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Kaliningrad Russia

Mikhail Pedus

Deep Learning Software Engineer

About Me

- 10 years of experience in IT industry, computer vision/neural networks algorithms development
- communication with international and global-distributed project team in English (intermediate) and Russian (native)
- ability to handle a variety of tasks and projects independently
- · team-work skills

Experience

Nov 2019 - present, AI Framework Developer, Intel

- Responsibilities:
 - Development of the VPUX plugin for OpenVino framework:
 - Neural network compiler development (using LLVM/MLIR):
 - * Adding new functionality (new layers/hardware features support)
 - * pre-silicon validation of modern VPU's
 - VPU Runtime development:
 - * Adding new kernels/layers support

Oct 2018 - Oct 2019, *Software developer*, Kalashnikov Concern Responsibilities:

• Computer vision algorithms development

Nov 2017 - Oct 2018, *Software developer*, Videomatrix Responsibilities:

• Computer vision algorithms development

Aug 2012 - Jul 2016, *Software developer*, MMC-Electronics Responsibilities:

• People counting algorithms development.

Education

2010 - 2016, NORTH-CAUCASUS FEDERAL UNIVERSITY

master of Computer Science

Skills

Communication

- English (intermediate)
- Russian (native)

Soft

good analytical/problem-solving skills
 fast to learn new skills/technologies
 committed
 self-initiative
 resourceful
 smart-worker

Hard

C++
SQL
CMake
Python
DeepLearning
Compilers
OpenCV
LLVM

Interests

Professional

neural networks, computer vision, virtual/augmented reality, self-driving car

Personal

Gym, cooking, playing the guitar, hiking