

Mikhail Pedus pmikhailmail@gmail.com github.com/MikhailPedus Address

Kalinigrad Russia

# Mikhail Pedus

## **Deep Learning Software Engineer**

#### **About Me**

- Have 10 years of experience in IT industry, software development in computer vision/neural networks algorithms field
- Able to:
  - communicate with international and world-distributed project team.
  - work independently and part of team.
  - communicate in English (intermediate) and Russian (native)

#### **Education**

## 2010 - 2016, NORTH-CAUCASUS FEDERAL UNIVERSITY

master of Computer Science

## **Experience**

#### Nov 2019 - present, AI Framework Developer, Intel

#### Responsibilities:

- Development of the VPUX plugin for OpenVino framework:
  - Neural network compiler (using LLVM/MLIR):
    - \* Adding new functionality (new layers/hardware features support)
    - \* pre-silicon validation of modern VPU's
  - Runtime:
    - \* Adding new kernels/layers support on runtime side

#### Detailed achievements:

- · Learned how:
  - Vision Processing Unit works on hardware level
  - neural networks works on low-level
  - neural networks compilers works
  - VPU runtime works
- Partisipated in the creation/development of the framework for pre-silicon validation:
  - Responsible for ensuring that all hardware features of VPU, which supported by hardware, are tested on pre-silicon stage

## Oct 2018 - Oct 2019, Software developer, Kalashnikov Concern

## Responsibilities:

• Computer vision algorithms development.

#### Detailed achievements:

• Developed a biometric identification algorithm for biometrical scanner. Based on palms veins pattern matching

#### Nov 2017 - Oct 2018, Software developer, Videomatrix

#### Responsibilities:

• Computer vision algorithms development.

#### Detailed achievements:

• Developed an application/algorithms for video analitics. The system recognizes an objects in frame, monitors the appearance and behavior.

#### Aug 2012 - Jul 2016, Software developer, MMC-Electronics

#### Responsibilities:

• People counting algorithms development.

#### Detailed achievements:

 Developed and was supporting an algorithm for bus onboard passenger counting system



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## **Soft Skills**

• Have good analytical/problem-solving skills, self-initiative and fast to learn new skills/technologies, resourceful, committed, and smart-worker

o Git

Python

o OpenVino

## **Software Development Skills**

#### **Programming**

o C++

Linux • SQL CMake

 DeepLearning Compilers OpenCV o LLVM

## **Interests**

#### **Professional**

neural networks, computer vision, virtual/augmented reality, self-driving car

#### **Personal**

Gym, cooking, playing the guitar, hiking