

main

int dec

art = 0
geo = 1

int b[6]

for (int i = 0; i < 6; i++)

b[i] = dec % 10

dec = dec / 10

art += b[i]

geo *= b[i]

double aret = art / (double) 6

double st = (double) 1 / 6

double geom = geo^{1/6}

cout << aret << endl
cout << geom << endl

return