9. Introducción a Cesium



Recursos Cesium JS

- Web https://cesiumjs.org/
- API https://cesiumjs.org/refdoc/
- Ejemplos https://cesiumjs.org/Cesium/Build/Apps/Sandcastle/index.html
- Definición https://en.wikipedia.org/wiki/Virtual_globe
- Tutoriales

http://cesiumjs.org/tutorials.html http://cesiumjs.org/demos.html http://developer.digitalglobe.com/docs/maps-api/integration-examples/maps-apicesium-js/ http://cesiumjs.org/Cesium/Apps/Sandcastle/index.html

 Videos https://www.youtube.com/watch?v=ELYsCn-caXY https:// www.youtube.com/watch?v=YZ_2T6dgSw4 https://www.youtube.com/ watch?v=S745qetDaCc https://www.youtube.com/watch?v=lhzYRnNYmwo

Descripción

Cesium JS es una libreria basada en WebGL, creada por la empresa AGI, que permite trabajar con globos virtuales 3D Cesium destaca por haber creado de forma abierta las especificaciones de : *Formato GLTF* Especificación 3D Vector-Tiles

¿Cómo empezar?

- Nos damos de alta en https://cesium.com/ion/signup?gs=true
- Copiamos nuestro token Access Tokens

Mapa básico

• Creamos **cesium-basico.html** dentro directorio geoweb Ejemplo básico :

```
<html lang="es">
<head>
    <title>Ejemplo 0 Cesium básico</title>
    <meta charset="utf-8" />
    <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
    <meta name="author" content="autor" />
    <meta name="description" content="descripción página">
    <meta name="robots" content="index,follow">
    <script src="https://cesiumjs.org/releases/1.53/Build/Cesium/</pre>
Cesium.js"></script>
    <link href="https://cesiumjs.org/releases/1.53/Build/Cesium/</pre>
Widgets/widgets.css" rel="stylesheet">
    <style>
        #map {
            position: absolute;
            top: 0;
            left: 0:
            height: 100%;
            width: 100%;
            margin: 0;
            overflow: hidden;
            padding: 0;
        }
        body {
            padding: 0;
            margin: 0;
            overflow: hidden;
           height: 100%;
        }
    </style>
    <script>
        function Init() {
            Cesium.Ion.defaultAccessToken =
'eyJhbGci0iJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJqdGki0iI2ZjVkZDdjMC0zNWNjLTF
s8YmgoAXwQTr-dT-CCQkGxe5jk_8b6xFUd1VxgY';
            map = new Cesium.Viewer('map');
            //add Properties
             map.camera.flyTo({
                destination :
Cesium.Cartesian3.fromDegrees( 2.1806,41.4003, 15000)
            });
```

Mapa personalizado

• Creamos **cesium-personalizado.html**

```
<html lang="es">
<head>
    <title>Ejemplo 0 Cesium básico</title>
    <meta charset="utf-8" />
    <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
    <meta name="author" content="autor" />
    <meta name="description" content="descripción página">
    <meta name="robots" content="index,follow">
    <script src="https://cesiumjs.org/releases/1.53/Build/Cesium/</pre>
Cesium.js"></script>
    <link href="https://cesiumjs.org/releases/1.53/Build/Cesium/</pre>
Widgets/widgets.css" rel="stylesheet">
    <stvle>
        #map {
            position: absolute;
            top: 0:
            left: 0;
            height: 100%;
            width: 100%;
            margin: 0;
            overflow: hidden;
            padding: 0;
        }
        body {
            padding: 0;
            margin: 0;
            overflow: hidden;
            height: 100%;
        }
    </style>
    <script>
        function Init() {
            Cesium.Ion.defaultAccessToken =
'eyJhbGci0iJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJqdGki0iI2ZjVkZDdjMC0zNWNjLTF
s8YmqoAXwQTr-dT-CCQkGxe5jk_8b6xFUd1VxgY';
            map = new Cesium.Viewer('map', {
                imageryProvider: new
Cesium.ArcGisMapServerImageryProvider({
                    url: '//services.arcgisonline.com/ArcGIS/rest/
services/World_Imagery/MapServer/',
                }),
```

```
timeline: false,
                navigationHelpButton: true,
                scene3DOnly: true,
                fullscreenButton: true,
                baseLayerPicker: false,
                homeButton: false,
                infoBox: true,
                sceneModePicker: false,
                animation: false,
                geocoder: false,
                sceneMode: Cesium.SceneMode.SCENE3D,
                terrainProvider: Cesium.createWorldTerrain()
            });
            map.camera.flyTo({
                destination: Cesium.Cartesian3.fromDegrees(2.1806,
41.4003, 15000),
                orientation: {
                    pitch: Cesium.Math.toRadians(-45.0)
                },
            });
        };
    </script>
</head>
<body onload="Init()">
    <div id="map"></div>
</body>
</html>
```

Mapa con datos externos GeoJSON

· Creamos cesium-ruta.html

```
<html lang="es">
<head>
    <title>Ruta cesium</title>
    <meta charset="utf-8" />
    <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
    <meta name="author" content="autor" />
    <meta name="description" content="descripción página">
    <meta name="robots" content="index,follow">
    <script src="https://cesiumjs.org/releases/1.53/Build/Cesium/</pre>
Cesium.js"></script>
    <link href="https://cesiumjs.org/releases/1.53/Build/Cesium/</pre>
Widgets/widgets.css" rel="stylesheet">
    <stvle>
        #map {
            position: absolute;
            top: 0:
            left: 0;
            height: 100%;
            width: 100%;
            margin: 0;
            overflow: hidden;
            padding: 0;
        }
        body {
            padding: 0;
            margin: 0;
            overflow: hidden;
            height: 100%;
        }
    </style>
    <script>
        function Init() {
            Cesium.Ion.defaultAccessToken =
'eyJhbGci0iJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJqdGki0iI2ZjVkZDdjMC0zNWNjLTF
s8YmqoAXwQTr-dT-CCQkGxe5jk_8b6xFUd1VxgY';
            map = new Cesium.Viewer('map', {
                imageryProvider: new
Cesium.ArcGisMapServerImageryProvider({
                    url: '//services.arcgisonline.com/ArcGIS/rest/
services/World_Imagery/MapServer/',
                }),
```

```
timeline: false,
                navigationHelpButton: true,
                scene3DOnly: true,
                fullscreenButton: true,
                baseLayerPicker: false,
                homeButton: false,
                infoBox: true,
                sceneModePicker: false,
                animation: false,
                geocoder: false,
                sceneMode: Cesium.SceneMode.SCENE3D,
                terrainProvider: Cesium.createWorldTerrain()
            });
            GPX_lyr = Cesium.GeoJsonDataSource.load('datos/
ruta.geojson', {
                stroke: Cesium.Color.RED,
                strokeWidth: 3,
                clampToGround: true
            });
            GPX_lyr.then(function (dataSource) {
                map.dataSources.add(dataSource);
                map.flyTo(dataSource);
            });
        };
    </script>
</head>
<body onload="Init()">
    <div id="map"></div>
</body>
</html>
```

Mapa Cesium con Mapbox y/o ICGC

• Creamos cesium-mapbox-icgc.html

```
<html lang="es">
<head>
    <title>Ejemplo 0 Cesium básico</title>
    <meta charset="utf-8" />
    <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
    <meta name="author" content="autor" />
    <meta name="description" content="descripción página">
    <meta name="robots" content="index,follow">
    <script src="https://cesiumjs.org/releases/1.53/Build/Cesium/</pre>
Cesium.js"></script>
    <link href="https://cesiumjs.org/releases/1.53/Build/Cesium/</pre>
Widgets/widgets.css" rel="stylesheet">
    <stvle>
        #map {
            position: absolute;
            top: 0;
            left: 0;
            height: 100%;
            width: 100%;
            margin: 0;
            overflow: hidden;
            padding: 0;
        }
        body {
            padding: 0;
            margin: 0;
            overflow: hidden:
            height: 100%;
        }
    </style>
    <script>
        function Init() {
            var imageReference = new
Cesium.UrlTemplateImageryProvider({
                url: 'https://api.mapbox.com/styles/v1/
gismasterm2/cjqg9p2lm00442rqm4vlk89rt/tiles/256/{z}/{x}/{y}@2x?
access_token=pk.eyJ1IjoiZ2lzbWFzdGVybTIiLCJhIjoiY2plZHhubTQxMTNoYzMza
SsA'
            });
```

```
var imageReference=new
Cesium.createOpenStreetMapImageryProvider({
                url: 'https://geoserveis.icgc.cat/
icc_mapesmultibase/noutm/wmts/orto/GRID3857/',
                fileExtension: 'jpeg',
                maximumLevel: 19,
                credit: 'Institut Cartogràfic i Geològic de
Catalunya'
                });
            */
            Cesium.Ion.defaultAccessToken =
'eyJhbGci0iJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJqdGki0iI2ZjVkZDdjMC0zNWNjLTF
s8YmqoAXwQTr-dT-CCQkGxe5jk_8b6xFUd1VxgY';
            map = new Cesium.Viewer('map', {
                imageryProvider: imageReference,
                timeline: false,
                navigationHelpButton: true,
                scene3D0nly: true,
                fullscreenButton: true,
                baseLayerPicker: false,
                homeButton: false,
                infoBox: true,
                sceneModePicker: false,
                animation: false,
                geocoder: false,
                sceneMode: Cesium.SceneMode.SCENE3D,
                terrainProvider: Cesium.createWorldTerrain()
            });
            map.camera.flyTo({
                destination: Cesium.Cartesian3.fromDegrees(2.1806,
41.4003, 15000),
                orientation: {
                    pitch: Cesium.Math.toRadians(-45.0)
                },
            }):
        };
    </script>
</head>
<body onload="Init()">
    <div id="map"></div>
</body>
```

Mapa con capas

• Creamos **cesium-capas.html**

```
<html lang="es">
<head>
    <title>Ejemplo extra</title>
    <meta charset="utf-8" />
    <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
    <meta name="author" content="autor" />
    <meta name="description" content="descripción página">
    <meta name="robots" content="index,follow">
    <script src="https://cesiumjs.org/releases/1.53/Build/Cesium/</pre>
Cesium.js"></script>
    <link href="https://cesiumjs.org/releases/1.53/Build/Cesium/</pre>
Widgets/widgets.css" rel="stylesheet">
    <script src="https://ajax.googleapis.com/ajax/libs/jquery/</pre>
3.2.1/jquery.min.js"></script>
    <style>
        #map {
            position: absolute;
            top: 0;
            left: 0;
            height: 100%;
            width: 100%;
            margin: 0;
            overflow: hidden;
            padding: 0;
        }
        body {
            padding: 0;
            margin: 0;
            overflow: hidden;
            height: 100%;
        }
        html {
           height: 100%;
        #capas {
            position: absolute;
            top: 10px;
            left: 10px;
            z-index: 1000;
            width: auto;
            height: auto;
```

```
background-color: white;
        }
        li {
           list-style-type: none;
        }
        ul {
           padding: 10px !important
    </style>
    <script>
        function Init() {
            var imageReference = new
Cesium.UrlTemplateImageryProvider({
                url: 'https://api.mapbox.com/styles/v1/
gismasterm2/cjqg9p2lm00442rqm4vlk89rt/tiles/256/{z}/{x}/{y}@2x?
access_token=pk.eyJ1IjoiZ2lzbWFzdGVybTIiLCJhIjoiY2plZHhubTQxMTNoYzMza
SsA'
            });
            Cesium.Ion.defaultAccessToken =
'eyJhbGci0iJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJqdGki0iI2ZjVkZDdjMC0zNWNjLTF
s8YmqoAXwQTr-dT-CCQkGxe5jk_8b6xFUd1VxgY';
            map = new Cesium.Viewer('map', {
                imageryProvider: imageReference,
                timeline: false,
                navigationHelpButton: true,
                scene3D0nly: true,
                fullscreenButton: true,
                baseLayerPicker: false,
                homeButton: false,
                infoBox: true,
                sceneModePicker: false,
                animation: false,
                geocoder: false,
                sceneMode: Cesium.SceneMode.SCENE3D,
                terrainProvider: Cesium.createWorldTerrain()
            });
            map.camera.flyTo({
                destination: Cesium.Cartesian3.fromDegrees(2.1806,
```

```
41.4003, 15000),
                orientation: {
                    pitch: Cesium.Math.toRadians(-45.0)
                },
            });
            var overlay = map.imageryLayers;
var ortoICGC = overlay.addImageryProvider(new
Cesium.createOpenStreetMapImageryProvider({
url: 'https://geoserveis.icgc.cat/icc_mapesmultibase/noutm/wmts/
orto/GRID3857/'.
fileExtension: 'jpeg',
maximumLevel: 19.
credit: 'Institut Cartogràfic i Geològic de Catalunya'
}));
ortoICGC.show = false;
var topoICGC = overlay.addImageryProvider(new
Cesium.createOpenStreetMapImageryProvider({
url: 'https://geoserveis.icgc.cat/icc_mapesmultibase/noutm/wmts/
topo/GRID3857/',
fileExtension: 'jpeg',
maximumLevel: 19,
credit: 'Institut Cartogràfic i Geològic de Catalunya'
}));
topoICGC.show = false;
var topo2ICGC = overlay.addImageryProvider(new
Cesium.createOpenStreetMapImageryProvider({
url: 'https://tilemaps.icgc.cat/mapfactory/wmts/topo_suau/
CAT3857/'.
fileExtension: 'png',
maximumLevel: 19,
credit: 'Institut Cartogràfic i Geològic de Catalunya'
}));
topo2ICGC.show = false;
var orto46 = overlay.addImageryProvider(new
Cesium.createOpenStreetMapImageryProvider({
url: 'https://tilemaps.icgc.cat/mapfactory/wmts/orto46/CAT3857/',
fileExtension: 'png',
maximumLevel: 17,
credit: 'Institut Cartogràfic i Geològic de Catalunya'
}));
orto46.show = false;
$('.chk_capes').on('click', function() {
```

```
var layer = $(this).val();
var estado = $(this).prop('checked');
if (layer == 'ortoICGC') {
 ortoICGC.show = estado;
} else if (layer == 'topoICGC') {
 topoICGC.show = estado;
} else if (layer == 'topo2ICGC') {
topo2ICGC.show = estado;
} else if (layer == 'orto46') {
 orto46.show = estado;
}); //fin onclick
        };
    </script>
</head>
<body onload="Init()">
    <div id="capas">
        <l
            Capas
            <1i>>
                <input type="checkbox" value="ortoICGC"</pre>
class="chk_capes"> ortoICGC
            <1i>>
                <input type="checkbox" value="topoICGC"</pre>
class="chk_capes"> topoICGC
            <1i>>
                <input type="checkbox" value="topo2ICGC"</pre>
class="chk_capes"> topo2ICGC
            <1i>>
                <input type="checkbox" value="orto46"</pre>
class="chk_capes"> orto46
            </div>
    <div id="map"></div>
</body>
</html>
```