# DEEP LEARNING MODELS

"Power of Neural Networks: Deep Learning Models Transforming Data into Intelligent Insights."

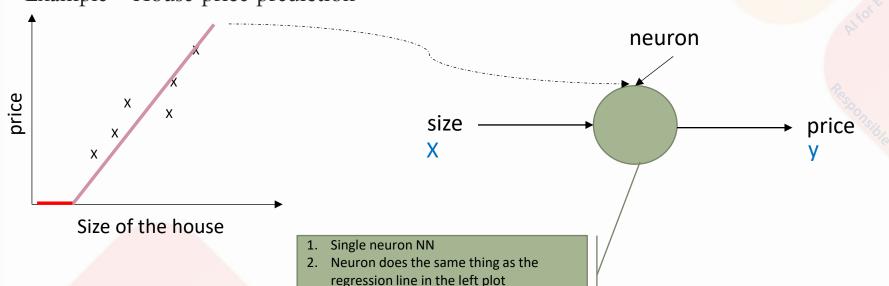


Prepared by : Bhupen

## WHAT IS - DEEP LEARNING OR A DEEP NEURAL NETWORK(DNN)

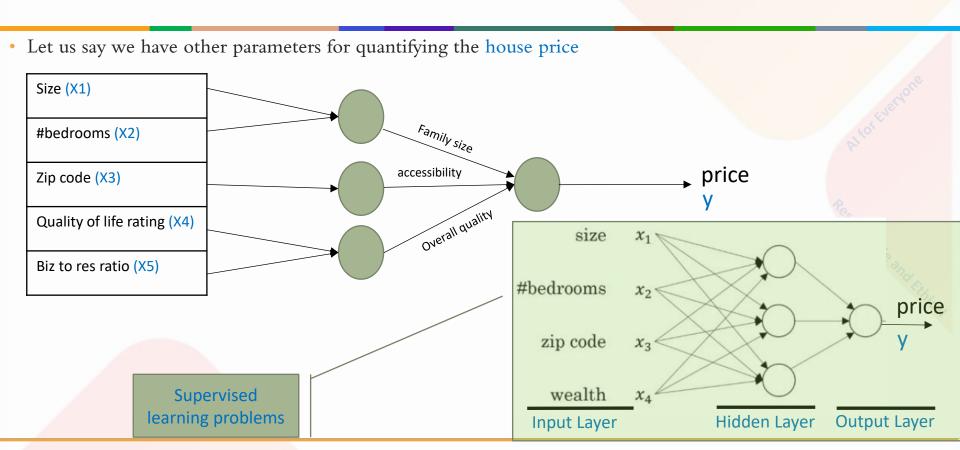
• The term, Deep Learning, refers to training Neural Networks, sometimes very large Neural Networks.





3. Single node NN can also be converted to multiple node NN (for multiple Xs)

#### GENERAL NN

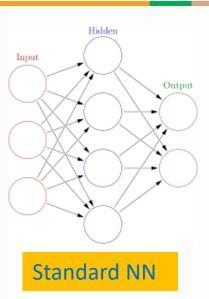


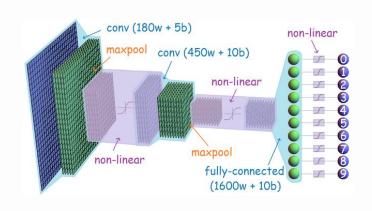
## SUPERVISED LEARNING WITH NEURAL NETWORKS

Neural networks have been a big revenue earner for supervised type of business problems ...

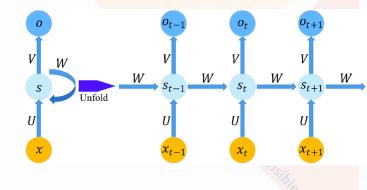
Input(X)	Output(y)	Application	Type of neural network
Home features	Price	Real Estate	Standard NN
Adv, User profiles	Click on Adv links? (0/1)	Online/Digital	Standard NN
Image, Photo tagging	Object (?)	Computer Vision	Convolutional NN
Audio	Text output	Speech recognition	Temporal, sequence, Recurrent NN
English	Hindi	Machine Translation	Temporal, sequence, Recurrent NN
Radar, videos info	Position of other cars	Autonomous driving	Complex, custom, Hybrid NN

## NEURAL NETWORK EXAMPLES





**Convolutional NN** 



**Recurrent NN** 

## STRUCTURED VS UNSTRUCTURED DATA

#### **Structured Data**

Size	#bedrooms	Prices



#### **Un- structured Data**



Audio



Images

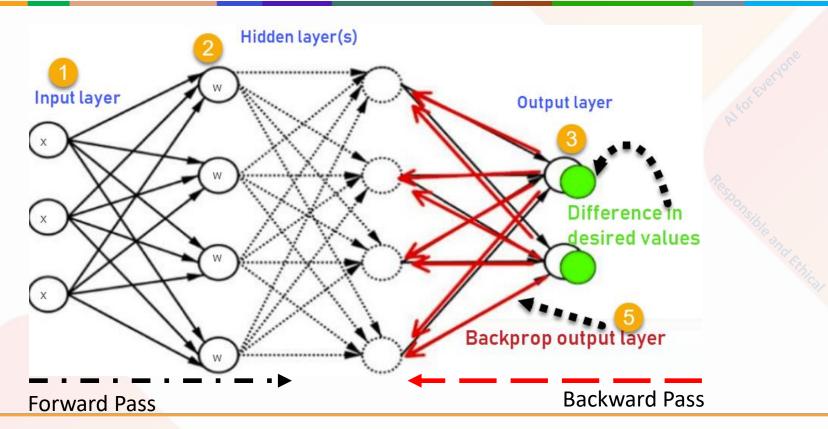


## WHY DEEP LEARNING IS TAKING OFF NOW?

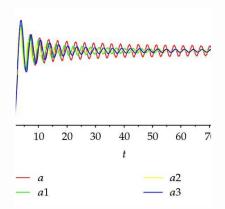
Basic idea about NN and deep learning is many decades old, why is it that they are getting popular now? Reasons Scale drives the deep learning success Computational power Data availability Good results for the business Improvisations in algorithms Complex NN performance Small NN Classical  $\sigma(z) = \frac{1}{1+e^{-z}}$ R(z) = max(0, z)ML

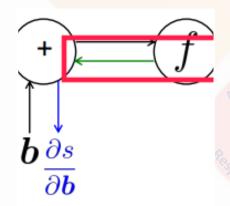
Data Volume

## BINARY CLASSIFICATION EXAMPLE



#### LEARNING PROCESS IN DEEP LEARNING INVOLVES TWO MAIN PHASES





Forward Propagation: During forward propagation, the input data is passed through the layers of the neural network, and each neuron computes its output based on the learned weights and activation functions. The output from the final layer represents the prediction or classification result.

**Backpropagation**: Backpropagation is the process of updating the model's weights to minimize the difference between predicted outputs and actual labels. It uses an optimization algorithm (e.g., gradient descent) to adjust the weights in the direction that reduces the prediction errors.

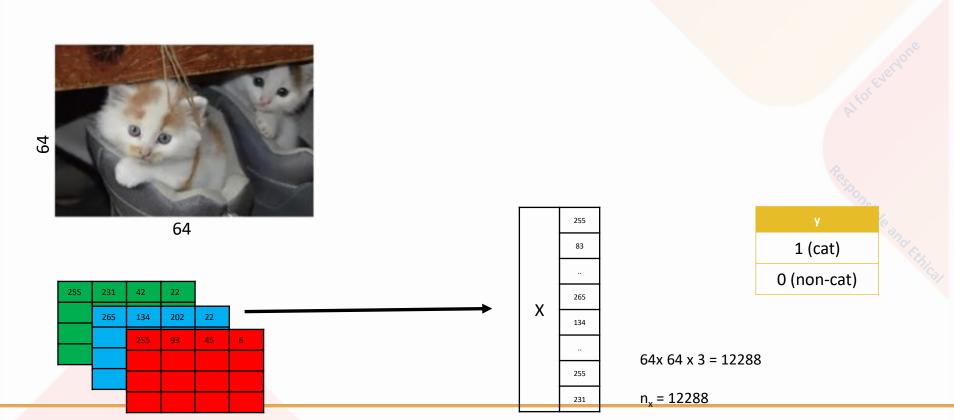
## KEY POINTS OF NN PROGRAMMING

Supervised binary classification

Х0	X1	X2		у
			••	
		••	••	
		••		

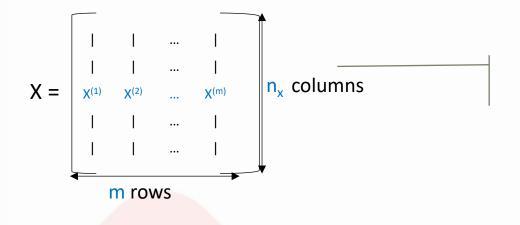
- Classical machine learning we solve by looping over all the training samples
- In NN,
  - the idea is to create vectors of all the samples and perform vectorized operations in one go
  - The learning is organized in 2 passes
    - Forward pass
    - Back propagation

## EXAMPLE PROBLEM - DETECT IF THE IMAGE IS OF 'CAT'



#### NOTATION

- (X, y) -> Set of input and response variables
- X is set of  $n_x$  and  $y = \{0, 1\}$
- m training examples : {  $(X^{(1)}, y^{(1)}), (X^{(2)}, y^{(2)}), (X^{(3)}, y^{(3)}), ... (X^{(m)}, y^{(m)})$  }



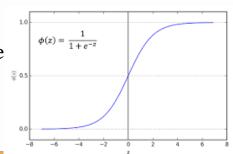
X.shape will give an output of (n<sub>x</sub>, m)

 $y = \begin{bmatrix} y^{(1)} & y^{(2)} & y^{(3)} & y^{(4)} & \dots & y^{(n-1)} & y^{(n)} \end{bmatrix}$  y.shape will give an output of (1, m)

## LOGISTIC REGRESSION

- Given X, we want y-pred = P(y = 1|x)
- X is a set of  $\{n_x\}$
- Parameters for the algorithm: w a set of  $\{n_x\}$ , and b is a real number (intercept)
- Output :  $y_pred = w^Tx + b$
- this is what we use for linear regression
- But this isn't the solution for logistic regression as we want output in {0, 1}
- $w^Tx + b$  returns a real number (less than 0 or greater than 1)

- In case of Logistic regression we will have
  - Output :  $y_pred = sigmoid (w^Tx + b)$



If z is large,  $\sigma(z) = 1$ If z is large negative,  $\sigma(z) = 0$ 

## LOGISTIC REGRESSION COST FUNCTION

- $\{(X^{(1)}, y^{(1)}), (X^{(2)}, y^{(2)}), (X^{(3)}, y^{(3)}), ... (X^{(m)}, y^{(m)})\}$  we want y\_pred<sup>(i)</sup> same as y<sup>(i)</sup>
- $y_pred^{(i)} = \sigma (w^T x^{(i)} + b) = \sigma(z^{(i)})$
- Loss function (error)
- $L(y_pred, y) = -(y_pred + (1 y_pred))$

$$J(w, b) = \frac{1}{M} \sum_{1}^{m} L(\hat{y}^{(i)} - y^{(i)})$$

$$J(w,b) = \frac{1}{M} \sum_{i=1}^{M} L(y^{(i)} - y^{(i)})$$

$$J(w,b) = \frac{1}{M} \sum_{i=1}^{M} [(y^{(i)}. log \hat{y}^{(i)} + (1 - y^{(i)}). log(1 - \hat{y}^{(i)})]$$

 $L(y \text{ pred}, y) = -\log y \text{ pred}$ 

If v = 1

 $L(y \text{ pred}, y) = -\log(1-y \text{ pred})$ 

We want log y pred to be large, mean We want log (1 - y pred) to be small, y pred to be y pred be large small Copyright @2022 - prepared by bhupen

Loss function – over a single sample

Cost function – over entire training set

Objective is to have min loss

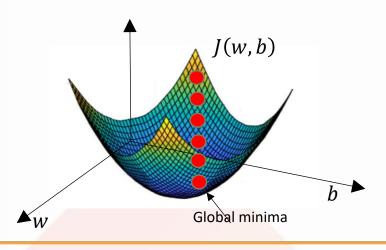
14

#### GRADIENT DESCENT

We use GRADIENT DESCENT to find the optimum values for w, b that minimizes J(w, b)

Recap: 
$$\hat{y} = \sigma(w^T x + b)$$
,  $\sigma(z) = \frac{1}{1+e^{-z}}$ 

$$J(w,b) = \frac{1}{m} \sum_{i=1}^{m} \mathcal{L}(\hat{y}^{(i)}, y^{(i)}) = -\frac{1}{m} \sum_{i=1}^{m} y^{(i)} \log \hat{y}^{(i)} + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)})$$



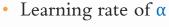
Goal: want to find w, b that minimize the cost function J(w, b)

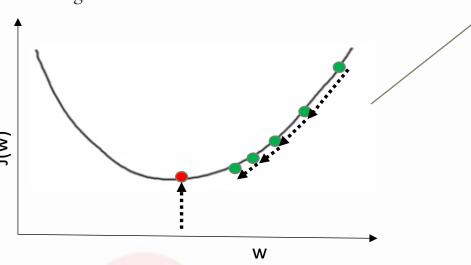
#### **Approach**

- Start with any real values for w, b
  - Initialize with 0 or random numbers
- Take the derivative at that point (w, b)
- Update the weights

## SIMPLIFYING..

• We will take only one parameter w, (not b)





## Repeat {

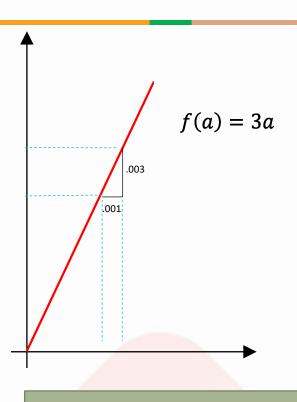
- Calculate derivative at w
- Update w

$$w := w - \alpha \frac{dJ(w)}{dw}$$

 $OR \\ w := w - \alpha. \, dw$ 

$$w := w - \alpha \frac{dJ(w,b)}{dw}$$
$$b := b - \alpha \frac{dJ(w,b)}{db}$$

## DERIVATIVES - STRAIGHT LINE



At a = 2	At a = 5
2 – 2	2 – 5

a = 2 a = 5 f(a) = 6 f(a) = 15

At slight increment of a = 2.001 At slight increment of a = 5.001

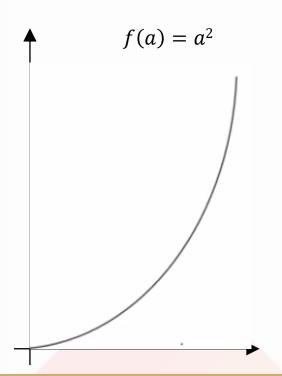
f(a) = 6.003 f(a) = 15.003

Slope = change in f(a)/change in a = .003 / .001 = 3 Slope = change in f(a)/change in a = .003 / .001 = 3

Derivatives is SAME as slope of a function

$$\frac{df(a)}{da} = 3$$

## DERIVATIVE - MORE EXAMPLES



At a = 2	At a = 5
a = 2 f(a) = 4	a = 5 f(a) = 25
At slight increment of a = 2.001	At slight increment of a = 5.001
f(a) = 4.004001	f(a) = 25.010
Slope = change in f(a)/change in a = .004 /.001 = 4	Slope = change in f(a)/change in a = .010 /.001 = 10

Derivatives is different at different points

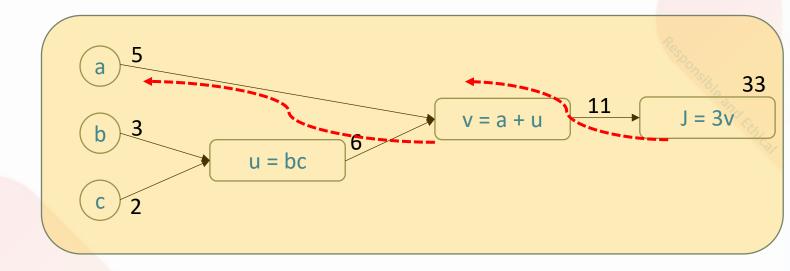
## COMMON DERIVATIVES

Common Functions	Function	Derivative
Constant	С	0
Line	х	1
	ax	a
Square	x <sup>2</sup>	2x
Square Root	٧x	(½)x <sup>-½</sup>
Exponential	e <sup>x</sup>	e <sup>x</sup>
	a <sup>x</sup>	In(a) a <sup>x</sup>
Logarithms	ln(x)	1/x
	log <sub>a</sub> (x)	1 / (x ln(a))
Trigonometry (x is in radians)	sin(x)	cos(x)
	cos(x)	-sin(x)
	tan(x)	sec <sup>2</sup> (x)
Inverse Trigonometry	sin <sup>-1</sup> (x)	1/V(1-x²)
	cos <sup>-1</sup> (x)	$-1/\sqrt{(1-x^2)}$
	tan <sup>-1</sup> (x)	1/(1+x²)

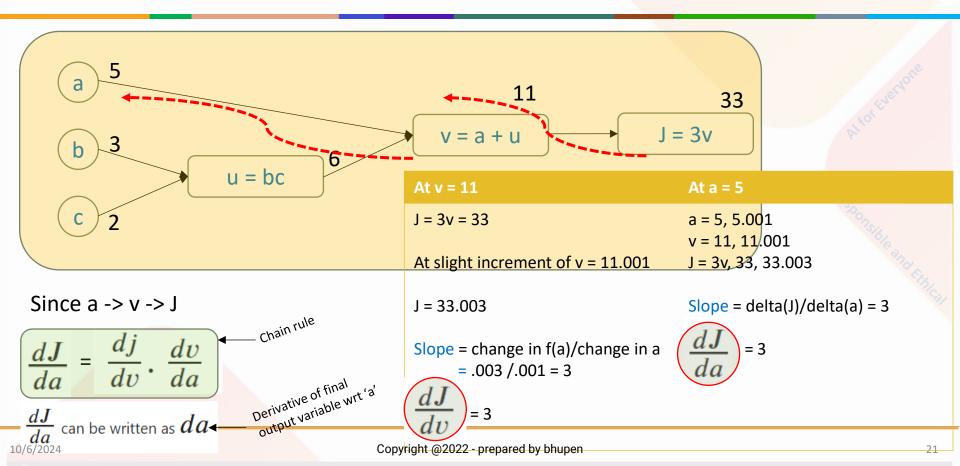
## COMPUTATION GRAPHS

- J(a, b, c) = 3(a + bc)
  - where we can say u = bc and v = a + bc and that multiplied by 3 = J
  - u = bc
  - u = a + u
  - J = 3v

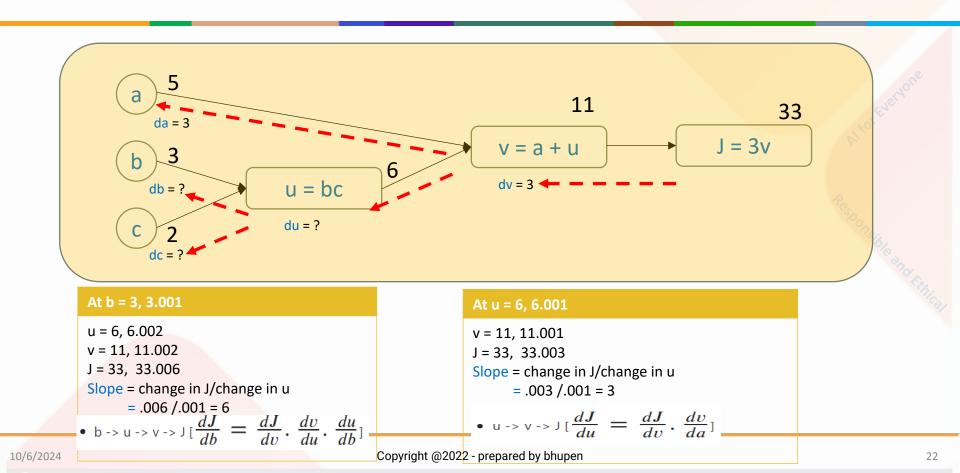
- NN has forward pass and back propagation
  - Computation graph makes it easier to understand



## DERIVATIVES WITH COMPUTATION GRAPHS



#### DERIVATIVES WITH COMPUTATION GRAPHS



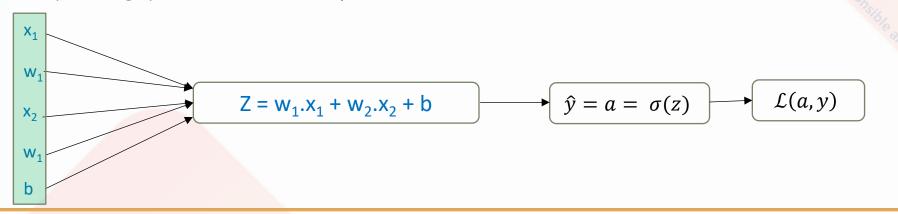
## GRADIENT DESCENT - LOGISTIC REGRESSION

#### FOR A SINGLE TRAINING EXAMPLE

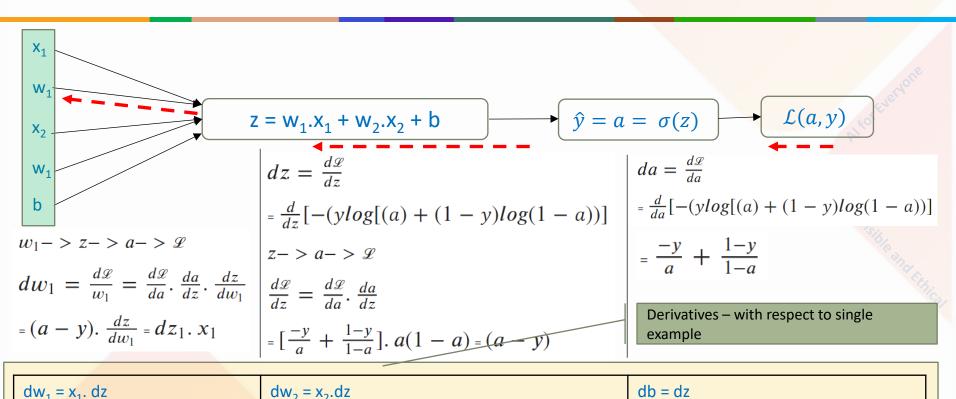
$$z = w^T x + b$$
 Node computation  $\hat{y} = a = \sigma(z)$  Predicted value

$$\mathcal{L}(a, y) = -(y \log(a) + (1 - y) \log(1 - a))$$
 Loss function

Computation graph: Assume we have 2 input variables, X1, and X2



## GRADIENT DESCENT – LOGISTIC REGRESSION



 $dw_1 = x_1 \cdot dz$  $w_1 := w_1 - \alpha. dw_1$  $b := b - \alpha$ . db  $W_2 := W_2 - \alpha. dW_2$ 

## GRADIENT DESCENT - LOGISTIC REGRESSION - MULTIPLE EXAMPLES

Recap:

$$\hat{y} = \sigma(w^T x + b), \ \sigma(z) = \frac{1}{1 + e^{-z}}$$

$$a^{(i)} = \hat{y}^{(i)} = \sigma(z^{(i)}) = \sigma(w^Tx^{(i)} + b)$$

... we need the following for each sample ....  $dw_1^{(i)}$ ,  $dw_2^{(i)}$ ,  $db^{(i)}$ 

$$J(w,b) = \frac{1}{m} \sum_{i=1}^{m} \mathcal{L}(\hat{y}^{(i)}, y^{(i)}) = -\frac{1}{m} \sum_{i=1}^{m} y^{(i)} \log \hat{y}^{(i)} + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)})$$

## LOGISTICS REGRESSION ON M EXAMPLES

$$j = 0$$
;  $dw_1 = 0$ ;  $dw_2 = 0$ ;  $db = 0$ 

for I = 1 to m examples in the training set:

$$z^{(i)} = w^{T}.x^{(i)} + b$$

$$a^{(i)} = \sigma (z^{(i)})$$

$$j += -[y^{(i)} log(a^{(i)}) + (1 - y^{(i)}) log(1 - a^{(i)})]$$

$$dz^{(i)} = a^{(i)} - y^{(i)}$$

$$dw_1 += x_1 dz^{(i)}$$
  
 $dw_2 += x_2 dz^{(i)}$   
 $db += dz^{(i)}$ 

$$J /= m; dw_1 /= m; dw_2 /= m; db /= m$$

$$w_1 := w_1 - \alpha. dw_1$$

$$w_2 := w_2 - \alpha. dw_2$$

$$b := b - \alpha$$
. db

With DNN and large datasets, loop method will cause performance issue

Solution is to use **vectorization** 

## **VECTORIZATION**

Neural network programming

J /= m;  $dw_1 /= m$ ;  $dw_2 /= m$ ; db /= m

• Whenever possible, avoid explicit for-loops

```
j = 0; dw_1 = ; dw_2 = 0; db = 0
 for I = 1 to m examples in the training set:
                         z^{(i)} = w^{T}.x^{(i)} + b
                         \mathbf{a}^{(i)} = \sigma \left( \mathbf{z}^{(i)} \right)
                        j += -[y^{(i)} \log(a^{(i)}) + (1 - y^{(i)}) \log(1 - a^{(i)})]
                         dz^{(i)} = a^{(i)} - y^{(i)}
                         dw_1 += x_1 dz^{(i)}
                         dw_2 += x_2 dz^{(i)}
                         db += dz^{(i)}
```

 $dw = np.zeros(n_x, 1)$ 

 $dw += x^{(i)} * dz^{(i)}$ dw += x \* dz

#### VECTORIZING LOGISTIC REGRESSION — FORWARD PROPAGATION

1<sup>st</sup> Training sample

 $a^{(1)} = \sigma(z^{(1)})$ 

 $z^{(1)} = w^T x^{(1)} + b$ 

 $a^{(2)} = \sigma(z^{(2)})$ 

$$z^{(2)} = w^T x^{(2)} + b$$

 $a^{(3)} = \sigma(z^{(3)})$ 

$$z^{(3)} = w^T x^{(3)} + b$$

... repeat for m samples

Using vectorized operations

$$X = \begin{bmatrix} & & & & & \\ & \chi(1)\chi(2) & \dots & \chi(m) \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & \\ & & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & \\ & & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ \end{pmatrix}$$

$$Z = [z^{(1)} z^{(2)} ... z^{(m)}] = w^{T}. X + [b b ... b]$$
1xm row matrix

$$[w^{T}.x^{(1)} + b \quad w^{T}x^{(2)} + b \dots w^{T}.x^{(m)} + b]$$

$$Z = np.dot(w.T, X) + b$$

5 
$$A = [a^{(1)} a^{(2)} ... a^{(m)}] = \sigma(z)$$

## VECTORIZING LOGISTIC REGRESSION GRADIENT OUTPUT - BACK PASS

 $dz^{(1)} = a^{(1)} - v^{(1)}$ For each of the sample

 $dz^{(2)} = a^{(2)} - v^{(2)}$ 

Applying vectorization ...

 $(n_x, m)$ 

... for all m training samples

Applying vectorization ...

$$dZ = [dz^{(1)} dz^{(2)} ... dz^{(m)}] A = [a^{(1)} a^{(2)} ... a^{(m)}]$$

$$V = [v^{(1)} v^{(2)} ... v^{(m)}]$$

$$= A - Y$$
  $Y = [y^{(1)} y^{(2)} ... y^{(m)}]$ 

## Updating weights ... loop method

db = 0

 $dw += X^{(1)} dz^{(1)}$  $db += dz^{(1)}$  $dw += X^{(2)} dz^{(2)}$  $db += dz^{(2)}$ 

dw = 0

¹**₩**⁰/±m

db /= mCopyright @2022 - prepared by bhupen

 $dw = (1/m) X.dZ^T$ db = (1/m) np.sum(dZ)dz<sup>(1)</sup>

 $dz^{(2)}$ dz<sup>(m)</sup>

## PUTTING IT ALL TOGETHER ...

## Updating weights ... loop method Updating weights ... vectorization i = 0; $dw_1 =$ ; $dw_2 = 0$ ; db = 0for I = 1 to m examples in the training set: $Z = [z^{(1)} z^{(2)} ... z^{(m)}] = w^{T}. X + [b b ... b] = np.dot(w.T, X) + b$ $z^{(i)} = w^{T} \cdot x^{(i)} + b$ $A = [a^{(1)} a^{(2)} ... a^{(m)}] = \sigma(z)$ $\mathbf{a}^{(i)} = \sigma \left( \mathbf{z}^{(i)} \right)$ $j += -[y^{(i)} \log(a^{(i)}) + (1 - y^{(i)}) \log(1 - a^{(i)})]$ $dz^{(i)} = a^{(i)} - v^{(i)}$ dZ = A - Y $dw = (1/m) X.dZ^T$ $dw_1 += x_1 dz^{(i)}$ $dw_2 += x_2 dz^{(i)}$ db = (1/m) np.sum(dZ) $db += dz^{(i)}$ $J = m; dw_1 = m; dw_2 = m; db = m$ w := w - (learning rate) \* dwb := b - (learning rate) \* db

# SECTION DIVIDER

**NEURAL NETWORK** 

area from the aiming has

# **ELEMENTS OF A NEURAL NETWORK:-**

•	accepts input features.	•	Nodes are not exposed to the outer world,	<ul> <li>brings up the information learned by the network to the outer world.</li> </ul>
•	provides information from the outside world to the network,	•	part of the abstraction	
				A common activation function that is
•	no computation is performed at this layer,	•	Hidden layer performs computation on the features entered through the	used is the sigmoid function:
	-,-,		input layer and transfer the result to	200
•	nodes here just pass on the information(features) to the hidden layer.		the output layer.	$f(z) = \frac{1}{1 + e^{-z}}$
	- 1 -			9/

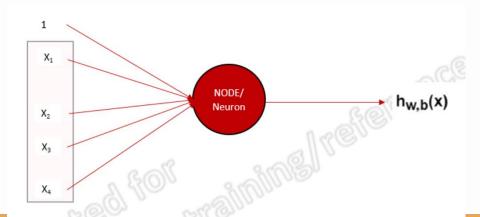
Hidden Layer

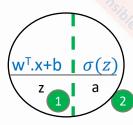
**Input Layer** 

**Output Layer** 

## NODES

- Biological neurons are connected hierarchical networks, with the outputs of some neurons being the inputs to others.
- We can represent these networks as connected layers of nodes.
- Each node takes multiple weighted inputs, applies the activation function to the summation of these inputs, and in doing so generates an output.



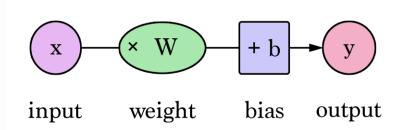


 $z = w^T x + b$ 

 $a = \sigma(z)$ 

#### WEIGHTS

- Weight is the parameter within a neural network that transforms input data within the network's hidden layers.
- Within each node is a set of inputs, weight, and a bias value.
- As an input enters the node, it gets multiplied by a weight value and the resulting output is either observed, or passed to the next layer in the neural network.
- learnable parameter



## BIAS

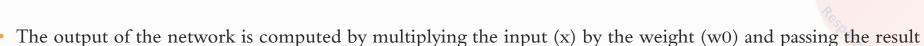
a bias value allows you to shift the activation function to the left or right, which may be critical for successful learning.

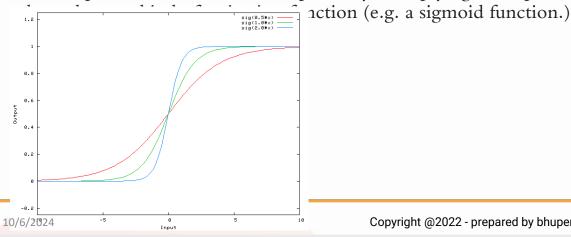
Input

Output

sig(wo\*x)

• Consider this 1-input, 1-output network that has no bias:

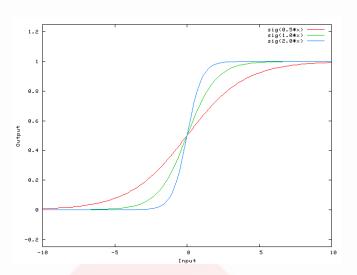


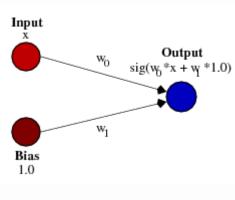


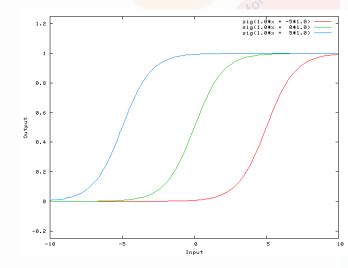
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## BIAS

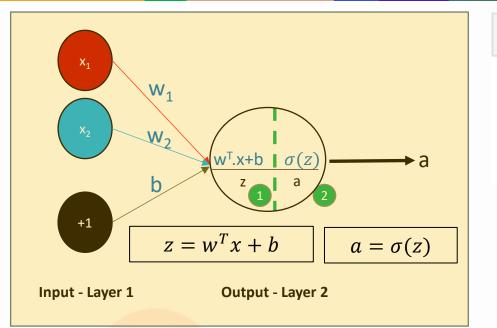
- Changing the weight w0 essentially changes the "steepness" of the sigmoid.
- what if you wanted the network to output 0 when x is 2? -- you want to be able to shift the entire curve to the right.







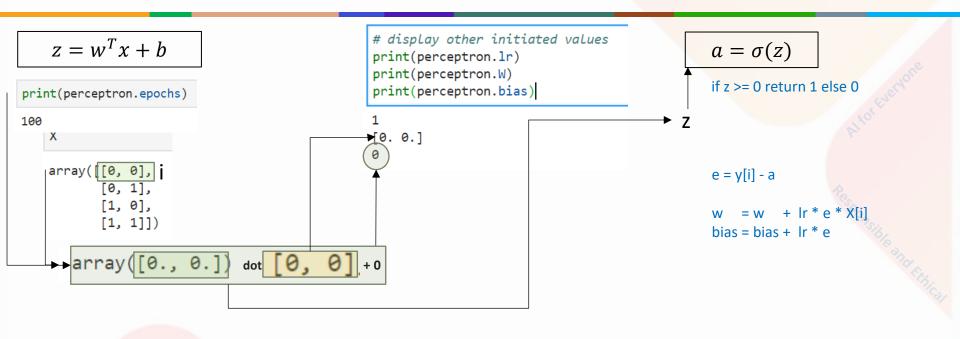
#### PERCEPTRON



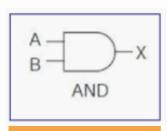
```
Χ
                       y = np.array([0, 0, 0, 1])
                       # display the weights vector
array([[0, 0],
                       perceptron.W
         [0, 1],
         [1, 0],
                       array([0., 0.])
         [1, 1]])
                        # display other initiated values
                        print(perceptron.lr)
                        print(perceptron.W)
                        print(perceptron.bias)
                        [0. 0.]
```

- most fundamental building block of deep neural networks: the neuron.
- combine several of them into a layer and create a neural network called the perceptron/ multi level perceptron or deep learning networks.

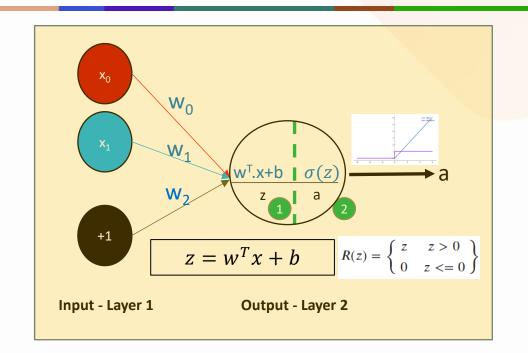
# PERCEPTRON - FIT (TRAINING)



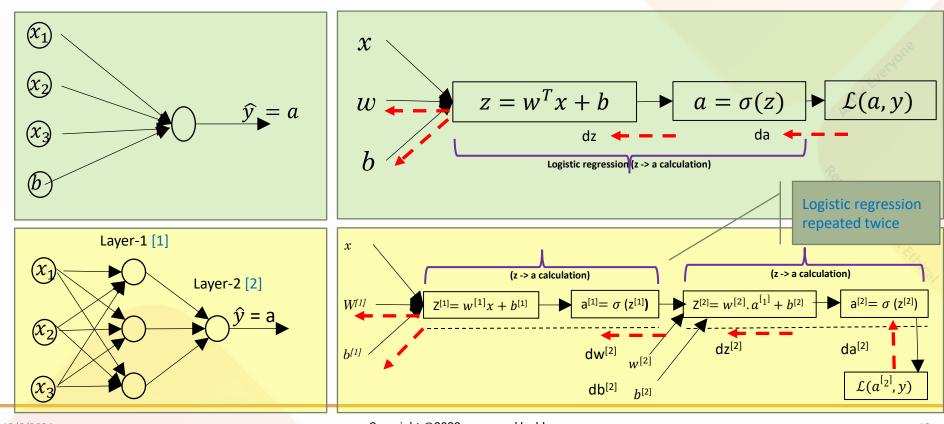
# **PERCEPTRON**



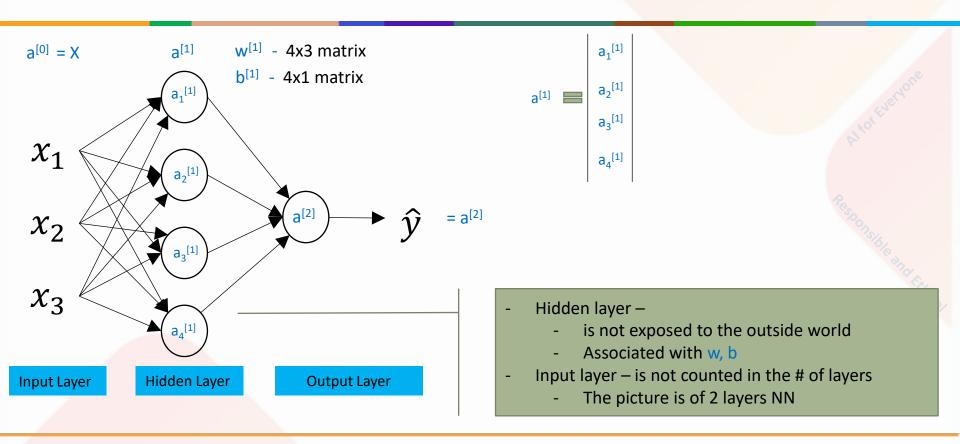
<b>x1</b>	x2	У
0	0	0
0	1	0
1	0	0
1	1	1



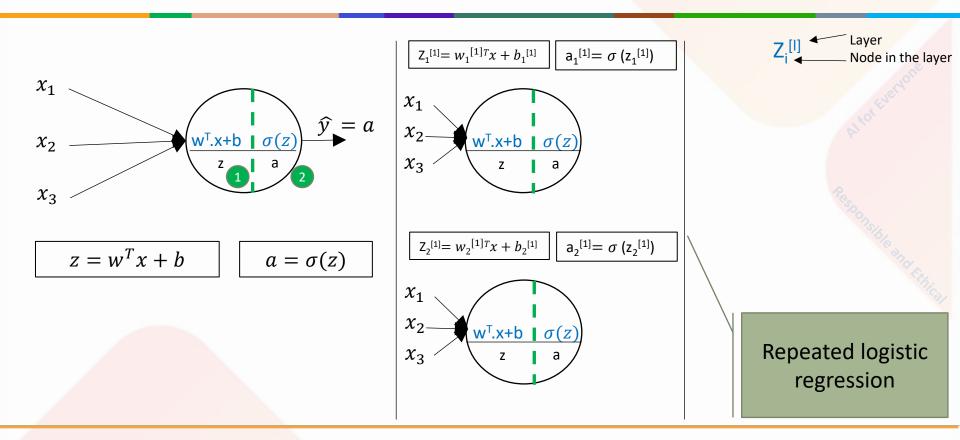
#### NEURAL NETWORKS



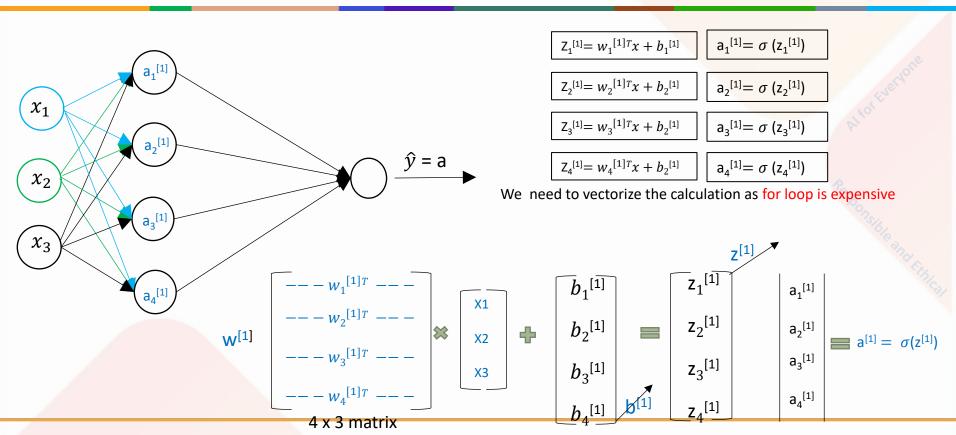
#### NEURAL NETWORK REPRESENTATION



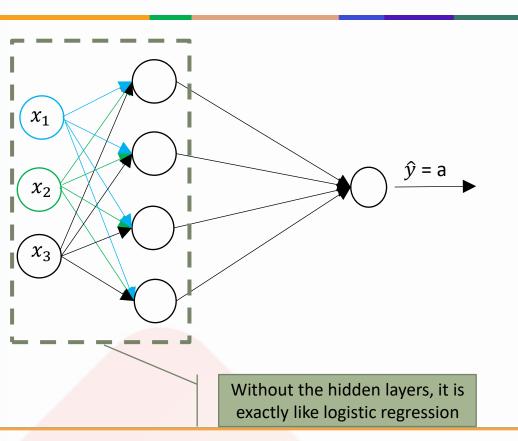
# COMPUTING A NEURAL NETWORK'S OUTPUT



# COMPUTING A NEURAL NETWORK'S OUTPUT



# DIMENSIONS OF THE MATRIX



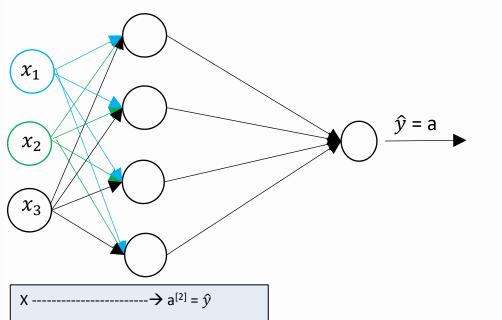
<b>Z</b> <sup>[1]</sup>	$= w^{[1]}.x$	+	$b^{[1]}$	
(4, 1)	(4, 3) (3, 1)		(4, 1)	40

$$a^{[1]} = \sigma(z^{[1]})$$
(4, 1) (4, 1)

$$\begin{bmatrix}
 z^{[2]} &= w^{[2]} \cdot a^{[1]} & + & b^{[2]} \\
 (1, 1) & (1, 4) & (4, 1) & (4, 1)
 \end{bmatrix}$$

$$\frac{\mathsf{a}^{[2]}}{(1,1)} = \sigma(\mathsf{z}^{[2]})$$

# VECTORIZING ACROSS MULTIPLE EXAMPLES



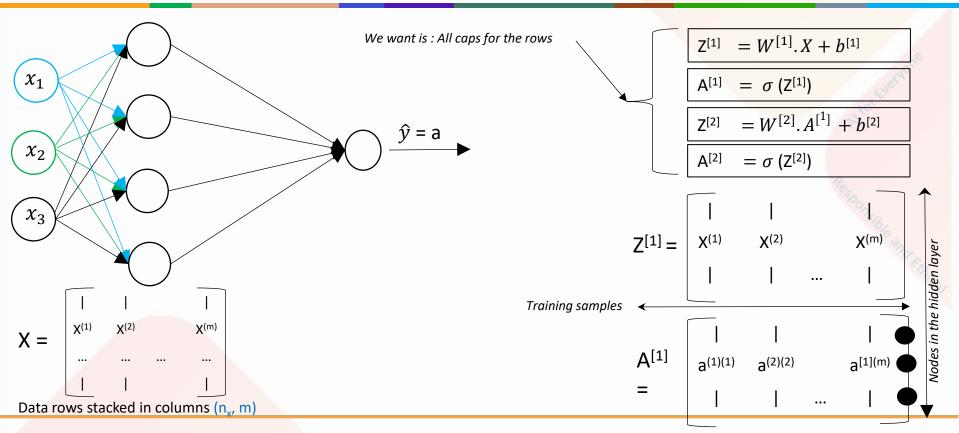
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<b>Z</b> <sup>[1]</sup>	$= w^{[1]}.x$	+	$b^{[1]}$
a <sup>[1]</sup>	$= \sigma(z^{[1]})$		Every
<b>z</b> <sup>[2]</sup>	$= w^{[2]} \cdot a^{[1]}$	+	b <sup>[2]</sup>
a <sup>[2]</sup>	$= \sigma(z^{[2]})$		

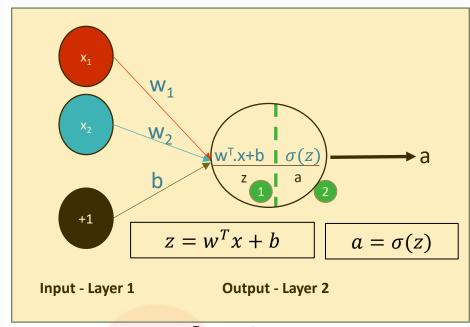
```
\begin{array}{c} X & \longrightarrow a^{[2]} = \hat{y} \\ X^{(1)} & \longrightarrow a^{[2](1)} = \hat{y}^{(1)} \\ X^{(2)} & \longrightarrow a^{[2](2)} = \hat{y}^{(1)} \\ \vdots & \vdots & \vdots \\ X^{(m)} & \longrightarrow a^{[2](m)} = \hat{y}^{(1)} \end{array}
```

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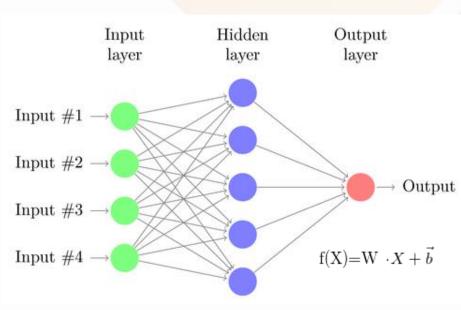
#### VECTORIZING ACROSS MULTIPLE EXAMPLES



#### DENSE LAYER



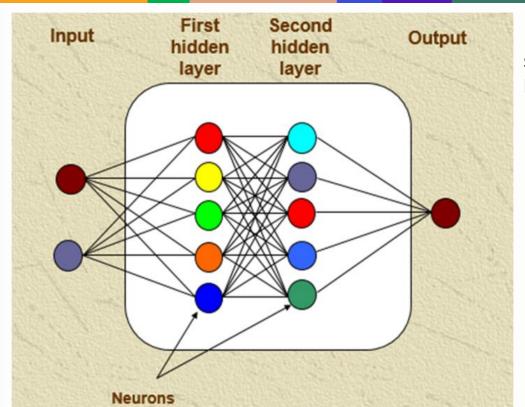
Perceptron



Note that bias term is now a vector and W is a weight matrix

stack a bunch of these perceptrons together, it becomes a hidden layer which is also known as a Dense layer

# MULTI-LAYER PERCEPTRON NETWORK



stack a bunch of these dense layers together, it becomes a MULTI-LAYER PERCEPTRON network

# SECTION DIVIDER

**ACTIVATION FUNCTIONS** 

area from the aiming has

# **ACTIVATION FUNCTIONS**

Name	Plot	Equation	Derivative
Identity		f(x) = x	f'(x) = 1
Binary step		$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{for } x \ge 0 \end{cases}$	$f'(x) = \begin{cases} 0 & \text{for } x \neq 0 \\ ? & \text{for } x = 0 \end{cases}$
Logistic (a.k.a Soft step)		$f(x) = \frac{1}{1 + e^{-x}}$	f'(x) = f(x)(1 - f(x))
TanH		$f(x) = \tanh(x) = \frac{2}{1 + e^{-2x}} - 1$	$f'(x) = 1 - f(x)^2$
ArcTan		$f(x) = \tan^{-1}(x)$	$f'(x) = \frac{1}{x^2 + 1}$
Rectified Linear Unit (ReLU)		$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ x & \text{for } x \ge 0 \end{cases}$	$f'(x) = \begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{for } x \ge 0 \end{cases}$
Parameteric Rectified Linear Unit (PReLU)[2]		$f(x) = \begin{cases} \alpha x & \text{for } x < 0 \\ x & \text{for } x \ge 0 \end{cases}$	$f'(x) = \begin{cases} \alpha & \text{for } x < 0 \\ 1 & \text{for } x \ge 0 \end{cases}$
Exponential Linear Unit (ELU) <sup>[3]</sup>		$f(x) = \begin{cases} \alpha(e^x - 1) & \text{for } x < 0 \\ x & \text{for } x \ge 0 \end{cases}$	$f'(x) = \begin{cases} f(x) + \alpha & \text{for } x < 0 \\ 1 & \text{for } x \ge 0 \end{cases}$
SoftPlus		$f(x) = \log_e(1 + e^x)$	$f'(x) = \frac{1}{1 + e^{-x}}$

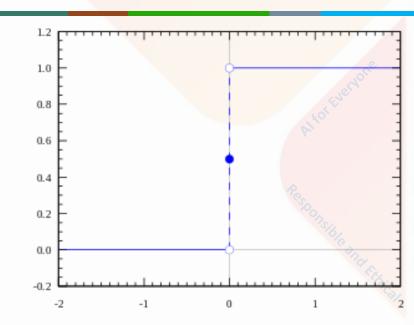
So what does an artificial neuron do?

Simply put, it calculates a "weighted sum" of its input, adds a bias and then decides whether it should be "fired" or not

So consider a neuron.  $Y = \sum (weight * input) + bias$ 

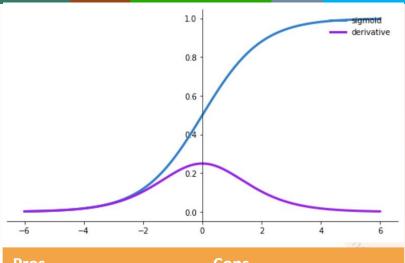
#### HEAVISIDE STEP FUNCTION

- threshold-based activation function
- If the value of Y is above a certain value, declare it activated.
- If it's less than the threshold, then say it's not.
- Activation function A = "activated"
  - if Y > threshold else not
  - Alternatively, A = 1 if y> threshold,
  - 0 otherwise



#### SIGMOID FUNCTION

- In between X values -2 to 2, y values are very steep.
- That means this function has a tendency to bring the y values to either end of the curve.
  - good for a classifier
- the output of the activation function is always going to be in range (0, 1)
- the y values tend to respond very less to changes in X. towards either end of the sigmoid function,
  - The gradient at that region is going to be small.
  - It gives rise to a problem of "vanishing gradients".
  - The network refuses to learn further or is drastically slow

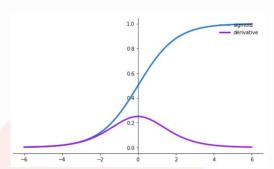


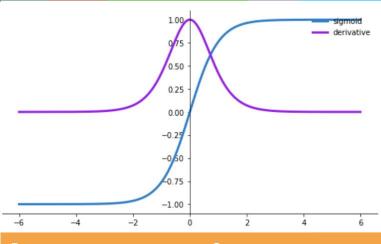
Pros	Cons
nonlinear	gives rise to a problem of "vanishing gradients".
smooth gradient	
good for a classifier.	

- As x approaches positive infinity, e-x becomes very close to zero, and  $\sigma(x)$  approaches 1.
- Similarly, as x approaches negative infinity, e-x becomes very large, and  $\sigma(x)$  approaches 0.
- However, for large positive or negative inputs, the change in the output of the sigmoid function becomes negligible.
- This leads to a situation where inputs that are significantly larger or smaller than the input range where the sigmoid function provides meaningful distinctions result in similar outputs, effectively "flattening out" the function.

#### TANH

- tanh function is called a shifted version of the sigmoid function.
- reason that tanh is preferred compared to sigmoid, is that the derivatives of the tanh are larger than the derivatives of the sigmoid.
- In other words, you minimize your cost function faster if you use tanh as an activation function.

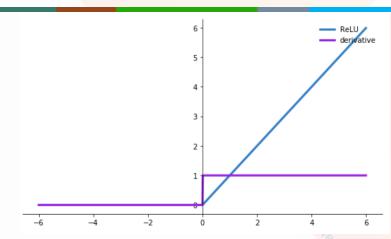




-6	-4	-2	0	2	4	6
Pros			C	ons		
Nonli	inear		u	vanishir	ng gradie	ents"
gradi sigmo		ronger t	han			
good	for a cla	assifier.				
boun	d to ran	ge (-1, 1	)			

#### RELU

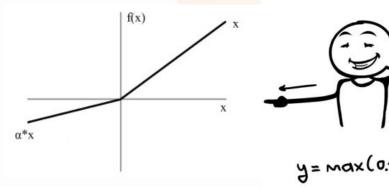
- A recent invention which stands for Rectified Linear Units.
- The formula is deceptively simple: max(0, z).
- Despite its name and appearance, it's not linear and provides the same benefits as Sigmoid but with better performance.
- sigmoid or tanh have upper limits to saturate whereas ReLU doesn't saturate for positive inputs.



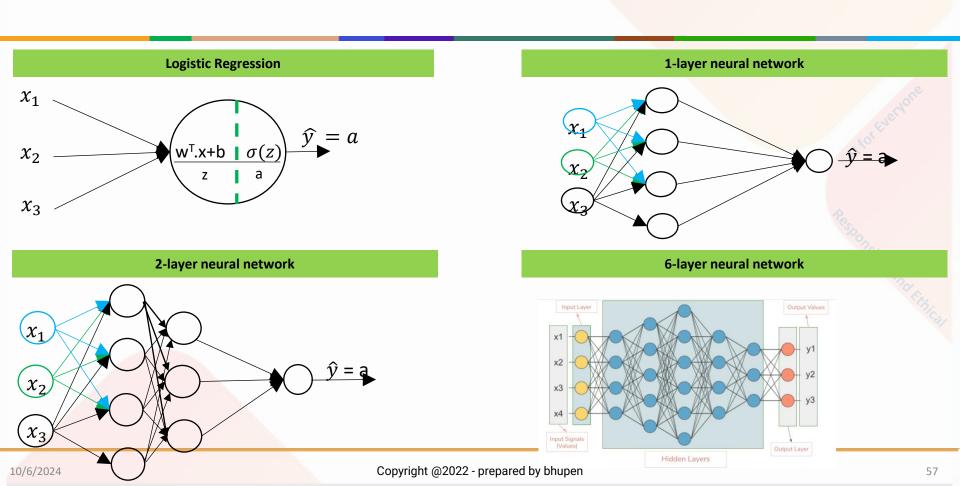
Pros	Cons
avoids and rectifies vanishing gradient problem.	only be used within Hidden layers
less computationally expensive than tanh and sigmoid	could result in Dead Neurons.
range of ReLu is [0, inf).	blow up the activation.

#### LEAKYRELU

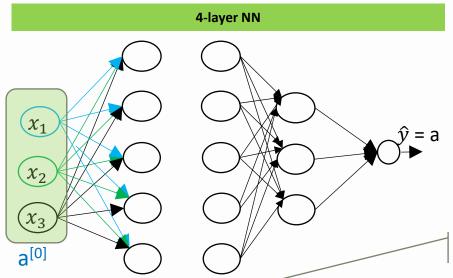
- LeakyRelu is a variant of ReLU.
- Leaky ReLUs allow a small, non-zero gradient when the unit is not active.
- Instead a small, non-zero, constant gradient  $\alpha$  (Normally,  $\alpha$ =0.01). of being 0 when z<0, a leaky ReLU allows
- However, the consistency of the benefit across tasks is presently unclear.



# DEEP L-LAYER NN



#### FORWARD PROPAGATION - DEEP NEURAL NETWORK



- L = 4 (number of layers)
- n<sup>[l]</sup> = number of units in layer l

- 
$$n^{[0]} - n_x = 3$$

$$- n^{[2]} - 5$$

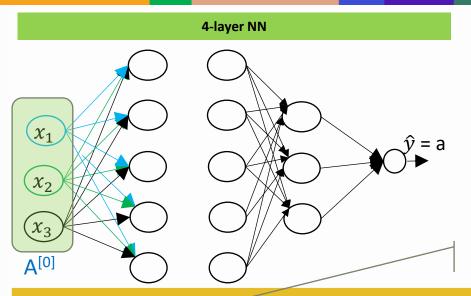
$$- n^{[3]} - 3$$

- $-a^{[l]}$  activations in layer  $I = g^{[l]}(z^{[l]})$
- w<sup>[i]</sup> weights for computing z<sup>[l]</sup>

$$z^{[l]} = w^{[l]}$$
.  $a^{[l-1]} + b^{[l]}$ ;  $a^{[l]} = g^{[l]}$ .  $(z^{[l]})$ 

Layer 1	Layer 2	Layer 3	Layer 4
$z^{[1]} = w^{[1]}.x + b^{[1]}$	$z^{[2]} = w^{[2]}.x + b^{[2]}$	$z^{[3]} = w^{[3]}.x + b^{[3]}$	$z^{[4]} = w^{[4]}.x + b^{[4]}$
$a^{[1]} = g^{[1]}. (z^{[1]})$	$a^{[2]} = g^{[2]}. (z^{[2]})$	$a^{[3]} = g^{[3]}. (z^{[3]})$	$a^{[4]} = g^{[4]}. (z^{[4]}) = \hat{y}$

#### FORWARD PROPAGATION - DEEP NEURAL NETWORK



- L = 4 (number of layers)
- n<sup>[l]</sup> = number of units in layer l
  - $n^{[0]} n_x = 3$
  - n<sup>[1]</sup> 5
  - $n^{[2]} 5$
  - $n^{[3]} 3$
  - n<sup>[4]</sup> 1
- $a^{[l]}$  activations in layer  $I = g^{[l]}(z^{[l]})$
- w<sup>[i]</sup> weights for computing z<sup>[l]</sup>

$$Z^{[l]} = W^{[l]}.A^{[l-1]} + b^{[l]}$$
;  $A^{[l]} = g^{[l]}.(Z^{[l]})$ 

Layer 1

Layer 2

Layer 3

\_ayer 4

$$Z^{[1]} = W^{[1]}.X + b^{[1]}$$

$$Z^{[1]} = W^{[1]} \cdot A^{[0]} + b^{[1]}$$

$$A^{[1]} = g^{[1]}. (Z^{[1]})$$

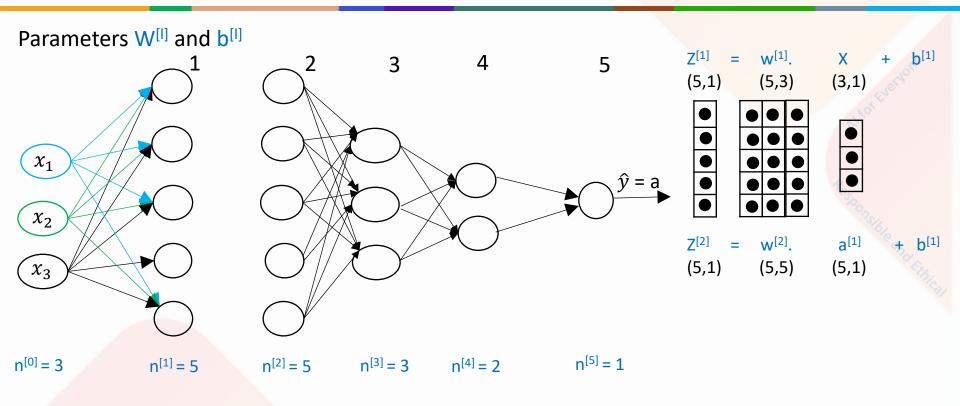
 $A^{[2]} = g^{[2]}. (Z^{[2]})$ 

 $Z^{[2]} = W^{[2]} \cdot A^{[1]} + b^{[2]}$ 

# GETTING THE MATRIX DIMENSIONS RIGHT

- Neural networks are complex
- Lots of notations and layers
- Need to plan and design the network carefully
  - This is where matrix comes into play
    - Matrix dimensions become important to deal with
  - Use pen and paper initially to draw and validate (re validate) the designs

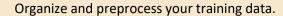
# MATRIX DIMENSIONS



• A summary of how to train DL models on AWS



# Data Preparation:



Ensure that your data is stored securely and efficiently using Amazon S3 (Simple Storage Service) or other storage options on AWS.

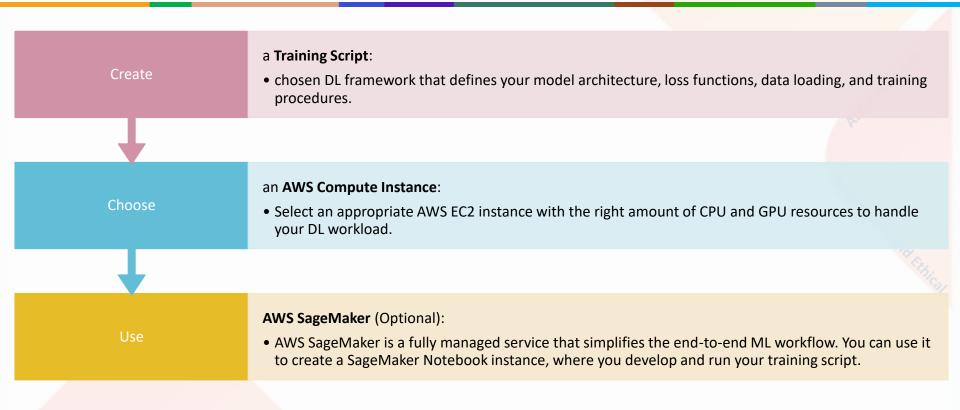


# Selecting the DL Framework:

Choose the Deep Learning framework that best suits your needs.

AWS supports popular frameworks like TensorFlow, PyTorch, and MXNet.

You can use AWS Deep Learning AMIs (Amazon Machine Images) that come pre-installed with these frameworks.





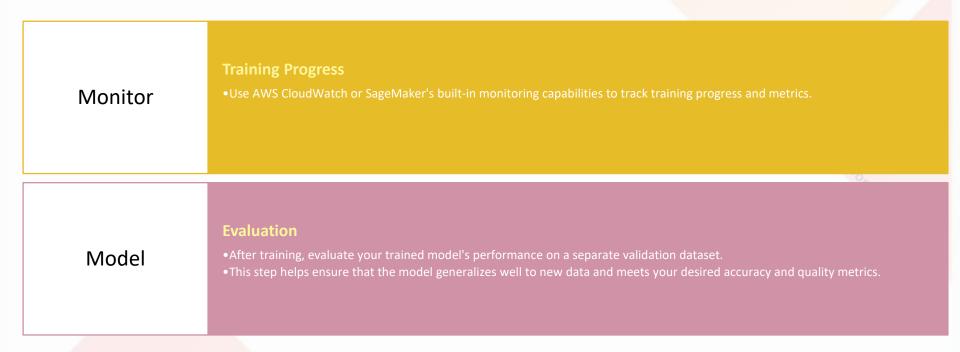
#### **Data Parallelism (Optional)**

For large-scale training, you can leverage data parallelism using <u>AWS Data Parallelism Library</u> (DPL) or other distributed training frameworks.



#### **Hyperparameter Tuning (Optional)**

you can use SageMaker's <u>automatic model</u> <u>tuning</u> capabilities. It performs hyperparameter optimization using techniques like Bayesian optimization or random search.



#### **Model Deployment:**

- Once you are satisfied with the model's performance, you can deploy it on AWS using SageMaker endpoints, AWS Lambda, or other services.
- This allows you to use the trained model for inference or integrate it into your applications.

Model Versioning and Management:

- AWS provides versioning and management capabilities for your trained models.
- You can keep track of different model versions and easily switch between them as needed.

