Roll No: 37

Experiment 10

Aim: Study of Network security: Set up Snort and study the logs.

Roll No.	37
Name	Mikil Lalwani
Class	D15-B
Subject	Internet Security Lab
LO Mapped	LO6: Demonstrate the network security system using open source tools.

Aim-

Study of Network security: Set up Snort and study the logs.

Theory-

SNORT is a network-based intrusion detection system that is written in C programming language. It was developed in 1998 by Martin Roesch. Now it is developed by Cisco. It is free open-source software. It can also be used as a packet sniffer to monitor the system in real-time. The network admin can use it to watch all the incoming packets and find the ones which are dangerous to the system. It is based on a library packet capture tool. The rules are fairly easy to create and implement and they can be deployed in any kind of operating system and any kind of network environment. The main reason for the popularity of this IDS over others is that it is free-to-use software and also open source because of which any user can be able to use it the way he wants.

Features:

- 1. Real-time traffic monitor
- 2. Packet logging
- 3. Analysis of protocol
- 4. Content matching
- 5. OS fingerprinting
- 6. Can be installed in any network environment.
- 7. Creates logs
- 8. Open Source
- 9. Rules are easy to implement
- 10. Installation Steps:

In Linux:

Step-1: wget https://www.snort.org/downloads/snort/snort-2.9.15.tar.gz

Step-2: tar xvzf snort-2.9.15.tar.gz

Step-3: cd snort-2.9.15

Step-4: ./configure –enable-sourcefire && make && sudo make install

In Windows:

Step-1: Download SNORT installer from

https://www.snort.org/downloads/snort/Snort 2 9 15 Installer.exe

Step-1: Execute the Snort 2 9 15 Installer.exe

Basic Usages:

Sniffer Mode -

To print TCP/IP header use command ./snort -v

To print IP address along with header use command ./snort -vd

Packet Logging -

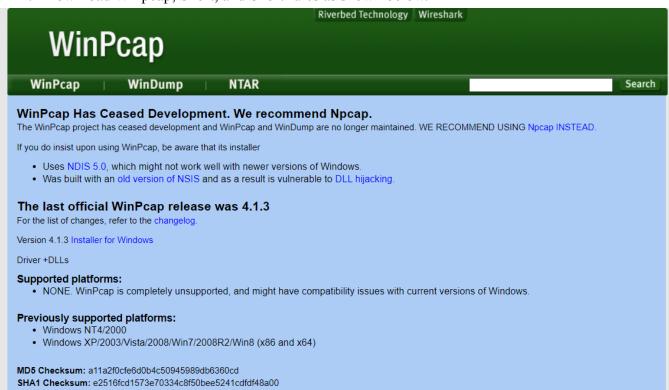
To store the packet in the disk you need to give the path where you want to store the logs. For this command is./snort -dev -l ./SnortLogs.

Activate network intrusion detection mode –

To start this mode use this command ./snort -dev -l ./SnortLogs -h 192.127.1.0/24 -c snort.conf

Procedure-

1. Download Winpcap, Snort, and Snort rules as shown below.



Downloading and Installing Npcap Free Edition

The free version of Npcap may be used (but not externally redistributed) on up to 5 systems (free license details). It may also be used on unlimited systems where it is only used with Nmap, Wireshark, and/or Microsoft Defender for Identity. Simply run the executable installer. The full source code for each release is available, and developers can build their apps against the SDK. The improvements for each release are documented in the Npcap Changelog.

- Npcap 1.71 installer for Windows 7/2008R2, 8/2012, 8.1/2012R2, 10/2016, 2019, 11 (x86, x64, and ARM64).
- Npcap SDK 1.13 (ZIP).
- Npcap 1.71 debug symbols (ZIP).
- Npcap 1.71 source code (ZIP).

The latest development source is in our <u>Github source repository</u>. Windows XP and earlier are not supported; you can use <u>WinPcap</u> for these versions.

Npcap OEM for Commercial Use and Redistribution

We fund the Npcap project by selling Npcap OEM. This special version of Npcap includes enterprise features such as the silent installer and commercial support as well as special license rights allowing customers to redistribute Npcap with their products or to install it on more systems within their organization with easy enterprise deployment. The Npcap free license only allows five installs (with a few exceptions) and does not allow for any redistribution. We offer two commercial license types:

Npcap OEM Redistribution License: The redistribution license is for companies that wish to distribute Npcap OEM within their products (the free Npcap edition does not allow this). Licensees generally use the Npcap OEM silent installer, ensuring a seamless experience for end users. Licensees may choose between a perpetual unlimited license or an annual term license, along with options for commercial support and updates. [Redistribution license details]

Npcap OEM Internal-Use License: The corporate internal license is for organizations that wish to use Npcap OEM internally, without redistribution outside their organization. This allows them to bypass the 5-system usage cap of the Npcap free edition. It includes commercial support and update options, and provides the extra Npcap OEM features such as the silent installer for enterprise-wide deployment. [Internal-use license details]

Snort

View Snort Previous Releases

README

release_notes_2.9.20.txt changelog_2.9.20.txt Sources

daq-2.0.7.tar.gz snort-2.9.20.tar.gz Binaries

snort-29.20-1.f35x86_64rpm snort-29.20-1.srcrpm snort-openappid-29.20-1.centosx86_64rpm snort-openappid-29.20-1.f35x86_64rpm snort-29.20-1.centosx86_64rpm Snort_2.9_20_Installer.x64exe

MD5s

All Snort MD5 Sums

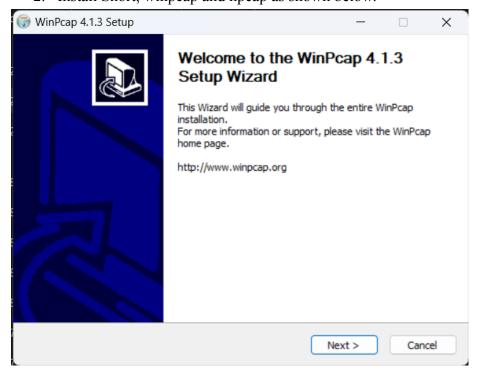
Snort v2.9

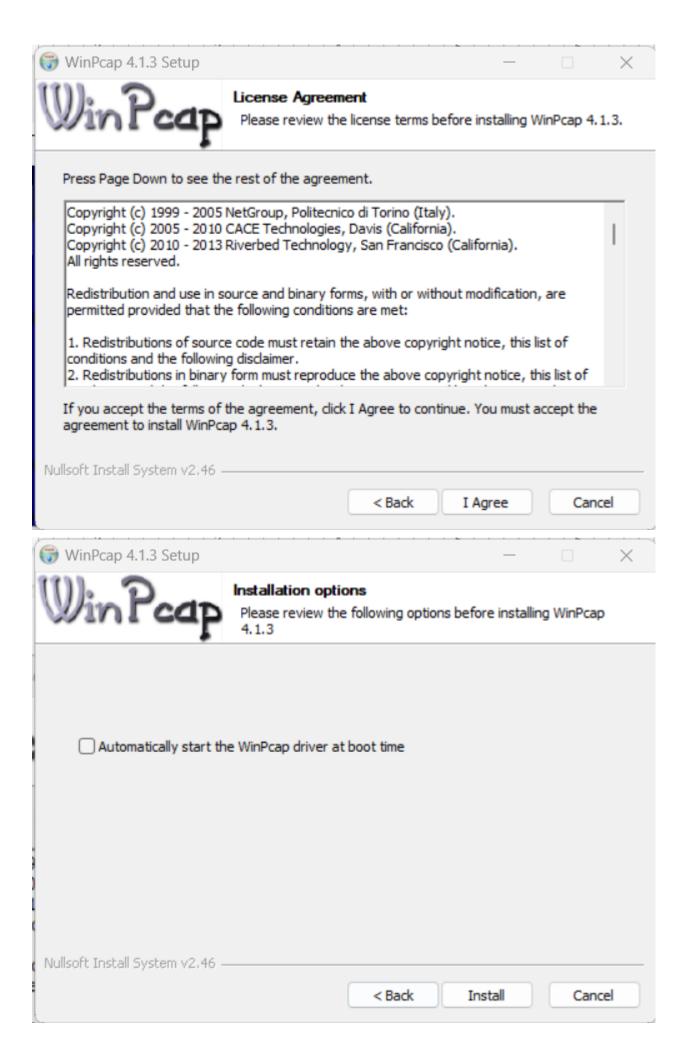
snortrules-snapshot-29111.tar.gz snortrules-snapshot-29130.tar.gz snortrules-snapshot-29141.tar.gz snortrules-snapshot-29141.tar.gz snortrules-snapshot-29151.tar.gz snortrules-snapshot-29160.tar.gz snortrules-snapshot-29161.tar.gz snortrules-snapshot-29170.tar.gz snortrules-snapshot-29171.tar.gz snortrules-snapshot-29181.tar.gz snortrules-snapshot-29181.tar.gz snortrules-snapshot-29190.tar.gz snortrules-snapshot-29200.tar.gz snortrules-snapshot-29200.tar.gz

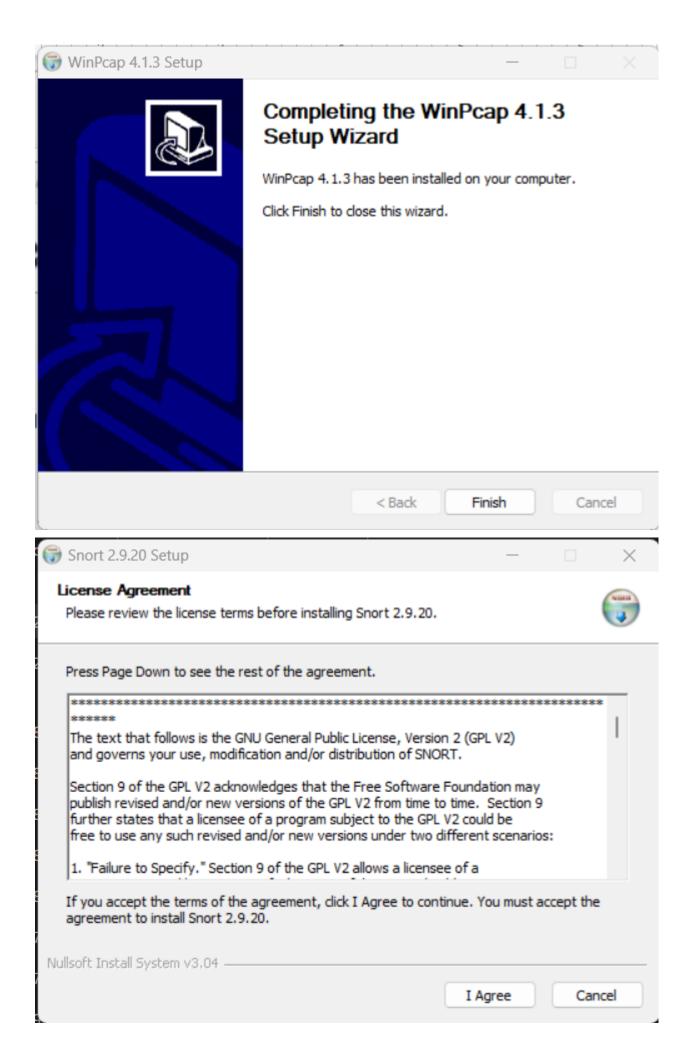
MD5s

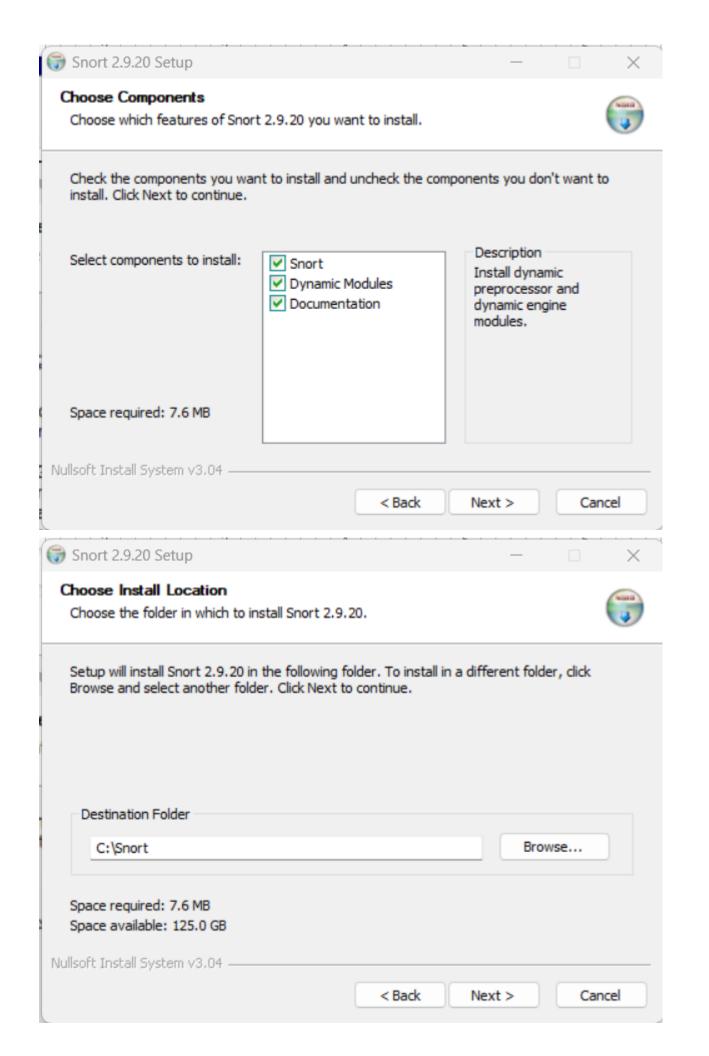
All Sums

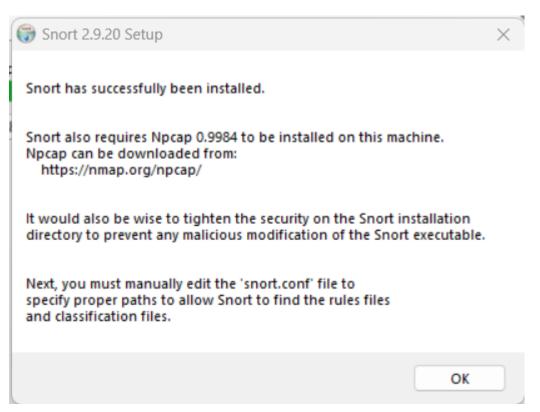
2. Install Snort, winpcap and npcap as shown below.



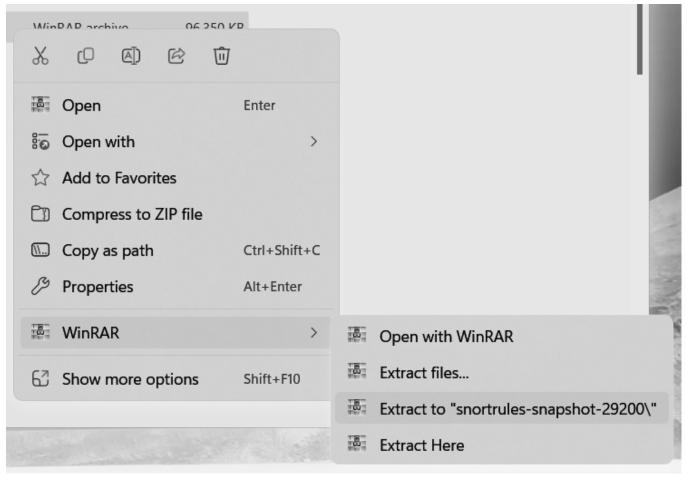


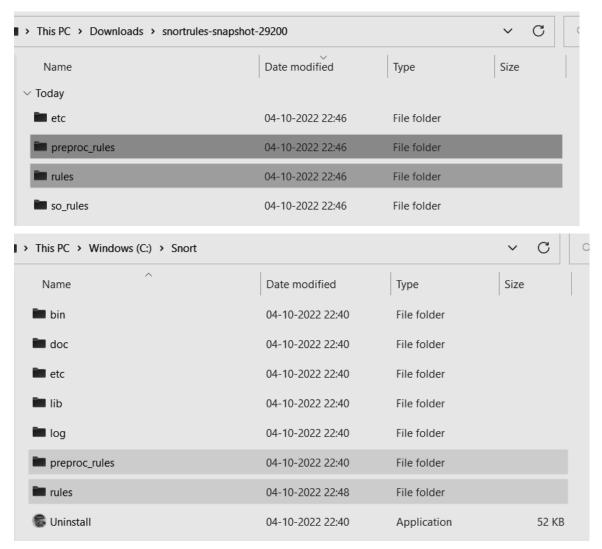




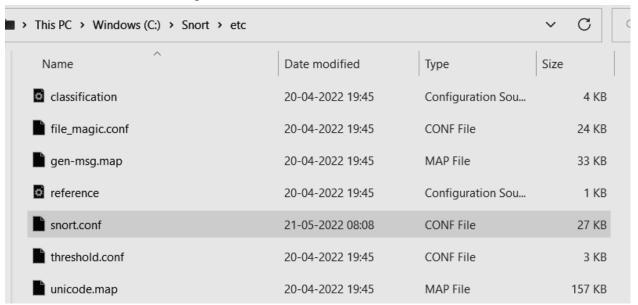


3. Extract snort rules and copy preproc_rules and rules to C:/Snort/.





4. Now we edit the config file.



- 5. After installing Snort and Npcap enter these commands in the windows 10 Command prompt to check snorts working.
- 6. As you can see in the above figure that snort runs successfully
- 7. Check the wireless interface cards from which we will be using snort by using the command below.

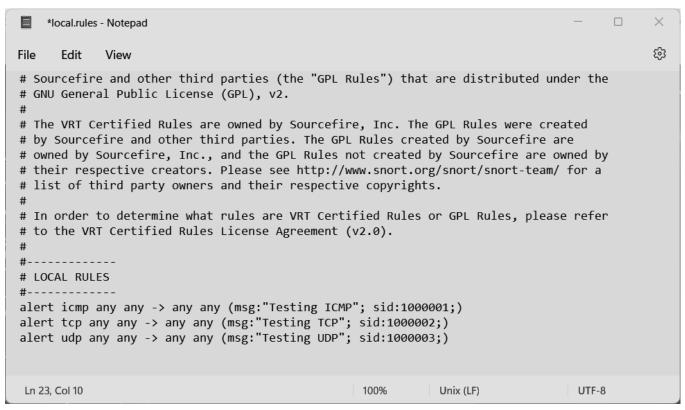
```
Administrator: Command Prompt
C:\Snort\bin>snort -V
          -*> Snort! <*-
          Version 2.9.20-WIN64 GRE (Build 82)
          By Martin Roesch & The Snort Team: http://www.snort.org/contact#team
          Copyright (C) 2014-2022 Cisco and/or its affiliates. All rights reserved.
          Copyright (C) 1998-2013 Sourcefire, Inc., et al.
          Using PCRE version: 8.10 2010-06-25
          Using ZLIB version: 1.2.11
C:\Snort\bin>snort -W
          -*> Snort! <*-
          Version 2.9.20-WIN64 GRE (Build 82)
          By Martin Roesch & The Snort Team: http://www.snort.org/contact#team
          Copyright (C) 2014-2022 Cisco and/or its affiliates. All rights reserved.
          Copyright (C) 1998-2013 Sourcefire, Inc., et al.
          Using PCRE version: 8.10 2010-06-25
          Using ZLIB version: 1.2.11
                               IP Address
Index
       Physical Address
                                               Device Name
                                                                Description
                                               \Device\NPF_Loopback Adapter for loopback traffic capture
      00:00:00:00:00:00
                               disabled
C:\Snort\bin>
```

8. To check the validation of snort's configuration by choosing a specific wireless interface card (1) the rest of the command shows the config file path. The command is: snort -i 1 -c C:\Snort\etc\snort.conf -T

```
Administrator: Command Prompt
C:\Snort\bin>snort -i 1 -c C:\Snort\etc\snort.conf -T
Running in Test mode
        --== Initializing Snort ==--
Initializing Output Plugins!
Initializing Preprocessors!
Initializing Plug-ins!
Parsing Rules file "C:\Snort\etc\snort.conf"
PortVar 'HTTP_PORTS' defined : [ 80:81 311 383 591 593 901 1220 1414 1741 1830 2301 2381 2809 3037 3128 3702 4343 4848
5250 6988 7000:7001 7144:7145 7510 7777 7779 8000 8008 8014 8028 8080 8085 8088 8090 8118 8123 8180:8181 8243 8280 8300
8800 8888 8899 9000 9060 9080 9090:9091 9443 9999 11371 34443:34444 41080 50002 55555 ]
PortVar 'SHELLCODE_PORTS' defined : [ 0:79 81:65535 ]
PortVar 'ORACLE_PORTS' defined : [ 1024:65535 ]
PortVar 'SSH_PORTS' defined : [ 22 ]
PortVar 'FTP_PORTS' defined : [ 21 2100 3535 ]
PortVar 'SIP_PORTS' defined : [ 5060:5061 5600 ]
PortVar 'FILE_DATA_PORTS' defined : [ 80:81 110 143 311 383 591 593 901 1220 1414 1741 1830 2301 2381 2809 3037 3128 37
02 4343 4848 5250 6988 7000:7001 7144:7145 7510 7777 7779 8000 8008 8014 8028 8080 8085 8088 8090 8118 8123 8180:8181 82
43 8280 8300 8800 8888 8899 9000 9060 9080 9090:9091 9443 9999 11371 34443:34444 41080 50002 55555 ]
PortVar 'GTP_PORTS' defined : [ 2123 2152 3386 ]
Detection:
  Search-Method = AC-Full-Q
   Split Any/Any group = enabled
    Search-Method-Optimizations = enabled
   Maximum pattern length = 20
Tagged Packet Limit: 256
Loading dynamic engine c:\snort\lib\snort_dynamicengine\sf_engine.dll... done
Loading all dynamic preprocessor libs from c:\snort\lib\snort_dynamicpreprocessor...
 Loading dynamic preprocessor library c:\snort\lib\snort_dynamicpreprocessor\sf_dce2.dll... done
```

```
Administrator: Command Prompt
          -*> Snort! <*-
 o" )~ Version 2.9.20-WIN64 GRE (Build 82)
          By Martin Roesch & The Snort Team: http://www.snort.org/contact#team
          Copyright (C) 2014-2022 Cisco and/or its affiliates. All rights reserved.
          Copyright (C) 1998-2013 Sourcefire, Inc., et al.
          Using PCRE version: 8.10 2010-06-25
          Using ZLIB version: 1.2.11
          Rules Engine: SF_SNORT_DETECTION_ENGINE Version 3.2 <Build 1>
          Preprocessor Object: SF_SSLPP Version 1.1 <Build 4>
          Preprocessor Object: SF_SSH Version 1.1 <Build 3>
          Preprocessor Object: SF_SMTP Version 1.1 <Build 9>
          Preprocessor Object: SF_SIP Version 1.1 <Build 1>
          Preprocessor Object: SF SDF Version 1.1 <Build 1>
          Preprocessor Object: SF_REPUTATION Version 1.1 <Build 1>
          Preprocessor Object: SF_POP Version 1.0 <Build 1>
          Preprocessor Object: SF_MODBUS Version 1.1 <Build 1>
          Preprocessor Object: SF IMAP Version 1.0 <Build 1>
          Preprocessor Object: SF_GTP Version 1.1 <Build 1>
          Preprocessor Object: SF_FTPTELNET Version 1.2 <Build 13>
          Preprocessor Object: SF_DNS Version 1.1 <Build 4>
          Preprocessor Object: SF_DNP3 Version 1.1 <Build 1>
          Preprocessor Object: SF_DCERPC2 Version 1.0 <Build 3>
Total snort Fixed Memory Cost - MaxRss:-30592352
Snort successfully validated the configuration!
Snort exiting
C:\Snort\bin>
```

Before we go and test the next command of snort, we are supposed to add few rules in the local.rules files. To access the local.rules file we need to go to c:\Snort\rules and search for local.rules file as shown in the image below.



After adding the rules in the local rules file the next thing is to run the following command **snort -i 3 -c** c:\Snort\etc\snort.conf -A console

- 1. I stands for interface, here is where you tell snort what network interface it should sniff on
- 2. C is where you tell snort the location of the file you want it to run

3. A – means print output in the terminal

Then press enter

Snort will start sniffing the network interface we have specified and all the traffic that is passing through our network whether tcp, udp or icmp based on the rules we had specified on the local rules file.

```
c:\Snort\bin>snort -i 1 -c c:\Snort\etc\snort.conf -A console
Running in IDS mode
       --== Initializing Snort ==--
Initializing Output Plugins!
Initializing Preprocessors!
Initializing Plug-ins!
Parsing Rules file "c:\Snort\etc\snort.conf"
PortVar 'HTTP_PORTS' defined : [ 80:81 311 383 591 593 901 1220 1414 1741 1830 2301 2381 2809 3037 3128 3702 4343 4848
5250 6988 7000:7001 7144:7145 7510 7777 7779 8000 8008 8014 8028 8080 8085 8088 8090 8118 8123 8180:8181 8243 8280 8300
8800 8888 8899 9000 9060 9080 9090:9091 9443 9999 11371 34443:34444 41080 50002 55555 ]
PortVar 'SHELLCODE_PORTS' defined : [ 0:79 81:65535 ]
PortVar 'ORACLE_PORTS' defined : [ 1024:65535 ]
PortVar 'SSH PORTS' defined : [ 22 ]
PortVar 'FTP_PORTS' defined : [ 21 2100 3535 ]
PortVar 'SIP_PORTS' defined : [ 5060:5061 5600 ]
PortVar 'FILE_DATA_PORTS' defined : [ 80:81 110 143 311 383 591 593 901 1220 1414 1741 1830 2301 2381 2809 3037 3128 37
02 4343 4848 5250 6988 7000:7001 7144:7145 7510 7777 7779 8000 8008 8014 8028 8080 8085 8088 8090 8118 8123 8180:8181 82
43 8280 8300 8800 8888 8899 9000 9060 9080 9090:9091 9443 9999 11371 34443:34444 41080 50002 55555 ]
PortVar 'GTP_PORTS' defined : [ 2123 2152 3386 ]
Detection:
  Search-Method = AC-Full-0
   Split Any/Any group = enabled
    Search-Method-Optimizations = enabled
   Maximum pattern length = 20
Tagged Packet Limit: 256
         --== Initialization Complete ==--
            -*> Snort! <*-
           Version 2.9.20-WIN64 GRE (Build 82)
            By Martin Roesch & The Snort Team: http://www.snort.org/contact#team
            Copyright (C) 2014-2022 Cisco and/or its affiliates. All rights reserved.
            Copyright (C) 1998-2013 Sourcefire, Inc., et al.
            Using PCRE version: 8.10 2010-06-25
            Using ZLIB version: 1.2.11
            Rules Engine: SF SNORT DETECTION ENGINE Version 3.2 <Build 1>
            Preprocessor Object: SF SSLPP Version 1.1 <Build 4>
            Preprocessor Object: SF_SSH Version 1.1 <Build 3>
            Preprocessor Object: SF_SMTP Version 1.1 <Build 9>
            Preprocessor Object: SF_SIP Version 1.1 <Build 1>
            Preprocessor Object: SF_SDF Version 1.1 <Build 1>
            Preprocessor Object: SF_REPUTATION Version 1.1 <Build 1>
            Preprocessor Object: SF_POP Version 1.0 <Build 1>
            Preprocessor Object: SF_MODBUS Version 1.1 <Build 1>
            Preprocessor Object: SF_IMAP Version 1.0 <Build 1>
            Preprocessor Object: SF GTP Version 1.1 <Build 1>
            Preprocessor Object: SF_FTPTELNET Version 1.2 <Build 13>
            Preprocessor Object: SF_DNS Version 1.1 <Build 4>
            Preprocessor Object: SF_DNP3 Version 1.1 <Build 1>
            Preprocessor Object: SF DCERPC2 Version 1.0 <Build 3>
Commencing packet processing (pid=18800)
```

Conclusion-

Snort has been set up and the study of logs has been successfully implemented.