Occupational Specialism checklist				
Name:			Target:	_
roposal (24 marks):				
Identifies & decomposes some problems. Some; client/user requirements addressed. Limited reasoning, with partial jus			notential risks mitigated, relevant regulatory guidelines & legal asic definitions of what's required.	
Proposal decomposes most of the problems. Most; client/user needs met, potential risks mitigated, relevant regulatory guidelines & legal requirements addressed effectively. Good reasoning, mostly justified. Good definitions of what's required.				
	eds me	t, pot	tential risks mitigated, relevant regulatory guidelines & legal requireme	nts
Initial research	>		Proposal document	~
How hardware & software is used in the industry			Business Context	
Newly emerging technologies			Functional & non-functional requirements	
Newly efficigling technologies			Decomposition of problems to be solved	
How 'digital' could be used to meet different user's needs			Decomposition of problems to be solved	
			Key Performance indicators (KPIs) and user acceptance criteria	
How 'digital' could be used to meet different user's needs				
How 'digital' could be used to meet different user's needs			Key Performance indicators (KPIs) and user acceptance criteria	
How 'digital' could be used to meet different user's needs			Key Performance indicators (KPIs) and user acceptance criteria Description of proposed solution	

Design	(34	mar	ks	١:

- Adequate interface. Basic decomposition. Algorithms produce some correct outcomes. Some effective use of conventions. Somewhat appropriate data requirements. Test Strategy shows basic understanding. Some effective communication.
- Good interface. Good decomposition. Algorithms produce mostly correct outcomes. Mostly effective use of conventions. Mostly appropriate data requirements. Test Strategy shows good understanding. Mostly effective communication.
- Excellent interface. Highly-effective decomposition. Algorithms produce consistently correct outcomes. Effective & consistent use of conventions. Fully appropriate data requirements. Test Strategy shows thorough understanding. Consistently effective communication.

Visual designs	>
Wire frames	
Interface designs	
Style guides	
Site structure diagram	
Clickable prototype	

Algorithm designs	>
Flowcharts	
Pseudocode	

Data designs	>		
Data dictionary			
Data Flow Diagram(s) (DFDs)			
Entity Relationship Diagram(s) (ERDs)			
SQL Query Designs			
Class Diagram(s)			

How legal & regulatory requirements will be addressed

Test Strategy shows		
Order in which you intend to test components		
Types of tests to be carried out for each component		

Developing the solution (30 marks):

- One language, some functionality. Lacks efficiency, some major errors. Some logic & structures, some correct outcomes. Inconsistent naming. Limited organisation & commenting. Basic UX, partially robust. Some effective application of laws & standards.
- Two languages, some functionality. Lacks efficiency, some major errors. Sufficient logic & structures, adequate correct outcomes. Somewhat appropriate naming, some organisation & commenting. Adequate UX, adequately robust. Mostly effective application of laws & standards.
- Two languages, functional. Mostly efficient, some minor errors. Mostly logical & structured, mostly correct outcomes. Mostly appropriate naming. Mostly organised & commented. Good UX, largely robust. Consistent & effective application of laws & standards.
- Two languages, functional. Consistently efficient. Consistently logical & structured, consistently correct outcomes. Consistently appropriate naming, organisation & commenting. Excellent UX, fully robust. Consistent & effective application of laws & standards.

>

Your prototype solution	>
Commented code in at least 2 languages	
Document iterative testing ()	
Document changes made (iterative)	
Proof of high-quality user experience	
Proof of following legal & regulatory guidelines	
Save & submit organised copies of <u>key versions</u>	
Save & submit your code as PDFs & .txt files	

Occupational Specialism checklist

Testing (18 marks):

- 1 Basic understanding of test data. Basic understanding of how errors/problems were identified & rectified. Evidence of basic iterative process.

 Documentation shows limited records of/vague reasons for changes made. Some effective use of versioning.
- 2 Good understanding of test data. Good understanding of how errors/problems were identified & rectified. Evidence of good iterative process.

 Documentation shows adequate records of/supported reasons for changes made. Mostly effective use of versioning.
- Thorough understanding of test data. Comprehensive understanding of how errors/problems were identified & rectified. Evidence of effective iterative process. Documentation shows detailed records of/convincing reasons for changes made. Mostly effective use of versioning.

Test the following	>
Inputs	
Calculations	
Validation	
Processes	

Test Data Types	>
Valid	
Invalid	
Valid Extreme	
Invalid Extreme	

Iterative Approach ()	>
Show iterative approach to testing	

Gathering feedback (24 marks):

- 1 Limited quality feedback materials which provide some opportunities to inform future iterations. Communication sometimes effective for both technical & non-technical audiences. Limited use of technical language.
- 2 Adequate quality feedback materials which mostly provide opportunities to inform future iterations. Communication mostly effective for both technical & non-technical audiences. Technical language mostly appropriate.
- Good quality feedback materials which consistently provide opportunities to inform future iterations. Communication effective for both technical & non-technical audiences. Technical language consistently appropriate.
- 4 High quality feedback materials which consistently provide opportunities to inform future iterations. Communication effective for both technical & non-technical audiences. Technical language consistently appropriate.

What do I need to do?	>
Prepare demonstrations of your prototype's functionality	
Present to technical audience (e.g. programming professionals)	
Present to non-technical audience (e.g. the client/users)	
Produce a plan for how you intend to gather feedback	
Use the materials you produce to gather feedback	
Record feedback received in a format(s) suitable for analysis	

What kind of feedback to can I gather?	>
Formal & Informal feedback	
Quantitative & Qualitative feedback	
Responses to surveys/questionnaires	
User Interviews/observation records	
Focus groups (cross-section of target audience)	

Evaluating the effectiveness of your solution (15 marks):

- 1 Limited review, sometimes supported by superficial consideration. Basic evaluation and reasons for iteration. Supported by limited examples & consideration of feedback
- Good review, mostly supported by good consideration. Good evaluation and reasons for iteration. Supported by mostly relevant examples & consideration of feedback.
- 3 Comprehensive review, well supported by effective consideration. Thorough evaluation & convincing reasons for iteration. Supported by entirely relevant & perceptive examples & consideration of feedback.

Evaluate Assets & content	>
How effective are the assets and content used?	
- Why were your assets & content selected and others rejected?	
- How valid & reliable were the sources of information you used?	
- Legal and ethical implications of the assets and content selected	

Meeting needs	V
How well does your solution meet	
- Functional & non-functional requir	ements
- Key Performance Indicators (KPIs)	
- User acceptance criteria	

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Finally, how could the prototype be developed further?	