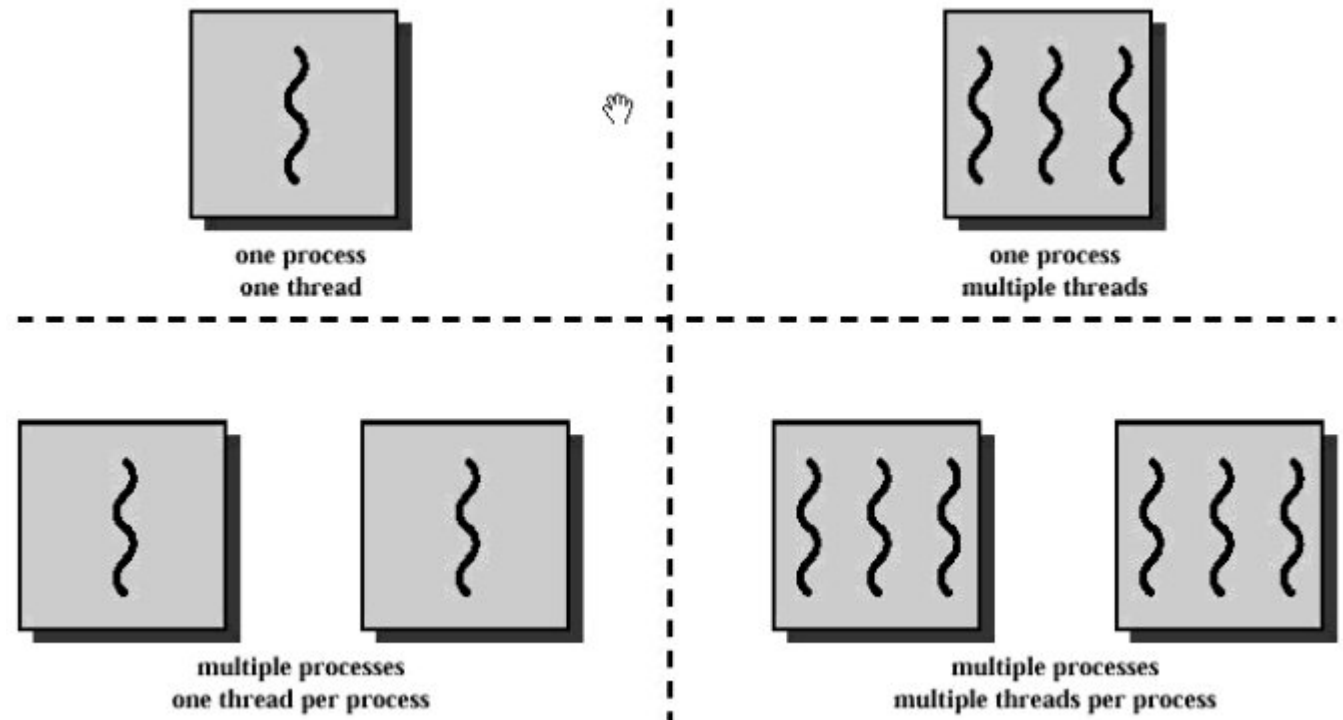


# Tråde synkronisering og parallelisering

Kursus 8

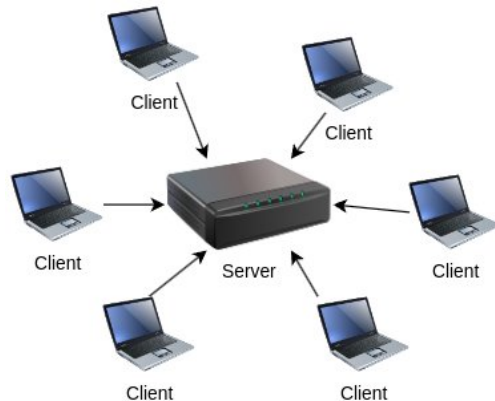
# Parallelisering in java

- Tråd vs process
  - Dødlås
- Beskyttelse af kritisk section
  - Mutex og semaphore
  - Java: `synchronized` (Atomic)



# Opgave 3: Skalering, Race condition

- 16000 tråde!
- TrainList is threadsafe
  - CopyOnWriteArrayList



```
final int numberOfTrainsimulators = 16_000; // My laptop. about 17000.  
// We begin to run into scaling problems because of the CopyOnWrite likely  
// "os::commit_memory() failed; error='Not enough space' (errno=12)"  
Thread[] trainsimulators = new Thread[numberOfTrainsimulators];  
  
// The trainlist is shared among the threads  
TrainsList trains = new TrainsList();  
  
// Periodically print the size of the train list  
new Thread(() -> {  
    while (true) {  
        System.out.println(trains.size());  
        Thread.sleep(1000);  
    }  
}).start();  
  
// Create and start each simulator  
for (int i = 0; i < numberOfTrainsimulators; i++) {  
    TrainCLISimulator trainsim = new TrainCLISimulator(trains);  
    trainsimulators[i] = new Thread(trainsim);  
    trainsimulators[i].start();  
}
```