

I'm Mikkel.



Mikkel Sandberg



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friendquestpodcast.com

Education

California Polytechnic State University, San Luis Obispo

Bachelor of Science: **Graphic Communication**

Concentration: **Web and Digital Media**

Conferred: June 2015

Work Experience

Experts Exchange | *Front End Developer*

October 2014–October 2017

Responsibilities

- ▶ Worked in an Agile/SCRUM environment to create new pages and update existing pages for the site using an in-house CMS, **HTML**, **CSS**, **JavaScript**, and **jQuery**
- ▶ Mocked up new designs in **Photoshop** and **Illustrator**

SharedElements | *Front End Developer*

June 2014–March 2015

Responsibilities

- ▶ Designed mock ups in **Illustrator** and coded in **HTML**, **CSS**, **Less** and **jQuery**

FireSwing Studios | *3D Artist*

February 2012–September 2013

Responsibilities

- ▶ Created 3D models and animations in **Maya** for iOS and Android applications that use cutting-edge 3D rendering techniques

Additional Projects

APC Entertainment | *Website Development*

July 2016

Skills Used

- ▶ **Illustrator**: Icon design
- ▶ **Photoshop**: UI mock ups and photo editing
- ▶ **HTML/Sass/JavaScript**: Coding the website

Friend Quest | *Podcast*

May 2017–Present

Skills Used

- ▶ **Audition**: Audio editing
- ▶ **Premiere**: Video production

A Rude Awakening | *Animated Short Film*

June 2014

Skills Used

- ▶ **Maya**: Modeling, texturing, rigging, animation, lighting, and rendering
- ▶ **Premiere**: Video production

Proficiencies

Coding

- ▶ HTML
- ▶ CSS/Sass/Less
- ▶ JavaScript
- ▶ jQuery
- ▶ Git

Design

- ▶ Illustrator
- ▶ InDesign
- ▶ Photoshop

Other Applications

- ▶ Audition
- ▶ Premiere
- ▶ Maya
- ▶ Unreal Engine

Hobbies

Making Websites

Video Games

Podcast Production

Cooking

3D Animation

Bass guitar

Coffee

Trombone