## I'm Mikkel.



Mikkel Sandberg



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friendquestpodcast.com

#### **Education**

California Polytechnic State University, San Luis Obispo

Bachelor of Science: **Graphic Communication** 

Concentration: Web and Digital Media

Conferred: June 2015

## **Work Experience**

## **Experts Exchange | Front End Developer**

(October 2014–October 2017)

- Worked on a Scrum team and used Agile methodologies to make improvements for the Experts Exchange website using an in-house CMS, HTML, CSS, JavaScript, and jQuery.
- ▶ Mocked up new designs in *Photoshop* and *Illustrator*.

#### **SharedElements | Front End Developer**

(June 2014-March 2015)

Designed mock ups in *Photoshop* and *Illustrator* and coded in *HTML*, *CSS*, *Less* and *jQuery*.

### FireSwing Studios | 3D Artist

(February 2012-September 2013)

 Created 3D models and animations in *Maya* for iOS and Android applications that use cutting-edge 3D rendering techniques.

#### **Projects**

#### See my current coding projects on Github: github.com/MikkelSandbag

## **APC Entertainment | Website Development**

(July 2016)

▶ Illustrator: Icon design

Photoshop: UI mock ups and photo editing
HTML/Sass/JavaScript: Coding the website

## **Friend Quest | Podcast**

(May 2017-Present)

Audition: Audio editingPremiere: Video production

#### A Rude Awakening | Animated Short Film

(June 2014)

Maya: Modeling, texturing, rigging, animation, lighting, and rendering

▶ **Premiere**: Video production

## **Proficiencies**

#### Coding

- ▶ HTML
- CSS/Sass
- ▶ JavaScript/jQuery
- React
- ▶ Git

## Design

- ▶ Illustrator
- ▶ InDesign
- ▶ Photoshop

#### Other Applications

- ▶ Audition
- ▶ Premiere
- ▶ Maya
- Unreal Engine

## Hobbies

# Video Games

Coffee

Cooking

**Trombone** 

**Bass guitar**