I'm Mikkel.

Mikkel Sandberg

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friendquestpodcast.com

Education

California Polytechnic State University, San Luis Obispo
Bachelor of Science: **Graphic Communication**
Concentration: **Web and Digital Media**
Conferred: June 2015

Proficiencies

Design
- Illustrator
- InDesign
- Photoshop

Coding
- HTML
- CSS/Sass
- JavaScript
- jQuery
- Git

Other Applications
- Audition
- Premiere
- Maya
- Unreal Engine

Relevant Experience

Experts Exchange | *Front End Developer*
October 2014–October 2017

Responsibilities
- Worked in an Agile/SCRUM environment to create new pages and update existing pages for the site using an in-house CMS, HTML, CSS, and JS
- Mocked up new designs using Photoshop and Illustrator

SharedElements | *Front End Developer*
June 2014–March 2015

Responsibilities
- Designed mock ups in Adobe Illustrator and coded in HTML, CSS, Less and jQuery

FireSwing Studios | *3D Artist*
February 2012–September 2013

Responsibilities
- Created 3D models and animations for iOS and Android apps that utilize cutting-edge 3D rendering techniques

Additional Projects

APC Entertainment | *Website Development*
July 2016

Skills Used
- **Illustrator**: UI mock ups, icon design
- **Photoshop**: Photo editing
- **HTML/Sass/JS**: Coding the website

Friend Quest | *Podcast*
May 2017–Present

Skills Used
- **Audition**: Audio editing
- **Premier**: Video production

A Rude Awakening | *Animated short film*
June 2014

Skills Used
- **Autodesk Maya**: Modeling, texturing, rigging, animation, lighting and rendering

Go Make it Rain | *Mobile Application*
June 2012

Skills Used
- **Autodesk Maya**: Modeling, texturing, rigging and animation

Hobbies

Making Websites

Video Games

Podcast Production

Cooking

3D Animation

Bass guitar

Coffee

Trombone