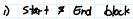
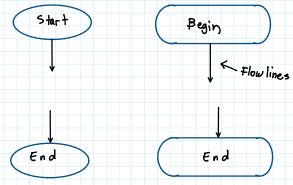
Arduino IDE C/C++ -> C++

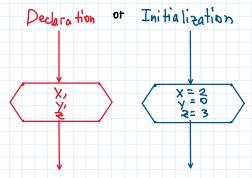
Python

Terminal Blocks





2) Initialization Block



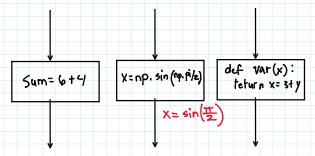
×= 1

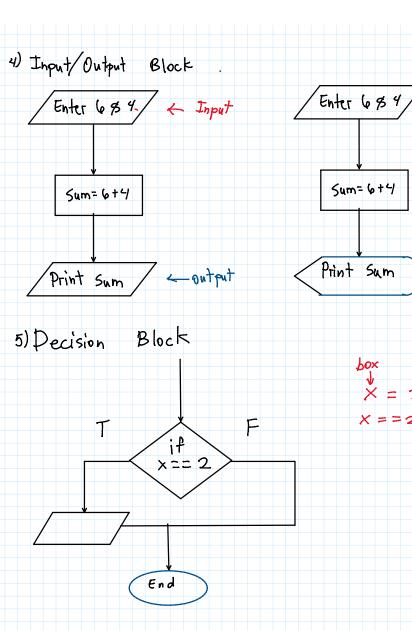


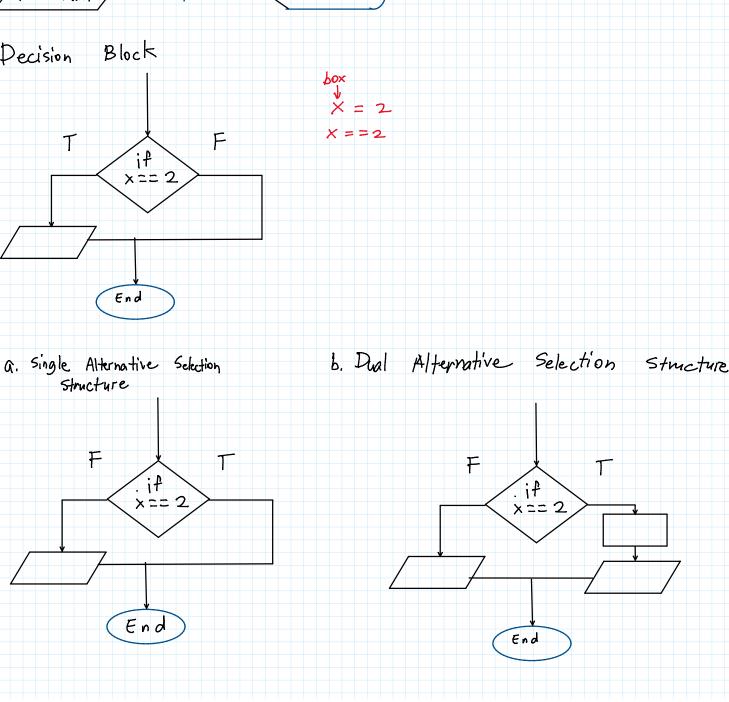
Variable

x == "one" <= >= !:

3) Process Block







← Input

~ output

