Introduction

Thursday, 30 June 2022

2 Design Techniques in Robotics

1. Mechatronics System Design is a mechanical design intended to integrate mechanical systems and its embedded control systems.

Courses Include:

- Mechanics
- Circuits
- Robotics 1
- Robotics 2
- Control System Engineering
- Advance PLC, SCADA and HMI

2.Robotics Design is the creation of a plan or convention for the construction of a robot or a robotic system (focuses on architectural blueprints, engineering drawing, operation process, circuit diagrams).

Courses Include:

- Electromechanical System
- PLC programming
- Microprocessor and Microcontrollers
- CAD subjects
- Sensors Technology

Microprocessor (uP)

- 1. are the brain of microcomputers
- single chip on the motherboard capable of processing data
 - > It controls all components in the

computer (IO, storage, hardware, software)

- > It also execute sequence of instructions
- > Only understands Machine language (1 and 0) Other languages understand by humans:
- A. High Intelligent languages (Python, C++,C)
- B. Assembly Language

Python C++C -> Assembly Language -> Machine Language (Land 2)

MP Parts

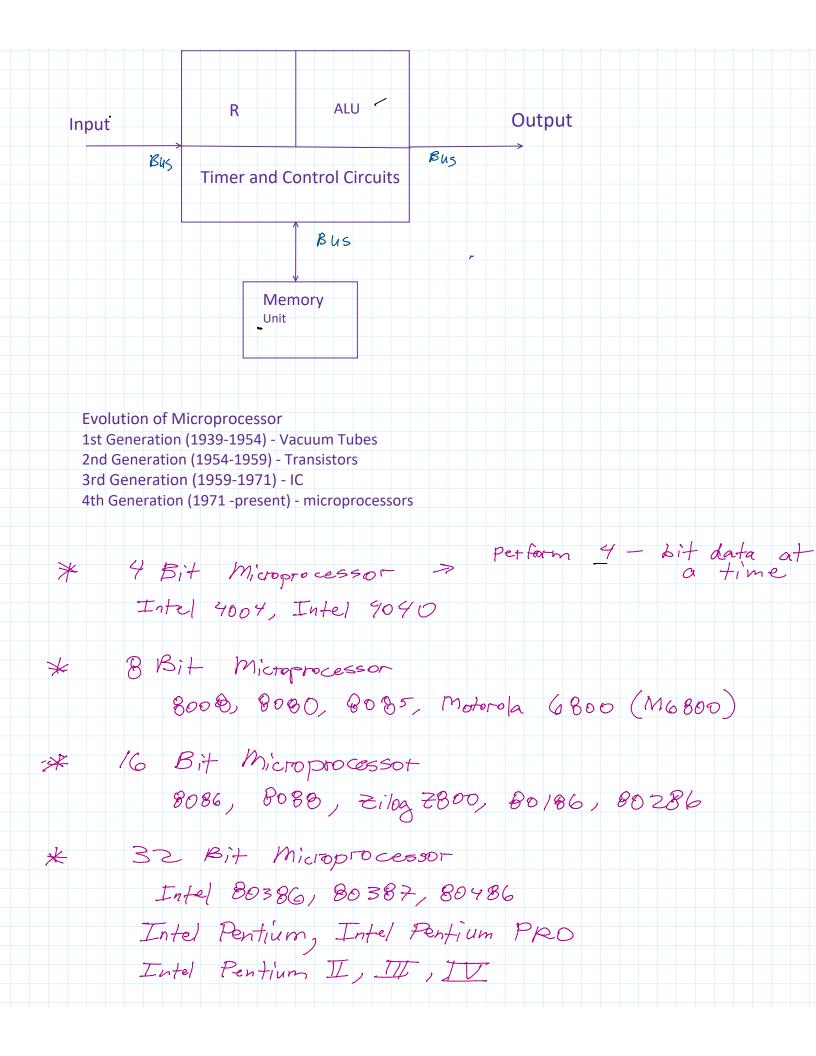
- 1. Register. Temporary storage Location for performing instructions.
- 2. ALU -Arithmetic Logic Unit -perform computations
- 3. Timing & Control CKts . Keeps all other-parts of system. like (memory, I/O) working together in right time sequence.

Microprocessor is connected with:

Input: gives input data to microprocessor

Output: Used to provide calculations from ALU

Memory: Used to store data



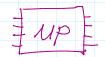
* 64 Bit Microprocessor

Intel Core 2, I7, I5, I3

Clock speed

- speed of microprocessor executes instruction
- Measured MHz or GHz
 # 1MHz = 1 million cycles per second
 # 1GHz = 1billion cycles pet second
 Cycle means electric signal Cycle
- currently 3 GHz





Word size

- no. of bits that can be processed by a processor in a single instruction determines the RAM that can be accessed and total number of pins.
- 32-bit and 64-bit architecture currently

Instruction

- term for commands given to the microprocessor to perform an operation
- This does the ff:
 - * Data Transfer
 - * Arithmetic Operations
 - * Logical Operations
 - * control Flow
 - *Input/output machine control

memory

RAM - Random Access Memory - volatile memory that, gets erased when power is switched off.

ROM - Read Only Memory - non-volatile memory whose data remains intact even after power is switched off.