

# SUPERBOOK

Episode #204

"RAHAB AND THE WALLS OF JERICOH"

CBN APPROVED TAKE-AWAY: "Opposing sides can unite for a shared purpose."

LOG LINE: Joy is having a difficult time with the idea of sharing work on a school project with a seemingly unfriendly and competitive student. However, once Superbook takes our trio back to the fall of Jericho, where Joy meets Rahab, she comes to realize that people can change, and those who seem to be adversaries can sometimes turn out to be allies who will work with you for a greater good.

**Revised Animatic Conformed Draft**  
4-7-12

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**SUPERBOOK**

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REVISED ANICON DRAFT 4-7-12

TEASER

FADE IN:

EXT. MOAB HILL - 50 YARDS AWAY - DAWN

An isolated tree. JOSHUA is leaning against the tree in silhouette... looking off at the horizon in contemplation.

LOW ANGLE UP AT JOSHUA - He looks up at the sunrise.

Suddenly, there is a gentle wind. He looks around with curiosity

1        GOD  
      (whispering)  
Joshua... Joshua...

Joshua rises and looks around.

CAMERA tracking - craning off of the top of the tree looking down at Joshua... hooking up with his walk away from tree... as he's looking up the branches are off camera left --

2        GOD (CONT'D)  
Moses my servant is dead.

Slow crane down in on his face....

3        GOD (CONT'D)  
Therefore, the time has come for  
you to lead these people, the  
Israelites, across the Jordan River  
into the land I am giving them.

On his face -- five feet from tree... as camera meets his face he looks off at the sunset.... He exits frame camera right. \*

CUT TO SUNSET.... Joshua enters -- waist up shot --- sun off to right - josh from off left... \*

LOW ANGLE - Joshua is looking off camera right towards the sun. \*

4 GOD (CONT'D) \*  
No one will be able to stand \*  
against you as long as you live. \*

WIDE ANGLE (like opening) \*

5 GOD (CONT'D) \*  
For I will be with you as I was \*  
with Moses. I will not fail you or \*  
abandon you. \*

FLASH TO: \*

EXT. JORDAN - TWILIGHT (MATCH LAST SHOT) \*

The tree on the rise will now be roughly the Jericho city in distance... Sunset will match... Joshua stands on shore. on slight rise... (where Chris and Joy cross) The Israelite camp is behind him. He looks across the Jordan to the massive walls of Jericho. \*

6 AIDE \*  
But Joshua how will we ever defeat \*  
an army fortified by walls so high \*  
as that?! \*

7 JOSHUA \*  
In three days we cross the Jordan \*  
River and take Jericho. \*

EXT. SCHOOL - DAY \*

ESTABLISHING SHOT ... \*

8 TEACHER (O.S.) \*  
Remember, you are trying to build a \*  
Re-Entry Vehicle that will protect \*  
its payload -- one raw egg. \*

INT. SCHOOL AUDITORIUM - STAGE - DAY (PRESENT) \*

TWO GIRLS - work together, packing a tin can with sponges; \*

BOY #1 - fits an egg into a cardboard tube with a tiny parachute on top and splayed flanges on the bottom. \*

THE TEACHER points to a scaffold nearby with two more students up on top. \*

9 TEACHER  
And you'll be dropping it off this scaffold to find out whose doesn't break. \*

ON JOY \*

She sits alone building protective cage made of drinking straws, tongue depressors and rubber bands. PAN TO BECKY. Their designs are similar. The teacher steps over. \*

10 TEACHER (CONT'D)  
Becky, you and Joy seem to be working along the same lines. Would you like to team up? \*

Becky looks at Joy - unsure - then when Joy isn't quick enough to volunteer, Becky covers. \*

11 BECKY  
No thank you. She probably copied me anyway... \*

12 JOY  
What? I'd never -- <testy 'ooo! '> \*

Insulted, Joy marches away with her project in hand. The Teachers turns and gives Becky a look. \*

CUT TO: \*

INT. SCHOOL AUDITORIUM - WINGS - CONTINUOUS - DAY \*

As Joy pushes through the SIDE CURTAINS, CHRIS and GIZMO drop down in front of her on cables. Chris wears his VR helmet. \*

13 JOY  
(gasp) Chris Quantum! What are you doing? \*

14 CHRIS  
Trying out the new Holo Station 4  
game -- *Rip Redline, Master Spy!*

\*  
\*  
\*

15 GIZMO  
It is designed for one player and  
works in real time and in real  
environments! But I figured out  
how to be in it too.

\*  
\*

Chris and Gizmo unhook from their tethers.

\*

16 CHRIS  
Say... aren't you supposed to be  
out there working with Becky!

\*  
\*  
\*

17 JOY  
How do you know that?

PARABOLIC MICROPHONES pop out of Chris's helmet and Gizmo's  
head and <WHIR> to and fro like radar dishes.

18 GIZMO  
Hel-lo?

19 CHRIS  
We're spies?

The earpieces retract as...

20 CHRIS (CONT'D)  
Don't you want to work with her?

21 JOY  
More like she doesn't want to work  
with me! <humph> Fine! I wouldn't  
work with her in a million years!

WIDER - Superbook rises. The supper effect begins.

22 JOY/CHRIS  
Superbook!

\*  
\*

23 GIZMO  
You had to mention "years!"  
Whoaaaa... what century are we  
headed for noo--ow?!

CUT TO:

INT. SUPERBOOK VORTEX

24 SUPERBOOK (V.O.)  
I am taking you to a place where  
you will discover that when people \*  
live to please the Lord, even their \*  
enemies are at peace with them.

CUT TO:

EXT. ISRAELITE CAMP AT ACACIA - AFTERNOON \*

PAN PAST ISRAELITE SOLDIERS who work by TORCHLIGHT, binding  
ladders... sharpening sticks, etc. PAN OVER as our TRIO \*  
MATERIALIZES outside a TENT, beside a table that holds  
BLANKETS and WATER JUGS.

25 SOLDIERS \*  
(O.C. Low walla) \*

The kids duck down behind the table, grabbing clothes. They \*  
pop back up in Biblical Garb. They suddenly hear JOSHUA AND \*  
his SECOND IN COMMAND speaking inside the tent. \*

26 SECOND (O.C.) \*  
But Joshua, across the Jordan River \*  
lies Jericho.

The kids drop down again. \*

CUT TO: \*

INT. JOSHUA'S TENT - CONTINUOUS \*

GIZMO'S SPY-EYE protrudes into the tent beneath a side wall. \*  
It scan around. \*

27 SECOND (CONT'D) \*  
They have many men and weapons, not \*  
to mention two enormous walls that \*  
protect them. \*

SPY-EYE POV - Joshua and his Second stand at a table looking \*  
over map. \*

28 JOSHUA \*  
We must learn more about Jericho. \*

CLOSE ON THE MAP \*

29 JOSHUA (CONT'D)  
How thick are the city walls? How  
plentiful are their supplies.

TWO SHOT OF JOSHUA AND SECOND

They look up from the map and turn to one another.

30 JOSHUA (CONT'D)  
How many soldiers they have.  
This mission calls for our very  
best spies.

BACK ON GIZMO'S SPY-EYE

It antics comically then zips back out under the wall of the  
tent.

31 CHRIS (O.C.)  
Spies?!

OUTSIDE TENT ON KIDS

The Spy-Eye is retracting into Gizmo's belly. Chris leaps to  
his feet and heads off as he says...

32 CHRIS (CONT'D)  
Come on, Gizmo! That's us!

CUT TO:

INT. TENT - ON ENTRANCE FLAP - CONTINUOUS

The flap <WHISKS> open to reveal Chris and Gizmo, standing  
there cocky and ready.

33 CHRIS  
Spies, reporting for duty, sir!

JOSHUA AND THE SECOND -

They turn and react as the guys step forward.

34 JOSHUA  
Aren't you a bit young to be spies?

35 CHRIS  
That's what makes us so perfect for  
this. We're sly, we're stealthy --

36 GIZMO  
And not to mention lethal. Ha-ha,  
hah! \*

Gizmo makes karate-chops and accidentally falls over. \*

Joshua and the Second trade looks -- then burst out laughing.  
Joshua pats Chris on the head.

37 JOSHUA/SECOND  
<laughter>

38 JOSHUA  
<chuckle> Very amusing, children.  
But this calls for real spies.

ANGLE ON TENT FLAP \*

SPY #1 and SPY #2 enter. They look like ordinary Israelite  
men. \*

BACK ON CHRIS AND GIZMO \*

They stare in surprise. \*

39 CHRIS  
Those are spies?! \*

40 GIZMO  
Yes, where are their spy gadgets? \*

41 CHRIS  
Yeah, these guys are going to be  
helpless without us. \*  
(leaning in whispering) \*  
Giz, we better shadow them if this \*  
mission is ever going to succeed. \*

REVERSE FAVOR JOY \*

She looks askance at Chris and Gizmo. \*

DISSOLVE TO:

EXT. WALLED CITY OF JERICHO - AT GATE - LATE AFTERNOON ALMOST  
DUSK \*

TORCHLIGHT REVEALS a LINE OF TRAVELERS and FARMERS with HAND  
CARTS, or walking DONKEYS laden with baskets of grain. \*



They are being checked by guards. There is an OX and CART in the group. \*

42 TRAVELERS / FARMERS  
<impatient walla> \*

CLOSER AT GATE \*

A burly CAPTAIN OF THE GUARD scans the scene.

RAHAB, (young 20's) is decked out in scarves and jewelry made of coins saunters over. \*

43 RAHAB  
The line into Jericho is moving  
slowly tonight, Captain. Have your  
men fallen asleep?

44 CAPTAIN  
Ha... I don't have time for jokes,  
Rahab. \*

45 RAHAB  
(coy)  
You know I am dependent on  
travelers. And I'm concerned about  
not having travelers in my boarding  
house tonight unless you can...  
move things along. \*

The Captain looks at her as she demurely lowers her eyes.

46 CAPTAIN  
You should be more concerned about  
the Israelites. \*

The Captain leans in, confiding, enjoy being close to Rehab. \*

47 RAHAB  
The Israelites? What do you mean? \*

48 CAPTAIN  
They've begun arriving and making  
camp on the east side of the Jordan  
River. Thousands of them. \*

Rahab seems interested and steps forward to look out the gate. \*

49 RAHAB

Really? - I have heard stories  
about their amazing God and the  
things He has done.

The Captain smiles.

50 CAPTAIN

Well, if they try to attack their  
victories end here at Jericho.  
Because the Israelites and their  
god are no match for my men and our  
walls.

He taps the wall with his weapon.

ANGLE ON CHRIS, JOY AND GIZMO

They hide behind an Ox cart. Joy peers up from behind the  
cart to overhear.

JOY'S POV

Rahab spaks to the captain.

51 RAHAB

Hmm... I don't know... Perhaps it  
is you, Captain, who should have  
more concern tonight. Their God is  
very powerful.

52 CAPTAIN

Humph. And our walls are very  
strong.

53 RAHAB

Of course, Captain. Good night.

She exits as a Guard moves up to the Captain.

54 GUARD

Hmgh... Captain, what did Rahab  
want?

PAN TO JOY

She drops down beside Gizmo and Chris, crouching behind a  
CART. Chris looks about with binoculars.

55 CHRIS

I don't see those spies anywhere.

56 JOY

Did you notice how that woman acted  
when that soldier talked about the  
Israelites?

\*

TWO SHOT CHRIS AND GIZMO

\*

Chris hands the binoculars to Gizmo who opens his chest and  
places them inside as...

57 CHRIS

Yeah, whatever. Now, can we figure  
out how to sneak past those guards?  
(beat, in hero mode)  
Gizmo -- I need options.

58 GIZMO

Well, we could use a rocket pack to  
get over the wall --

INTERCUT CLOSE-UPS as Chris considers each of Gizmo's offers.

59 CHRIS

Mmm... Too obvious.

\*

60 GIZMO

Or perhaps use fireworks as a  
diversion --

61 CHRIS

Naw... Too dangerous.

\*

MEDIUM ON GROUP - as Joy shoots them an impatient look.

62 JOY

<sigh> Or, we could do this.

She covers her head with her shawl and marches off.

AT GATES

\*

Joy joins the line and with her head down, walks through  
undisturbed.

GIZMO AND CHRIS

\*

Watch her go, then look at one another - beat - and agree in  
unison:

\*

63 CHRIS / GIZMO

Too easy.

They tiptoe off in the opposite direction with exaggerated stealth.

HOLD ON THE CART as its Owner tugs the Ox's lead. The cart <RUMBLES> forward.

64 CAPTAIN (O.S.)  
Hurry along. We've got to shut the  
gates for the night.

EXTREME LOW REVERSE ANGLE - reveals the two Spies cling to the undercarriage of the cart and ride through the gate unseen.

CUT TO:

EXT. JERICO - STREET - MEANWHILE

Joy tries to follow Rahab - she disappears around a corner.

CUT TO:

EXT. WALLED CITY OF JERICO - AT GATE - CONTINUOUS

An Oxcart rolls by the Captain. Beat. He reacts and turns his head.

CAPTAIN'S POV

The foot of one of the spies is visible beneath a cart. Then PASSERSBY cross THROUGH SHOT, blocking CAMERA's view.

BACK ON THE CAPTAIN

He has a quizzical look. He hurries in the direction the cart went.

In QUICK CUTS:

LOW ANGLE A FLOCK OF BIRDS scatters ahead of him.

A VENDOR - with a hand-cart accidentally cuts him off. (The Ox cart is out of view)

65 CAPTAIN  
Out of my way!

THE CAPTAIN - He hurries around the back of the hand-cart and finally catches up to the Oxcart.

66 CAPTAIN (CONT'D)  
Halt in the name of the King!

The Captain leans down and peers under the cart... but the  
Spies have slipped away! As the Captain stands and scowls,  
and looks around...

67 CAPTAIN (CONT'D)  
(scowling sounds)

FADE OUT.

END OF ACT ONE

ACT TWO

FADE IN:

EXT. JERICO MARKET PLACE - SUNSET

Vendors tend to their wares by TORCHLIGHT -- one stacks  
pomegranates; the other folds linens.

People are leaving for the night.

Joy peers around a corner.

68 RAHAB (O.C.)  
(laughter)

Joy exits in the direction of the O.C. laughter.

ANGLE ON STALL

Rahab is laughing with VENDOR #1.

69 VENDOR #1  
(Whispering then chuckling with  
Rahab)

70 RAHAB  
(laughter)

A MATRON standing nearby turns up her nose and strides away.

71 MATRON  
Hmnggh!

RAHAB - notices. Pained, she turns and goes on her way then  
strengthens and raises her chin.

ANOTHER STALL

RAHAB - stops to examine some fabric at another stall.

72 RAHAB  
Oh, these are lovely. Did they  
just arrive?

73 VENDOR #2  
Yes. They're beautiful and a great  
value.

Joy approaches at the other end of the stall and pretends to  
be looking at fabrics. Rahab notes her... then moves away.

Joy suddenly realizes she's gone looks around, puzzled.

JOY'S POV - no sign of Rahab to the left, to the right...

RESUME JOY - Rahab is suddenly behind her.

74 RAHAB  
Are you some kind of spy?

Joy jumps - a little startled.

75 JOY  
Hunh? Oh, ah... No!

76 RAHAB  
That's odd, because you've been  
following me ever since you came  
through the city gate. And,  
obviously, you're not from around  
here.

JOY - looks at her own clothes and then at Rehab's garb.

77 JOY  
You... noticed.

Rahab smiles; she sees Joy is no threat.

78 RAHAB  
You know... you would look so much  
better in green.

She takes a scarf from the vendor's table and holds it up  
beside Joy's head.

79 RAHAB (CONT'D) \*

Let's see. \*

She puts it on Joy. \*

80 JOY \*

(giggle) \*

Joy does a girlish spin. \*

81 JOY (CONT'D) \*

What do you think? \*

Rahab smiles. \*

82 RAHAB \*

Oh! Definitely! \*

WIPE TO: \*

EXT. OUTSIDE WALL OF JERICHO - A MINUTE LATER - NIGHT \*

A DOWN ANGLE finds Gizmo and Chris scaling the sheer stone wall; each has TWO OVERSIZED SUCTION CUPS strapped to their knees and TWO MORE held in their hands. The CUPS make goofy <POK-POK> SOUNDS as they attach and detach. \*

83 GIZMO \*

Nobody would think we'd try to sneak in this way! \*

84 CHRIS \*

Well, like Rip Redline, Master Spy always says... \*

85 CHRIS / GIZMO \*

My greatest weapon is the element of surprise. \*

86 CHRIS \*

Okay. Let's go spy hunting. \*

DISSOLVE TO: \*

EXT. RAHAB'S HOUSE - NIGHT \*

Rahab and Joy arrive from the market. The house has a large alcove/door in front, several shuttered windows facing the street and on the roof will be stacks of FLAX and Flax plants. \*

87 JOY  
Rehab, you seem to know everybody  
in Jericho.

88 RAHAB  
(with a laugh)  
Not nearly everybody. But I like  
people.

ANGLE PAST RAHAB - She sees the Matron standing in the portal  
of a HOME across the street. She huffs and <SLAMS> the door.

89 MATRON  
Hmmmgh...

\*  
\*

90 RAHAB  
With a few exceptions.

ANGLE FAVORING JOY - Reminded of Becky, Joy rolls her eyes.

91 JOY  
I can relate to that.  
(lost in thought)  
There's this girl at home, Becky?  
We've hardly even spoken -- but she  
acts like I'm her worst enemy.

RAHAB - nods. Speaking from experience, she counsels:

92 RAHAB  
Hmm... Sometimes people judge one  
another too quickly. Even if you  
see people a certain way, you  
should still give them a second  
chance to prove themselves. I'm  
sure you and this other girl can  
find something in common -- after  
all, look at us!

\*  
\*  
\*  
\*  
\*

TWO SHOT - Joy smiles at Rahab.

\*

WIDER ANGLE - Just then, Chris and Gizmo hurry around the  
corner. They can see Joy by the doorway arch but don't see  
Rahab who stands inside the door arch.

\*

93 CHRIS  
Joy! We've been looking all over  
for you!



94 GIZMO

And we lost track of those spies!

Chris and Gizmo pull up short when they see Rehab.

95 JOY

Can you not say that word so loud?

\*

Rahab looks around, concerned. The Matron, across the street, is peeking out her door with suspicion.

\*

\*

96 RAHAB

Come on. Everybody inside!

\*

Rahab hurries Joy through the door. Gizmo and Chris trade puzzled shrugs, then trail after them.

CUT TO:

INT. RAHAB'S HOUSE - CONTINUOUS - NIGHT

ESTABLISH a 'public house. CHRIS AND GIZMO - enter, glance across the room. Gizmo blurts out...

\*

\*

97 GIZMO

Oh! The spies!

\*

Chris quickly shoves Gizmo O.C.

\*

98 CHRIS

Giz!

\*

\*

99 RAHAB

WHAT?!

\*

\*

IN THE CORNER - sit the two Israelite spies. Beside them is an indoor ladder which leads to the roof. They keep their heads down, trying to look inconspicuous.

\*

RESUME ON GROUP AT DOOR - Rahab senses imminent danger.

100 RAHAB (CONT'D)

Those are the spies? In my home?

101 JOY

Rahab, what are you going to do?

\*

ZOOM IN ON RAHAB - torn between loyalty to Jericho and her identification with the Israelites. Then she hears a DISTANT <KNOCKING> from O.S.

A SHUTTERED WINDOW - Rahab approaches and peeks out. The Captain and his Two Guards stand across the street talking with the Matron. She points at Rahab's house.

CLOSE ON RAHAB - she makes her decision and slips O.S.

IN THE CORNER - Rahab hurries over to the Spies.

102 RAHAB  
You and you, up to the roof. Go!

103 SPY #1  
What?

104 SPY #2  
What do you mean?

105 RAHAB  
Go! Now!

The Spies quickly stand and scamper up the nearby ladder.

THE FRONT DOOR - <BANGS> open. The Captain and his Guards step in and scan the room with narrowed eyes.

106 CAPTAIN [CEV JOSHUA 2:2-3]  
Let us have the men who are staying  
at your house. They are spies.

107 RAHAB  
Spies? Oh! Wait. You mean them?

She points O.S. to...

THE TABLE - where the spies had been. It is now occupied by Chris and Gizmo. They hoist the Cups and try to sound manly.

108 CHRIS / GIZMO  
<overlapping pirate "harr's">

RESUME ON CAPTAIN AND REHAB - who remains unfazed.

109 CAPTAIN  
Don't play games with me, Rahab.

Joy watches - mortified - as the guards check the ladder and roof.

110 RAHAB [CEV JOSHUA 2:4]  
The men were here earlier, but I  
didn't know where they were from.

111 CAPTAIN  
And...?

112 RAHAB [CEV JOSHUA 2:5]  
I don't know where they went. If  
you hurry, you can probably catch  
up with them.

\*

The Captain fixes her with a stare. She meets his gaze.  
RACK FOCUS as the soldiers descend the ladder. Guard #1  
shakes his head 'no.' RACK FOCUS to the Captain.

113 CAPTAIN  
(to the guards)  
Take some men and go look for them  
at the Jordan River, where people  
cross.  
(to Rahab - warning)  
We may be back.

RAHAB - bows politely as the Captain and his Guards exit.

CUT TO:

\*

EXT. ROOF OF RAHAB'S HOUSE - NIGHT

The kids follow Rahab as she crosses to some FLAX PLANTS.  
She draws back a portion, REVEALING the spies hiding inside!

114 SPY #1  
You saved our lives, Rahab. Why?

CLOSE ON RAHAB - as she explains to the Spies:

115 RAHAB [CEV JOSHUA 2:9-12]  
I know that the LORD has given  
Israel this land. Everyone shakes  
with fear because of you. We heard  
how the LORD dried up the Red Sea  
so you could leave Egypt. And we  
heard how you destroyed Sihon and  
Og, those two Amorite kings east of  
the Jordan River.

ANGLE ON JOY - moved as she listens.

116 RAHAB (NLT JOSHUA 2:11)  
No wonder our hearts have melted in  
fear! No one has the courage to  
fight after hearing such things.

BACK ON RAHAB

117 RAHAB (CONT'D)  
For the Lord your God is the  
supreme God of the heavens above  
and the earth below.

THREE SHOT - Rahab implores the two Spies:

118 RAHAB [NKJV JOSHUA 2:12]  
Please promise me in the Lord's  
name - since I have shown you  
kindness, that you also will show  
kindness to my father's house, and  
give me a true token, and spare my  
father, my mother, my brothers, my  
sisters, and all that they have,  
and deliver our lives from death.

\*

The Spies look to one another and nod. Spy #1 takes her  
hand.

119 SPY #1 [NLT JOSHUA 2:14]  
We offer our own lives as a  
guarantee for your safety.

Spy#2 places his hands on theirs.

120 SPY#2  
If you don't betray us, we will  
keep our promise and be kind to you  
when the Lord gives us the land.

RAHAB - nods, eyes brimming with tears. They suddenly hear  
the Guards still out on the street below.

\*

\*

121 RAHAB  
Come. We must hurry.

\*

\*

ANGLE ON THE KIDS - They are awed and moved by this scene.

DISSOLVE TO:

INT. RAHAB'S HOUSE - MOMENTS LATER - NIGHT

Rahab crosses to a window at the rear of the home, draws the  
curtains back and unhooks a RED CORD used to secure them.  
The Spies step over to face her.

122 RAHAB [CEV JOSHUA 2:15]  
My house is built into the city  
wall.

\*

She hands Spy #1 the cord.

123 RAHAB [CEV JOSHUA 2:15-16]  
Use this cord to let yourselves  
down to the ground outside the  
wall.

\*

Spy #1 hand the cord to Spy #2, who ties one end of it to a  
metal spike in the wall (or some other stationary object).

124 SPY #1 [NLT JOSHUA 2:17]  
We will be bound by the oath we  
have taken only if you follow these  
instructions.

Rahab nods.

125 SPY #1 [CEV JOSHUA 2:18-19]  
You must tie this red cord on your  
window when we attack, and everyone  
in your family must be here with  
you. We'll take the blame if  
anyone who stays in this house gets  
hurt. - But anyone who leaves your  
house will be killed.

\*

CHRIS AND GIZMO - are taken aback. This is not a game.

RAHAB - accepts the conditions. She nods.

126 RAHAB  
I understand. Now go, before the  
Captain returns.

The Spies nod and climb out the window.

The Superbook affect appears outside the door. The kids  
sneak off towards it.

\*

\*

127 GIZMO  
(01:12:45:00)  
Superbook.

\*

\*

\*

ANGLE OUTSIDE ROOM - Chris, Joy and Gizmo step out of the  
room as the SB affect envelops them.

\*

\*

128 GIZMO (CONT'D) \*  
(01:12:50:20) \*  
I wonder where it's taking us \*  
noooooowww.... \*

TIME SHIFT TO:

EXT. ROAD BETWEEN CAMP AT GILGAL AND JERICO - DAY

Chris, Gizmo and Joy REAPPEAR some distance from the  
ISRAELITES' CAMP, which has moved across the Jordan. (NEW  
ENCAMPMENT) It is now much closer to Jericho.

Gizmo checks his wrist chronometer. \*

129 GIZMO \*  
Hmmm... It appears Superbook has \*  
sent us forward in Time. According \*  
to my chrono-spatial locator, the \*  
Israelites have moved their camp \*  
across the Jordan to the west side \*  
of the River. \*

130 JOY \*  
Closer to Jericho. \*

<MARCHING SOUNDS> ANGLE PAST CHRIS - the Israelite army \*  
approaches. \*

<SFX MARCHING> troops COMES UP. They whirl back around. The \*  
front of the ISRAELITE ARMY crests the rise in the road. \*  
(Perhaps FOUR ABREAST with weapons.) \*

131 CHRIS \*  
And it looks like they're on the \*  
attack! \*

LOW ANGLE ON CHRIS, JOY AND GIZMO - (from a short distance \*  
away. The MARCHING SOLDIERS (famed to from knees to necks) \*  
pass by in front of the kids. We catch glimpses of them \*  
through the flanks. (This is to establish the men in front \*  
of the Priests and not require any new models - these are all \*  
reuse of our existing soldiers) - Suddenly we hear 7 SHOFARS \*  
BLASTING - \*

CLOSE ON CHRIS, JOY AND GIZMO (Hill BG no soldiers in shot) \*  
They turn and look O.C. towards the rise in the hill as we \*  
continue to HEAR SOLDIERS PASS O.C. \*

132 JOY \*  
What is *that*? \*

THEIR POV - Approaching are SEVEN PRIESTS BLOWING THEIR SHOFARS AND WE SEE FOUR PRIESTS BEHIND THEM who carry the ARK OF THE COVENANT overhead. \*

133 CHRIS (O.C.) \*  
It looks like some kind of \*  
treasure! \*

FAVOR GIZMO - His face plate brings up a VISUAL SCAN (like we did for Moses in 105) of the Ark. The kids lean in to look at his screen. \*

134 GIZMO \*  
My info-scanner is registering *that* \*  
as The Ark of The Covenant. \*

CLOSE ON GIZMO'S VID SCREEN - The Ark slides to the left and the wireframe-triangulation imaging-graphics produce the Ten Commandments next to the Ark as Gizmo continues... \*

135 GIZMO (O.C.) (CONT'D) \*  
... A wooden chest covered in gold \*  
which contains the Ten Commandments \*  
God gave to Moses on Mt. Sinai. \*

BACK ON KIDS - They are leaning in and then stand up tuning and looking at the O.C. - ANGLE WIDENS ON THEM as Gizmo's graphics disappear and his face comes back on the vid screen. \*  
<GOLD LIGHT REFLECTS ON THEIR FACES> -(Sun is rising behind \*  
them in the east and hitting the passing ark - bouncing the \*  
gold light down on them. \*

136 JOY \*  
Wow! \*

137 CHRIS \*  
Amazing! \*

THEIR POV - The Ark passes right in front of them. \*

138 JOSHUA (O.C.) \*  
Children... \*

ON SOLDIERS WHO FOLLOW BEHIND THE ARK - Joshua steps out of the army and stops beside the kids. (STAGE so that we can play scene without army continually marching in BG - however, we will continue to hear the army pass O.C.) \*

139 CHRIS \*  
Joshua, did the spies help you \*  
figure out a plan for getting past \*  
Jericho's walls? \*

140 JOSHUA \*  
No. God has given me a plan. \*

He turns and looks out at his O.C. Army. \*

141 JOSHUA (CONT'D) \*  
It was after Passover. I came to \*  
study their walls... at this very \*  
place. \*

DISSOLVE TO: \*

FLASHBACK \*

EXT. ROAD TO JERICHO - MID AFTERNOON \*

Jesus approaches with his sword drawn but held down. Joshua \*  
turns. \*

142 JOSHUA [NLT JOSHUA 5:13] \*  
(startled gasp) Are you friend or \*  
foe? \*

143 COMMANDER-JESUS [NLT JOSHUA 5:14] \*  
Neither. I am the commander of the \*  
Lord's army. \*

JOSHUA falls to his knees and bows down to the ground. \*

144 JOSHUA [CEV JOSHUA 5:14] \*  
I am your servant. Tell me what to \*  
do. \*

145 COMMANDER-JESUS [CEV JOSHUA 5:15] \*  
Take off your sandals for the place \*  
where you are standing is holy. \*

PUSH IN ON JOSHUA - He looks up at the Lord. \*

DISSOLVE OUT OF \*  
FLASHBACK \*



BACK ON ROAD - MORNING - ON JOSHUA

146 JOSHUA

He told me how I am to defeat  
Jericho.

They kid stare wide-eyed.

147 CHRIS

How?!

Joshua indicates O.C. towards the end of the passing Army.

148 JOSHUA

Follow with the others - behind the  
soldiers. And remain silent. Do  
not speak a word while you march  
around the city.

With that, he exits back into the marching army.

PUSH IN ON THE KIDS - surprised - questioning reactions as  
they look at one another.

WIDER ANGLE DOWN - The kids join the Israelite army as it  
heads towards Jericho.

CUT TO:

EXT. / INT. JERICO - VARIOUS - DAY (MOS)

OUTSIDE THE CITY - The Israelite march towards Jericho.

ATOP THE WALL - The Canaanite Army takes position.

149 CANAANITE SOLDIERS

(Rushing walla - They're on the  
way! There seems to be thousands  
of them!)

IN THE STREET - Farmers with carts, Vendors and Passersby  
rush for the gate, hoping to flee Jericho ahead of the siege.

REHAB places the crimson cord at the window.

MARCHING FEET - SHOFARS BLOWING

ON THE PRIESTS and those carrying THE ARK OF THE COVENANT

ON JOSHUA - marching around the city with resolve

ON THE KIDS - marching - nervous \*

HIGH ANGLE DOWN - The Israelites march around Jericho \*

ANGLE ON BATTLEMENTS - The king approaches. \*

150 GUARD (O.C. \*)  
Make way for the king! \*

The king approaches \*

151 KING \*

The entire city is in a panic! And \*

all they're doing is marching \*

around? \*

The Captain points. \*

152 CAPTAIN \*

Yes! And look! Now they are just \*

returning to their camp? It must \*

be some kind of trick. \*

153 KING \*

(laugh) - No! They've just seen \*

the futility of their plan. And \*

our walls have kept us safe. \*

(laugh) \*

MONTAGE - SIX MORE DAYS \*

LOW ANGLE ON SOLDIERS' SANDALS - shuffling toward Jericho.

ANOTHER SET OF FEET - only these aren't soldiers. GO WIDER -  
to reveal that they belong to SEVEN PRIESTS, one from each  
tribe of Israel. And instead of weapons, the Priests carry  
RAM'S HORNS, according to the NKJV. They bring them up to  
their mouths and blow. The TRUMPETS' <EERIE BLAST ECHOES>  
over the next SEVERAL SHOTS.

STILL WIDER - the first group of Israelite soldiers lead the  
way, with the Seven Priests marching behind them and blowing  
trumpets. Another <TRUMPET BLAST>.

EVEN WIDER - More PRIESTS march behind the trumpeters. These  
carry the ARK OF THE COVENANT on handles. <TRUMPET BLAST>

EXTREME HIGH DOWN SHOT - Now we see the full scope of this unlikely assault: a COLUMN OF SOLDIERS follows the priests as they slowly circumnavigate Jericho like a human river. It is a strange and breathtaking sight. [ART NOTE: their path keeps them at a safe distance from the wall.] As another <TRUMPET BLAST> SOUNDS:

EXT. ISRAELITE CAMP - AT GILGAL - DAY (MOS) \*

As more <TRUMPETS BLAST>, DAY TWO, and another trek around the city, begins.

CLOSE ON FEET - the SOUND of the soldiers' marching builds to a <THUNDERING BEAT> that PLAYS OVER the rest of the MONTAGE.

JOSHUA - looks on calmly as his (or rather, God's) plan unfolds. His Second steals a glance at him, less confident.

INT. RAHAB'S HOUSE - MEANWHILE - DAY (MOS) \*

RAHAB - peeks between the shutters covering her window. Dust swirls with each <THUMP> of the incessant march.

DAY THREE DAWNS - and the Israelites are again on the move. \*

EXT. JERICHO - DAY (MOS)

UP ANGLE ON WALL - which shakes in time to the steady <TROMP-TROMP-TROMP> of the Israelites' feet. <TRUMPETS BLAST>

THE CAPTAIN - gazes down from the battlements at the line of people. The Guard beside him raises his bow and arrow, taking aim. The Captain stays his hand and shakes his head.

SUNRISE AGAIN - the tension continues to mount. <TRUMPETS BLAST> as the Israelites return to circle Jericho. \*

HIGH DOWN SHOT - The Israelites head back to camp. \*

Once again, the Armies of Israel approach. \*

UP ANGLE - Priests carry the Ark of the Covenant PAST CAMERA.

HIGH DOWN SHOT - as the Israelites march around the city.

THE KING - also paces in circles, slowly going insane. \*

EXT. JERICHO - DAY (MOS)

INSIDE THE GATE - The Matron pushes past other frightened citizens. Gesturing broadly, she demands to be let out.

The Guards shoo her off.irate, she jumps one of them.  
Other Guards restrain her.

IN RAHAB'S HOUSE - Rahab comforts her YOUNGER SISTER,  
stroking her hair as she looks heavenward, pleading.

OUTSIDE OF JERICO - the Israelites march away. And with  
them, the <THOMP-THOMP-THOMP> and <TRUMPETS BLARE> FADE.

TRACKING CHRIS, JOY AND GIZMO - leaving the city wall. \*

They walk with Joshua, flanked by the Israelite soldiers. \*

154 CHRIS \*  
This is crazy! We march up like \*  
we're going to attack. We go \*  
around the city one time and then \*  
we go home? For six days? That's \*  
it? That's the plan? \*

155 JOSHUA \*  
Patience Chris. Tomorrow is going \*  
to be different. \*

THE SEVENTH DAY \*

The Ark is carried past camera. \*

Joshua and the soldiers march past. \*

CLOSE ON FEET marching. \*

HIGH ANGLE DOWN - The Israelites surround the city. \*

CLOSER - The Israelites stop marching and stand, facing the \*  
city. \*

ANGLE ATOP THE WALL \*

The king storms up. \*

156 KING \*  
GRRR! What is happening?! \*

157 CAPTAIN \*  
Today the circled the city seven \*  
times. But still they are afraid \*  
to attack. \*

158 KING \*  
It's pathetic. They'll be leaving \*  
soon. \*

He and the Captain turn to go. All is silent. \*

VARIOUS CUTS \*

Joshua stands - backed by his army - looking up at the \*  
massive wall. SILENCE. He turns to his assembled Armies \*  
(most of whom are O.S., of course). He calls to them: \*

159 JOSHUA [CEV JOSHUA 6:16-17] \*  
Shout, for the LORD has given you \*  
the city! \*

ATOP WALL \*

SILENCE - The King and The Captain head for the stairs. \*  
BEAT - <DISTANT SHOFAR BLAST AND THEN SHOUTING BEGINS - FAINT \*  
- DISTANT - ALMOST LIKE A WIND - THEN IT GROWS STEADILY> - \*

160 ISRAELITES (O.C.) \*  
<building multitrack battle cry> \*

WHIP-PULL TO HIGH ANGLE \*

The ISRAELITES RAISE THEIR VOICES as one. The SOUND BUILDS \*  
TO A <DEAFENING ROAR>, far louder than anything mere human \*  
voices could achieve. \*

161 ISRAELITES (CONT'D) \*  
<building multitrack battle cry> \*

THE GUARDS ON THE BATTLEMENTS - clutch their ears and flee. \*

THE WALL \*

Cracks begin to appear - widen - and the wall begins to \*  
<CRUMBLE> \*

THE CAPTAIN \*

He picks up a piece of the wall - staring at it - stunned. \*  
The wall begins to break apart around him. \*

THE GATE TO JERICHO \*

The lintel begins to crumble. The wall all around the gate \*  
gives way. \*

162 ISRAELITES (CONT'D)  
(shouting continues)

INSIDE RAHAB'S HOUSE

Rahab huddles as the room <SHAKES>.

EXT. OUTSIDE OF JERICHO

A huge section of wall collapses.

HIGH ANGLE

Showing major portions of the walls going down.

ANGLE ON PEOPLE

People flee.

ISRAELITE SOLDIERS

The Second commands...

163 SECOND  
Everyone into the city!

They charge in through the massive gaps in the walls and  
attack the city.

ANOTHER ANGLE

Joshua steps INTO a heroic PROFILE SHOT. The Spies step up  
beside him.

164 JOSHUA [CEV JOSHUA 6:22]  
Rahab kept you safe when I sent you  
to Jericho. We promised to protect  
her and her family, and we will  
keep that promise. Now go into her  
house and bring them out.

The Spies bow and head off.

CHRIS, GIZMO AND JOY - they follow.

165 JOY  
Come on!

CRACKS FORM - in the thick city WALLS.

EXT. NEAR RAHAB'S HOUSE

The spies approach and spot the cord hanging from Rahab's window.

166 SPY #1  
There! The crimson cord!

PAN to where he points.

CUT TO:

INT. RAHAB'S HOUSE - CONTINUOUS - DAY

ANGLE ON DOOR - which <SMASHES> OPEN as TWO HOODED MEN shoulder their way in, weapons in hand.

UP ANGLE - the intruders doff their cowls. It's the Spies! Chris, Joy and Gizmo run in behind the spies.

167 SPY #1 [JOSHUA 6:21-25]  
Rahab -- gather your father, your mother, your brothers, and all the other relatives who are with you.

168 RAHAB  
What will you do with us?

169 SPY #1 [JOSHUA 6:23]  
For your help, you may live in a safe place near the camp of Israel.

Rahab turns to her family...

170 RAHAB  
Everyone! Go with these men.  
You'll be safe with the Israelites.  
We have their promise.

ANGLE ON CHRIS, JOY AND GIZMO

Gizmo hears the wall <CRACKING> behind them and turns to look.

171 GIZMO  
Uh, guys...

Joy hurries to catch Rahab who is prepping to leave.

172 JOY  
Rahab! -- I'm glad I got to know  
you.

They hug.

173 RAHAB  
And I you.  
(smiles)  
I hope things work out with your  
friend. Remember, sometimes, when  
you get to know your enemies, you  
can find that you have common  
ground.

She smiles at Joy and then exits.

Chris and Gizmo step up to Joy at the door, just as the  
Superbook affect begins.

174 GIZMO  
We're going home.

The house begins to shake.

175 CHRIS  
And not a moment too soon.

They vanish and the second the blue flash is gone, then house  
caves in with a CRASH.

EXT. CITY - WIDE SHOT

The walls make their final collapse.

ON JOSHUA

He raises his hands.

176 JOSHUA  
(gasps of wonder and amazement)

RIPPLE WIPE TO:

INT. SCHOOL AUDITORIUM - IN THE WINGS - DAY

Our trio REAPPEARS. Gizmo and Chris still dangle from their  
cables. Startled to find himself in mid-air, Gizmo bobs like  
a yo-yo and gets tangled in his cable.



177 GIZMO  
Uh, Chris? Could we take a break  
from the spy game?

Chris unhooks himself and drops the floor feet first. As  
Chris reaches up to help Gizmo, he looks to Joy:

178 CHRIS  
What are you going to do?

Joy turns - pauses - as she looks out at Becky.

179 JOY  
I'm going to have a chat with  
Becky.

INT. AUDITORIUM - ROW OF SEATS - CONTINUOUS - DAY

Becky sits with her project in her lap, tinkering. Joy steps  
up beside her.

180 JOY  
Hi.

Becky looks up and then just looks back down at her project.

181 JOY (CONT'D)  
That's a cute bow.

\*

Becky reaches up and touches the bow on her ponytail.

\*

182 BECKY  
Really?

183 JOY  
(sincerely)  
Really.

CLOSER - Becky is stunned as Joy sits next to her. Silence...

184 JOY (CONT'D)  
You know, you look good in green.

185 BECKY  
My mom made it for me.

186 JOY  
Wow, that's pretty cool!  
(off Becky's look)  
What?

187 BECKY

Nothing. It's just, ever since I transferred here, nobody's ever said anything nice to me.

(shrugs, looks down)

Nobody ever says anything at all.

188 JOY

Yeah, I know how hard it can be making friends in new places.

189 BECKY

I'm not real good at making friends.

190 JOY

Hm... Well, you're pretty good at science projects.

Becky holds hers up and then turns and looks at Joy. She smiles for the first time.

191 JOY (CONT'D)

Maybe we can both work on one together?

\*

192 BECKY

Only if you want to.

A beat...

193 JOY

Yeah... I want to. I definitely want to.

\*

WIDE ON AUDITORIUM - as the girls turn to face each other and Joy points to Becky's 'Re-Entry Vehicle'...

CUT TO:

\*

EXT. SCHOOL - DAY

\*

We pull back HIGH AND WIDE....

\*

FADE OUT.

END OF EPISODE

\*