Examination Assignment

Introduction to Automotive Software Development

In this assignment there are **20** questions about Scum, Functional Safety and Automotive Software Architecture. To get **G**(godkänd) you need to correctly answer at least **15** questions and to get **VG**(väl godkänd) you shall answer all the questions correctly.

Please note that

- The submission deadline is **2021-09-26 23:59** and if you submit after the deadline you can not get VG(väl godkänd).
- Please answer the questions briefly. It is enough to show that you have understood the subjects. The submission shall be in a word or a pdf file.
- You can answer the questions in English or swedish.
- Search in google to find information. But don't copy and paste. When you get
 information from a resource, you need to refer to it. So you need to have a reference
 list of the resources you have used.

Agile Software Development

- 1. What is Scrum? (G)
- 2. Name and briefly explain the pillars of Scrum. (G)
- 3. Name and briefly explain the roles in a Scrum team. (G)
- 4. Name and briefly explain the Scrum artifacts. (G)
- 5. Name and briefly explain the Scrum events. (G)
- 6. T-shirt Sizing is a Scrum story point estimation technique. Explain it. (VG)

Functional Safety

- 1. What is functional safety?(G)
- 2. Briefly explain the V-model used by ISO 26262 to develop products at software level (G)
- 3. Explain the following ISO 26262 guidelines in software development level
 - a. Use of defensive programming. Why? What is defensive programming? (VG)
 - b. Use of language subsets like MISRA C. Why? What is MISRA C? (G)
 - c. Software unit testing. Why? What is unit testing? (G)
 - d. Software integration testing. Why? What is integration testing? (G)

Automotive software Architecture

- 1. What is software architecture and why do we need structured software? (VG)
- 2. How can the architecture improve maintainability of a software? (VG)
- 3. What is AUTOSAR? (G)
- 4. What is the main idea behind the RTE layer in AUTOSAR? (VG)
- 5. Explain the purposes of the following layers in the AUTOSAR basic software architecture
 - a. Microcontroller Abstraction Layer (G)
 - b. ECU Abstraction Layer (G)
 - c. Services Layer (G)
 - d. Complex Drivers (G)

Some useful links

- 1. Functional safety
- 2. ISO 26262 Road vehicles Functional safety
- 3. ISO 26262 Road vehicles Functional safety: Vocabulary
- 4. ISO 26262 Functional Safety Draft International Standard for Road Vehicles
- 5. Understanding the Automotive Functional Safety
- 6. Functional Safety with ISO 26262 Principles and Practice
- 7. SDLC V-Model
- 8. Defensive programming
- 9. The Art of Defensive Programming
- 10. The MISRA C Coding Standard and its Role in the Development
- 11. Build secure and reliable embedded systems with MISRA C/C++
- 12. Using MISRA C and C++ for security and reliability(1)
- 13. Using MISRA C and C++ for security and reliability(2)
- 14. Using MISRA C and C++ for security and reliability(3)
- 15. CERT C Programming Language Secure Coding Standard
- 16. Software Architecture & Design Introduction
- 17. Architecture Models
- 18. Hierarchical Architecture
- 19. AUTOSAR (AUTomotive Open System ARchitecture)
- 20. AUTOSAR STANDARDS
- 21. AUTOSAR CLASSIC PLATFORM
- 22. Introduction to AUTOSAR