

COMP7044 - Systems Scripting

Semester 2, 2022

Assignment 2: Python Scripting

Submission Deadline: Monday 25th April 2022 Midnight

For each task write a short report describing your solution concept and how you arrived at it. This should be done as a block comment on top of each task solution script.

Task 1

Write a Python script that implements two functions where each accepts a single list parameter containing strings. The first function should check and output the list items containing a question mark. The second function should check and output all characters that appear in each of the list items.

Interactively create a list with the following content to test your functions:

"barack", "obar?ma", "?america?", "war", "russia?", "mak?er"

Sample output:

Question marks check: obar?ma contains question mark ?america? contains question mark russia? contains question mark mak?er contains question mark

Common character check:
Character a appears in all items barack contains 2 a obar?ma contains 2 a ?america? contains 2 a war contains 1 a russia? contains 1 a mak?er contains 1 a Character r appears in all items barack contains 1 r obar?ma contains 1 r ?america? contains 1 r war contains 1 r russia? contains 1 r mak?er contains 1 r

[28 marks]

Task 2

Write a Python script that uses a function or functions to implement an elimination game. The game starts with a team of 12 players. During the play, randomly eliminate between 2-6 players. Each time a player is eliminated, output the name of the player with a send-forth message. Wait for 30 seconds before the next round.

Note your core function should accept two parameters. The first parameter should be a list data type for holding the players and the second parameter should be an integer value denoting the index of a player to eliminate. Use a random generator to generate the indexes within a range of 1 to 6. In each case, remove a player from the given list (first parameter) based on the randomly generated index. The function should return the resulting list as a tuple.

Interactively create a list of 12 player names. Then request a user to enter the number of players to be eliminated. Remember that at max 6 players could be eliminated. Ensure that this range is enforced and handle exceptions. Invoke your function with the appropriate parameters. At the end of the program, output per line, first the returned tuple of remaining players and then the original set of players.

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Sample program output when 4 players were randomly eliminated:
Result tuple: ('Jan', 'Ti', 'Me', 'Hua', 'Ka', 'Po', 'Zo', 'Ca')
Original List: ['Jan', 'Bill', 'Ti', 'Lo', 'Me', 'Da', 'Hua', 'Be', 'Ka', 'Po', 'Zo', 'Ca']
[22 marks]
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Task 3

Write a Python script that implements a recursive function named *converge()* that accepts an integer parameter. If parameter value is even then *converge()* should divide parameter value by 2 and return this value. If parameter value is odd, then function should return 3 times parameter value + 1.

Then request a user to enter an integer number and recursively call *converge()* on that number until the function returns the value 1. Use exception handling to ensure that user enters an integer number before proceeding. (Amazingly, this sequence works for any integer value. Sooner or later you will arrive at value 1). Example output sequence for entering the number 7 is:

22

11 34

34

17

52

26

13

40

20

10

5

[20 marks]

Task 4

Write a Python script that implements functions to address the following task. The first function should accept a string parameter representing a folder name. This folder name should be interactively provided by the user.

The first function should automate the creation of a folder structure starting with the provided folder name. If this folder exist, delete it and recrate it. Inside this folder, create two subfolders named "backup" and "working". Inside the "working" folder create three other subfolders named "pics", "docs" and "movie". Inside the "docs" folder create five files (CORONAVIRUS.txt, DANGEROUS.txt, KEEPSAFE.txt, STAYHOME.txt, HYGIENE.txt) with varying content of your choice and two subfolders (school and party).

Use another function to rename all the files in the "docs" folder to lowercase. The extension ".txt" should be renamed to uppercase. Ensure that the folder exist before proceeding and note that the subfolders in that directory should remain unchanged.

When the renaming is complete, use another function to implement the Python zipfile module to archive the "docs" folder and make seven backup archives of it in the top-level "backup" folder. Output the content of the backup folder and one of the zip archives for verification purpose.

[30 marks]

Submission Instruction:

Each task should be solved with a different script file. Put the solution scripts into a folder including the folder structure for Task 4 and name the folder as follows: **firstname-surname**. Create a Zip archive from the folder. It should have the name: **firstname-surname.zip** E.g., Vincent-Emeakaroha.zip. Upload this archive to Canvas.