In order to test our processes vs threads, we had to run a series of different time tests and compare values between the two implementations. We generated a significantly large text file with over 10,000 characters and tested splitting it with: 5, 10, 15, 20, 25, 30, 35, 40, 45, 50 splits. Each time we recorded the time so that we could compare the two

Time Test	Processes	Threads
5	Real: .024s	Real: .031s
	User: .061s	User: .082s
	Sys: .013s	Sys: .008s
10	Real: .018s	Real: .015s
	User: .041s	User: .034s
	Sys: .021s	Sys: .008s
15	Real: .020s	Real: .033
	User: .043s	User: .034
	Sys: .026s	Sys: .013
20	Real: .027s	Real: .016s
	User: .045s	User: .034s
	Sys: .041s	Sys: .009s
25	Real: .028s	Real: .030s
	User: .037s	User: .045s
	Sys: .050s	Sys: .013s
30	Real: .033s	Real: .021s
	User: .008s	User: .030s
	Sys: .033s	Sys: .007s
35	Real: .034s	Real: .026s
	User: .040s	User: .040s
	Sys: .059s	Sys: .008s
40	Real: .034s	Real: .027s
	User: .031s	User: .030s
	Sys: .071s	Sys: .010s
45	Real: .039s	Real: .031s
	User: .035s	User: .035s
	Sys: .086s	Sys: .011s
50	Real: .038s	Real: .029s
	User: .021s	User: .038s
	Sys: .072s	Sys: .012s

We found that as the number of parts increased, threads seemed to be the faster option compared to processes.