

#### **BATCH AND ROLL NO:**

**EXPERIMENT NO.: 03** 

**TITLE:** Design a mobile application to create the login page using sqlite / firebase

**DATE OF PERFORMANCE:** 

DATE OF SUBMISSION:

Title: Design a mobile application to create the login page using sqlite /firebase

#### **Requirements:**

- 1 Android studio
- 2. Sqlite /firebase

#### **Theory:**

In the rapidly evolving landscape of mobile application development, creating a seamless and secure login experience is a fundamental aspect. The login page serves as the gateway for users to access the application's features and functionalities. Two widely utilized technologies for implementing login systems are SQLite and Firebase.

#### **SQLite:**

SQLite is a self-contained, serverless, and zero-configuration relational database engine. It is embedded into the mobile application to handle local data storage efficiently. For mobile applications, SQLite provides a lightweight and efficient solution to manage databases directly on the user's device. In this lab, we will explore the integration of SQLite to design a local database for storing user credentials securely.

#### Firebase:

Firebase, on the other hand, is a comprehensive mobile and web application development platform provided by Google. Firebase offers a real-time NoSQL database, allowing for seamless synchronization of data between different devices. Additionally, Firebase Authentication simplifies the process of user authentication, providing a secure and scalable solution for managing user logins in mobile applications.

#### **Objective of the Lab:**

The primary objective of this lab is to guide you through the process of designing a mobile application login page. You will have the opportunity to choose between two robust technologies: SQLite for local database storage or Firebase for a cloud-based solution. By the end of this lab, you should be proficient in implementing a secure and user-friendly login system in your mobile application.



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#### Lab Prerequisites:

- Basic understanding of mobile application development concepts.
- Familiarity with the chosen development environment (e.g., Android Studio).
- Prior knowledge of programming languages such as Java (for Android)

#### **Steps:**

#### **Using SQLite:**

#### Step 1: Set Up SQLite Database

- Create a SQLite database to store user credentials.
- Define a table structure to hold user information, including fields such as username and password.
- Implement methods to create, read, update, and delete user records in the SQLite database.

#### Step 2: Design the Login Page UI

- Create a login page UI with input fields for username and password.
- Include a "Login" button that triggers the authentication process.

#### **Step 3: Authenticate User**

- Retrieve user input from the login page.
- Query the SQLite database to verify the entered username and password.
- Grant access if the credentials are valid; otherwise, display an error message.

#### **Common Steps:**

#### **Step 1: Handle User Input**

- Implement error handling for invalid inputs on the login page.
- Validate and sanitize user input to enhance security.

#### **Step 2: Test Your Implementation**

- Test the login functionality thoroughly, considering various scenarios (valid and invalid credentials, edge cases).
- Debug and resolve any issues that may arise during testing.

#### **Step 3: Enhance Security**

• Implement secure coding practices to protect user data.



#### **XML Code:**

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editTextText"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:ems="10"
    android:hint="Username"
    android:inputType="text"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.497"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.176" />
```

<TextView



```
android:id="@+id/textView"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Registration Form"
  android:textColor="#7C40ED"
  android:textSize="24sp"
  android:textStyle="bold|italic"
  app:layout_constraintBottom_toTopOf="@+id/editTextText"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toTopOf="parent" />
<EditText
  android:id="@+id/editTextText2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_marginTop="36dp"
  android:ems="10"
  android:inputType="textPassword"
  android:hint="Password"
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.497"
```



## **Department of Electronics & Telecommunication Engineering** app:layout\_constraintStart\_toStartOf="parent"

```
app:layout_constraintTop_toBottomOf="@+id/editTextText"
   app:layout_constraintVertical_bias="0.0" />
 <EditText
   android:id="@+id/editTextText3"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:layout_marginTop="36dp"
   android:ems="10"
   android:hint="ReType Password"
   android:inputType="textPassword"
   app:layout_constraintEnd_toEndOf="parent"
   app:layout constraintHorizontal bias="0.497"
   app:layout_constraintStart_toStartOf="parent"
   app:layout_constraintTop_toBottomOf="@+id/editTextText2"/>
 <Button
   android:id="@+id/button"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:layout_marginTop="44dp"
   android:text="Submit"
   android:textSize="20sp"
```



```
app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/editTextText3" />
</androidx.constraintlayout.widget.ConstraintLayout>
JAVA Code:
package com.example.myapplication;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Button;
import android.widget.Toast;
import com.example.myapplication.DBhelper;
public class MainActivity extends AppCompatActivity {
  EditText user, pass, repass;
  Button btn;
  DBhelper db;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    btn = findViewById(R.id.button);
    db = new DBhelper(this);
    user = findViewById(R.id.editTextText);
    pass = findViewById(R.id.editTextText2);
    repass = findViewById(R.id.editTextText3);
 btn.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
```



## **Department of Electronics & Telecommunication Engineering**String username = user.getText().toString();

String username = user.getText().toString(); String password = pass.getText().toString();

String repassword = repass.getText().toString(); if(password.equals(repassword)) Boolean checkuser = db.checkUserName(username); if(checkuser == false) Boolean insert = db.insertdata(username,password); if (insert == true) Toast.makeText(MainActivity.this,"Registration Successful", Toast.LENGTH\_SHORT).show(); else { Toast.makeText(MainActivity.this,"Registration Unsuccessful",Toast.LENGTH\_SHORT).show(); else{ Toast.makeText(MainActivity.this,"Username already exits", Toast.LENGTH\_SHORT).show(); } else{ Toast.makeText(MainActivity.this,"Password do not match",Toast.LENGTH\_SHORT).show(); **})**; } }

1) DBHelper.java package com.example.myapplication;



## **Department of Electronics & Telecommunication Engineering**

```
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import android.view.View;
import androidx.annotation.Nullable;
public class DBhelper extends SQLiteOpenHelper {
public DBhelper(Context context) {
super(context, "Login.db", null, 1);
@Override
public void onCreate(SQLiteDatabase db) {
db.execSQL("create table users(username Text primary key,
password Text)");
@Override
public void on Upgrade (SQLiteDatabase db, int old Version, int
newVersion) {
db.execSQL("drop table if exists users");
public Boolean insertdata(String user,String password)
SQLiteDatabase db = this.getWritableDatabase();
ContentValues contentValues = new ContentValues();
contentValues.put("username",user);
contentValues.put("password",password);
long result = db.insert("users",null,contentValues);
if(result==-1)
return false;//insertion is failed
else{
return true;
public Boolean checkUserName(String user)
SQLiteDatabase db = this.getWritableDatabase();
```



**Department of Electronics & Telecommunication Engineering** Cursor cursor = db.rawQuery("select \* from users where

```
username=?", new String[]{user});
if(cursor.getCount()>0)
{
  return true;
}
else
{
  return false;
}
```

**Output:** 



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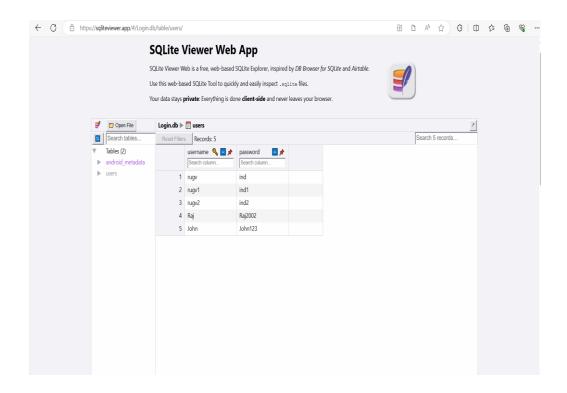




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API 34 ...x86 64 × +





**Conclusion:** 

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