

Chapter 47 - Match Case

Theory:

This chapter covers the topic of Match Case.

Code Example:

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# ■ What is match in Python?  
# The match statement is Python's version of switch-case logic, introduced in Python 3.10.  
# It uses pattern matching to compare values and run specific code blocks based on the  
pattern.  
# ■ Syntax:  
# match variable:  
# case pattern1:  
# # do something  
# case pattern2:  
# # do something else  
# case _:  
# # default case  
# ■ Basic Example  
command = "start"  
match command:  
case "start":  
print("Starting...")  
case "stop":  
print("Stopping...")  
case "pause":  
print("Paused.")  
case _:  
print("Unknown command")  
# ■ Example with Numbers  
x = 3  
match x:  
case 1:  
print("One")  
case 2:  
print("Two")  
case 3:  
print("Three")  
case _:  
print("Something else")  
# ■ Use Cases  
# ■ 1. Matching Multiple Values  
animal = "dog"  
match animal:  
case "dog" | "puppy":  
print("It's a dog!")  
case "cat":  
print("It's a cat!")  
case _:  
print("Unknown animal")  
# ■ 2. Matching with Conditions (if)  
age = 25  
match age:  
case x if x < 18:
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print("Minor")
case x if x >= 18 and x < 60:
print("Adult")
case _:
print("Senior")
# ■ 3. Matching Data Structures (Tuples, Lists)
point = (0, 2)
match point:
case (0, 0):
print("Origin")
case (0, y):
print(f"Y-axis at y={y}")
case (x, 0):
print(f"X-axis at x={x}")
case (x, y):
print(f"Point at ({x}, {y})")
# ■ 4. Matching Dictionaries with Classes
class User:
def __init__(self, name, age):
self.name = name
self.age = age
user = User("Milan", 22)
match user:
case User(name="Milan", age=22):
print("Hello Milan!")
case User(name=name, age=age):
print(f"Hello {name}, age {age}")
case _:
print("Unknown user")
# ■ 5. Destructuring Lists
values = [1, 2, 3]
match values:
case [1, 2, 3]:
print("Matched exact list")
case [1, *rest]:
print(f"Starts with 1, rest: {rest}")
case _:
print("No match")
# ■ When Not to Use It
# ■ In versions before Python 3.10
# ■ For simple if-else when pattern matching is overkill
#my code

```