

# Software Testing

Software Testing Life Cycle



# [ Agenda ]

- STLC Overview
- STLC Phases
- Practice session - Requirement analyses. Test Planning



# Software Development Life Cycle - Overview

The **Software Testing Life-Cycle (STLC)** identifies and manages test activities – what and when – in order to accomplish them. Each organization has such, even though it differs between them.



# [ STLC - Requirement analyses phase ]

- Research
  - **Entry criteria:** Requirements Specification, Application architectural, Acceptance criteria
  - Starts before specification approval
  - A lot of communication with different stakeholders – PO, Client, Technical lead, etc.
- Two main questions from testing perspective:
  - Who are we doing this project for?
  - What are the problems we're trying to solve?
  - What will need to be tested?
- Specification review should start as soon as possible:
  - Find potential problems/gaps
  - Share ideas/suggestions



# [ STLC - Requirement analyses phase ]

**When reviewing specification documents, try asking yourself these questions:**

- What is the main idea behind the new functionality/project?
- What are the different user roles/workflows?
- Which is the most critical part of the functionality?
- How this idea is going to be implemented technically – what are the components, what are the communication flows/logic inside the system?
- Can you extract expected results without assumption?
- Are there unclear cases/scenarios you can think of?
- Do new requirements affect existing system and how?



# [ STLC - Test planning phase ]

- Test planning is the phase in which overall testing strategy and approach are defined and communicated with stakeholders
- This strategy is often documented in a Software Test Plan (STP)
- Software Test Plan (STP)
  - Useful for the synchronization of test objectives, approach and deliverables with project stakeholders
  - Usually created by QA Manager / Lead
  - Contains high-level description of the testing approach and planned activities on the project



# [ Software test plan - content ]

- Scope and Objectives
- Roles and responsibilities
- Test approach
- Entry & Exit criteria
- Suspension & Resumption criteria
- In & Out of Scope
- Communication and status reporting
- Industry standards to follow
- Test automation scope and tools
- Testing measurements and metrics
- Test deliverables
- Training needs
- Environment needs
- Risks and mitigation
- Defect reporting and tracking
- Change and configuration management
- Estimations and activity schedule
- Etc.



# [ STLC - Test Design / Development phase ]

- Create high level test structure
- Develop detailed test cases
- Prioritize test cases
- Prepare test data
- Test environment setup
- Test procedures (detailed instructions on how tests should be executed)
- Automation tools / helpers preparation
- Create test suites and prepare test execution





# [ STLC - Test Execution phase ]

- Execute test cases, according to approved test procedure
- Compare expected vs actual result
- Log defects
- Manage test incidents (example: changes in specification must be reflected in test cases)
- Re-testing
  - Verify defect fixes
  - Execute failed tests
- Report test results
- Iterate until meeting exit criteria
- Regression testing



# [ STLC - Test closure phase ]

- Checking completed deliverables against plan
- Checking the closure of incident reports
- Report for still opened bugs
- Handover the test-ware to the maintenance organization
- Finalizing and archiving testing artifacts, the test environment and the test infrastructure for later reuse
- Retrospectives - lessons learned for future releases/projects



# [ Test control ]



- Ongoing activity through all phases of the testing life-cycle
- Measure and analyze test results
- Monitor progress, test coverage and exit criteria
- Provide information and status of testing (reporting)
- Including issues and deviations from the plan
- Initiate corrective actions
- Assign extra resources or re-allocate resources
- Adjust the test schedule and test plan



# [ Quality metrics ]



*“If you cannot measure it, you can't manage it”*

Software Testing Metrics are the bases on which decisions for the software project are taken.

Generation of testing metrics is responsibility of test lead/manager.

Example software testing metrics:

- Test coverage %
- Pass/Fail Ratio
- Defect density
- Defects found by client



# [ Providing effort estimations ]

- Project plan / delivery dates depend on the completion of required development and testing activities
- When estimating work from testing perspective, all related testing activities should be considered (for example: test environment and test data preparation, test design and execution, regression testing, etc.)
- It is often hard to estimate (i.e. predict) how complex or time consuming each task is
- Therefore, various estimation techniques exist (task breakdown, analogue, Functional points analyses (FPA), group estimations, etc.)



# [ Planning Poker ]

- In agile methods, such as Scrum, teams often use a **group estimation technique** called “Planning poker”
- In Planning poker, each story is estimated with ‘points’, often called ‘Story points’
- Story points indicate complexity of the estimated user story



# [ Further reading ]



