



LADISLAO BORDÓN

—COMPUTER SCIENCE STUDENT

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ABOUT ME

Hello, my name is Ladislao Bordón. I am 21 years old and I am currently completing my third year of a Bachelor's degree in Computer Science (Licenciatura en Sistemas) at the National University of La Plata (UNLP)

EDUCATION

2016-2021

HIGH SCHOOL COLEGIO DEL SOL

- High School Diploma

2022-Present

NACIONAL UNIVERSITY OF
LA PLATA

- Third year of Lic. en
Sistemas (Computer
Science)

SKILLS

- JavaScript
- Html
- CSS
- Express.js
- Socket.io
- React.js
- Unity Game Engine
- C#
- Java
- Git

LENGUAJES

- English Intermediate (B1)
- Spanish (Native)

PROJECTS

Desarrollo Web FullStack

At the Faculty of Informatics at UNLP, I chose the JavaScript option for the Seminar on Programming Languages course and also completed Software Engineering 2, where I learned to use **JavaScript, HTML, CSS, Express.js, Socket.io, and React.js** in depth.

In the Seminar course, I developed an online multiplayer web-based trivia board game, which is available on my **GitHub**. In Software Engineering 2, my team and I created a product exchange platform, implementing **MongoDB**. Through this experience, I gained **teamwork skills, including task distribution** and the use of **Git commands** in both GitLab and GitHub.

Currently, in the Software Project course, I am learning to work with **Python, Flask, PostgreSQL, and SQLAlchemy**.

Other Learnings

In the Object-Oriented Programming 1 and 2 courses, I learned **Java, UML, Design Patterns, Unit Testing**, and, in general, how to work with **Object-Oriented** Programming languages.

Game Development

I taught myself how to use the Unity game engine and program in C# for Unity. Later, to strengthen my knowledge, I completed the Udemy course "Máster en Programación de Videojuegos con Unity 6 y C#" by Mariano Rivas. I also participated in two Game Jams, creating two games that are published on my Itch.io page.