

Great—here's a clean, unambiguous, **week-by-week cookbook** you can use for **any role** (Retailer, Wholesaler, Distributor, Factory). It matches the classic Beer Game timing (orders and shipments both have delays) and is spreadsheet-friendly.

Key notation (per role r)

- Lead times (choose your game's values; classic uses both = 2):
 - L_{\square} = shipment/transport lead time (downstream receives after L_{\square} weeks)
 - L_o = information/order lead time (upstream receives your order after L_o weeks)
- State at **end of week t** (after all actions in week t):
 - I_{\square} = on-hand inventory (≥ 0)
 - B_{\square} = backlog / unmet demand (≥ 0)
 - **ShipPipe $_{\square}[k]$** = units scheduled to **arrive to you** in k weeks ($k = 1 \dots L_{\square}$)
 - **OrderPipe $_{\square}[k]$** = units your **upstream will receive** from you in k weeks ($k = 1 \dots L_o$)
- Per-week flow variables:
 - A_{\square} = shipments **arriving to you** this week
 - R_{\square} = **incoming order** you must satisfy this week
 - Retailer: $R_{\square} =$ customer demand D_{\square}
 - Others: $R_{\square} =$ order placed by your downstream L_o weeks ago
 - S_{\square} = **shipment you send** downstream this week
 - O_{\square} = **order you place** to your upstream this week
- Costs:
 - $\text{Hold}_{\square} = h \cdot I_{\square}$, $\text{BacklogCost}_{\square} = b \cdot B_{\square}$, $\text{Cost}_{\square} = \text{Hold}_{\square} + \text{BacklogCost}_{\square}$,
 $\text{CumCost}_{\square} = \sum_{i=1 \dots \square} \text{Cost}_i$

- Useful control quantity:
 - Inventory position: $IP_t = I_t + (\sum \text{ShipPipe}_t[k]) - B_t$
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Initialization (week 0)

Pick sensible starting values (common classroom defaults):

- I_0 = initial stock (e.g., 12)
 - $B_0 = 0$
 - $\text{ShipPipe}_0[1..L_t]$ with some steady flow (often all zeros or a small constant)
 - $\text{OrderPipe}_0[1..L_o]$ likewise (zeros to start is fine)
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Weekly update order (do these steps in this exact sequence for each role)

Assume you are computing **week t = 1, 2, ...**. All “previous week” values refer to week t-1.

1) Receive inbound shipment

- $A_t = \text{ShipPipe}_{t-1}[1]$
- Shift shipment pipeline down one:
 - For $k = 1..L_t-1$: $\text{ShipPipe}_t[k] = \text{ShipPipe}_{t-1}[k+1]$
 - Set $\text{ShipPipe}_t[L_t] = 0$
- Compute **available stock at start of week**:
 - $\text{Avail}_t = I_{t-1} + A_t$

2) Observe inbound order (demand to satisfy)

- If you're the **Retailer**: $R_t = D_t$ (exogenous customer demand).
- Otherwise (W/D/F): $R_t = \text{OrderPipe}_{t-1}[1]$ (the order your downstream placed L_o weeks ago).
- Shift order pipeline down one (your orders traveling upstream):
 - For $k = 1..L_o-1$: $\text{OrderPipe}_t[k] = \text{OrderPipe}_{t-1}[k+1]$
 - Set $\text{OrderPipe}_t[L_o] = 0$

At this point, the total demand you must try to ship this week is $\text{Need}_t = B_{t-1} + R_t$.

3) Ship to downstream (fill backlog first)

- $S_t = \min(\text{Avail}_t, \text{Need}_t)$
- Update on-hand after shipping:
 - $I' = \text{Avail}_t - S_t$
- Update backlog:
 - $B_t = \max(\text{Need}_t - S_t, 0)$

Interpretation: you first clear any backlog B_{t-1} , then the current order R_t , limited by what you physically have after arrivals.

4) Decide this week's order to upstream

Choose **one** policy (examples):

- **Naïve echo (classic “dumb” agent):**
 - $O_t = \max(0, R_t)$
(Order exactly what was ordered from you this week.)
- **Base-stock:**

- **Target** = chosen base-stock level
- Compute $IP' = I' + \sum ShipPipe_{\square}[k] - B_{\square}$
- $O_{\square} = \max(0, Target - IP')$
- **PI controller (smooths oscillations):**
 - With gains k_{\square} , k_i and integral state Z :
 - Error $e = Target - (I' + \sum ShipPipe_{\square}[k] - B_{\square})$
 - $Z \leftarrow Z + e$
 - Control $u = k_{\square} \cdot e + k_i \cdot Z$
 - $O_{\square} = \max(0, \text{round}(R_{\square} + u))$ (optionally clamp to $[0, O_{max}]$)

Use the I' and B_{\square} just computed (i.e., *after* shipping) so your order reflects the latest state.

5) Schedule your outbound order (to arrive upstream after L_o)

- Put this week's order at the **end** of your order pipeline:
 - $OrderPipe_{\square}[L_o] += O_{\square}$
(From your perspective this tracks what will *arrive to upstream* in L_o weeks.)

6) (Factory only) Start production to replenish its own inventory

Two common options:

- **Simple/infinite source factory** (most classroom games): skip this: the Factory ships from on-hand like any other role and uses its O_{\square} as “start production,” which returns as an **inbound arrival** after L_{\square} :
 - $ShipPipe_{\square}[L_{\square}] += O_{\square}$ (this models production lead time feeding the Factory's *own* future arrivals)
- **Capacity-limited production:** cap O_{\square} by capacity before adding to $ShipPipe_{\square}[L_{\square}]$.

Non-factory roles do **not** add to their own $ShipPipe$; their upstream partner will generate your future arrivals when *they* ship.

7) Finalize end-of-week inventory & costs

- $I_t = I'_t$ (ensure non-negative)
- $\text{Hold}_t = h \cdot I_t$, $\text{BacklogCost}_t = b \cdot B_t$, $\text{Cost}_t = \text{Hold}_t + \text{BacklogCost}_t$
- $\text{CumCost}_t = \text{CumCost}_{t-1} + \text{Cost}_t$

Repeat for week $t+1$.

Spreadsheet-ready column formulas ($L_t = L_0 = 2$ case)

For each role r , set up columns (per week t row):

1. **Arrivals A_t** = value from your “Shipments due this week” column (the first element of your shipment pipeline)
2. **InventoryStart** = $I_{t-1} + A_t$
3. **IncomingOrder R_t** =
 - Retailer: customer demand D_t
 - Others: “Orders due this week” (first element of your order pipeline)
4. **DemandToSatisfy Need** = $B_{t-1} + R_t$
5. **Shipment S_t** = $\text{MIN}(\text{InventoryStart}, \text{Need}_t)$
6. **InventoryEnd I_t** = $\text{InventoryStart} - S_t$
7. **Backlog B_t** = $\text{MAX}(\text{Need}_t - S_t, 0)$
8. **PipelineOnHand** = $\text{SUM}(\text{ShipmentsDueIn1..L}_t)$ (the rest of your shipment pipeline)
9. **InventoryPosition IP'** = $\text{InventoryEnd} + \text{PipelineOnHand} - \text{Backlog}$

10. **Order** O_t = (policy; e.g., **Naïve**: $=R_t$; **Base-stock**: $=\text{MAX}(0, \text{Target} - IP')$)
11. **OrdersDueIn2** (end of row) $+= O_t$ (push to the last slot of the order pipeline)
12. **(Factory only) ShipmentsDueIn2** $+= O_t$ (production returns to Factory after L_t)
13. **HoldingCost** = $h \cdot \text{InventoryEnd}$
14. **BacklogCost** = $b \cdot \text{Backlog}$
15. **TotalCost** = **HoldingCost** + **BacklogCost**
16. **CumCost** = previous **CumCost** + **TotalCost**

At the **top of next week**, shift both pipelines one column toward “due this week,” zero the far end, and iterate.

Common pitfalls this avoids

- Mixing up **orders** (information upstream) with **shipments** (material downstream). Keep two separate pipelines.
- Shipping with stock **before** adding arrivals. Always add **A_t** first, then ship.
- Using old state for the order decision. Decide **after** shipping, based on **I'** and **B_t** .
- Factory replenishment: model its **own** inbound via production lead time; downstream roles do **not** fill their own ShipPipes.