UNA
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Deep Learning Challenge

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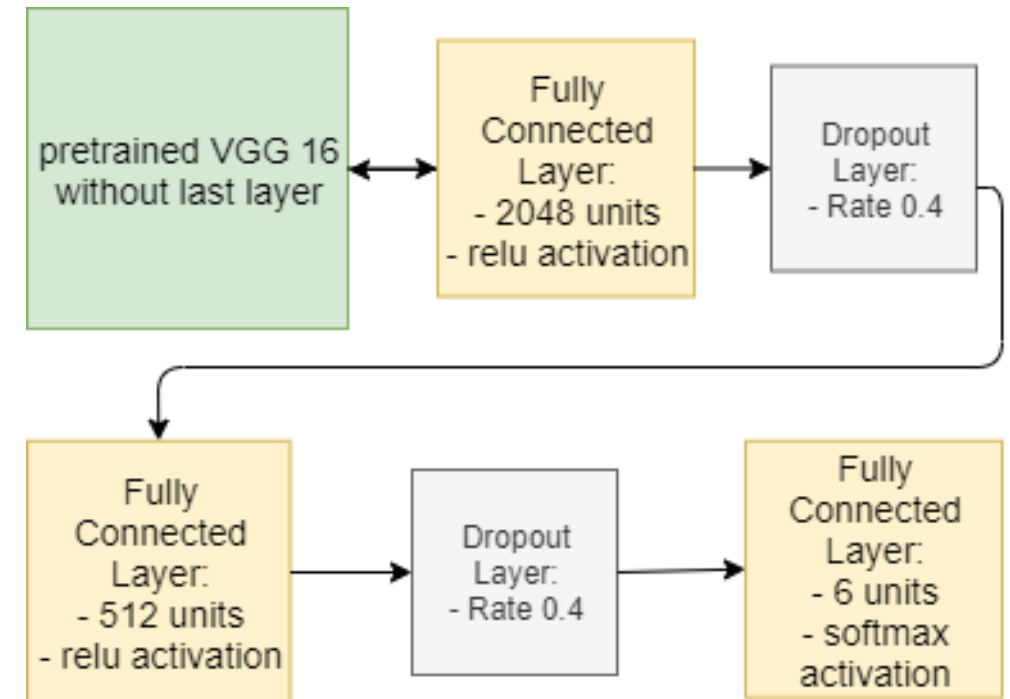
Agenda

1	Methodology
2	Results
3	Possible challenges & further steps

Methodology

- Transfer Learning: from pretrained VGG16-Model

- Image Augmentation: Random crops, blurring, left-right-flips
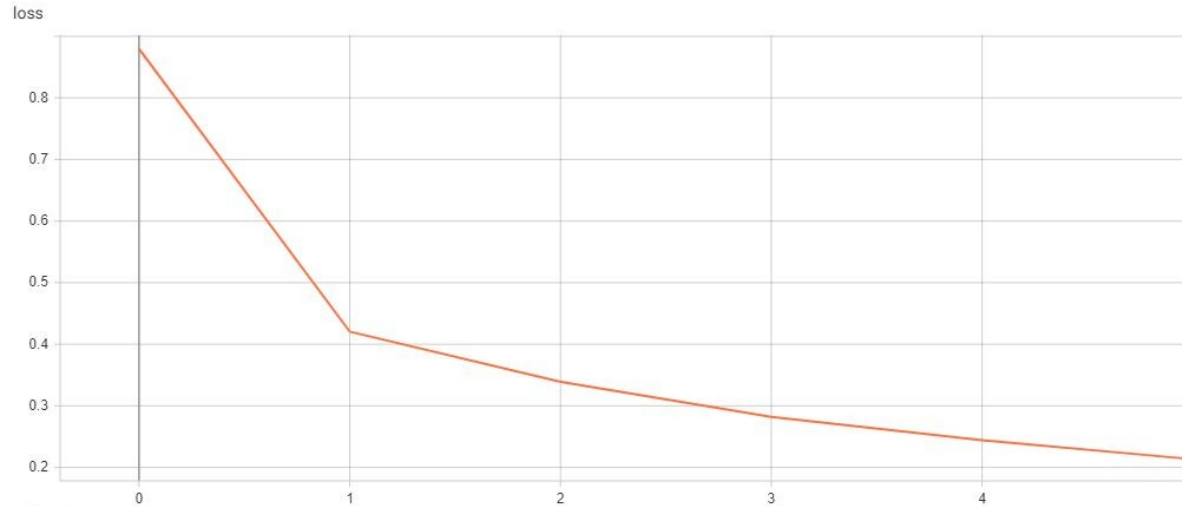
- Regularization: Dropouts

Methodology

- Optimizer: Adam (learning rate: 1e-5)

- Batch_size: 32

- Unfreezed VGG16 net
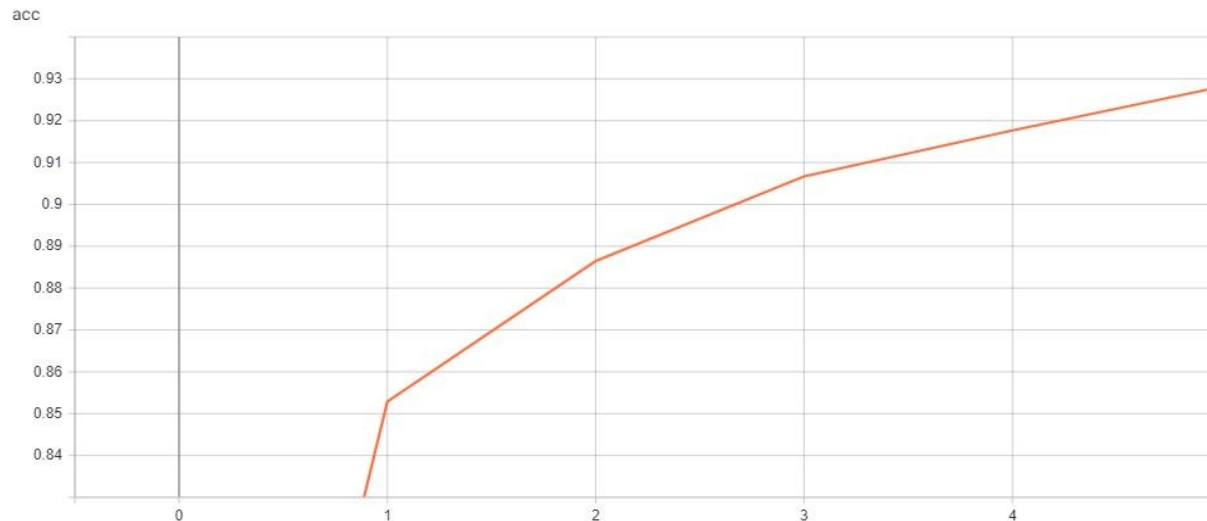
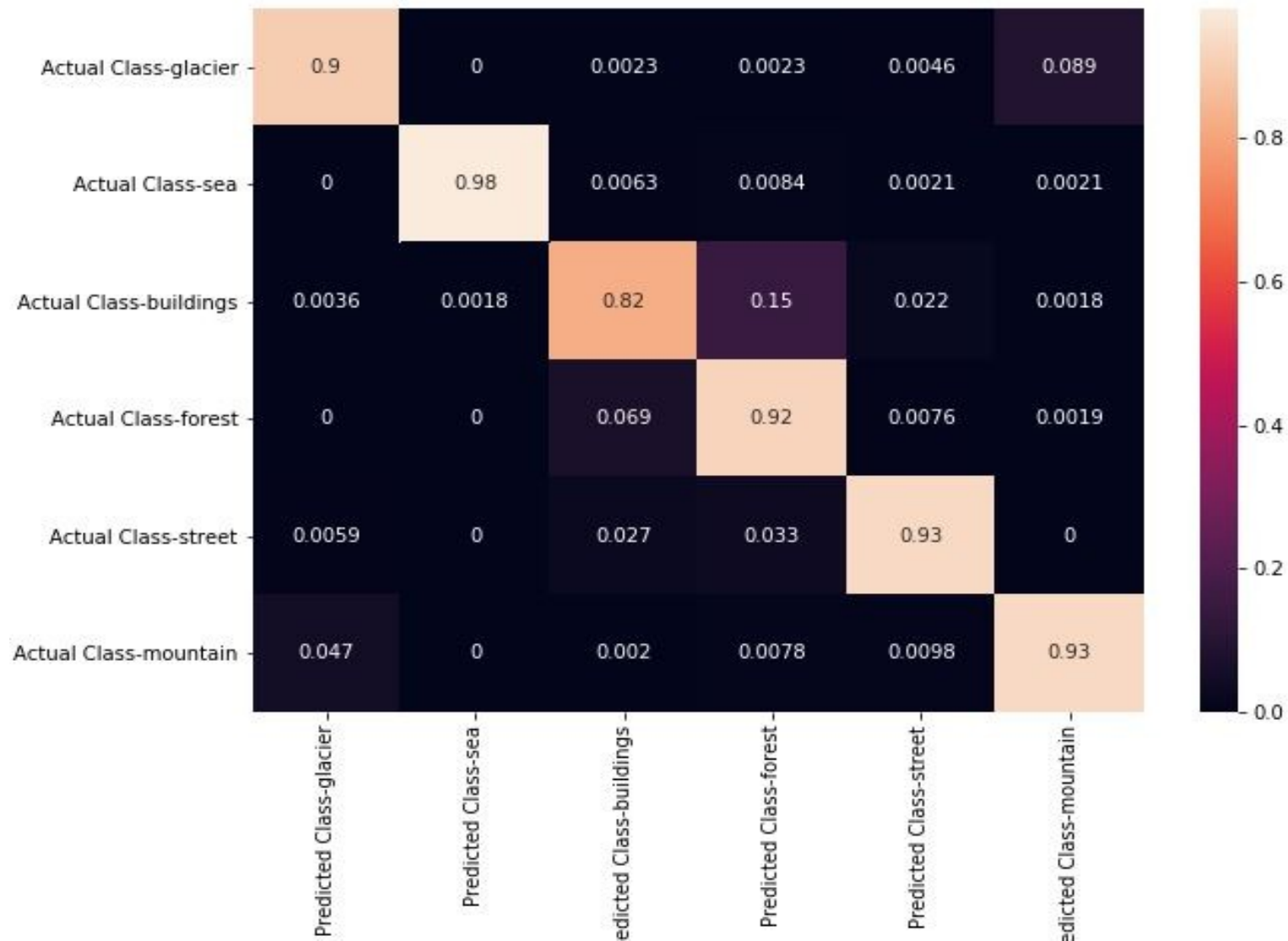- 6 epochs

Results

loss

accuracy

Accuracy on train set: 0.928

Accuracy on validation set: 0.923

Accuracy on test set: 0.914

Results

Possible challenges & further steps

Forest and building labels get mixed-up:

→ improve accuracy for these labels

→ increase augmentation for these classes

Keras build-in generator pipeline not suitable for running on google colab, because to many I/O-Operations