

IOlxObject

```
classDiagram
    class IOlxObject
    class TGLLightModel
    class TGLLightModel --|> IOlxObject
    class TGLLightModel --|> AActionHandler
    class TGLLightModel --|> ACollectionItem
```

The diagram illustrates a class hierarchy. At the top is the 'IOlxObject' class, enclosed in a dashed rectangular border. Below it are three solid rectangular boxes representing subclasses: 'ACollectionItem', 'AActionHandler', and 'TGLLightModel'. Vertical arrows point upwards from each of these three boxes to the 'IOlxObject' box, indicating that they all inherit from it. The 'TGLLightModel' box is positioned at the bottom and is the most specific class shown.

ACollectionItem

AActionHandler

TGLLightModel