<u>ElevatorSpecificScheduler – State specific calculation for the Next floor to visit</u>

The following tables show how the next floor that an particular elevator will be determined based on the current Elevator Specific Scheduler State, the current floor, and remaining floors to visit in both directions.

NOTE ABOUT LOAD BALANCING

Currently, the plan is to make the system such that every incoming floor request shall be permanently allocated to a particular instance of ElevatorSpecificScheduler. The distribution of the requests will be done in by algorithms in ElevatorSpecificSchedulerManager, and there are currently no plans to implement systems to move requests from a very busy ElevatorSpecificScheduler to a less busy ElevatorSpecificScheduler.

<u>State Accronyms – From ElevatorSpecificSchedulerState (Enummeration)</u>

[ANER] - AWAITING NEXT ELEVATOR REQUEST

[SD] - SERVICING_DOWNWARDS_FLOORS_TO_VISIT

[SU]-SERVICING UPWARDS FLOORS TO VISIT

[MDSU] - MOVING_DOWN_TO_LOWEST_UPWARDS_FLOOR_TO_VISIT

[MUSD] - MOVING_UP_TO_HIGHEST_DOWNWARDS_FLOOR_TO_VISIT

Arriving at floor in [SD] State

				1
Next Floor	Has more down	Has more down	Has more up	Has more up
Number and State	stops below or at	stops above	stops below	stops above or at
	current floor	current floor	current floor	current floor
-1, Elevator Idle	F	F	F	F
[ANER]				
Highest down	F	Т	F	F
floor above				
current.				
[MUSD]				
Lowest up floor	F	Don't care	F	Т
above current				
[SU]				
Lowest up floor	F	Don't care	Т	Don't care
below current.				
[MDSU]				
Highest down	Т	Don't care	Don't care	Don't care
stop below				
current floor				
[SD]				

Arriving at floor in [SU] State

Next Floor	Has more down	Has more down	Has more up	Has more up
Number and State				-
ivuilibei allu State	stops below or at	stops above	stops below	stops above or at
	current floor	current floor	current floor	current floor
-1, Elevator Idle	F	F	F	F
[ANER]				
Lowest up floor	Don't care	Don't care	Don't care	Т
above current				
[SU]				
Lowest up floor	F	F	Т	F
below current				
[MDSU]				
Highest down	Don't care	Т	Don't care	F
floor above				
current				
[MUSD]				
Highest down	Т	F	Don't care	F
floor below			20	
current				
[SD]				

Arriving at floor in [MDSU] State

Next Floor	Has more down	Has more down	Has more up	Has more up
Number and State	stops below or at	stops above	stops below	stops above or at
	current floor	current floor	current floor	current floor
-1, Elevator Idle [ANER]	F	F	F	F
Highest down	F	Т	F	F
floor above				
current				
[MUSD]				
Lowest up floor	F	Don't care	F	T
above current				
[SU]				
Lowest up floor	F	Don't care	Т	Don't care
below current				
[MDSU]				
Highest down	Т	Don't care	Don't care	Don't care
floor below				
current				
[SD]				

Arriving at floor in [MUSD] State

Next Floor	Has more down	Has more down	Has more up	Has more up
Number and state	stops below	stops above	stops below	stops above
	current floor	current floor	current floor	current floor
-1, Elevator Idle [ANER]	F	F	F	F
Lowest up floor	Don't care	Don't care	Don't care	Т
above current				
[SU]	_	_	_	_
Lowest up floor	F	F	Т	F
below current				
[MDSU]				
Highest down	Don't care	T	Don't care	F
floor above				
current				
[MUSD]				
Highest down	T	F	Don't care	F
floor below				
current				
[SD]				

Arriving at floor in [ANER] state

Next floor number	Has more down	Has more down	Has more up	Has more up
and state	stops below	stops above	stops below	stops above
	current floor	current floor	current floor	current floor
-1, elevator idle	F	F	F	F
[ANER]				
Lowest up floor	F	F	Т	F
below current				
[MDSU]				
Highest down	F	Т	Don't care	F
floor above				
current				
[MUSD]				
Lowest up floor	F	Don't care	Don't care	Т
above current				
[SU]				
Highest down	Т	Don't care	Don't care	Don't care
floor below				
current				
[SD]				

^{**}When elevator is idle, prioritize going down over going up. Down requests are more likely to lead to people leaving the builing, and prioritizing upwards requests may lead to overcrowding