Elevator 1

Current floor : 3 State : Moving up

Upwards floors to visit: [4,6,7] Downwards floors to visit: [2,3,4] Elevator 2

Current floor: 3
State: Out of service

Upwards floors to visit: [4,6,7] Downwards floors to visit: [2,3,4] Elevator 3

Current floor: 3 State: Moving up

Upwards floors to visit : [4,6,7] Downwards floors to visit : [2,3,4] Elevator 4

Current floor : 3 State : Moving up

Upwards floors to visit: [4,6,7] Downwards floors to visit: [2,3,4]

New Request:

[Time/delay selector]?? [start floor selector] [Up/Down]?? [destination floor selector] [request type]

Make sure that the number of floors and elevators is an input param to the whole GUI area and not hardcoded

Get it from the config files

Might not need time/delay option and up/down options.

Something to think about if those would be useful

Put GUI materials into a new folder src/app/GUI/stuff.java

Test GUI stuff with JUnit if possible, in testing folder