



# MILLE SKOVHUS KNUDSEN

MSc, IT PRODUCT DEVELOPMENT

## INFO



### Address

Vestergade 82, 4. th  
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### Phone number

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### Email

Milledsk@gmail.com



### Date of birth

02-06-1991

## LANGUAGE

### Danish

Native

### English

Fluent

### German

Basic

## SKILLS

### Programming

Java  
C#  
HTML  
CSS  
JavaScript

### Programs

Unity  
Rhinceros  
Adobe Indesign  
Adobe Illustrator  
Adobe Photoshop

## PROFILE

I am a recent IT Product Development graduate from Aarhus University with big interest within concept development, programming and design. Projects where the result of the code can be experienced right away, such as Augmented Reality and interactive installations, is very interesting to me, as you need to make sure the design and experience is perfect. I am very structured, have a good eye for detail, and I am always ready to learn new methods and technologies.

## WORK EXPERIENCE

FEB 18 - JUN 18

### RESEARCH ASSISTANT

Aarhus Universitet

Conduct user studies and develop prototypes within e.g. Augmented Reality og web.

JUN 16 - DEC 17

### STUDENT DEVELOPER

Aarhus universitet

Work with different outreach activities for primary schools and high school students with e.g. LEGO Mindstorm robots.

DEC 13 - JUN 17

### LAB WORKER

Aarhus Universitet

Responsible for lending electronics to students, organizing the lab, and hosting laser cutting workshops.

FEB 15 - APR 15

### TEACHING ASSISTANT

Aarhus Universitet

Planning of exercises and correct assignments in the Interaction Design course for 1st year computer science students.

OKT 11 - OKT 15

### SHOP ASSISTANT

Inspiration, Aarhus C

OKT 09 - AUG 11

### SHOP ASSISTANT

Inspiration, Silkeborg

## REFERENCES

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### **Søren Poulsen**

Specialkonsulent,  
Aarhus Universitet

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### **Marianne Petersen**

Associate Professor,  
Aarhus Universitet

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mgraves@cs.au.dk

*More available upon  
request.*

## EDUCATION

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### **AUG 16 - JAN 18 MSc, IT PRODUCT DEVELOPMENT**

Department of Computer Science,  
Aarhus Universitet

### **AUG 14 - JUN 16 BSc, IT PRODUCT DEVELOPMENT**

Department of Computer Science,  
Aarhus universitet

### **AUG 11 - JUN 14 BSc, MATHEMATICS**

Department of Mathematics,  
Aarhus universitet

### **AUG 07 - JUN 10 HIGH SCHOOL**

Silkeborg Gymnasium

## VOLUNTEERING

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### **SEP 16 - APR 18 ORGANIZER**

AUHack

AUHack is a hackathon for students from all over the world with +230 participants.

### **JUN 14 - JUN 16 BOARD MEMBER**

SOFA-IT

Student organization for IT product development students .

### **FEB 12 - OKT 16 TUTOR**

Mat/Fys-Tutorgruppen

Plan and execute the introduction days for new students at IT product development.

## PERSONAL INTERESTS

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I like to be active with dance, fitness, skiing, or a hike in beautiful nature. I also like to cook for friends and once in a while zone out by myself by playing Nintendo - I can highly recommend Zelda and Super Mario.

I love to travel and I do it as often as possible. Both on short weekend trips and longer travels to more exotic destinations. My longest trip was 8 month in New Zealand, where I both worked and travelled. That was a great experience which made a lot new friends from all over the world.