

Experiment 1

Learning how to program using LabView – Part I

Objective

To learn how to write basic LabView programs and understand LabView program flow.

Material Required

Computer with LabView installed.

Prelab

The following must be completed before the Lab session:

Go to the website <http://www.ni.com/white-paper/7466/en> Do the Tutorial and exercises under “LabView Environment” and “Passing Data and Debugging”.

Lab

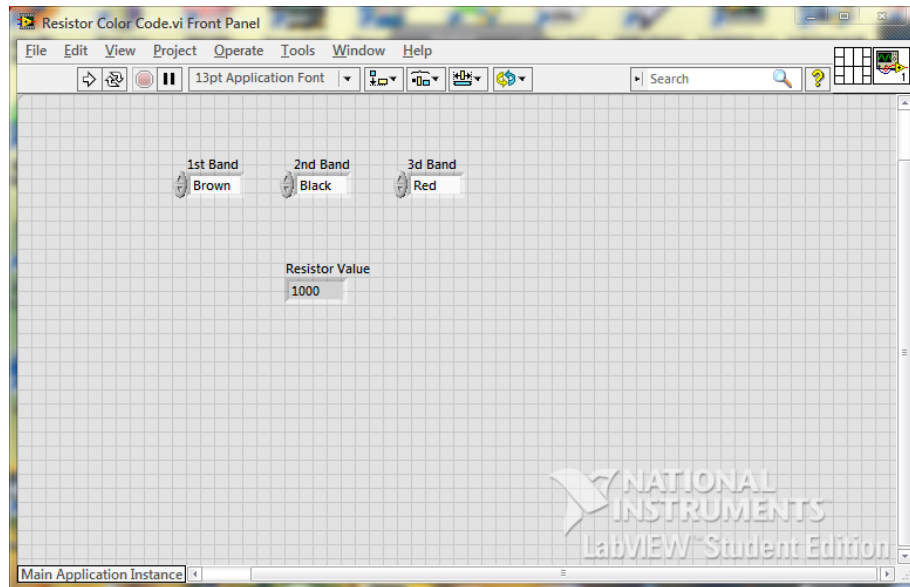
Part I

Write a LabView program that executes an equivalent of the following C-like code, where x is an input and y is an output. (Formula Nodes are not allowed):

```
if(abs(x)<0.1)
    y = 1;
else
    if(x>=0)
        y = 0;
    else
        y = 2;
```

Run your program for the following inputs: x=0.05,-0.05,1,-1

Part II



Write a LabView program that receives three colors representing a resistor color code for its value and returns the numeric resistor value in ohms. Your interface should be similar to the one shown in the figure. The third band should include silver and gold colors.

Run your program at least for the following inputs:

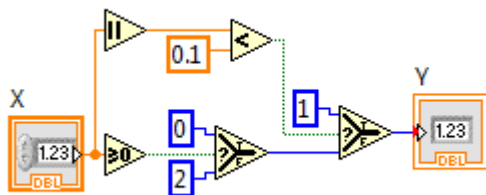
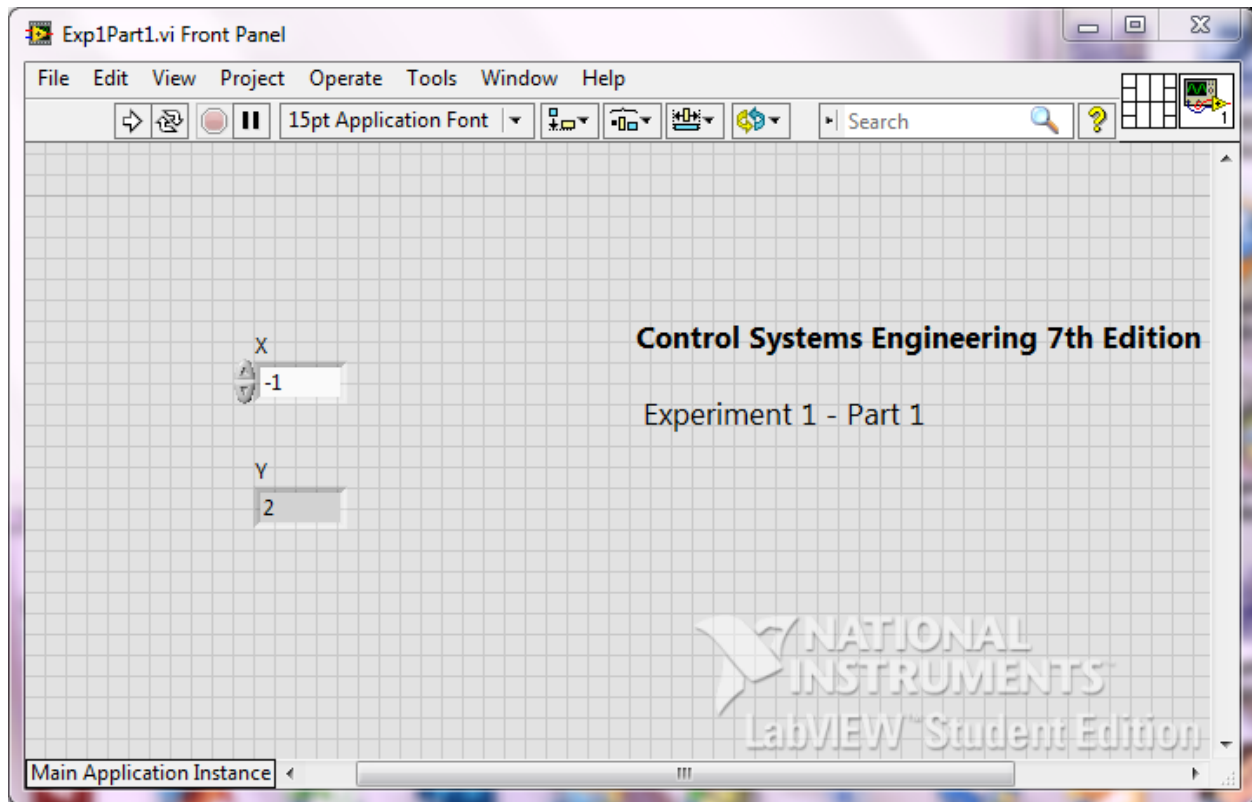
Red Red Black

Brown Black Orange

Orange White Gold

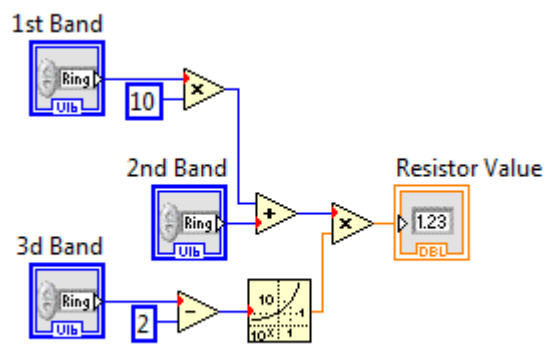
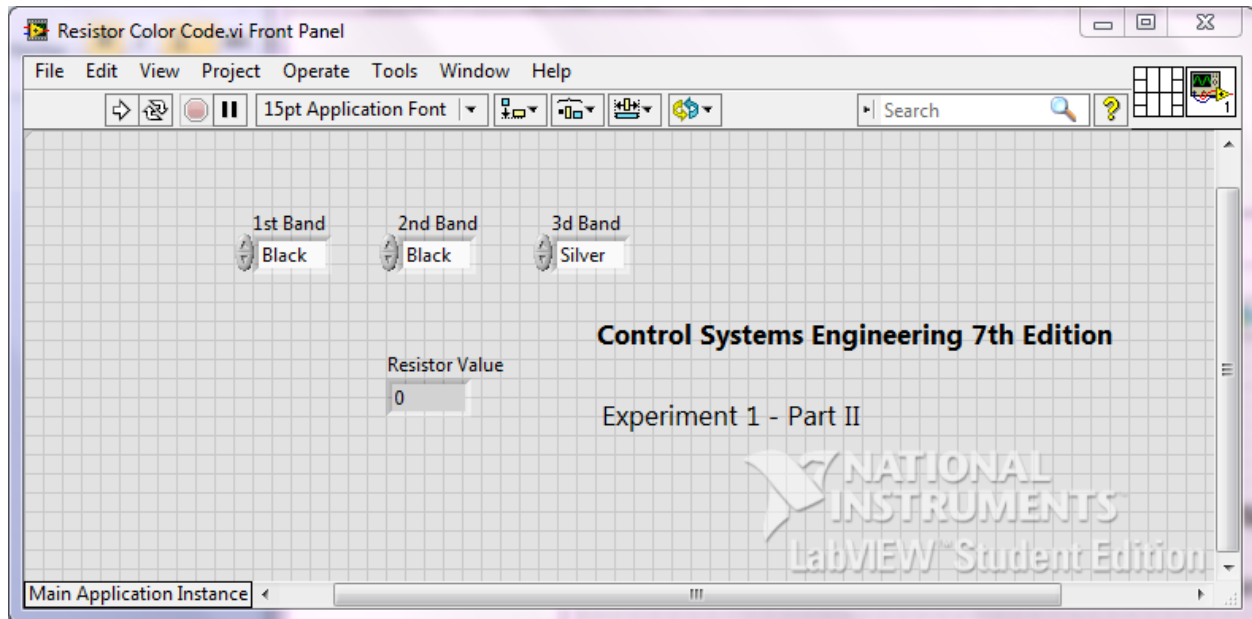
Solutions

Part I



X	Y
0.05	1
-0.05	1
1	0
-1	2

Part II



1st and 2nd Band Rings must be defined as:

Ring Properties: 2nd Band

Appearance Data Type Data Entry Display Format Edit Items Docu

☒ Sequential values

Items	Values
Black	0
Brown	1
Red	2
Orange	3
Yellow	4
Green	5
Blue	6

☐ Allow undefined values at run time

Insert Delete Move Up Move Down Disable Item

OK Cancel Help

3d Band Ring must be defined as

Ring Properties: 3d Band

☒ Sequential values

Items	Values
Silver	0
Gold	1
Black	2
Brown	3
Red	4
Orange	5
Yellow	6

☐ Allow undefined values at run time

Insert
 Delete
 Move Up
 Move Down
 Disable Item

OK Cancel Help

Input	Resistor Value
Red, Red, Black	22
Brown, Black, Orange	10000
Orange, White, Gold	3.9