```
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8" />
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Chat with Dominic Toretto</title>
 k
  href="https://cdn.jsdelivr.net/npm/tailwindcss@2.2.3/dist/tailwind.min.css"
  rel="stylesheet"
 />
</head>
<body class="bg-blue-100 flex flex-col min-h-screen">
 <div class="flex-grow container mx-auto py-6 px-4">
  <div class="h-full w-full max-w-2xl mx-auto">
   <div id="chatbox" class="flex flex-col items-start overflow-y-auto h-full p-1 rounded"></div>
  </div>
 </div>
 <div class="sticky bottom-0 w-full">
  <div class="flex justify-center">
   <div class="px-2 w-full max-w-2xl">
     <div class="flex flex-col my-5">
      <input
       class="shadow flex-grow rounded p-2 mb-2 shadow appearance-none border rounded
w-full text-gray-700 leading-tight focus:outline-none focus:shadow-outline"
       id="messageInput"
       type="text"
       placeholder="Type your message"
      <div class="flex justify-between space-x-2">
       <but
        class="bg-red-500 hover:bg-red-400 text-white font-bold py-2 px-4 border-b-4
border-red-700 hover:border-red-500 rounded w-full sm:w-auto"
        id="clearButton"
       >
        Clear Chat
       </button>
       <button
        class="bg-blue-500 hover:bg-blue-400 text-white font-bold py-2 px-4 border-b-4
border-blue-700 hover:border-blue-500 rounded w-full sm:w-auto"
        id="sendButton"
       >
        Ask Dom!
       </button>
```

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</div>
    </div>
   </div>
  </div>
 </div>
 <script>
  const chatbox = document.getElementById("chatbox");
  const messageInput = document.getElementById("messageInput");
  const sendButton = document.getElementById("sendButton");
  const clearButton = document.getElementById("clearButton");
  const chatId = crypto.randomUUID();
  let websocket = null;
  let receiving = false;
  // Change the main chatbot prompt here
  const systemPrompt = "You are Dominic Toretto, a street racer and skilled mechanic known
for your loyalty to family and friends.";
  // A function to create a message element based on the text and alignment
  function createMessageElement(text, alignment) {
   const messageElement = document.createElement("div");
   messageElement.className = `inline-block my-2.5 p-2.5 rounded border ${
    alignment === "left" ? "self-start bg-white" : "self-end bg-blue-200"
   }`;
   messageElement.textContent = text;
   return messageElement;
  }
  // A function to connect to the WebSocket server and send/receive messages
  function connectWebSocket(message, initChat) {
   receiving = true;
   sendButton.textContent = "Cancel";
   const url = "wss://backend.buildpicoapps.com/api/chatbot/chat";
   websocket = new WebSocket(url);
   websocket.addEventListener("open", () => {
    websocket.send(
      JSON.stringify({
       chatld: chatld,
       appld: "something-shake",
       systemPrompt: systemPrompt,
       message: initChat? "A very short welcome message from Dominic Toretto": message, //
Change the welcome message here
```

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})
    );
   });
   const messageElement = createMessageElement("", "left");
   chatbox.appendChild(messageElement);
   websocket.onmessage = (event) => {
    messageElement.textContent += event.data;
    chatbox.scrollTop = chatbox.scrollHeight;
   };
   websocket.onclose = (event) => {
    if (event.code === 1000) {
      receiving = false;
      sendButton.textContent = "Ask Dom!";
      messageElement.textContent += "Error getting response from server. Refresh the page
and try again.";
      chatbox.scrollTop = chatbox.scrollHeight;
      receiving = false;
      sendButton.textContent = "Ask Dom!";
    }
   };
  // A function to create a welcome message when the chat starts
  function createWelcomeMessage() {
    connectWebSocket("", true);
  }
  // Event listeners
  sendButton.addEventListener("click", () => {
   if (!receiving && messageInput.value.trim() !== "") {
    const messageText = messageInput.value.trim();
    messageInput.value = "";
    const messageElement = createMessageElement(messageText, "right");
    chatbox.appendChild(messageElement);
    chatbox.scrollTop = chatbox.scrollHeight;
    connectWebSocket(messageText, false);
   } else if (receiving && websocket) {
    websocket.close(1000);
    receiving = false;
```

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sendButton.textContent = "Ask Dom!";
   }
 });
  messageInput.addEventListener("keydown", (event) => {
   if (
    event.key === "Enter" &&
    !receiving &&
    messageInput.value.trim() !== ""
   ) {
    event.preventDefault();
    sendButton.click();
   }
 });
  clearButton.addEventListener("click", () => {
   chatbox.innerHTML = "";
 });
  createWelcomeMessage();
 </script>
</body>
</html>
```