

ARTIFICIAL INTELLIGENCE

1) Hyper-parameter Tuning:

Examples	Neural Network Loss per epoch	Neural Network Accuracy per epoch
activation = tanh learning_rate = 0.001 epochs = 10 Shape → 784 hidden-1 → 256 units hidden-2 → 256 units		
activation = relu learning_rate = 0.001 epochs = 20 Shape → 784 hidden-1 → 128 units hidden-2 → 64 units		
activation = than learning_rate = 0.01 epochs = 15 Shape → 784 hidden-1 → 64 units hidden-2 → 64 units hidden-3 → 32 units		

2) Improvements

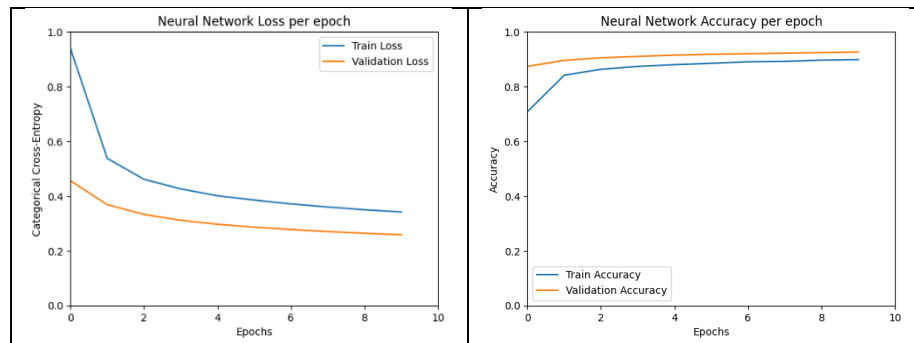
To improve neural network performance beyond **Hyper-parameter Tuning**, I implemented some improvements to the training process.

First, I normalized the input images so that the pixel values range in the range [0, 1] so that the neural network learns more efficiently.

I then added Batch Normalization after each dense level to stabilize and speed up the training through the normalization of intermediate outputs.

In addition, I put Dropout at a rate of 0.2 to reduce overtraining by randomly disabling neurons during training.

Neural Network Loss per epoch	Neural Network Accuracy per epoch
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3) Comprehension Questions:

- a) MNIST's data has been shown to be effective in training this model, but due to the limitation to 28x28 images the application cannot proceed to use for larger, more complex real-world images.
- b) Not all pixels are necessary for prediction as a subset contains the information (the white pixels) that make up the number.
- c) Deep neural networks should be used when the data is large, complex and unstructured. They also help when there are patterns in the data that are not visible.
- d) Yes, deep learning can be used in all 3 branches of Machine Learning (Supervised Learning, Unsupervised Learning and Reinforcement Learning), but with the particularity that it is more complex and requires more resources.

[Github Repository](#)

[Google Colab Notebook](#)