MILTON CHUNG

https://miltonchung.github.io

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EDUCATION

University of California, Santa Cruz   June 2020

Majors: Bachelor of Arts in Computer Science & Bachelor of Science in Cognitive Science (concentration in Artificial Intelligence/Human-Computer Interaction)

Cumulative GPA: 3.93 (Summa Cum Laude)

Awards: Dean's Honor Award (Fall 2016 - Spring 2020), Highest Honor in Computer Science and Cognitive Science (June 2020), College Service Award (June 2020), College Ten Social Justice and Community Leadership (June 2020)

Relevant Coursework: Data Structures and Algorithms, Mobile Applications, Web Applications, Database Systems, Computer Systems, Computer Networks, Computer Graphics, Computational Models, Human Centered Design Research, Human Factors

TECHNICAL SKILLS

Programming Languages	Java (3 years), JavaScript (1 year), Python (1 year)
Tools & Technologies	HTML/CSS, SASS, Bootstrap 4, React, VS Code, Sublime Text, Android Studio, LaTeX PostgreSQL, GitHub
Languages	English, Mandarin

WORK EXPERIENCE

Class Grader, *Baskin School of Engineering, Santa Cruz, CA*   October 2018 - June 2020

· Graded and provided detailed feedback on homework and attended weekly meetings with professors and teacher's assistants

· Graded for Computational Models (Spring 2020) and Statistics (Fall 2018 and Winter 2020)

Tech Crew, *Colleges Nine & Ten Activities Office, Santa Cruz, CA*   May 2018 - September 2019

· Prepared College Nine and College Ten event facilities including sound, light, and projection equipment for various college events

· Planned and executed College Nine & Ten Graduation Ceremony in Spring for 1,000+ students and parents, and guided and helped 500+ incoming frosh for the Move-in event in Summer/Fall

· Troubleshooted and solved any technical difficulties in a fast-paced environment

· Communicated and worked closely with clients to meet their needs from tech setups to room layouts to make their events run smoothly

Graphic Designer, *Insane Ink, San Jose, CA*   August 2015 - May 2016

· Designed graphics using Adobe Photoshop and Adobe Illustrator based on customers needs and wants and provided world class service

· Completed seven orders with a team of five and generated $1974 profit with a profit margin of 29%

· Monitored and oversaw team status and recommended team improvements for each month

PROJECT

Mobile App Developer   September 2019 - March 2020
iChem

· Designed and developed front-end user interface using Android Studio with Java/XML following the MVC software design pattern and will be used in an Inorganic Chemistry class in Winter 2021

· Collaborated and communicated with teammates and professors through Slack and Gmail