

Vincent W. Feng

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Personal Statement

As a computer science graduate, I am looking for real world experience. I have a strong knowledge of the fundamentals of programming and an interest in open source software. I also enjoy learning new things and teaching them to others. As a junior developer, I would like to learn 'in office' rather than remote.

Skills

Languages	Python, SQL, JavaScript, HTML5, CSS, C, C#, R, Java
Frameworks	SQLite, JQuery, React, OpenGL, tkinter, MySQL connector
Languages	Native English, 1.5 years of formal Japanese study
Other Related	Agile, Scrum, Linux, IBM Cloud, Google Cloud Platform

Experience

Henry Feng Lawyers

Auckland, NZ

PART-TIME ASSISTANT

Jan. 2021 - Present

- Filled out Anti-Money Laundering papers.
- Tidied up files, making sure certain documents were included within.

Education

Mission Ready HQ

Auckland, NZ

ADVANCED SOFTWARE DEVELOPER

2022

- Learned and developed in an Agile workflow, including Design Patterns and Scrum
- Learned fullstack web development, including React and APIs
- Worked with IBM Cloud and Google Cloud Platform

UoA(University of Auckland)

Auckland, NZ

B.S. IN COMPUTER SCIENCE

2017 - 2020

- Learned programming languages such as Python, C, Java, JavaScript.
- Learned basic algorithms and how to think methodically using mathematical proofs.
- Designed database models from real world examples.
- Learned about UI design and Agile practices.
- Created simple websites using JQuery.
- Learned Object-Oriented and Functional Programming practices.

Certificates & Licenses

DOMESTIC

2020	Certificate of Outstanding Achievement , A- in Computer Graphics and Image Processing	UoA
2017	Certificate of Outstanding Achievement , A- in Principle of Programming	UoA
2016	First Aid Certificate , Red Cross	AGS

Extracurricular Activity

UoA Game Developer Guild

UoA

GENERAL EXECUTIVE MEMBER

Mar. 2019 - Present

- Was a normal member since 2018.
- Volunteered as an executive for 2019.
- Worked at club stalls.
- Assisted tutorial members.
- Created a simple snake clone in GDevelop and pong clone in Unity.
- Volunteered for Akl GameDev Meetup and assisted in setup and signups.
- Volunteered for Kiwijam 2021 and assisted in catering.

UoA Anime and Manga Club

UoA

GENERAL EXECUTIVE MEMBER

Mar. 2020 - Nov. 2020

- Was a normal member since 2017
- Signed up as an executive at the end of 2019.
- Helped prepare events.
- Managed sign-ups.
- Worked as leader for groups.

References

UPON REQUEST