Minsi Hu



Education

University of Maryland, College Park (UMD)

❖ B.S. Computer Science (Machine Learning Track)

❖ B.S. Mathematics (Applied Math Track)

Expected May 2026

GPA: 4.00 / 4.00

Relevant Coursework

Machine Learning | Deep Learning | Computer Vision | Cryptography | Graph Theory | Algorithms | Advanced Data Structures | Web Development | Data Science | Real Analysis | Numerical Analysis | Probability Theory | Theory and Methods of Statistics | Advanced Numerical Optimization

Work Experience

Teaching Assistant | *University of Maryland*

August 2023 - Present

- ❖ Teaching Assistant for the CMSC132: Object-Oriented Programming, CMSC216: Introduction to Computer Systems, CMSC330: Organization of Programming Languages, and STAT410: Introduction to Probability Theory courses.
- ❖ Taught discussion sections, held office hours, and designed coursework for over **3000 students**.

Course Instructor | *University of Maryland*

December 2024 - Present

❖ Instructor and facilitator for CMSC389E: Digital Logic Design Through Minecraft, responsible for managing course logistics, organizing materials, designing projects, and delivering weekly lectures to over 50 students.

Undergraduate Research Assistant | *University of Maryland*, NMCL

December 2023 – Present

- ❖ Developed <u>software</u> to assess the efficacy of various **feature extraction** methods (functional connectivity, graph centralities) and **machine learning models** (SVMs, MLPs, CNNs) for classifying **electroencephalography** (EEG) data.
- Currently <u>investigating</u> the viability of deep neural networks as classification algorithms for EEG and utilizing saliency methods (heat maps) as a post-hoc analysis to reveal insights into important connections between different brain regions.

Personal Projects

DeepCore | C++ & CUDA

May 2024 – June 2024

❖ Engineered a C++ neural network library from scratch, leveraging NVIDIA's <u>CUDA</u> platform to accelerate tensor operations with parallel computing on the graphics processing unit (GPU). Evaluated to recognize handwritten digits from the <u>MNIST</u> database with over 98% accuracy.

Emotion AI | Python & TypeScript | Bitcamp 2024

April 2024 – April 2024

❖ Developed a facial sentiment analysis and chatbot application using OpenCV, TensorFlow, OpenAI API, and React + TypeScript to recognize facial expressions in real-time with a custom-trained CNN, and curate personalized responses based on detected emotions.

Sorting Simulator | Java | Bitcamp 2023

April 2023 – May 2023

❖ Designed an advanced sorting algorithm visualizer with **Java Swing**, showcasing real-time array updates and collecting metrics (swaps & insertions) as various **sorting algorithms** (mergesort, quicksort, introsort) are applied, enabling **algorithm evaluation**.

Skills

Languages | Python, C++, C, Java, Rust, OCaml, R, Javascript, Typescript, SQL, C# **Other** | CUDA, Pandas, TensorFlow, OpenCV, HTML, CSS, React, MATLAB, Git, LaTeX