Minsi Hu



Education

University of Maryland, College Park (UMD)

University Honors (UH) Program

- ❖ B.S. Computer Science (Machine Learning Track)
- ❖ B.S. Mathematics (Applied Math Track)

Relevant Coursework

- Courses Completed: Calculus III | Linear Algebra | Differential Equations | Discrete Structures |
 Object Oriented Programming | Computer Systems | Web Development | Programming Languages |
 Algorithms | Data Science
- Courses In Progress: Deep Learning | Advanced Data Structures | Advanced Calculus | Theory and Methods of Statistics | Independent Undergraduate Research

Work Experience

Teaching Assistant | *University of Maryland*

August 2023 – Present

GPA: 4.00 / 4.00

Expected May 2025

❖ Teaching Assistant for the CMSC132: **Object-Oriented** Programming II, CMSC216: Introduction to **Computer Systems**, and STAT410: Introduction to **Probability Theory** courses.

Undergraduate Research Assistant | <u>University of Maryland</u>, <u>NMCL</u>

December 2023 – Present

❖ Implemented software to assess the efficacy of different functional connectivity methods for electroencephalography classification, utilizing various feature extraction methods, machine learning models (SVM, RF, MLPs), neural networks (convolutional, graph, transformer), etc.

WHK Student Intern | National Cancer Institute (NCI), Dr. Kylie Walters

June 2021 – May 2022

❖ Conducted research on the **USP14 inhibitor** under mentor Dr. Kylie Walters and her team, and used **PyMOL** to generate protein models of enzymes in the ubiquitin-proteasome pathway.

Personal Projects

Digit Recognizer | C++

May 2023 – August 2023

❖ Developed a C++ implementation of a **convolutional neural network** from scratch, utilizing **deep learning** techniques and **linear algebra** to recognize handwritten digits from the <u>MNIST</u> database.

Mims' Rucoy Calculator | Python & Java

September 2020 – October 2023

❖ Launched an intelligent utility Discord bot using **Java Discord API**, deployed in over 4800 servers, assisting thousands of users daily in optimizing their gameplay.

Rucov Vision Bot | Python

June 2023 – July 2023

❖ Implemented an image recognition application using **OpenCV** and **PyAutoGUI**, which captures screen images, identifies targets, and automates actions to improve a user's experience in a multiplayer game.

Sorting Simulator | Java | Bitcamp 2023

April 2023 – May 2023

❖ Designed a sorting algorithm visualizer using **Java Swing** to showcase real-time updates to arrays as 10 different sorting algorithms are applied.

Skills

Languages | C++, C, Python, Java, Rust, OCaml, SQL, Javascript, Typescript, C# **Other** | HTML, CSS, React, MySQL, MATLAB, MongoDB, Pandas, Node, Unity, Git, LaTeX