Nguyen Pham Minh Tri – Backend Developer

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SUMMARY

I am a dedicated third-year student with a strong foundation in web development, specializing in backend development with Java. Driven by a passion for growth, I constantly embrace new technologies to

refine my expertise and aspire to excel as a skilled software engineer.

TECHNICAL SKILL

Programming Languages: Java, C++, Python

Frameworks/Platforms:

• Springboot, Spring Sercurity and another Spring Frameworks

• Django

Database Management Systems: PostgreSQL, MS SQL Server

Foreign Languages:

Basic Communication: Ability to communicate effectively in simple terms.

• Document Comprehension: Proficient in reading and understanding technical documentation.

PROFESSIONAL EXPERIENCE

Viet Tri Dao (Da Nang) – Online Intern Backend Developer

June 26th, 2024 – July 25th, 2024

Project: Auction (14 members, 6 Front-end, 5 Back-end, 2 BA, 1 Tester)

• **Description:** The online auction website in the U.S. allows users to bid and exchange goods.

Technologies:

o Model: Alige-Scrum

o Frontend: ReactJs, Tailwind, TypeScript and another React framework

o Backend: Springboot, Spring Sercurity, Spring Cloud, another Spring Framework,

RabbitMq, JWT, Oauth2

o Database: SQL Server

o Tool: Docker, Swagger, PostMan, Trello, Git

• Responsibilities:

- Choosing backend technology, analyzing and designing the database, analyzing and designing the system, writing API documentation.
- Defining code structure, reviewing code, providing solutions, and resolving issues for the backend team.
- Collaborating on business logic and database design with the Product Owner and Business Analyst to create the product roadmap.
- Building systems with features such as login, logout, authorization, CRUD auctions, and auction participation registration.
- Working in a team using the Agile-Scrum model, addressing issues that arise during the team's work process.
- **Github:** https://github.com/Min-Trees/Auction_MockProject (dev-java-minhtri)

Backend Developer (Team Project)

January 2024 - May 2024

Project: Toomeet Social Media (1 Front-end, 3 Backend)

• **Description:** A social networking website for students with full social media features, built on a Microservices architecture.

• Technologies:

- o Frontend: ReactJs, Tailwind, NextJs, TypeScript
- Backend: Springboot, Spring Sercurity, Spring Cloud, another Spring Framework,
 RabbitMq, JWT, Oauth2, WebSocket, Google Cloud
- o Database: PostgreSQL, Redis
- o Tool: PostMan, Docker, Swagger, Git

• Responsibilities:

- Choosing backend technology, analyzing and designing the database, analyzing and designing the system, writing API documentation.
- O Defining code structure, providing solutions, and resolving issues for the backend team.
- o Building systems with features GroupService

- o Working in a team, addressing issues that arise during the team's work process.
- Github: https://github.com/Min-Trees/TooMeet

Additionally, there are a few other projects.

EDUCATION

Thu Dau Mot University

- Information Technology
- Participation in algorithm competitions both within and outside the university (ucpc, icpc, computer science olympics)

WORK EXPERIENCE

MindX Technology School

June 2023 - PRESENT

o Teaching Experience – Python, Web Frontend, and GameMaker