

[Paper Review]

A computer algorithm for reconstructing a scene from two projections*

[Essential Matrix]

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ISL Lab seminar

Contents

Problem definition

Derivation

8-points algorithm

Extract R, T from Essential matrix

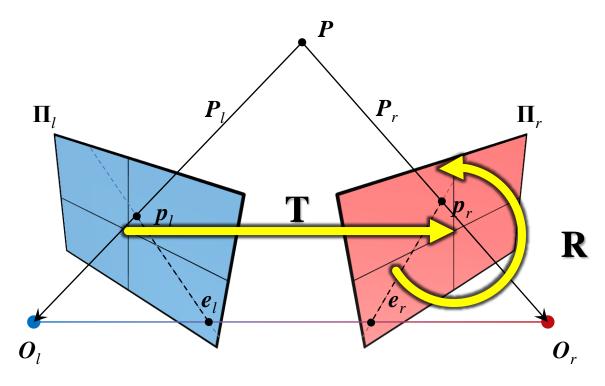
3D Reconstruction

Experimental Result

Problem definition

Finding a relative camera pose between two views in physical space

(normalized image coordinate)



$$P_{r} = \mathbf{R}(P_{l} - \mathbf{T})$$

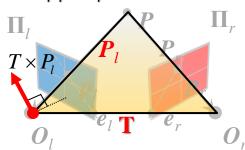
$$P_{i} = \begin{bmatrix} X_{i} & Y_{i} & Z_{i} \end{bmatrix}^{T}$$

$$p_{i} = \begin{bmatrix} \frac{X_{i}}{Z_{i}} & \frac{Y_{i}}{Z_{i}} & 1 \end{bmatrix}^{T}$$

$$= \begin{bmatrix} x_{i} & y_{i} & 1 \end{bmatrix}^{T}$$

Derivation

Epipolar plane



$$(P_{l} - \mathbf{T})^{T} (\mathbf{T} \times P_{l}) = 0$$

$$P_{r} = \mathbf{R}(P_{l} - \mathbf{T}) \Rightarrow (P_{l} - \mathbf{T}) = \mathbf{R}^{T} P_{r}$$

$$(\mathbf{R}^{T} P_{r})^{T} (\mathbf{T} \times P_{l}) = 0$$

$$P_{r}^{T} \mathbf{R} [\mathbf{T}]_{\times} P_{l} = 0$$

$$P_{r}^{T} \mathbf{E} p_{l} = 0$$

Skew-symmetric form

$$\begin{bmatrix} \mathbf{T} \end{bmatrix}_{\times} = \begin{bmatrix} 0 & -T_3 & T_2 \\ T_3 & 0 & -T_1 \\ T_2 & T_1 & 0 \end{bmatrix}$$

Essential matrix E

$$\mathbf{E} = \mathbf{R} [\mathbf{T}]_{\mathsf{k}}$$

$$\mathbf{E} = \begin{bmatrix} e_{11} & e_{12} & e_{13} \\ e_{21} & e_{22} & e_{23} \\ e_{21} & e_{22} & e_{23} \end{bmatrix}$$

Point-normal form of the equation of a plane

$$(\mathbf{x} - \mathbf{a}) \cdot \mathbf{n} = 0$$

It defines a certain point x on the plane which contains point a and be normal to n vector

8-points algorithm

$$p_{r}^{T}\mathbf{E}p_{l} = 0$$

$$x_{r}x_{l}e_{11} + x_{r}y_{l}e_{12} + x_{r}e_{13} + y_{r}x_{l}e_{21} + y_{r}y_{l}e_{22} + y_{r}e_{23} + x_{l}e_{31} + y_{l}e_{32} + e_{33} = 0$$

$$\mathbf{E} = \begin{bmatrix} e_{11} & e_{12} & e_{13} \\ e_{21} & e_{22} & e_{23} \\ e_{31} & e_{32} & e_{33} \end{bmatrix}$$

$$\hat{\mathbf{p}}_{k}^{T} \cdot \mathbf{e} = 0$$

$$Where, \quad \hat{\mathbf{p}}_{k} = \begin{bmatrix} x_{r}^{k} x_{l}^{k} & x_{r}^{k} y_{l}^{k} & x_{r}^{k} & y_{r}^{k} x_{l}^{k} & y_{r}^{k} y_{l}^{k} & y_{r}^{k} & x_{l}^{k} & y_{l}^{k} & 1 \end{bmatrix}^{T_{l}}$$

$$\mathbf{e} = \begin{bmatrix} e_{11} & e_{12} & e_{13} & e_{21} & e_{22} & e_{23} & e_{31} & e_{32} & e_{33} \end{bmatrix}^{T}$$

Collect all corresponding pair vectors

$$\hat{\mathbf{P}}^T \cdot \mathbf{e} = 0$$
 Where, $\hat{\mathbf{P}} = \begin{bmatrix} \hat{\mathbf{p}}_1^T \\ \vdots \\ \hat{\mathbf{p}}_k^T \end{bmatrix}$, $k \ge 8$

Extract R, T from Essential matrix

Normalized translation vector T

$$\mathbf{E} = \mathbf{R}[\mathbf{T}]$$

$$\mathbf{E}^{T}\mathbf{E} = [\mathbf{T}]_{\times}^{T}\mathbf{R}^{T}\mathbf{R}[\mathbf{T}]_{\times} = [\mathbf{T}]_{\times}^{T}\mathbf{I}[\mathbf{T}]_{\times} = [\mathbf{T}]_{\times}^{T}[\mathbf{T}]_{\times}$$

$$= \begin{bmatrix} \mathbf{T}_{3}^{2} + \mathbf{T}_{2}^{2} & -\mathbf{T}_{2}\mathbf{T}_{1} & -\mathbf{T}_{3}\mathbf{T}_{1} \\ -\mathbf{T}_{1}\mathbf{T}_{2} & \mathbf{T}_{3}^{2} + \mathbf{T}_{1}^{2} & -\mathbf{T}_{3}\mathbf{T}_{2} \\ -\mathbf{T}_{1}\mathbf{T}_{3} & -\mathbf{T}_{2}\mathbf{T}_{3} & \mathbf{T}_{2}^{2} + \mathbf{T}_{1}^{2} \end{bmatrix}$$

$$= \begin{bmatrix} 1 - \mathbf{T}_{1}^{2} & \mathbf{T}_{2}\mathbf{T}_{1} & -\mathbf{T}_{3}\mathbf{T}_{1} \\ -\mathbf{T}_{1}\mathbf{T}_{2} & 1 - \mathbf{T}_{2}^{2} & \mathbf{T}_{3}\mathbf{T}_{2} \\ -\mathbf{T}_{1}\mathbf{T}_{3} & -\mathbf{T}_{2}\mathbf{T}_{3} & 1 - \mathbf{T}_{3}^{2} \end{bmatrix}$$

Sign is not determined yet.

$$|\mathbf{T}| = \sqrt{\mathbf{T}_1^2 + \mathbf{T}_2^2 + \mathbf{T}_3^2} = 1$$

$$tr(\hat{\mathbf{E}}^T \hat{\mathbf{E}}) = 2(\hat{\mathbf{T}}_1^2 + \hat{\mathbf{T}}_2^2 + \hat{\mathbf{T}}_3^2)$$

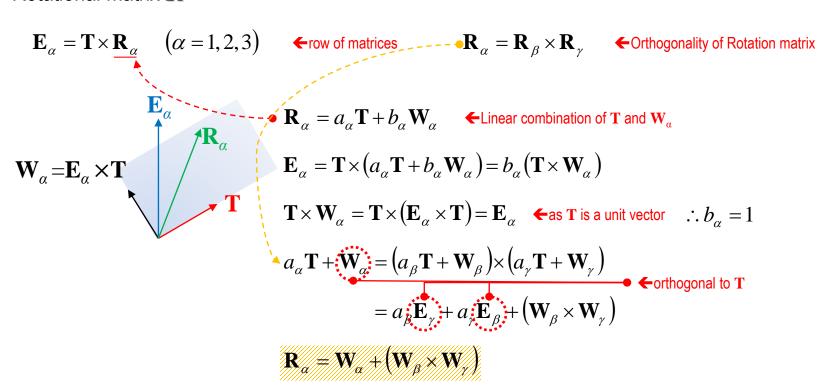
$$s = \sqrt{\frac{tr(\hat{\mathbf{E}}^T \hat{\mathbf{E}})}{2}} \quad \leftarrow \text{scale}$$

←Might not normalized..

$$\mathbf{E} = \frac{1}{s} \hat{\mathbf{E}}$$

Extract R, T from Essential matrix

Rotational matrix R



3D Reconstruction

■ Depth scale **Z**

$$\mathbf{R}_r = \frac{\mathbf{R}_1 \cdot (P_l - \mathbf{T})}{\mathbf{R}_3 \cdot (P_l - \mathbf{T})} = \frac{\mathbf{R}_1 \cdot (p_l - \mathbf{T}/Z_l)}{\mathbf{R}_3 \cdot (p_l - \mathbf{T}/Z_l)}$$

$$Z_{l} = \frac{(\mathbf{R}_{1} - x_{r}\mathbf{R}_{3}) \cdot \mathbf{T}}{(\mathbf{R}_{1} - x_{r}\mathbf{R}_{3}) \cdot p_{l}} \qquad X_{l} = x_{l}Z_{l}$$

$$Y_{l} = y_{l}Z_{l}$$

Experimental Result

Extracting T and R from synthesized E using MATLAB

```
function [R1, R2, t1, t2] = RTfromE(E)

scale = sqrt(trace(E'*E)/2);
E = E/scale;
EE = E'*E;

t1(1,1) = sqrt(1-EE(1,1));
t1(2,1) = sqrt(1-EE(2,2));
t1(3,1) = sqrt(1-EE(3,3));

t2(1,1) = -sqrt(1-EE(1,1));
t2(2,1) = -sqrt(1-EE(2,2));
t2(3,1) = -sqrt(1-EE(3,3));
```

```
W1 = cross(E(1,:),t1);

W2 = cross(E(2,:),t1);

W3 = cross(E(3,:),t1);

R1(1,:) = W1 + cross(W2,W3);

R1(2,:) = W2 + cross(W3,W1);

R1(3,:) = W3 + cross(W1,W2);

W1 = cross(-E(1,:),t1);

W2 = cross(-E(2,:),t1);

W3 = cross(-E(3,:),t1);

R2(1,:) = W1 + cross(W2,W3);

R2(2,:) = W2 + cross(W3,W1);

R2(3,:) = W3 + cross(W1,W2);
```

Experimental Result

R $\begin{pmatrix}
0.500 & 0.000 & 0.866 \\
0.433 & 0.866 & -0.250 \\
-0.750 & 0.500 & 0.433
\end{pmatrix}$

 $\begin{bmatrix} \mathbf{T} \end{bmatrix}_{\mathbf{X}} \begin{pmatrix} 0.000 & 0.743 & -0.557 \\ -0.743 & 0.000 & 0.371 \\ 0.557 & -0.371 & 0.000 \end{pmatrix}$

 $\mathbf{E} = \begin{pmatrix} 0.482 & 0.050 & -0.279 \\ -0.783 & 0.414 & 0.080 \\ -0.130 & -0.718 & 0.604 \end{pmatrix}$

 $\mathbf{R_1} = \begin{pmatrix} 0.500 & 0.000 & 0.866 \\ 0.433 & 0.866 & -0.250 \\ -0.750 & 0.500 & 0.433 \end{pmatrix}$

 $\mathbf{T_1} \quad \left(\begin{array}{c} 0.371 \\ 0.557 \\ 0.743 \end{array} \right)$

 $\mathbf{R_2} \left(\begin{array}{ccc} 0.116 & 0.924 & 0.365 \\ -0.093 & -0.356 & 0.930 \\ 0.989 & -0.142 & 0.045 \end{array} \right)$

 $\mathbf{T_2}$ $\begin{pmatrix} -0.371 \\ -0.557 \\ -0.743 \end{pmatrix}$