Semi-Global Matching 추가 이론 및 구현

Heiko Hirschmuller, 2005, IEEE CVPR, Accurate and Efficient Stereo Processing by Semi-Global Matching and Mutual Information

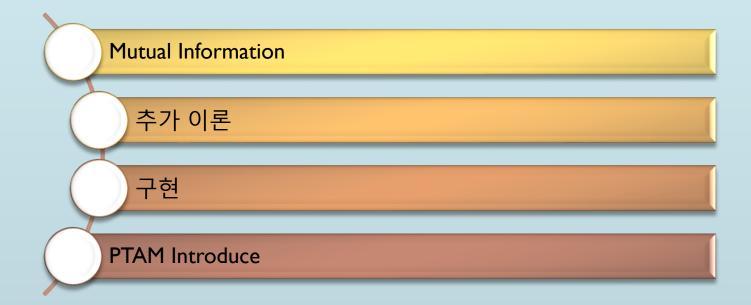
PTAM Introduce

Georg Klein, David Murray, 2007, ISMAR Parallel Tracking and Mapping for Small AR Workspace

유 용길



목차

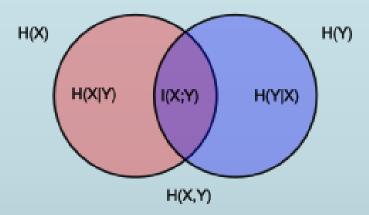


Mutual Information

• Mutual Information(상호 정보량)

$$MI(A, B) = \int_{A \in a} \int_{B \in b} \frac{P(A \cap B)}{P(A) * P(B)} dAdB$$

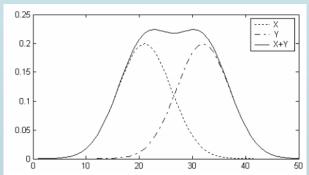
• 두 사건 사이의 확률로 서로의 연관성이 얼마나 깊은지 확인하는 척도.



Mutual Information

$$MI_{I_1,I_2} = H_{I_1} + H_{I_2} - H_{I_1,I_2}$$

Smooth Kernel을 이용한 MI 추정
 Parzen Window를 가우시안 밀도 함수로 사용



• 제안된 새로운 Entropy Function

$$h(i) = -\frac{1}{n}\log(P_{j}(i)\otimes g(i))\otimes g(i)$$

$$H_{I} = \sum_{p} -\frac{1}{n} \log(P_{I}(i) \otimes g(i)) \otimes g(i)$$

$$P_{I_1,I_2}(i,k) = \sum_{\rho} \frac{1}{n} T[(i,k) = (I_{1\rho},I_{2\rho})]$$

$$H_{I_1,I_2} = \sum_{p} -\frac{1}{n} \log(P_{I_1,I_2}(i) \otimes g(i)) \otimes g(i)$$

추가 이론

Cost Function

$$L_{r}(\rho, d) = C(\rho, d) + \min(L_{r}(\rho - r, d), L_{r}(\rho - r, d - 1) + P_{1}, L_{r}(\rho - r, d + 1) + P_{1}, \min_{i} L_{r}(\rho - r, i) + P_{2})$$

$$- \min_{k} L_{r}(\rho - r, k)$$

$$\therefore L_{r_{max}} = C_{max} + P_{2}$$

- 최종 Cost 계산 $S(p,d) = \sum_r L_r(p,d)$ pixel p에서 S(p,d)가 작은 d를 Disparity로 선정
- Disparity with Median Filter
 성능 향상을 위해 작은 사이즈(3X3) Window를 가진 Median filter를 Disparity Image에 사용.
- Occlusion 판별

$$D_{p} = \begin{cases} D_{bp} - if \mid D_{bp} - D_{mq} \mid \leq 1, q = e_{bm}(p, D_{bp}) \\ D_{inv} - otherwise. \end{cases}$$

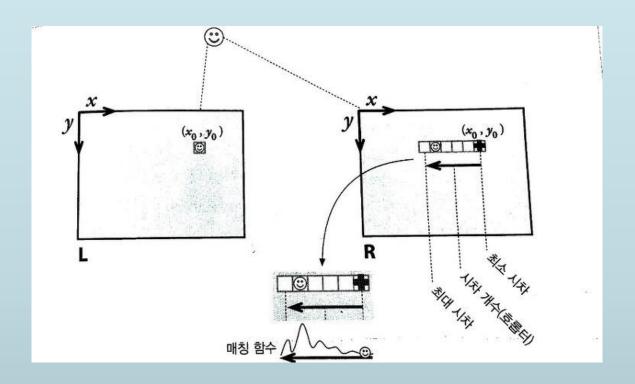
구현

OpenCV SGBM function (Semi-Global Block-Matching)

```
//configuration of the algorithm
int mindisp = 0;
int maxdisp = 368;
int channels = m1.channels();
//prefilter values
int SADsize = 9;
int Pground = channels+SADsize+SADsize;
//postfiltervalues
int disp12MaxDiff = 2;
int preFilterCap = 63;
int uniqueness = 10;
int speckleWS = 100;
int speckleSize = 32;
bool orig=false;
StereoSGBM sgbm(mindisp, maxdisp, SADsize, 8*Pground, 32*Pground, disp12MaxDiff,
                preFilterCap, uniqueness, speckleWS, speckleSize, orig);
sgbm(m1,m2,disp);
Mat disp8:
disp.convertTo(disp8, CV_8U, 255/(maxdisp*16.));
```

구현

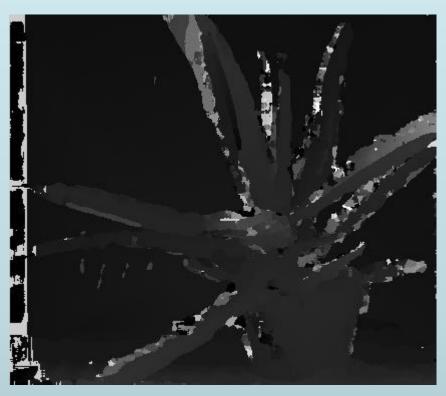
• SAD Sum of Absolute Difference.



구현

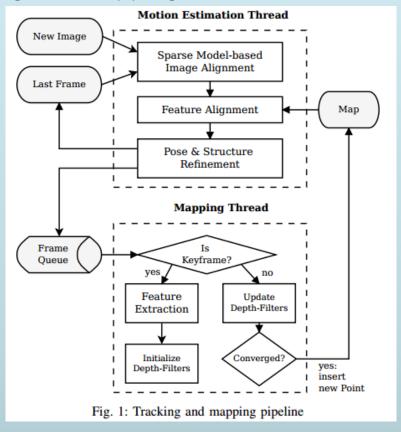
• 결과





<SGBM> <SAD>

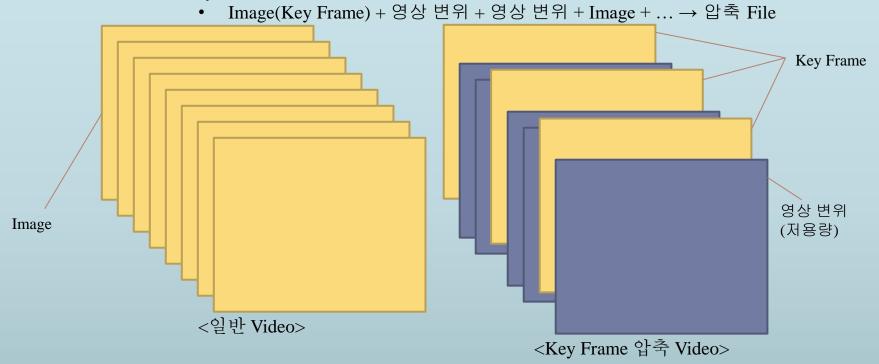
Parallel Tracking and Mapping.



<SVO: Fast Semi-Direct Monocular Visual Odometry> (Christian Forster, Matia Pizzoli, Davide Scaramuzza, ICRA 2014)

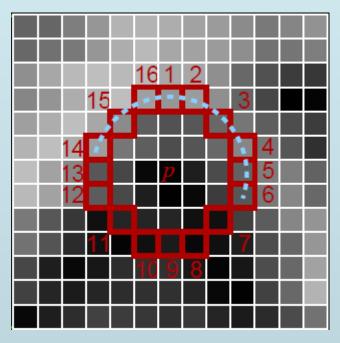


- Monocular Visual SLAM using Key Frame.
 - Single Camera.
 - Key Frame.
 - 일반 Video
 - Image + Image + Image ... → 대용량 File
 - Key Frame 압축 Video





• Using FAST Algorithm

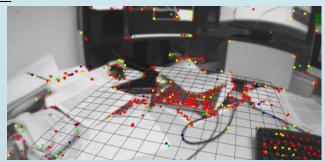


- All much brighter than p or
- All much darker than p

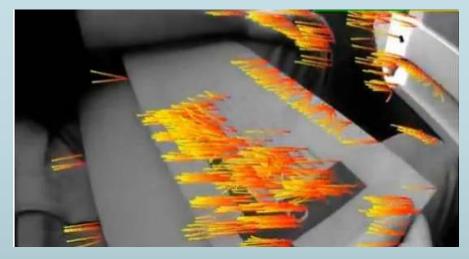
Corner Pixel



- PTAM
 - FAST 특징점 추출



• 특징점 추적



• Key Fame과 추적된 마지막 Frame의 특징점 간의 5-Point Algorithm





Q&A