Luong Minh Hien

Game developer - Front end engineer - Backend developer

0969970151

OBJECTIVE

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hienb697@gmail.com

Q

625/35 Tran Xuan Soan Street, Tan Hung ward, Ho Chi Minh City

https://www.linkedin.com/in/hi

Enthusiastic and creative information technology student with a passion for game and web development, seeking an internship where I can apply my knowledge of programming languages and game design principles. Eager to contribute to innovative projects while further enhancing my skills in a collaborative environment.

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Kmin Academy - Học viện Khoa học Máy tính

WORK EXPERIENCE -

2021 - 2024

2021 - 2025

EDUCATION

BACHELOR'S DEGREE IN INFORMATION TECHNOLOGY

VNUHCM - University of Science

4/2022 - 7/2022

REACT COURSE

Kmin Academy

Freelancer Full stack developer

2023 - 2024

CERTIFICATIONS

BrightStdio

2021 - now

8/2022

Kmin academy - React Certifications

10/2021

Free Code Camp - Front End Development Libraries

Coder School

2024 - now

TEACHING ASSISTANT & FRONTEND DEVELOPER

- Teaching assistant at Kmin Academy in front-end development and Back-end development including HTML, CSS, Javascript/Typescript, and ReactJS.
- Prepare learning material, send feedback, and help improve student coding skills.
- Design and develop a quiz website for students using React Typescript.

FULL STACK & UI DESIGN

- Making startup Fya website A platform that helps brands and agencies create landing pages. Help agencies and brands easily collaborate.
- · Build a management system and responsive website

FOUNDER & GAME DEVELOPER

- Releasing my first-ever indie game called Shape on Steam.
- Currently working on some game projects and still updating on Instagram call @BrightStdio.
- Researching and making game mechanics and adding features to the game.

TEACHER ASSISTANT

 Prepare learning material, sharing game experience with student

9/2021 PROJECTS

Free Code Camp - Legacy JavaScript Algorithms and Data Structures

8/2021

Free Code Camp - Responsive Web Design

ACTIVITIES

4/2023 - 7/2023

Fya Startup 2.0 – UEH Institute of Innovation Competition

1/2024 - Now

TECHNOLOGY
Tailwind CSS, ReactTs,
Typescript, Postgresql,

FULLSTACK DEVELOPER

- Building pitch deck
- Design database using Postgresql
- Make responsive web design using Tailwind and ReactJS

REFERENCES

https://fya-2-0.vercel.app/

Advertisement —



• Assign tasks to all members.

UEH INSTITUTE OF INNOVATION, UNIVERSITY OF ECONOMICS HO CHI MINH CITY

Contestant

Compete with other startups and pitch my startup idea Develop my startup idea from scratch

Introduction of web devlopment 10/2023 - 1/2024

TECHNOLOGY Javascript, HTML, Bootstrap (Framework), MongoDB

- Design management app UI on Figma
- Coding NodeJS app with MVC architecture

Achievement, Add new game mechanics

REFERENCES

REFERENCES

DEVELOPER

REFERENCES

UNITY GAME DEVELOPER

https://youtu.be/8rkmHi95IUo

Build real-time application

https://github.com/MinHien-git/Advertisement-Management

• Brainstorming and coding games on Unity, Design level, Design

Dots war - BrightStdio

1/2024 - now

TECHNOLOGY Unity, C#

JAVA chatting application — Java Introduction

TECHNOLOGY Java

10/2023 - 1/2024

UNITY GAME DEVELOPER, GAME DESIGNER

• Response flow using thread and sockets

https://github.com/MinHien-git/chatting-application

• Brainstorming and coding games on Unity, Design level, Design Achievement, Add new game mechanics

Shape — BrightStdio

6/2022 - 6/202

TECHNOLOGY Unity, C#

REFERENCES

https://store.steampowered.com/app/2267500/SHAPE/

Min Challenge — Kmin Academy

9/2022 - 2/2024

TECHNOLOGY ReactJS, SCSS, Typescript

FRONT END DEVELOPER

• Build A fully responsive web application using React and CSS

REFERENCES

https://www.figma.com/file/0DtNvnV5x8YCR5h5pDp2RQ/demo

Kingdom – BrightStdio

5/2023 - 1/2024

TECHNOLOGY Godot, C#

DEVELOPER, 3D DESIGNER

• Brainstorming and coding games on Godot, Design level, Design Achievement, Add new game mechanics

REFERENCES

https://www.instagram.com/p/C0UBwoUrTYh/?img_index=1

E-commercial app — Introduction of software engineer

5/2023 - 8/2023

TECHNOLOGY Typescript, SCSS, ReactJS

TEAM LEADER, FULLSTACK DEVELOPER, FRONT-END DESIGNER

- Assign tasks to all members.
 - Design management app UI on Figma
 - Coding Typescript react app along with backend API
 - · Build A fully responsive web application

REFERENCES

https://github.com/MinHien-git/Managment-app-front-end