

# Min Khant

Yangon, Myanmar



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## Summary

Indie Game Developer and Designer

Currently on Fourth of University at WYTU(IT).

An Indie game-dev who enjoy his time making games..

Portfolio: <https://minkhant1.github.io/MyGameDevPortfolio/>

## Experience



### Participated and Created Catastrophe

Brackeys Game Jam

Aug 2021 - Present (6 months +)



### Founder and Developer

Windy Indies

Aug 2019 - Present (2 years 6 months +)



### Game Developer

Freelance

Aug 2017 - Present (4 years 6 months +)



### Participated and created Cock-A-Doo Island

The Global Game Jam

Feb 2019 - Present (3 years +)



### Participated and created N.A.R.V.Co.R.E

The Global Game Jam

Feb 2020 - Present (2 years +)



### Winner

GameSpaceMM

Dec 2019 - Present (2 years 2 months +)

## Education



**West Yangon Technological University**

Information Technology

2016 - Present

## **Skills**

C# • C++ • Unity • Software • Object-Oriented Programming (OOP) • Game Design • Adobe Photoshop • Inkscape • java • Unreal Engine 4