

GXYZ x SBO

SEAMLESS WALLET

API Documentation (Version 1.0 — English)

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1. GENERAL API

1.1 API Security

You need to attach the bearer on the header. You can get the bearer on the BO side.

1.2 Login

You need to call this api to generate a url game launch.

Url: **{base_url} /api/v1/client/loginapp**

Method: POST

Request Parameters :

Parameter	Type	Description	Required
username	string	Player's username	Y
ip	string	Player's ip	Y
code_currency	string	Player's currency	Y
platform_type	int	1: desktop, 2: mobile	Y
fun_mode	int	0 : real mode, 1 : fun mode. Default is real mode	N

Response :

```
{
  "code": 0,
  "msg": "Success",
  "url": "https://test.com/8832932323"
}
```

2. SEAMLESS WALLET API

2.1 API Security

Also you will get the CompanyKey, please ignore the request if CompanyKey not match with yours and you will need to provide your IP addresses to be Whitelist. Note : Whitelist IP is only for Production ENV

2.2 API Endpoints to Create

Name	URL
Get Balance	{base_url}/GetBalance
Deduct Stake	{base_url}/Deduct
Settle Bet	{base_url}/Settle
Rollback	{base_url}/Rollback
Cancel Bet	{base_url}/Cancel
Tip	{base_url}/Tip
Bonus	{base_url}/Bonus
Return Stake	{base_url}/ReturnStake
Live Coin Transaction	{base_url}/LiveCoinTransaction
Get Bet Status	{base_url}/GetBetStatus

** We will ask you to provide your base url

2.2.1 Get Balance

We will use this API to get member's balance.

*You have to implement this API to handle our request. Please implement the ResponseBody as the example below.

Method: POST

Request Parameters:

```
{
  "CompanyKey": "difjwifjwejfdisdskidsjfiojwiowej213kiorfj23o5sdfkj9",
  "Username": "Player01",
  "ProductType" : 1,
  "GameType" : 1,
  "Gpid" : -2
}
```

Parameter	Type	Required	Description
CompanyKey	string	Y	The key pre-agreed between fund provider and white label system.
Username	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
ProductType	int	Y	ProductType means the product's category. Please check the Product Type below.
GameType	int	Y	GameType means the different games under same product's category. Please check the Game Type below.

Return Parameters:

```
{
  "AccountName": "Player01",
  "Balance": 9483.5000000000002,
  "ErrorCode": 0,
  "ErrorMessage": "No Error"
}
```

Parameter	Type	Required	Description
AccountName	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Balance	decimal	Y	Member's account balance.(If errorCode is not 0 , balance should be 0)
ErrorCode	int	Y	Please check the Error list below.
ErrorMessage	string	Y	Please check the Error list below.
Gpid	int	Y	Please check the Game Provider list below.

2.2.2 Deduct Stake

We will use this API to inform you to deduct the user's stake when bet is placed by member, We will reject user's bet if the errorCode is not 0 from your response.

This API may be requested by us many times under the same bet, which means that user raise their bet. In different product type Deduct api has different logic. In Sports, the same transferCode can't Deduct twice.

In Casino and RNG Games, the same transferCode can Deduct twice, but 2nd Deduct amount must be greater than 1st Deduct.

In VirtualSports, the same transferCode can't Deduct twice.

In 3rd Wan Mei, the same transferCode and same transactionId can't Deduct twice, but same transferCode can Deduct another transactionId.

*You have to implement this API to handle our request. Please implement the ResponseBody as the example below.

Method: POST

Request Parameters:

```
{
  "Amount": 1.5,
  "TransferCode": "3998211",
  "TransactionId": "3998211",
  "BetTime": "2021-06-01T00:23:25.9143053-04:00",
  "GameRoundId": "null",
  "GamePeriodId": null,
  "OrderDetail": null,
  "PlayerIp": "1.2.3.4",
  "GameTypeName": null,
  "CompanyKey": "5021432A40D240EF8624D249874303C9",
  "Username": "Player01",
  "ProductType": 1,
  "GameType": 1,
  "GameId": 1,
  "Gpid": -2
}
```

Parameter	Type	Required	Description
CompanyKey	string	Y	The key pre-agreed between fund provider and white label system.
Username	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Amount (Post)	decimal	Y	Amount of bet.
TransferCode	string	Y	Everytime when a member place a bet, it generates a unique transfer code referring to the bet, so each bet has

			their own transfer code.
TransactionId	string	Y	When ProductType : 1 or 3 or 7 (Sports, Games, Casino), will have the same value with transferCode. When ProductType : 9 (Seamless Game Provider), will send the Round Id in order to identify the round in specific third party games.
GameType	int	Y	GameType means the different games under same product's category. Please check the Game Type below.
Gameld	int	N	The Gameld of the game. Can check 8.1 get-game-list API
GamePeriodId	string	Y	Seamless The round id of the game..
OrderDetail	string	Y	player's Order detail of Seamless Games
GameTypeName	string	Y	The game type of the bet
Gpid	int	N	Please check the Game Provider list below.
PlayerIp	string	N	Player's ip address
GameRoundId	string	N	Seamless Games The sub-round id of the game.

Return Parameters

```
{
  "AccountName": "Player01",
  "Balance": 8262,
  "ErrorCode": 0,
  "ErrorMessage": "No Error",
  "BetAmount": 20
}
```

Parameter	Type	Required	Description
AccountName	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
BetAmount	decimal	Y	Amount of bet.
Balance	decimal	Y	Member's account balance.(If errorCode is not 0 , balance should be 0)
ErrorCode	int	Y	Please check the Error list below.
ErrorMessage	string	Y	Please check the Error list below.

2.2.3 Settle Bet

We will use this API to send the result of bet for you to settle the bet.

Please noted that we might resettle the bet when needed. You need to handle the case for us.

When we settle the bet:

1. The bet should be in running status at first.
2. We call Settle. You need to make the bet to Settled status.

When we resettle the bet:

1. The bet should be in settled status at first.
2. We call Rollback. You need to make the bet back to running status.
3. We call Settle to resettle the bet. You need to make the bet to Settled status.

*You have to implement this API to handle our request. Please implement the ResponseBody as the example below.

Method: POST

Request Parameters:

```
{
  "TransferCode": "3998211",
  "WinLoss": 0.000000,
  "ResultType": 1,
  "ResultTime": "2021-06-01T23:33:49.0404216-04:00",
  "CommissionStake": 0.0,
  "GameResult": "",
  "CompanyKey":
  "Mm6DDwrTx4uKHgTVgVahxkbXB92HsrgKSZrX3nX8NqrQXHrGrbUuanpMBPAFHDxm",
  "Username": "Player01",
  "ProductType": 1,
  "GameType": 1,
  "Gpid": -2
}
```

Parameter	Type	Required	Description
CompanyKey	string	Y	The key pre-agreed between fund provider and white label system.
Username	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
ProductType	int	Y	ProductType means the product's category. Please check the Product Type below.
GameType	int	Y	GameType means the different games under same product's category. Please check the Game Type below.
CommissionStake	decimal	Y	commissionable stake for this bet
GameResult	string	Y	GameResult of seamlessBet

TransferCode	string	Y	Everytime when a member place a bet, it generates a unique transfer code referring to the bet, so each bet has their own transfer code.
WinLoss	decimal	Y	Win or loss, include the member's stake.
ResultType	int	Y	Showing the result type : {won:0,loss:1,tie:2}.
ResultTime	dateTime	Y	The time that bet was settled.
Gpid	int	N	Please check the Game Provider list below.

Return Parameters:

```
{
  "AccountName": "Player01",
  "Balance": 8242,
  "ErrorCode": 0,
  "ErrorMessage": "No Error"
}
```

Parameter	Type	Required	Description
AccountName	string	Yes	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Balance	decimal	Yes	Member's account balance.(If errorCode is not 0 , balance should be 0)
ErrorCode	int	Yes	Please check the Error list below.
ErrorMessage	string	Yes	Please check the Error list below.

2.2.4 Rollback

If any situation force us to rollback the settlement, after we've rollback the bet, we will send this API request to inform you.

Rollback means the settled bet in a game will go back to running state, and will have to be settled again.

*You have to implement this API to handle our request. Please implement the ResponseBody as the example below.

Method: POST

Request Parameters:

```
{
  "CompanyKey": "difjwifjwejfdisdfrkidsjfiojwiowej213kiorfj23o5sdfkj9",
  "Username": "Player01",
  "TransferCode": "3998211",
  "ProductType": 1,
  "GameType": 1,
  "Gpid": -2
}
```

Parameter	Type	Required	Description
CompanyKey	string	Y	The key pre-agreed between fund provider and white label system.
Username	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
ProductType	int	Y	ProductType means the product's category. Please check the Product Type below.
GameType	int	Y	GameType means the different games under same product's category. Please check the Game Type below.
TransferCode	string	Y	Everytime when a member place a bet, it generates a unique transfer code referring to the bet, so each bet has their own transfer code.
Gpid	int	N	Please check the Game Provider list below.

Return Parameters:

```
{
  "AccountName": "Player01",
  "Balance": 8242,
  "ErrorCode": 0,
  "ErrorMessage": "No Error"
}
```

Parameter	Type	Required	Description
AccountName (Call Back)	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Balance	decimal	Y	Member's account balance.(If errorCode is not 0 , balance should be 0)
ErrorCode	int	Y	Please check the Error list below.
ErrorMessage	string	Y	Please check the Error list below.

2.2.5 Cancel Bet

If any situation force us to cancel the bet, after we've canceled the bet, we will send this API request to inform you.

Cancel means the running or settled bet in a game will be void , and will not be accepted anymore.

1. The bet should be in either Running or Settled status at first.

(If you cancel a bet on an running order, you can cancel the raise order. If you cancel a bet on a settled order, you can only cancel the entire order, and you cannot cancel the raise order separately.)

2. We call Cancel. You need to make the bet to Void status.

*You have to implement this API to handle our request. Please implement the ResponseBody as the example below.

Method: POST

Request Parameters:

```
{
  "CompanyKey": "difjwifjwejfdisd kidsjfiojwiowej213kiorfj23o5sdfkj9",
  "Username": "Player01",
  "TransferCode": "3998211",
  "ProductType": 1,
  "GameType": 1,
  "IsCancelAll": true,
  "TransactionId": "3998211",
  "Gpid": -2
}
```

Parameter	Type	Required	Description
CompanyKey	string	Y	The key pre-agreed between fund provider and white label system.
ProductType	int	Y	ProductType means the product's category. Please check the Product Type below.
GameType	int	Y	GameType means the different games under same product's category.
Username	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
TransferCode	string	Y	Everytime when a member place a bet, it generates a unique transfer code refering to the bet, so each bet has their own transfer code.
TransactionId	string	Y	When ProductType : 1 or 3 or 7 (Sports, Games, Casino), will have the same value with transferCode. When ProductType : 9 (Seamless Game Provider), will send the Round Id in order to identify the round in specific third party games.
IsCancelAll	bool	Y	true : Cancel all the subbets that under same transferCode false : Cancel the bet that only match transferCode and transactionId

Gpid	int	N	Please check the Game Provider list below.
------	-----	---	--

Return Parameters:

```
{
  "AccountName": "Player01",
  "Balance": 8242,
  "ErrorCode": 0,
  "ErrorMessage": "No Error"
}
```

Parameter	Type	Required	Description
AccountName	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Balance	decimal	Y	Member's account balance.(If errorCode is not 0 , balance should be 0)
ErrorCode	int	Y	Please check the Error list below.
ErrorMessage	string	Y	Please check the Error list below.

2.2.6 Tip

When player giving some tips in a game, we will use this api to send request to deduct player's balance in their wallet directly.

*You would have to implement the interface to handle our request. Please implement the ResponseBody as the example below.

Method: POST

Request Parameters:

```
{
  "CompanyKey": "difjwifjwejfdisdskidsjfiojwiowej213kiorfj23o5sdfkj9",
  "Username": "Player01",
}
```

```

    "Amount":10,
    "TipTime":"2018-06-06T23:00:00.0007712-04:00",
    "ProductType": 1,
    "GameType": 1,
    "TransferCode":"3998211",
    "TransactionId":"3998211",
    "Gpid":-2
}

```

Parameter	Type	Required	Description
CompanyKey	string	Y	The key pre-agreed between fund provider and white label system.
ProductType	int	Y	ProductType means the product's category. Please check the Product Type below.
GameType	int	Y	GameType means the different games under same product's category. Please check the Game Type below.
Username	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Amount	decimal	Y	Amount of Tip.
TransferCode	string	Y	Everytime when a member give a tip, it generates a unique transfer code refering to the transaction, so each bet has their own transfer code.
Gpid	int	N	Please check the Game Provider list below.
TransactionId	string	Y	When ProductType : 1 or 3 or 7 (Sports, Games, Casino), will have the same value with transferCode. When ProductType : 9 (Seamless Game Provider), will send the Round Id in order to identify the round in specific third party games.
TipTime	dateTim e	Y	The time that player give tip.

Return Parameters:

```
{
  "AccountName": "Player01",
  "Balance": 8242,
  "ErrorCode": 0,
  "ErrorMessage": "No Error"
}
```

Parameter	Type	Required	Description
AccountName	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Balance	decimal	Y	Member's account balance.(If errorCode is not 0 , balance should be 0)
ErrorCode	int	Y	Please check the Error list below.
ErrorMessage	string	Y	Please check the Error list below.

2.2.7 Bonus

When player having or getting some bonus/jackpot/promotion in game, we will use this api to send request to increase player's balance in their wallet directly.

*You would have to implement the interface to handle our request. Please implement the `ResponseBody` as the example below.

Method: POST

Request Parameters:

```
{
  "CompanyKey": "difjwifjwejfdisdskidsjfiojwiowej213kiorfj23o5sdfkj9",
  "Username": "Player01",
  "Amount": 10,
  "BonusTime": "2018-06-06T23:00:00.0007712-04:00",
  "ProductType": 1,
}
```



```

    "GameType": 1,
    "TransferCode": "3998211",
    "TransactionId": "3998211",
    "GameId": 1,
    "Gpid": -2
}

```

Parameter	Type	Required	Description
CompanyKey	string	Y	The key pre-agreed between fund provider and white label system.
ProductType	int	Y	ProductType means the product's category. Please check the Product Type below.
GameType	int	Y	GameType means the different games under same product's category. Please check the Game Type below.
Username	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Amount	decimal	Y	Amount of bonus/jackpot/promotion.
TransferCode	string	Y	Everytime when a member received a bonus/jackpot/promotion, it generates a unique transfer code referring to the transaction, so each bet has their own transfer code.
TransactionId	string	Y	When ProductType : 1 or 3 or 7 (Sports, Games, Casino), will have the same value with transferCode. When ProductType : 9 (Seamless Game Provider), will send the Round Id in order to identify the round in specific third party games.
BonusTime	dateTime	Y	The time that player received a bonus/jackpot/promotion.
GameId	int	N	The GameId of the game. Can check 8.1 get-game-list API
Gpid	int	N	Please check the Game Provider list below.

Return Parameters:

```
{
  "AccountName": "Player01",
  "Balance": 8242,
  "ErrorCode": 0,
  "ErrorMessage": "No Error"
}
```

Parameter	Type	Required	Description
AccountName	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Balance	decimal	Y	Member's account balance.(If errorCode is not 0 , balance should be 0)
ErrorCode	int	Y	Please check the Error list below.
ErrorMessage	string	Y	Please check the Error list below.

2.2.8 Return Stake

When player place bet on some game that will not accept all stake but reduce some stake, we will call return stake to reduce bet's stake, after that will have normal settle behavior.

Note: When open Sv388Cockfighting games need to implement ReturnStake API

Method: POST

Request Parameters:

```
{
  "CompanyKey": "difjwifwejfdisdskidsjfiojwiowej213kiorfj23o5sdfkj9",
  "Username": "Player01",
  "CurrentStake": 10,
  "ReturnStakeTime": "2018-06-06T23:00:00.0007712-04:00",
  "ProductType": 1,
}
```

```

    "GameType": 1,
    "TransferCode": "3998211",
    "TransactionId": "3998211"
  }

```

Parameter	Type	Required	Description
CompanyKey	string	Y	The key pre-agreed between fund provider and white label system.
ProductType	int	Y	ProductType means the product's category. Please check the Product Type below.
GameType	int	Y	GameType means the different games under same product's category. Please check the Game Type below.
UserName (Post)	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in username. Username must be unique among all users in fund provider.
CurrentStake	decimal	Y	Amount of latest stake that a bet should have, need to return balance if a bet's stake higher than currentStake.
TransferCode	string	Y	Everytime when a member received a bonus/jackpot/promotion, it generates a unique transfer code referring to the transaction, so each bet has their own transfer code.
TransactionId	string	Y	When ProductType : 1 or 3 or 7 (Sports, Games, Casino), will have the same value with transferCode. When ProductType : 9 (Seamless Game Provider), will send the Round Id in order to identify the round in specific third party games.
ReturnStakeTime	datetime	Y	The time that player received a returnStak.

Return Parameters:

```

{
  "AccountName": "Player01",

```

```

    "Balance":8242,
    "ErrorCode":0,
    "ErrorMessage":"No Error"
}

```

Parameter	Type	Required	Description
AccountName	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Balance	decimal	Y	Member's account balance.(If errorCode is not 0 , balance should be 0)
ErrorCode	int	Y	Please check the Error list below.
ErrorMessage	string	Y	Please check the Error list below.

2.2.9 Live Coin Transaction

When player buy LiveCoin in SBO Live, we will use this api to send request to deduct player's balance in their wallet directly.

*You would have to implement the interface to handle our request. Please implement the `ResponseBody` as the example below.

Method: POST

Request Parameters:

```

{
    "CompanyKey":"difjwifjwejfdisdskidsjfiojwiowej213kiorfj23o5sdfkj9",
    "Username":"Player01",
    "Amount":10,
    "TranscationTime":"2018-06-06T23:00:00.0007712-04:00",
    "ProductType": 10,
    "GameType": 1,
    "TransferCode":"3998211",
    "TransactionId":"3998211",

```

```
"Selection": "100 Coins for $10.0"
}
```

Parameter	Type	Required	Description
CompanyKey	string	Yes	The key pre-agreed between fund provider and white label system.
ProductType	int	Yes	ProductType means the product's category. Please check the Product Type below.
GameType	int	Yes	GameType means the different games under same product's category. Please check the Game Type below.
Username	string	Yes	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
TransferCode	string	Yes	Everytime when a member place a bet, it generates a unique transfer code refering to the bet, so each bet has their own transfer code.
TransactionId	string	Yes	When ProductType : 1 or 3 or 7 or 10 (Sports, Games, Casino, LiveCoin), will have the same value with transferCode. When ProductType : 9 (Seamless Game Provider), will send the Round Id in order to identify the round in specific third party games.
Selection	string	Yes	The selection that player purchased
Amount	decimal	Yes	The amount that member buy Live Coin.
TransactionTime	datetime	Yes	The time that member buy Live Coin.

Return Parameters:

```
{
  "AccountName": "Player01",
  "Balance": 8242,
  "ErrorCode": 0,
```

```
"ErrorMessage": "No Error"
}
```

Parameter	Type	Required	Description
AccountName	string	Y	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Balance	decimal	Y	Member's account balance.(If errorCode is not 0 , balance should be 0)
ErrorCode	int	Y	Please check the Error list below.
ErrorMessage	string	Y	Please check the Error list below.

2.2.10 Get Bet Status

We will use this API request to sync up bet status between us, normally for checking and debugging purpose.

For example, if a bet in Gxyz system is settled, but the wallet status in your system is still running, then we can find out the bet has problem.

*You would have to implement the interface to handle our request. Please implement the ResponseBody as the example below.

Method: POST

Request Parameters:

```
{
  "CompanyKey": "difjwifjwejfdisdskidsjfiojwiowej213kiorfj23o5sdfkj9",
  "Username": "Player01",
  "ProductType": 1,
  "GameType": 1,
  "TransferCode": "3998211",
  "TransactionId": "3998211",
```

```
"Gpid":-2
}
```

Parameter	Type	Required	Description
CompanyKey	string	Yes	The key pre-agreed between fund provider and white label system.
ProductType	int	Yes	ProductType means the product's category. Please check the Product Type below.
GameType	int	Yes	GameType means the different games under same product's category. Please check the Game Type below.
Username	string	Yes	Username cannot be longer than 20 chars. Only numeric, alphabet and _ is allowed in Username. Username must be unique among all users in fund provider.
Gpid	int	No	Please check the Game Provider list below.
TransferCode	string	Yes	Everytime when a member place a bet, it generates a unique transfer code refering to the bet, so each bet has their own transfer code.
TransactionId	string	Yes	When ProductType : 1 or 3 or 7 (Sports, Games, Casino), will have the same value with transferCode. When ProductType : 9 (Seamless Game Provider), will send the Round Id in order to identify the round in specific third party games.

Return Parameters:

```
{
  "TransferCode":"3998211",
  "TransactionId":"3998211",
  "Status":"settled",
  "WinLoss":120,
  "Stake": 100,
```

```

    "ErrorCode":0,
    "ErrorMessage":"No Error"
}

```

Parameter	Type	Required	Description
TransferCode	string	Yes	Everytime when a member place a bet, it generates a unique transfer code refering to the bet, so each bet has their own transfer code.
TransactionId	string	Yes	When ProductType : 1 or 3 or 7 (Sports, Games, Casino), will have the same value with transferCode. When ProductType : 9 (Seamless Game Provider), will send the Round Id in order to identify the round in specific third party games.
Status	string	Yes	Represent the bet status: {running,settled,void}
WinLoss	decimal	Yes	Win or loss, do not include the member's stake.
Stake	decimal	Yes	member's stake.
ErrorCode	int	Yes	Please check the Error list below.
ErrorMessage	string	Yes	Please check the Error list below.

2.3 Error List

Error Code	Error Message	Description
0	No Error	The request has been correctly response
1	Member not exist	The member is not exist

2	Invalid Ip	The IP is invalid
3	Username empty	Username is empty
4	CompanyKey Error	The CompanyKey is error
5	Not enough balance	Member's balance is not enough
6	Bet not exists	Return this error code will stop the resend any request from Gxyz.
7	Internal Error	*
2001	Bet Already Settled	Return this error code will stop the resend settle request from Gxyz.
2002	Bet Already Canceled	Return this error code will stop the resend cancel request from Gxyz.
2003	Bet Already Rollback	Return this error code will stop the resend rollback request from Gxyz.
5003	Bet With Same RefNo Exists	Bet with same refNo already exists.
5008	Bet Already Returned Stake	Bet already returned stake.

2.4 Product Type

Product Type	Product Name	Product Chinese Name
1	Sports Book	体育博彩
3	SBO Games	电子游戏
5	Virtual Sports	虚拟运动
7	SBO Live Casino	真人赌场
9	Seamless Game Provider	无缝游戏
10	Live Coin	線上貨幣

2.5 Game Provider

Note: When open Sv388Cockfighting games need to implement ReturnStake API

	Game provider		Game provider
	Sbo	0	Wan Mei
2	CQNine	3	Pragmatic Play
5	Big Gaming	6	Flow Gaming
7	Sexy Gaming	8	SBO Game(new)
10	Joker Gaming	11	RealTimeGaming
12	IONLC	13	WorldMatch
14	SBO Slots	16	FunkyGames
17	IdnLive	19	SaGaming
20	EvolutionGaming	22	Yggdrasil
28	AllBet	29	MicroGaming
33	GreenDragon	36	FlowGamingHub
38	PragmaticPlayCasino	39	TwelveLive
41	Gamatron	47	GiocoPlus
1009	MPoker	1010	YGR
1011	Digitain	1012	TCGaming
1016	AFBGaming	1019	YeeBet
1020	JiLiGaming	1000	NineGaming
1021	OGLive	1024	AFBCasino
1018	PlayTech	1025	PlayTech Live Casino

2.6 Game Type

Product Type	Game Type	Game Name	Game Chinese Name	Device
1	0	Unknown(Use in GetBalance and Settle) GetBalance may use 0 as parameter to call, Settle please base on TransferCode to process only.	未知遊戲(使用在GetBalance和Settle) GetBalance會使用0當作參數來呼叫 Settle請根據TransferCode結算	Desktop, Mobile
1	1	Sports Book	体育博彩	Desktop, Mobile
1	2	In Between	射龍門	Desktop, Mobile
1	3	568 Sports Book	568 体育博彩	Desktop, Mobile
3	0	Unknown(Use in GetBalance and Settle) GetBalance may use 0 as parameter to call, Settle please base on TransferCode to process only.	未知遊戲(使用在GetBalance和Settle) GetBalance會使用0當作參數來呼叫 Settle請根據TransferCode結算	Desktop, Mobile
3	161	Money Roll	錢滾錢	Desktop, Mobile
3	201	Royal Baccarat	皇家百家乐	Desktop
3	203	Royal Roulette	皇家轮盘	Desktop
3	204	Royal Blackjack	皇家21点	Desktop
3	205	Royal Sic Bo	皇家骰宝	Desktop
3	207	Royal 5 Box Blackjack	皇家多手21点	Desktop
3	208	Dragon Bonus	龙宝	Desktop
3	511	Royal Baccarat	皇家百家乐	Mobile
3	513	Royal Roulette	皇家轮盘	Mobile
3	514	Royal Blackjack	皇家21点	Mobile
3	515	Royal Sic Bo	皇家骰宝	Mobile

3	517	Royal 5 Box Blackjack	皇家多手21点	Mobile
3	518	Dragon Bonus	龙宝	Mobile
3	601	Live Bingo!	活力宾果!	Desktop
5	0	Unknown(Use in GetBalance and Settle) GetBalance may use 0 as parameter to call, Settle please base on TransferCode to process only.	未知遊戲(使用在GetBalance和Settle) GetBalance會使用0當作參數來呼叫 Settle請根據TransferCode結算	Desktop, Mobile
5	20000 0	Virtual Sports	虚拟体育	Desktop, Mobile
5	20160 2	Virtual Racing	虚拟賽馬	Desktop
5	20260 1	Virtual Football	虚拟足球	Mobile
5	20160 1	Virtual Football	虚拟足球	Desktop
5	20260 2	Virtual Basketball	虚拟籃球	Mobile
5	20160 4	Virtual Basketball	虚拟籃球	Desktop
5	20160 6	Virtual Tennis	虚拟網球	Desktop
5	20260 6	Virtual Tennis	虚拟網球	Mobile
5	20160 7	Virtual Euro Cup	虚拟歐洲杯	Desktop
5	20260 7	Virtual Euro Cup	虚拟歐洲杯	Mobile
5	20160 8	Virtual Asian Cup	虚拟亞洲杯	Desktop
5	20260 8	Virtual Asian Cup	虚拟亞洲杯	Mobile
5	20160 9	Virtual Champions Cup	虚拟冠軍杯	Desktop
5	20260 9	Virtual Champions Cup	虚拟冠軍杯	Mobile
7	0	Unknown(Use in GetBalance and Settle) GetBalance may use 0 as parameter to call, Settle please base on TransferCode to process only.	未知遊戲(使用在GetBalance和Settle) GetBalance會使用0當作參數來呼叫 Settle請根據TransferCode結算	Desktop, Mobile

7	1	Baccarat	百家乐	Desktop, Mobile
7	3	Roulette	大轮盘	Desktop, Mobile
7	5	SicBo	骰宝	Desktop, Mobile
7	9	DragonTiger	龙宝	Desktop, Mobile
7	10	MultipleTableBaccarat	多桌百家乐	Desktop, Mobile
7	11	BeautyBaccarat	美女百家乐	Desktop, Mobile
7	12	SpeedBaccarat	极速百家乐	Desktop, Mobile
9	0	Unknown(Use in GetBalance and Settle) GetBalance may use 0 as parameter to call, Settle please base on TransferCode to process only.	未知遊戲(使用在GetBalance和Settle) GetBalance會使用0當作參數來呼叫 Settle請根據TransferCode結算	Desktop, Mobile
9	1	Cq9SlotsOrArcadeGames	Cq9老虎機與街機遊戲	Desktop, Mobile
9	2	Cq9FishGame	Cq9鱼机	Desktop, Mobile
9	3	Cq9TableGame	Cq9桌上游戏	Desktop, Mobile
9	4	PragmaticPlay	PragmaticPlay	Desktop, Mobile
9	10001 01	WmBaccarat	完美百家乐	Desktop, Mobile
9	10001 02	WmDragonAndTiger	完美龙虎	Desktop, Mobile
9	10001 03	WmRoulette	完美轮盘	Desktop, Mobile
9	10001 04	WmSicBo	完美骰宝	Desktop, Mobile
9	10001 05	WmNiuNiu	完美牛牛	Desktop, Mobile
9	10001 06	WmSamGong	完美三公	Desktop, Mobile
9	10001 07	WmFanTan	完美番摊	Desktop, Mobile
9	10001 08	WmSedie	完美色碟	Desktop, Mobile
9	10001 10	WmFishShrimpCrab	完美鱼虾蟹	Desktop, Mobile

9	1000111	WmGoldenFlowers	完美炸金花	Desktop, Mobile
9	2000000	SexyGamingBaccarat	性感百家乐	Desktop, Mobile
9	2000001	SexyDragonAndTiger	性感龙虎	Desktop, Mobile
9	2000002	SexyGamingSicBo	性感骰宝	Desktop, Mobile
9	2000004	SexyGamingRoulette	性感轮盘	Desktop, Mobile
9	2000005	SexyGamingRBSicbo	性感紅藍對決	Desktop, Mobile
9	5000001	BgLiveCasino	大游真人赌场	Desktop, Mobile
9	5000002	BgLottery	大游乐透	Desktop, Mobile
9	5000003	BgFishGame	大游鱼机	Desktop, Mobile
9	5000004	BgSlotsOrArcadeGames	大游老虎机與街机游戏	Desktop, Mobile
9	5001001	BigGamingLcBaccarat	大游传统百家乐	Desktop, Mobile
9	5001002	BigGamingLcRoulette	大游轮盘	Desktop, Mobile
9	5001003	BigGamingLcSicBo	大游骰宝	Desktop, Mobile
9	5001004	BigGamingLcDragonTiger	大游龙虎	Desktop, Mobile
9	5001007	BigGamingLcSpeedBaccarat	大游极速百家乐	Desktop, Mobile
9	5001009	BigGamingLcInsuranceBaccarat	大游保險百家乐	Desktop, Mobile
9	5001010	BigGamingLcMiCardBaccarat	大游共咪百家乐	Desktop, Mobile
9	5001011	BigGamingLcFullColorBaccarat	大游多彩百家乐	Desktop, Mobile
9	5001013	BigGamingLcBullBull	大游牛牛	Desktop, Mobile
9	5001014	BigGamingLcWinThreeCards	大游炸金花	Desktop, Mobile
9	6000000	Flow Gaming	Flow Gaming	Desktop, Mobile
9	14000000	CreativeGaming	利记游戏	Desktop, Mobile
9	14000001	CreativeGamingSlot	利记老虎机	Desktop, Mobile

9	14000 002	CreativeGamingChess	利记棋遊	Desktop, Mobile
9	14000 003	CreativeGamingArcade	利记街机	Desktop, Mobile
9	10000 000	JokerGaming	JokerGaming	Desktop, Mobile
9	11000 000	Real Time Gaming	Real Time Gaming	Desktop, Mobile
9	12000 000	IONLC Casino	IONLC真人賭場	Desktop, Mobile
9	12000 001	IONLCBaccarat	IONLC百家乐	Desktop, Mobile
9	12000 002	IONLCRoulette	IONLC轮盘	Desktop, Mobile
9	12000 003	IONLCSicBo	IONLC骰宝	Desktop, Mobile
9	12000 004	IONLCDragonTiger	IONLC龙虎	Desktop, Mobile
9	13000 000	WorldMatch	WorldMatch	Desktop, Mobile
9	33000 000	GreenDragon	GreenDragon真人賭場	Desktop, Mobile
9	33000 001	GreenDragon	GreenDragon百家乐	Desktop, Mobile
9	33000 002	GreenDragon	GreenDragon轮盘	Desktop, Mobile
9	33000 003	GreenDragon	GreenDragon骰宝	Desktop, Mobile
9	33000 004	GreenDragon	GreenDragon龙虎	Desktop, Mobile
9	18	IDNPoker	IDN扑克	Desktop, Mobile
9	28000 000	AllBetCasino	AllBet真人賭場	Desktop, Mobile
9	28000 001	AllBetBaccarat	AllBet百家乐	Desktop, Mobile
9	28000 002	AllBetSicBo	AllBet骰宝	Desktop, Mobile
9	28000 003	AllBetDragonTiger	AllBet龙虎	Desktop, Mobile
9	28000 004	AllBetRoulette	AllBet轮盘	Desktop, Mobile
9	28000 005	AllBetBullBull	AllBet牛牛	Desktop, Mobile
9	28000 006	AllBetWinThreeCards	AllBet炸金花	Desktop, Mobile

9	36000000	FlowGamingHub	FlowGamingHub	Desktop, Mobile
9	36000001	FlowGamingHubNetent	FlowGamingHubNetent	Desktop, Mobile
9	36000002	FlowGamingHubKiron	FlowGamingHubKiron	Desktop, Mobile
9	36000003	FlowGamingHubMicroGaming	FlowGamingHubMicroGaming	Desktop, Mobile
9	36000004	FlowGamingHubPlayNGo	FlowGamingHubPlayNGo	Desktop, Mobile
9	36000005	FlowGamingHubQuickSpin	FlowGamingHubQuickSpin	Desktop, Mobile
9	36000006	FlowGamingHubMaverick	FlowGamingHubMaverick	Desktop, Mobile
9	15000000	Saba	沙巴体育	Desktop, Mobile
9	16000000	FunkyGames	FunkyGames	Desktop, Mobile
9	16010001	FunkyGames_FootballStrike	决战足球	Desktop, Mobile
9	16010002	FunkyGames_CashOrCrash	火箭任务	Desktop, Mobile
9	16020001	FunkyGames_LuckyWheel	幸运轮盘	Desktop, Mobile
9	16020002	FunkyGames_FishPrawnCrab	鱼虾蟹	Desktop, Mobile
9	16020003	FunkyGames_VirtualBaccarat	虚拟百家乐	Desktop, Mobile
9	16030001	FunkyGames_GoldenCrab	黄金蟹	Desktop, Mobile
9	16040001	FunkyGames_Keno	快乐彩	Desktop, Mobile
9	16040002	FunkyGames_Atom	乐爆彩	Desktop, Mobile
9	16040003	FunkyGames_RngWar	RngWar	Desktop, Mobile
9	16050001	FunkyGames_CaptainMoney	土豪船长	Desktop, Mobile
9	16050002	FunkyGames_InfernoSea	幽灵海	Desktop, Mobile
9	17000001	IDNLive_12D	IDNLive12D	Desktop, Mobile
9	17000000	IDNLive_24D	IDNLive24D	Desktop, Mobile
9	17000002	IDNLive_24Dspin	IDNLive24D轮转	Desktop, Mobile

9	17000 003	IDNLive_Baccarat	IDNLive百家乐	Desktop, Mobile
9	17000 004	IDNLive_BaccaratB	IDNLive百家乐B	Desktop, Mobile
9	17000 005	IDNLive_BaccaratC	IDNLive百家乐C	Desktop, Mobile
9	17000 007	IDNLive_Billiardsy	IDNLive台球	Desktop, Mobile
9	17000 008	IDNLive_Dice6y	IDNLive骰宝6	Desktop, Mobile
9	17000 009	IDNLive_DragonTigery	IDNLive龙虎	Desktop, Mobile
9	17000 010	IDNLive_Fantany	IDNLive番摊	Desktop, Mobile
9	17000 011	IDNLive_GongBall	IDNLive滚球	Desktop, Mobile
9	17000 012	IDNLive_HeadTail	IDNLive头尾	Desktop, Mobile
9	17000 013	IDNLive_IDN4Stand	IDN4Stand	Desktop, Mobile
9	17000 014	IDNLive_Monopoly	IDNLive大富翁	Desktop, Mobile
9	17000 015	IDNLive_Niuniu	IDNLive牛牛	Desktop, Mobile
9	17000 016	IDNLive_Oglok	IDNLive鱼虾蟹	Desktop, Mobile
9	17000 017	IDNLive_PokerDice	IDNLive骰子扑克	Desktop, Mobile
9	17000 018	IDNLive_RedWhite	IDNLive红白格	Desktop, Mobile
9	17000 019	IDNLive_Roulette	IDNLive轮盘	Desktop, Mobile
9	17000 020	IDNLive_RouletteB	IDNLive轮盘B	Desktop, Mobile
9	17000 022	IDNLive_ShioFights	IDNLive十二生肖	Desktop, Mobile
9	17000 023	IDNLive_SicboDice	IDNLive骰宝	Desktop, Mobile
9	17000 024	IDNLive_Suwit	IDNLive猜拳	Desktop, Mobile