

P2POCKET

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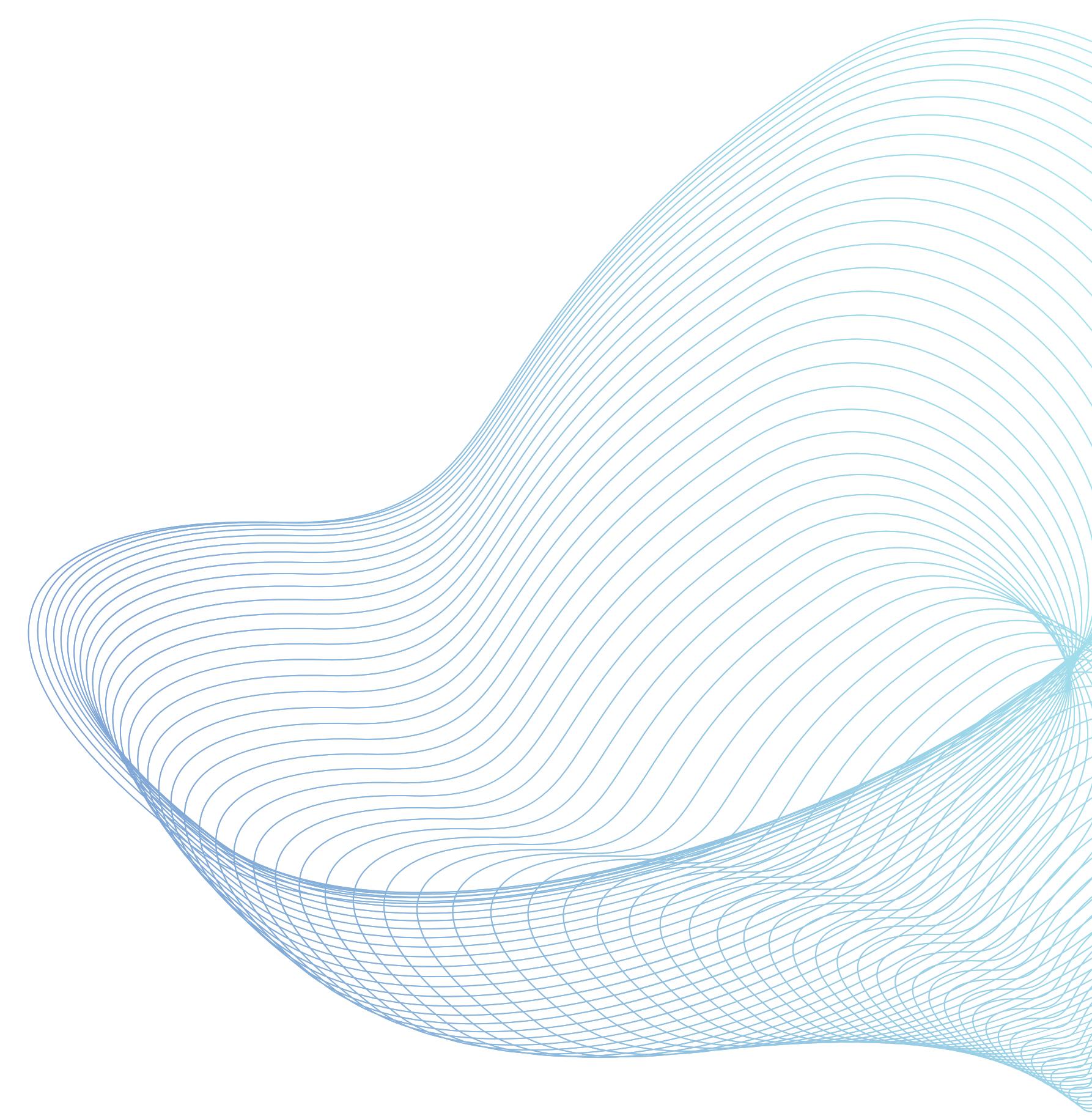


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INTRODUCTION

BACKGROUND

- Digital storage surge
- Current storage solutions
 - Cloud service
 - Secondary storage device

PROBLEM

- Centralized architecture
- Limitation of centralized architecture
 - Single point of failure
 - Performance bottleneck
- Privacy and security concerns

FINALLY, WHAT'S P2POCKET?

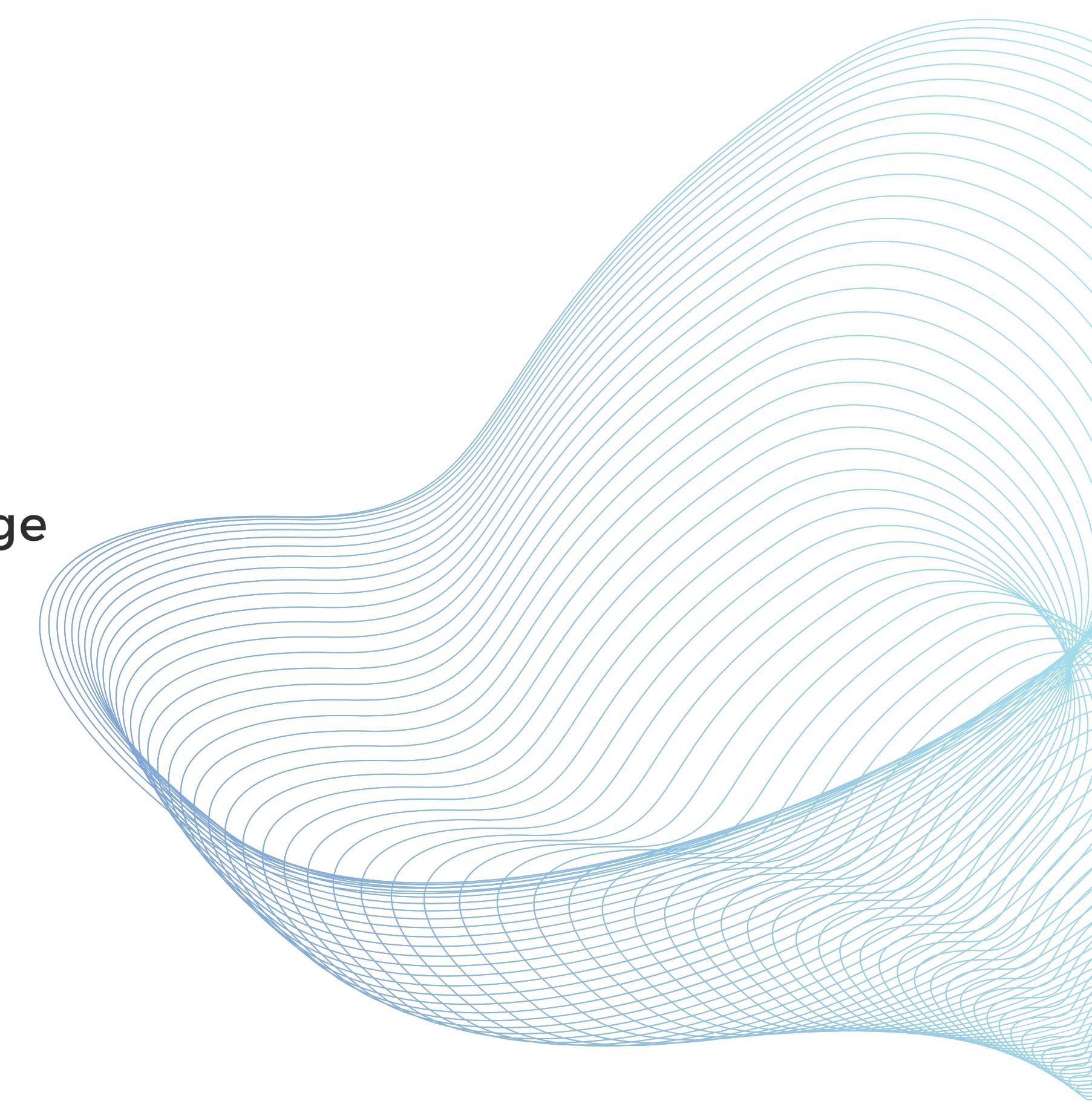
- Decentralized storage sharing platform
- P2P network
- Distributed system
- Optimized utilization of network resources

OBJECTIVES

- Develop a P2P system for efficient network storage
- Establish secure framework for storage sharing
- Implement decentralized storage for data integrity,
reducing server dependency

SCOPE

- Practical alternative of traditional storage
- Feasibility evaluation
- Contribution to academic research



LITERATURE REVIEW

RELATED WORKS

- BitTorrent
- Napster
- Inter Planetary File System (IPFS)
- Filecoin

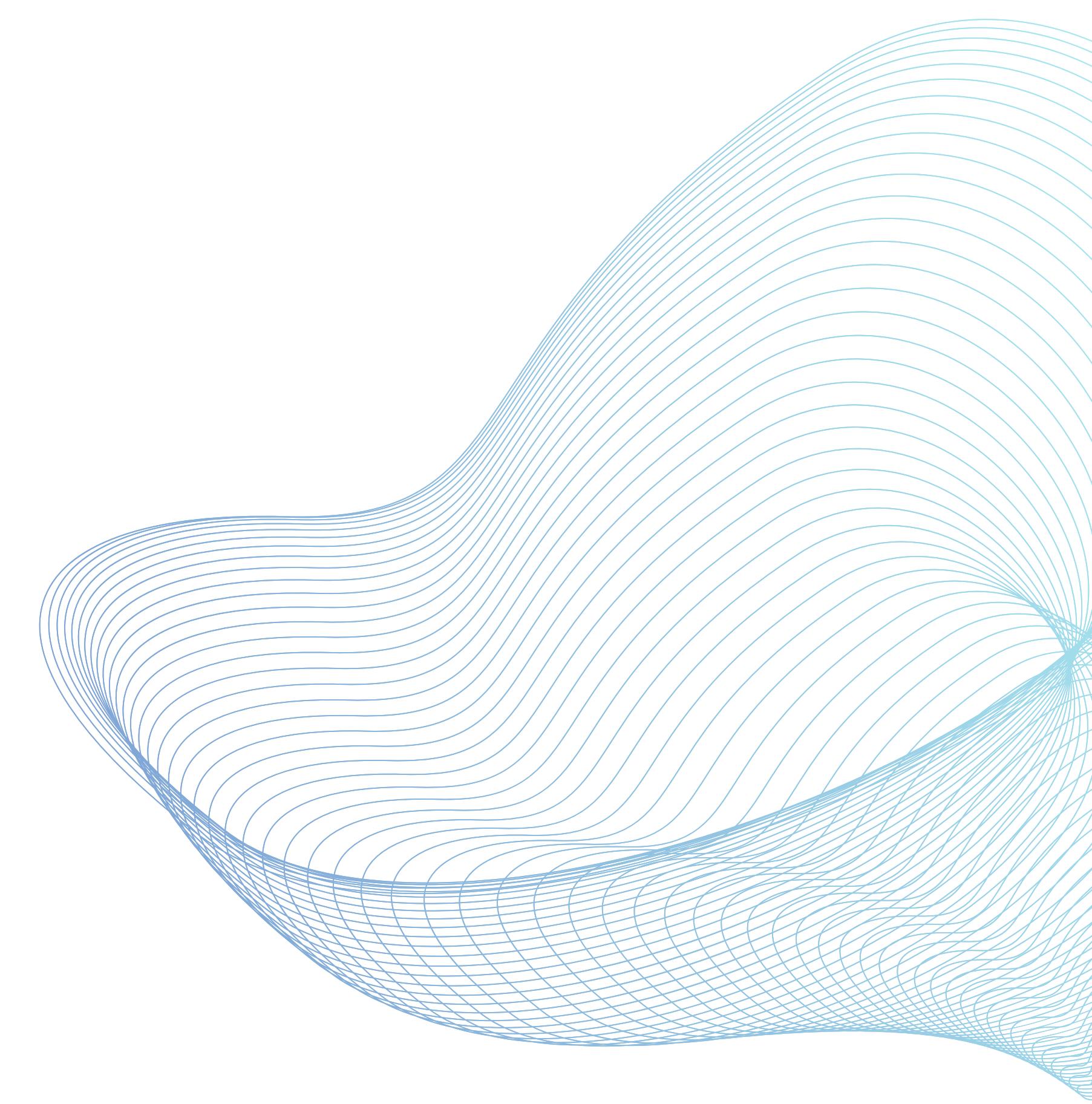
RELATED THEORY

- Distributed Hash Table (DHT)
- Kademlia
- Overlay network
- Encryption (AES)
- UDP Hole Punching

METHODOLOGY

FEASIBILITY STUDY

- Economic Feasible
- Time Feasible
- Technical Feasible



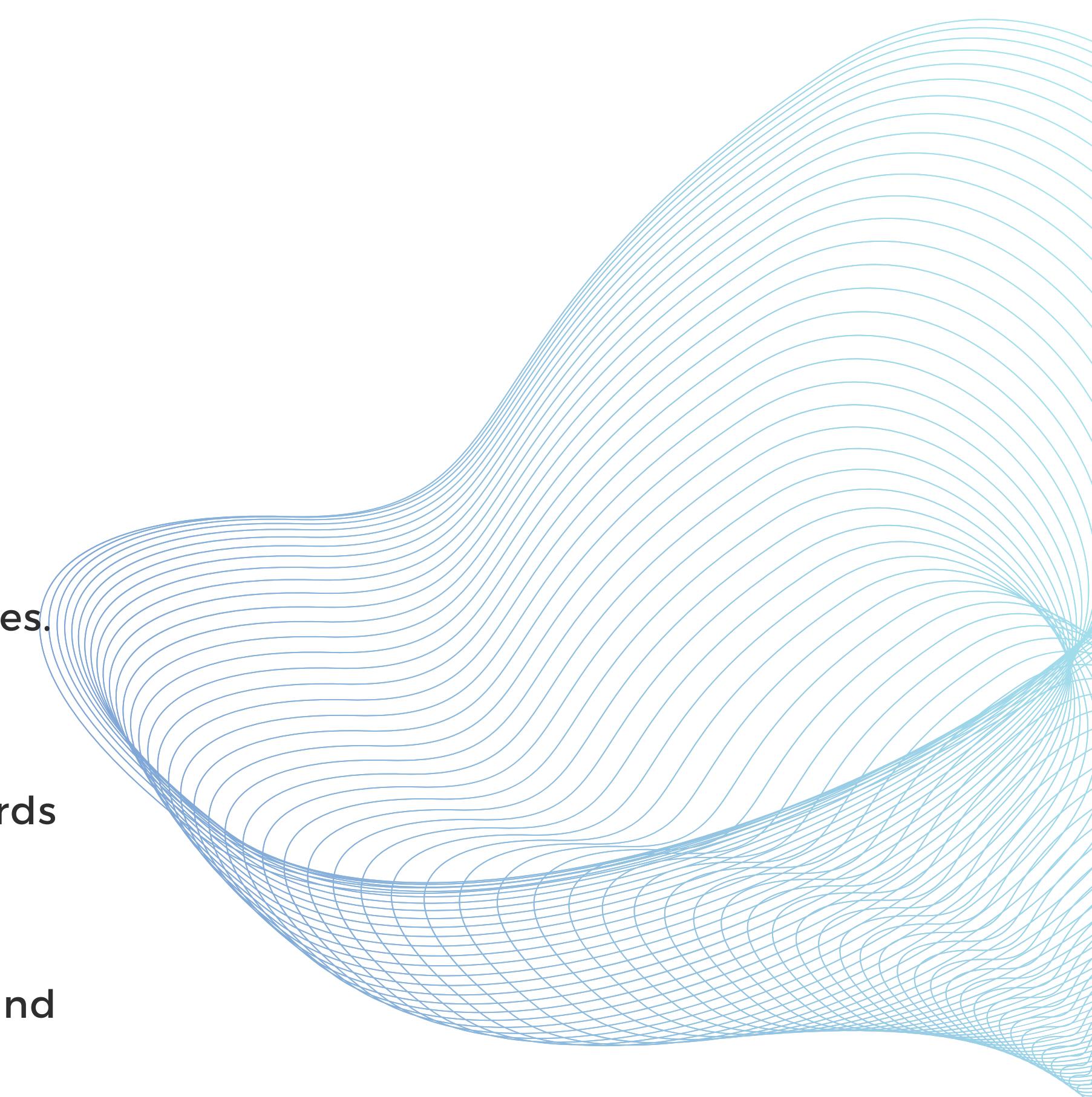
REQUIREMENT SPECIFICATION

- Functional requirement
 - Join network
 - Store and retrieve files from network
 - View the data stored in network
- Non functional requirement
 - Scalable
 - Data integrity
 - Optimal P2P connection

WORKING PRINCIPLES

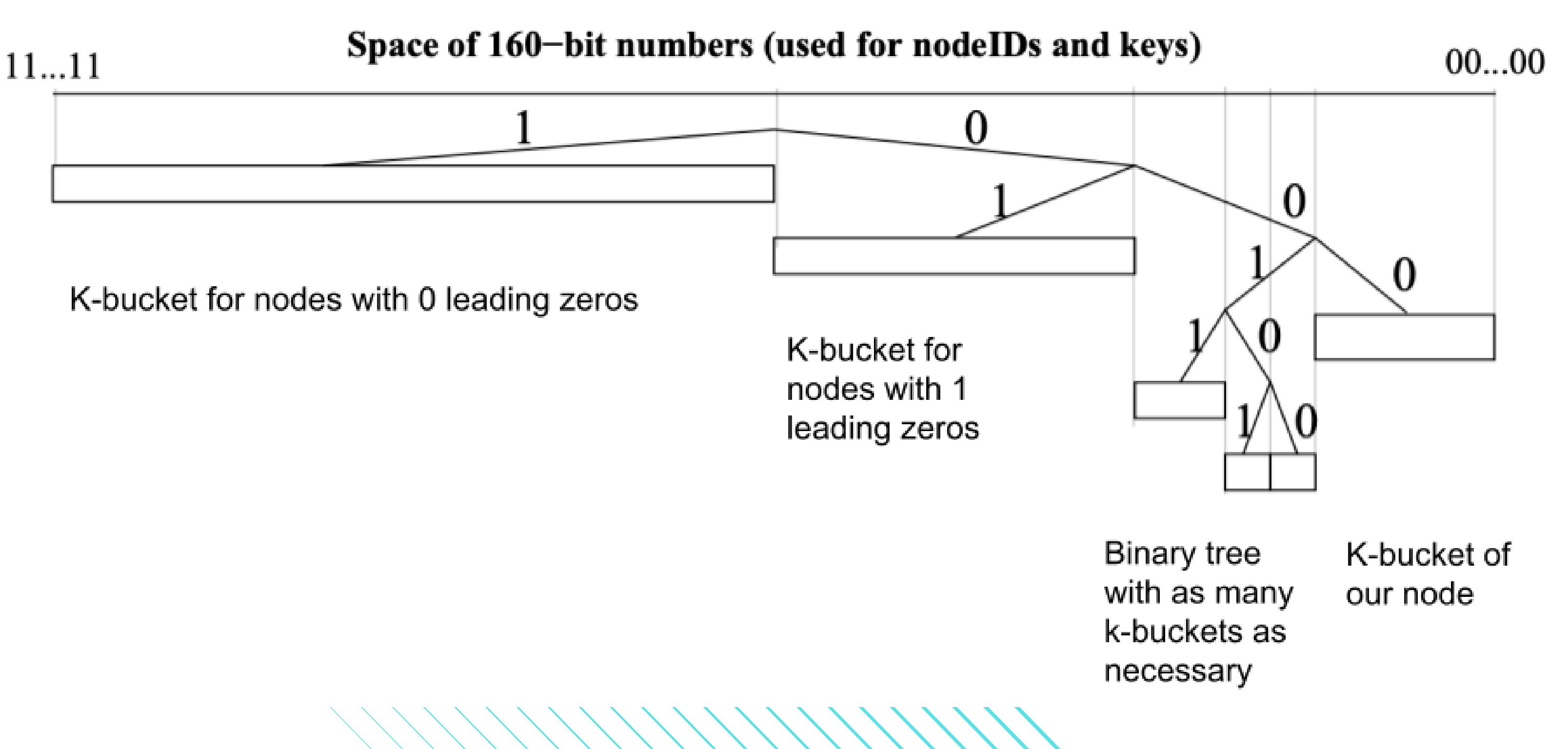
- **ROUTING TABLE**

- Routing table organizes nodes by distance.
- It uses buckets for different distance ranges.
- Each bucket holds nodes with similar ID prefixes.
- Closer nodes are in lower-index buckets.
- Each search iteration advances one bit towards the target.
- The table enables efficient node lookup and communication.



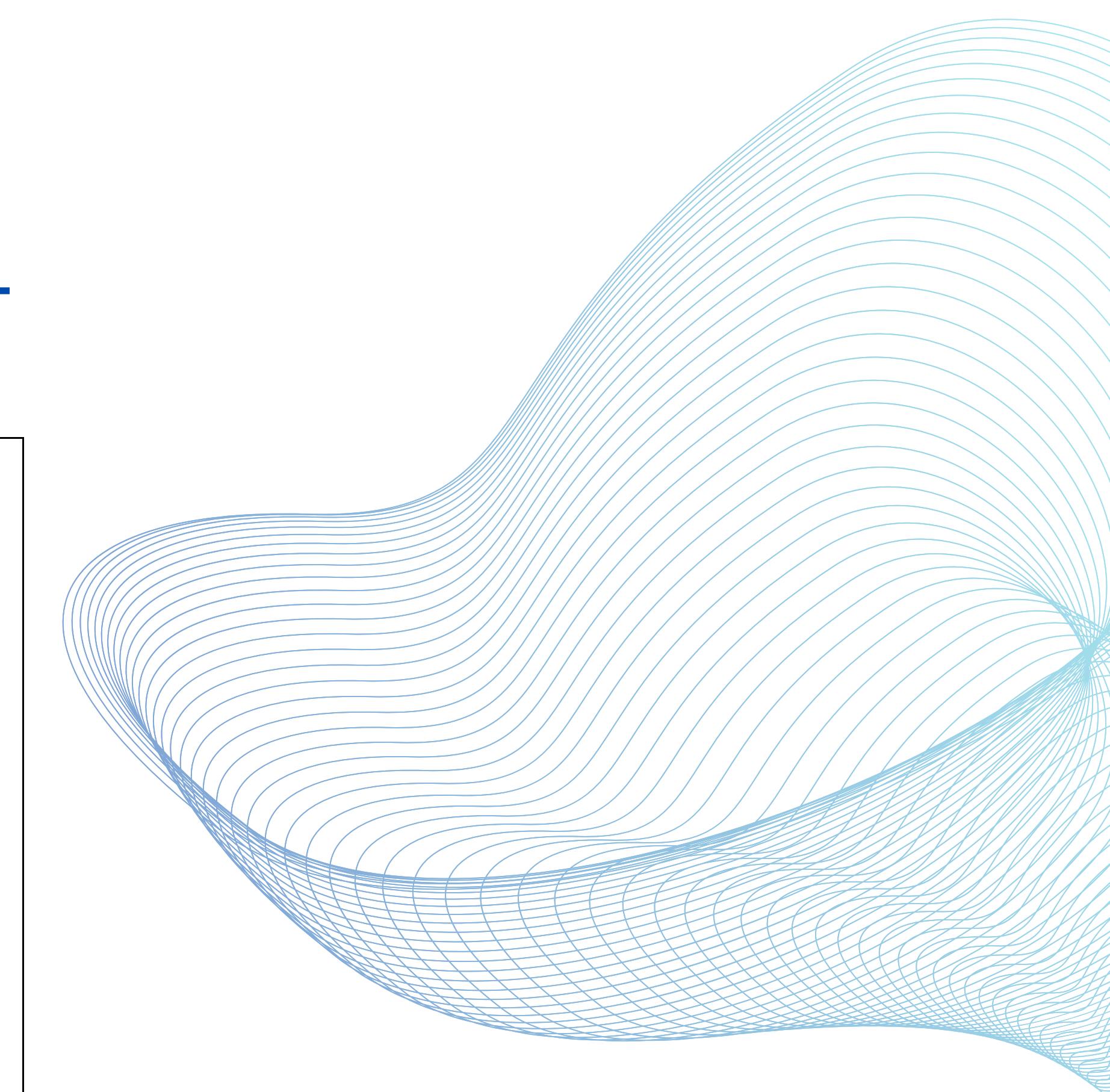
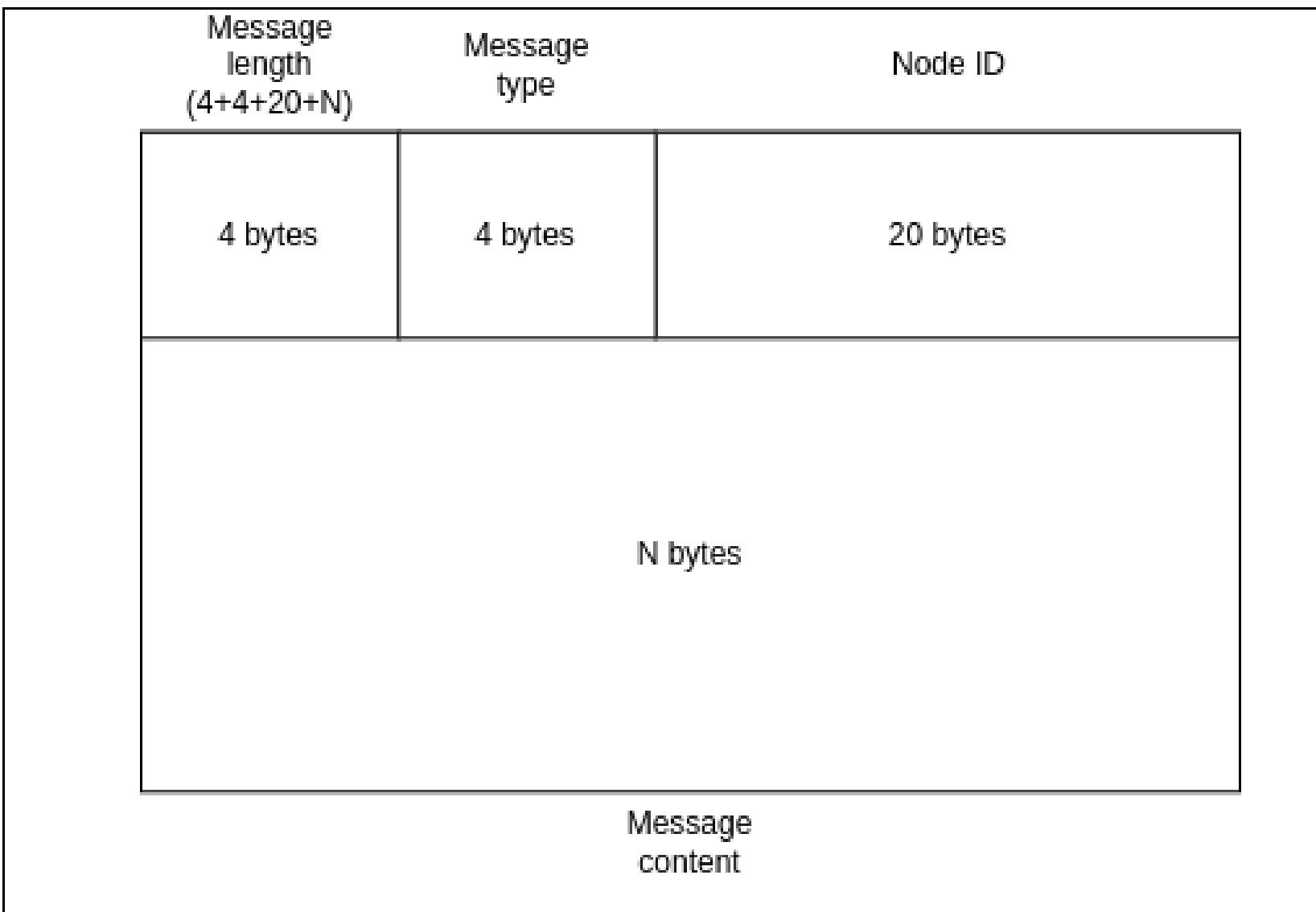
WORKING PRINCIPLES

- VISUAL REPRESENTATION OF ROUTING TABLE



WORKING PRINCIPLES

- NETWORK MESSAGE FORMAT



WORKING PRINCIPLES

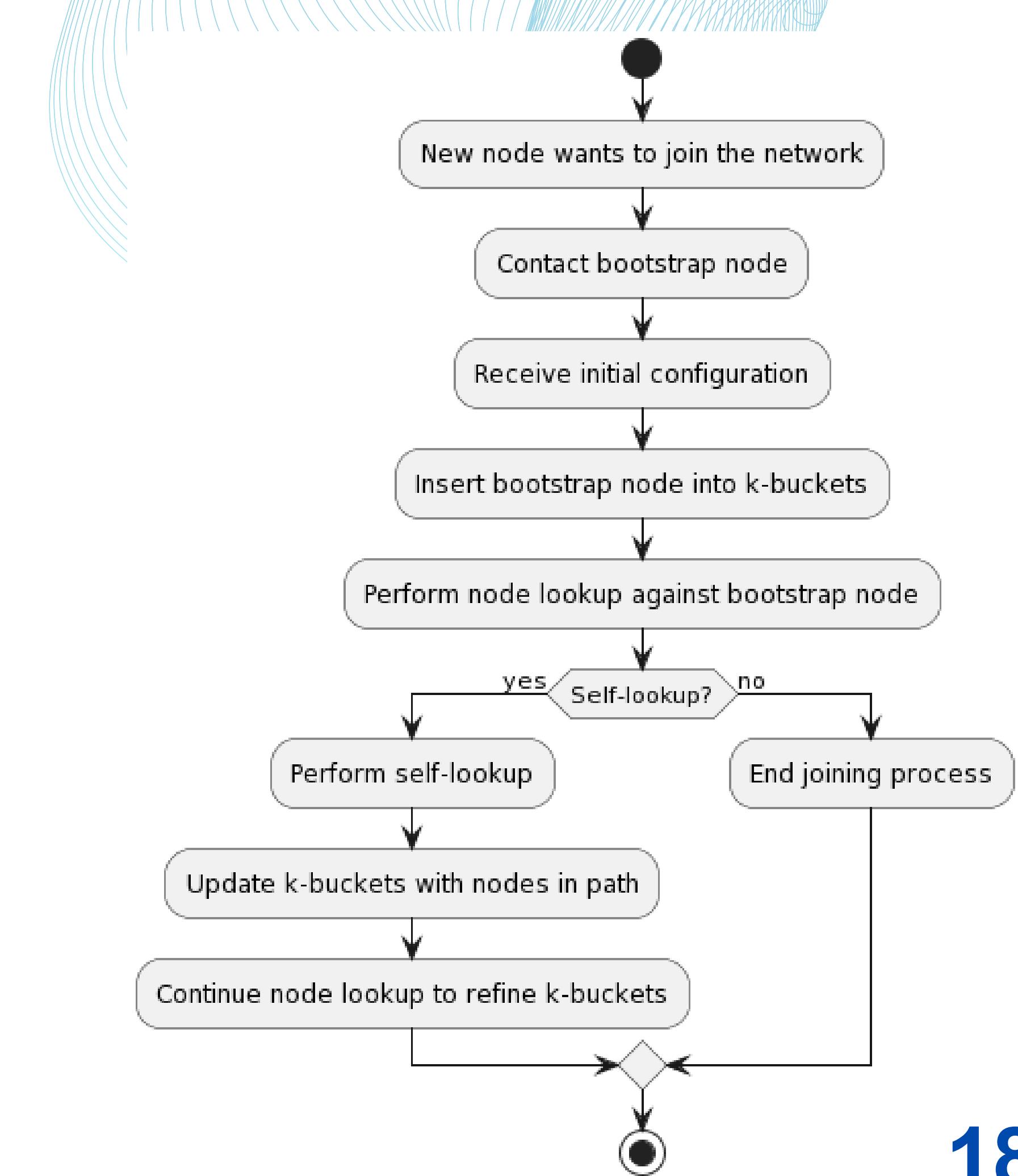
- MESSAGE TYPE AND CORRESPONDING CONTENT

PING	Simple data packet
STORE	The <key,value> pair
STORE_RESPONSE	Success or Failure
FIND_NODE	ID of node
FIND_NODE_RESPONSE	Specific node info or K-Bucket
FIND_VALUE	Key of value to search
FIND_VALUE_RESPONSE	Value or K-Bucket



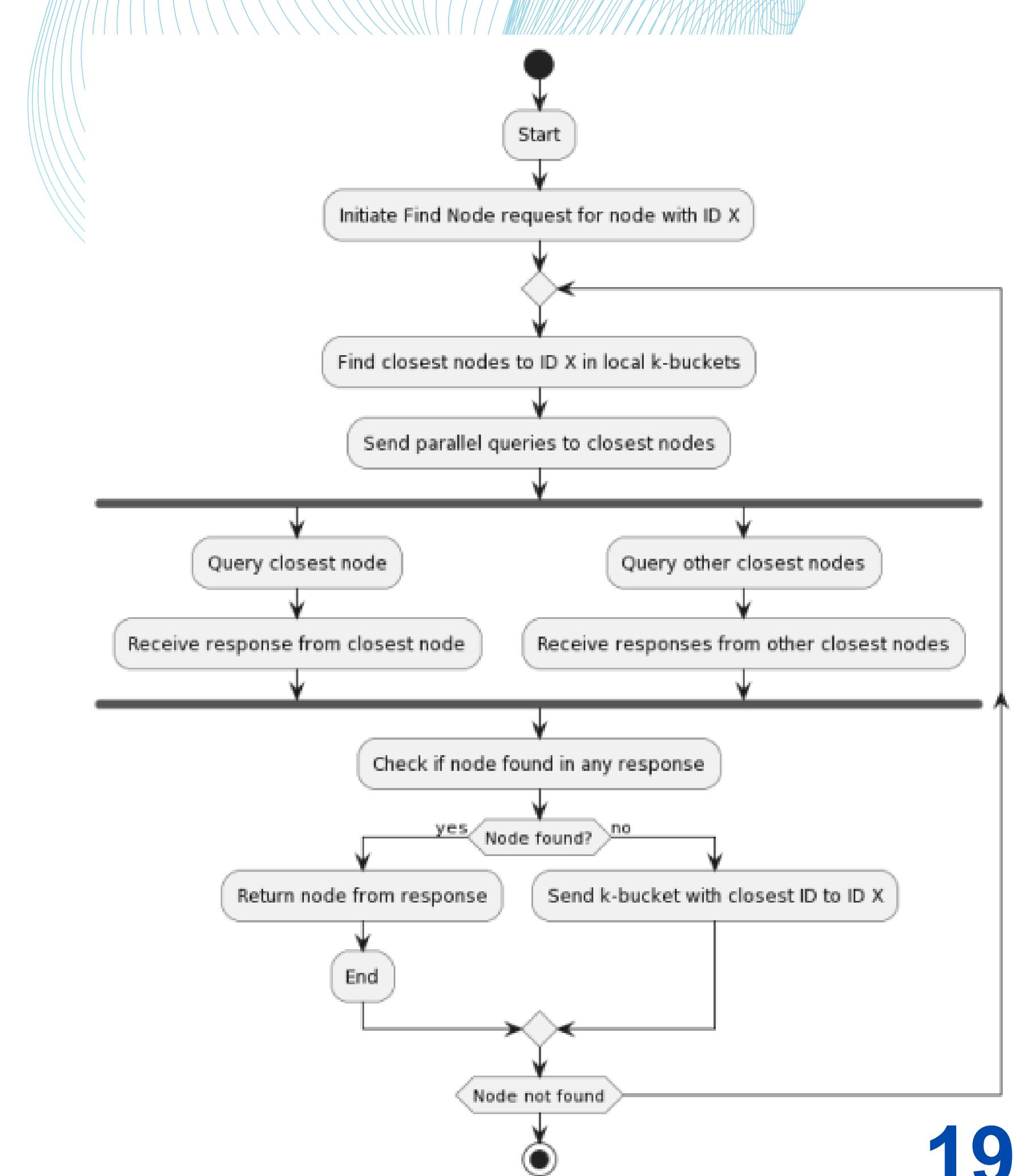
WORKING PRINCIPLES

- JOINING THE NETWORK



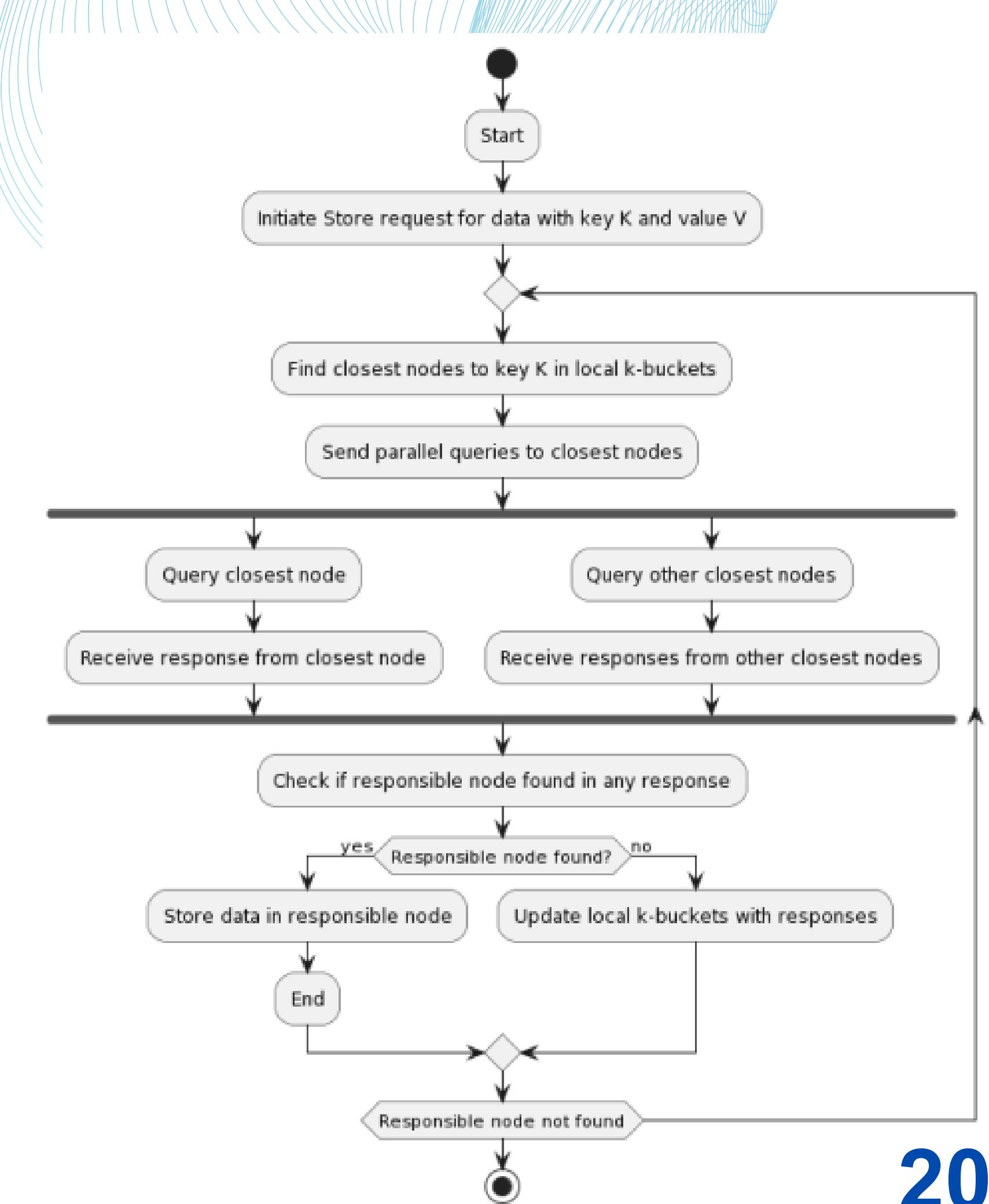
WORKING PRINCIPLES

- LOCATING NODES



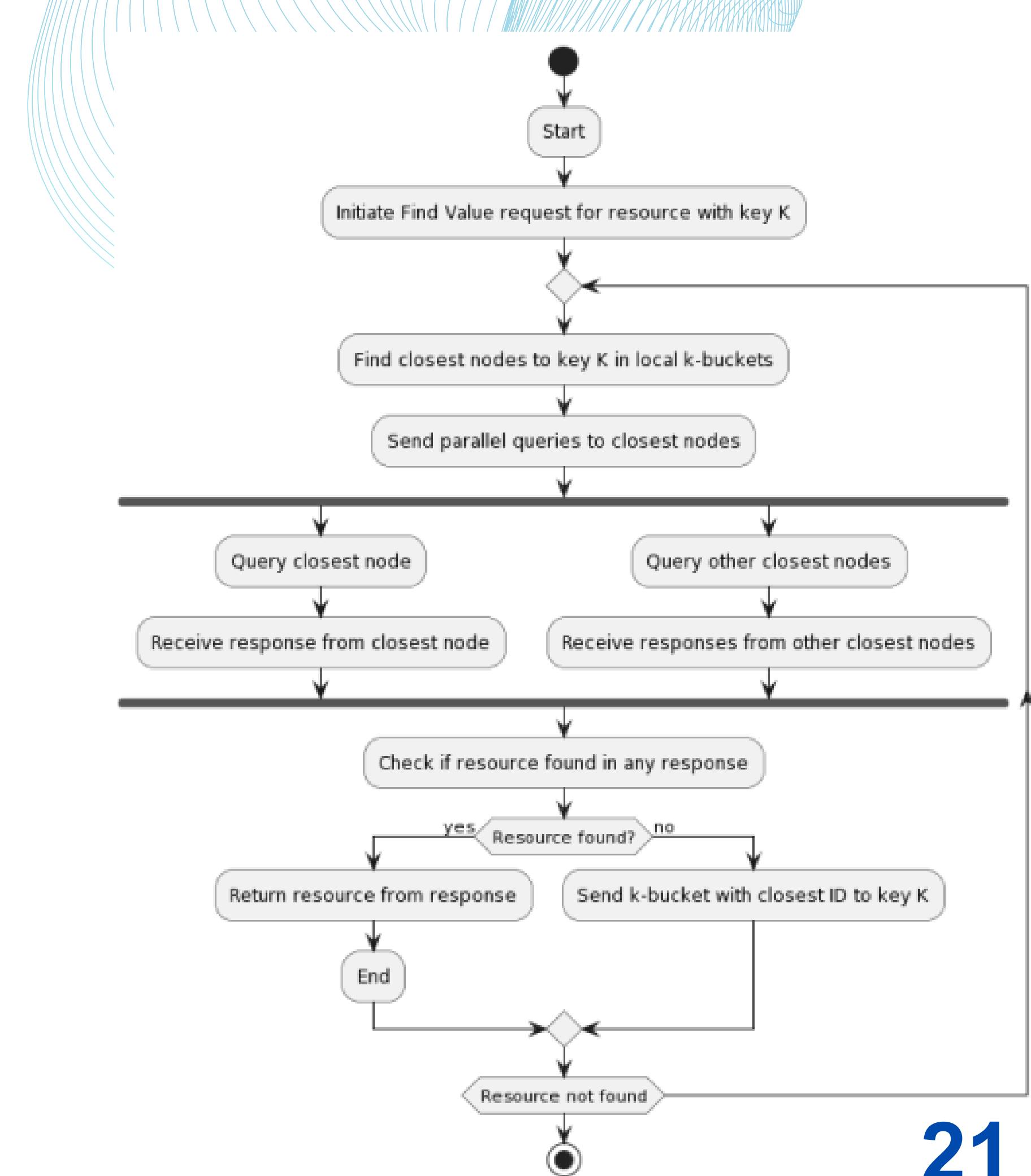
WORKING PRINCIPLES

- STORING IN NETWORK



WORKING PRINCIPLES

- LOCATING RESOURCES



SYSTEM DESIGN

COMPONENTS

- **KADEMLIA**

- Kademlia computes distance using XOR between node IDs.
- Node IDs and keys share identical format and length.
- Node IDs are large, unique random numbers.
- Node ID, IP and PORT are stored and maintained in routing table.
- Each search iteration advances one bit towards the target.
- Basic Kademlia search has $O(\log_2(n))$ complexity.

COMPONENTS

- **ASYNCHRONOUS I/O (ASIO)**
 - ASIO enables efficient I/O operations in network programming and high-performance computing.
 - Unlike synchronous I/O, ASIO allows concurrent task execution, reducing latency.
 - Programs can continue functioning while I/O operations progress asynchronously.
 - This boosts CPU utilization and sustains application responsiveness during intensive I/O tasks.

COMPONENTS

- **MONITORING**

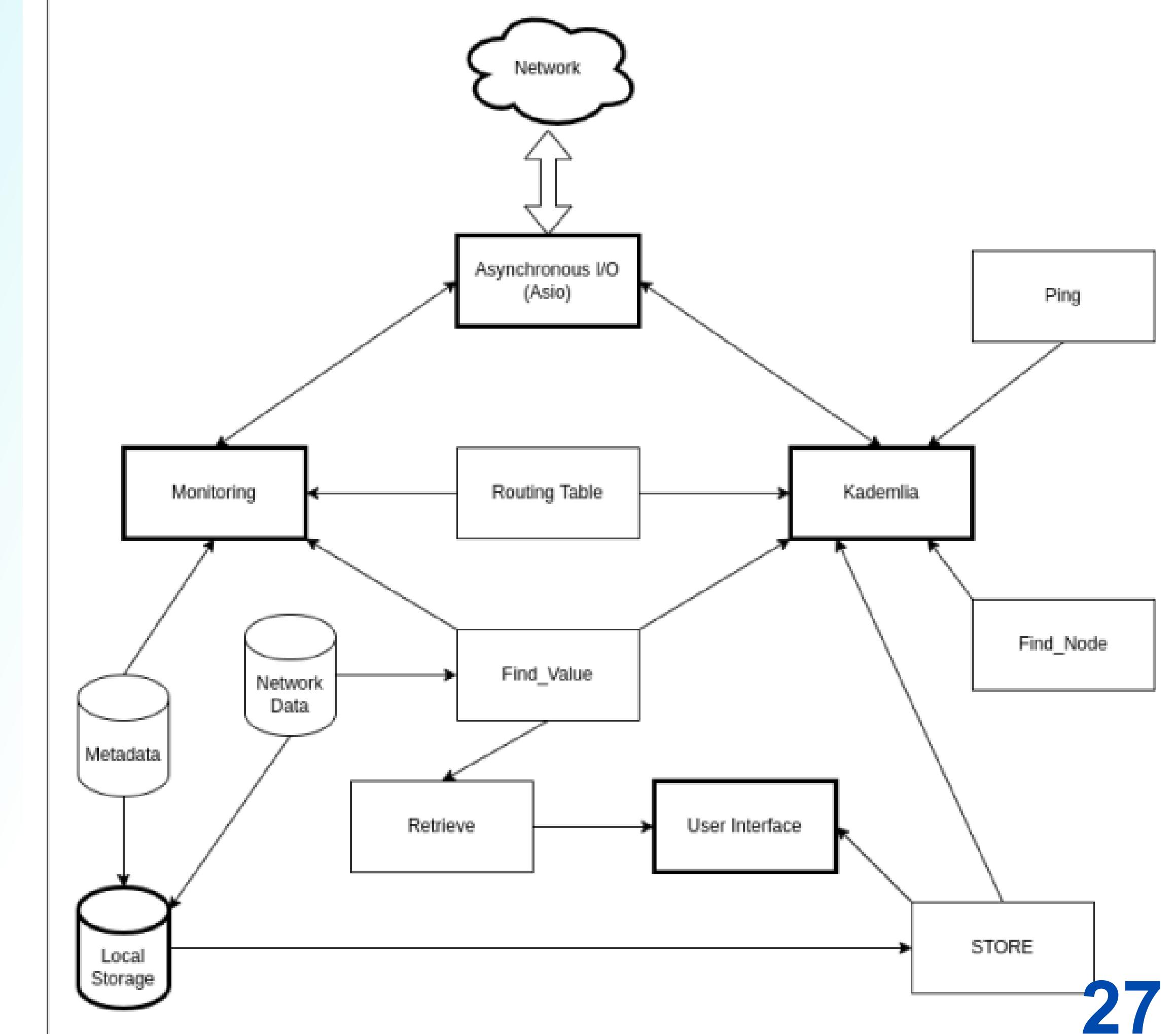
- "Monitoring" ensures file persistence in the network.
- It uses metadata to track file locations and status.
- Nodes holding file fragments are periodically queried.
- Queries occur at least once every 24 hours to ensure file availability and completeness.

COMPONENTS

- COMMAND LINE INTERFACE

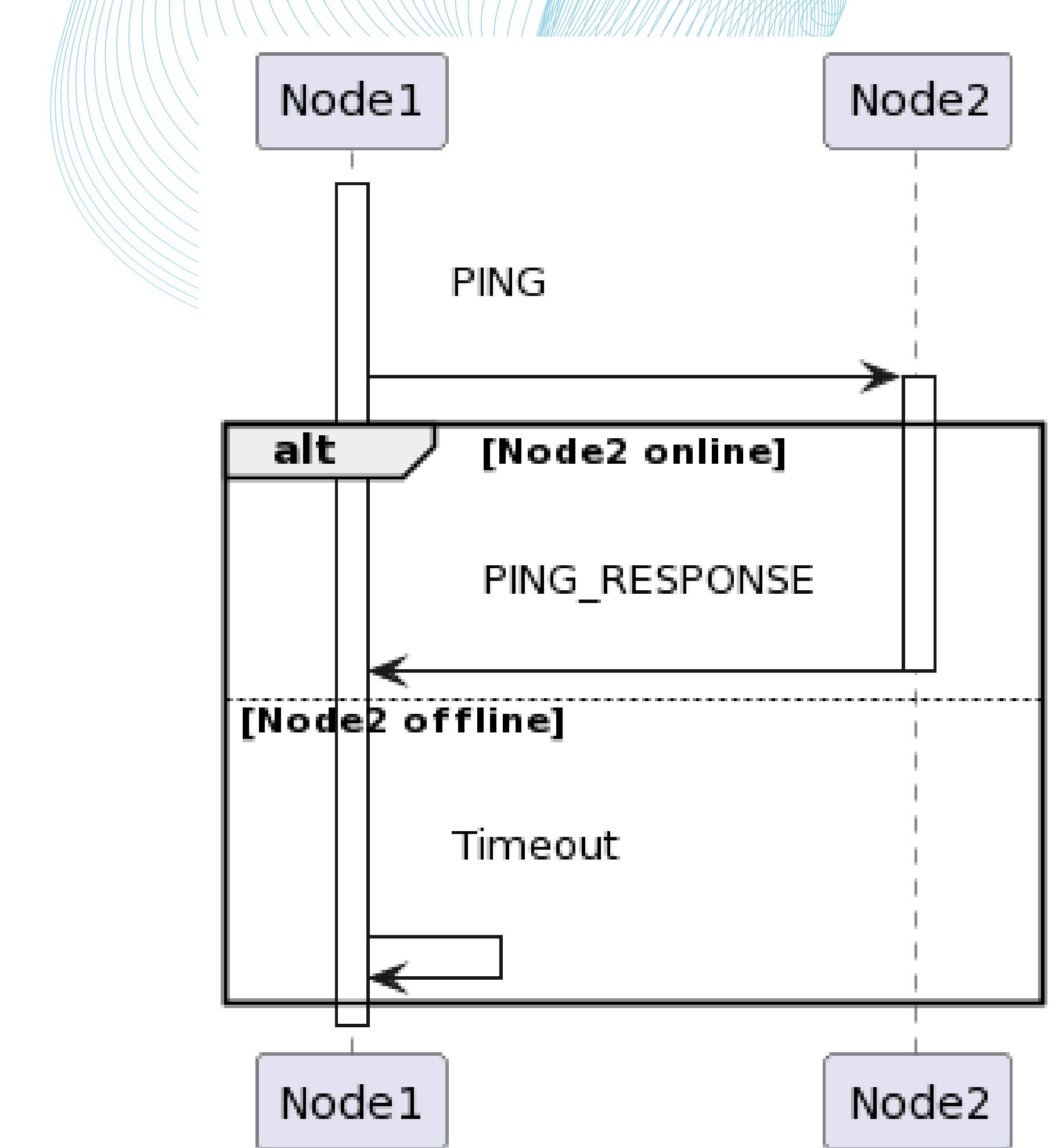
- Help
- Store in network
- Retrieve from network
- List files/folders stored in network

INTERACTION BETWEEN COMPONENTS



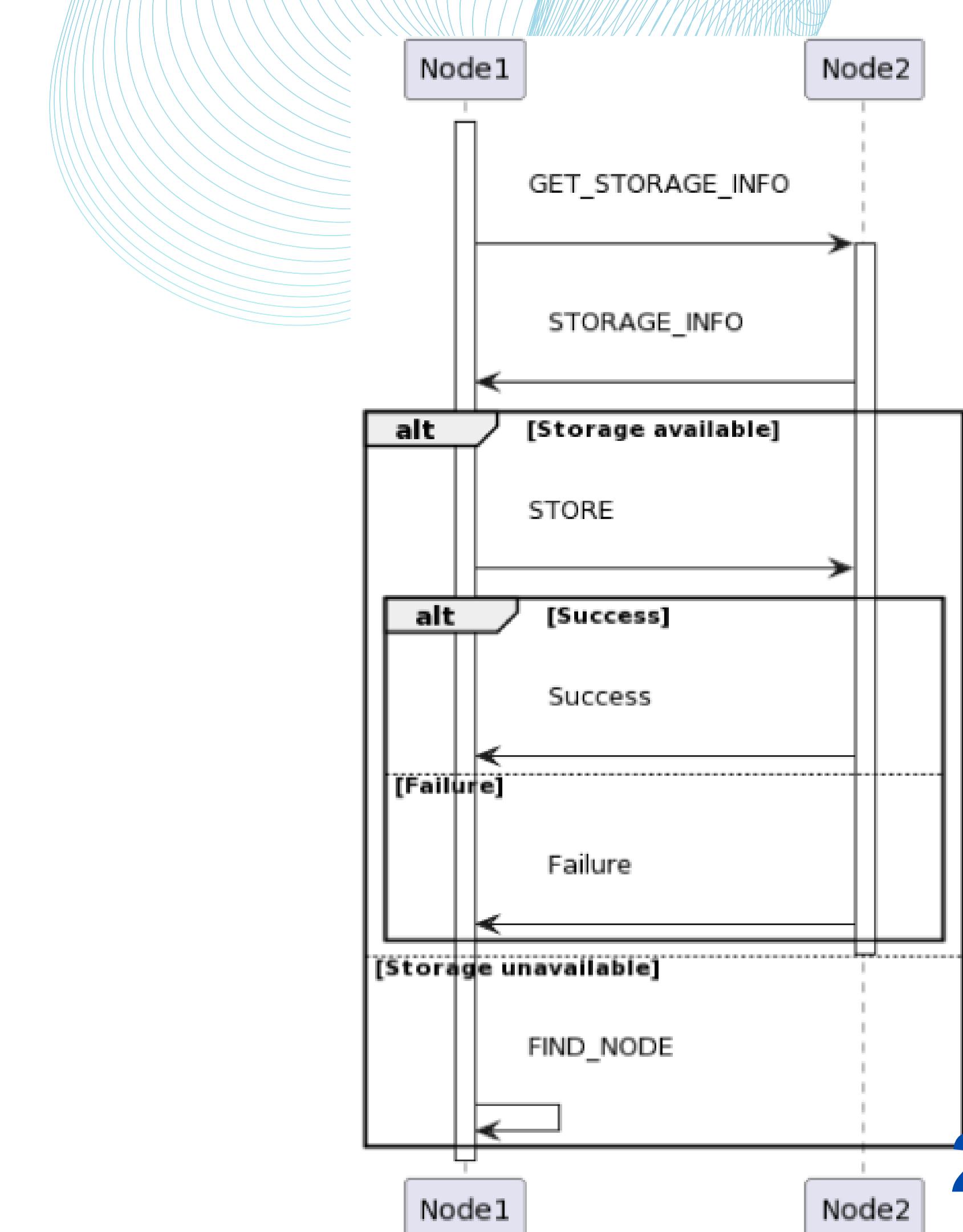
SEQUENCE DIAGRAM

- PING



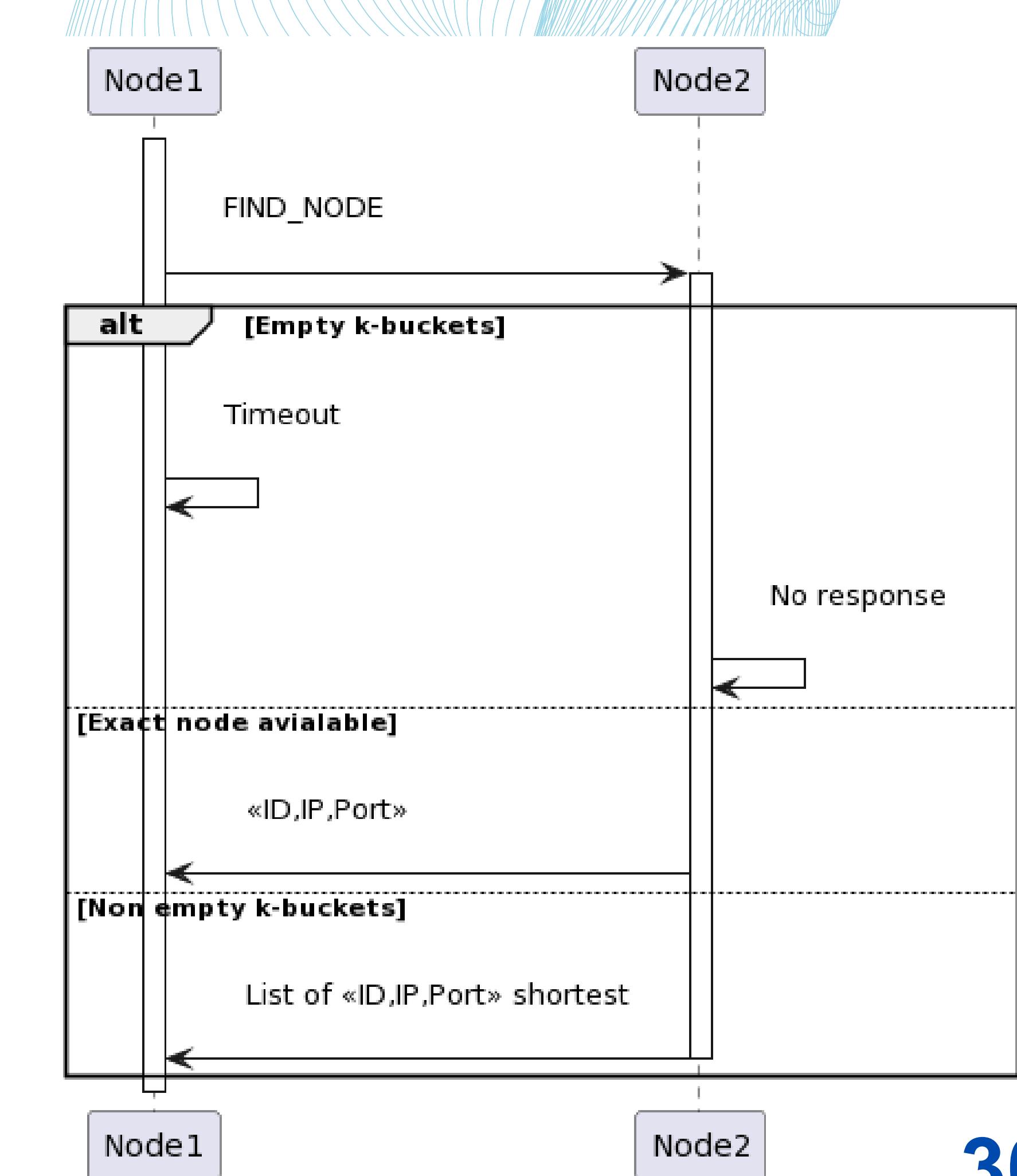
SEQUENCE DIAGRAM

- STORE



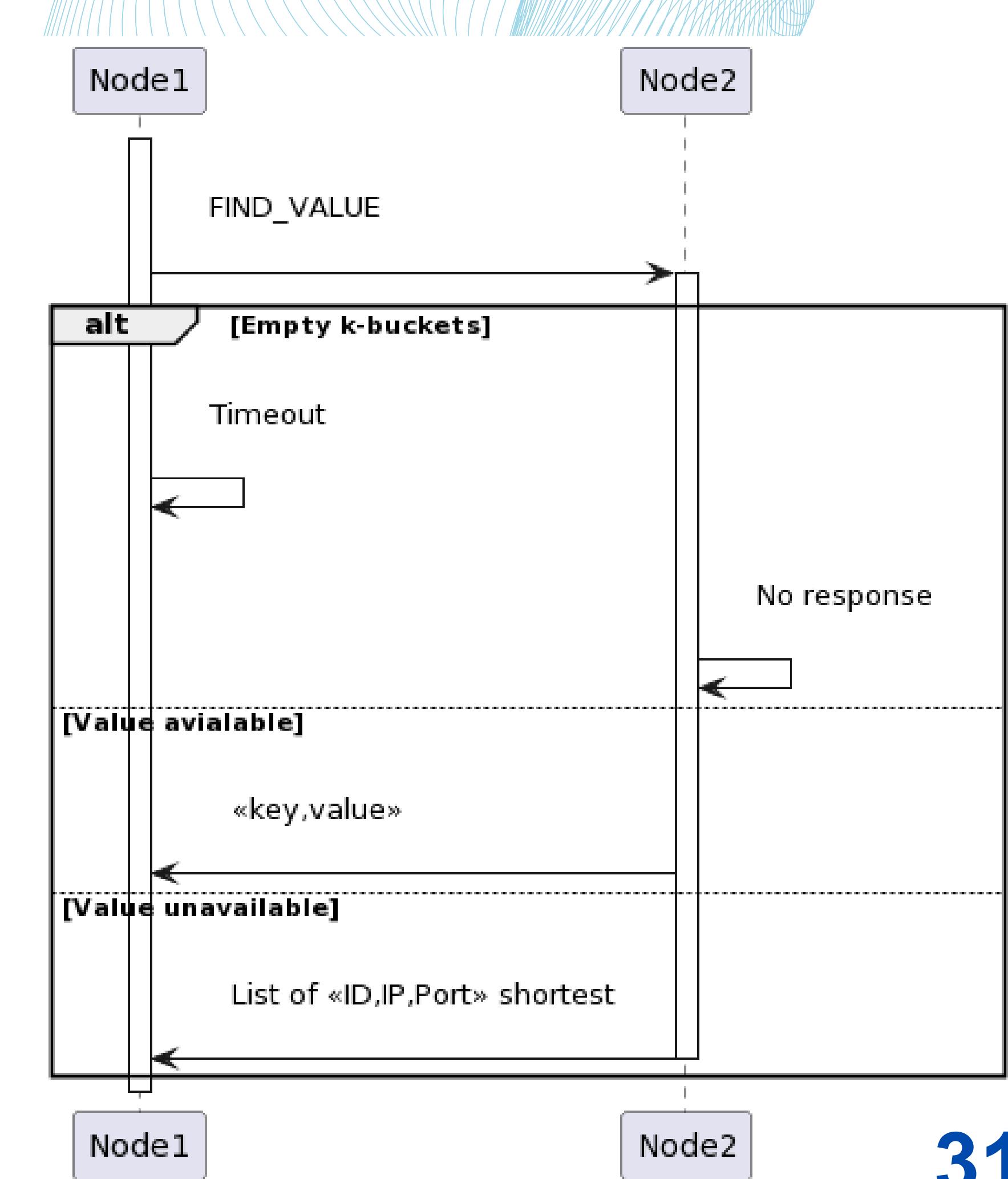
SEQUENCE DIAGRAM

- FIND_NODE



SEQUENCE DIAGRAM

- FIND_VALUE



DEMONSTRATION

RESULT AND DISCUSSION

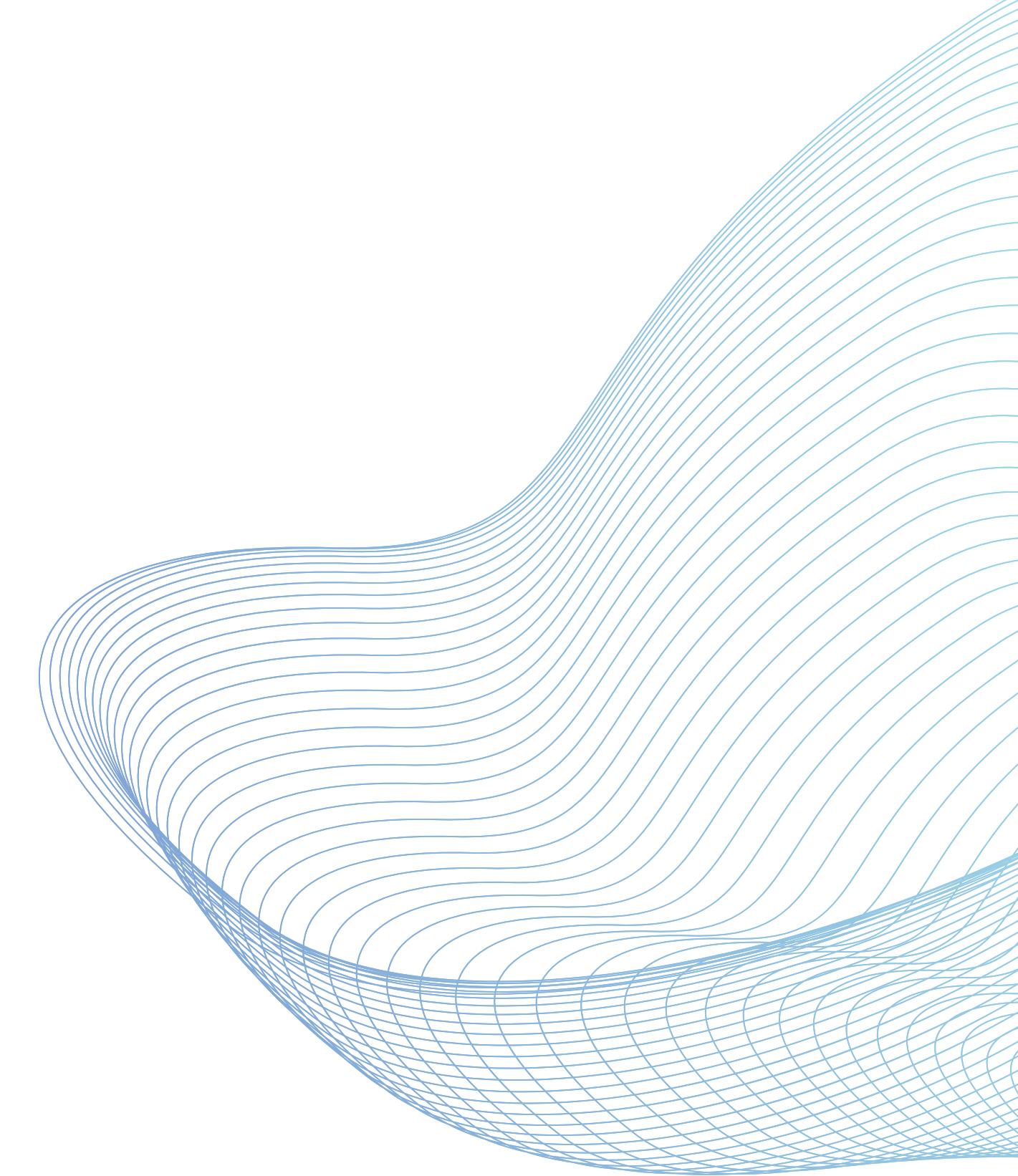
- **Store**
 - The files are encrypted separated into the smaller chunks of pieces.
 - Unique id is created for every chunk of pieces through hashing.
 - Shortest node is shortlisted for every pieces and stored in network.
- **Retrieve**
 - Every pieces are collected from network utilizing knowledge from metadata.
 - Pieces are merged and decrypted.

CONCLUSION

- Decentralized P2P storage.
- Maximizes storage utilization.
- Guarantees data integrity and confidentiality.
- Offers reliable storage with scalability.
- It drives innovations in digital storage.

LIMITATIONS AND FUTURE ENHANCEMENTS

- Limitation
 - Hole punching
 - Lack of file status checking
 - Broadcast IP change
- Future Enhancement
 - User interface
 - Handle large files
 - Proper error handling
 - Incentivize participation



REFERENCES

- Bram Cohen. BitTorrent - a new p2p app. 2001
- Petar Maymounkov and David Mazi`eres. Kademlia: A peer-to-peer information system based on the xor metric. 2002.
- Bryan Ford and Pyda Srisuresh. Peer-to-Peer Communication Across Network Address Translators. 2005.



THANK YOU

