Problem Statement and Goals Inverted Pendulum Simulator

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Table 1: Revision History

Date	$\mathbf{Developer}(\mathbf{s})$	Change
20 Jan. 2023	Mina Mahdipour	First version of document
25 Jan. 2023	Mina Mahdipour	Changes in problem and input-output
		sections
16 Jan. 2023	Mina Mahdipour	Refine some part according to SRS

1 Problem Statement

An inverted pendulum is a pendulum upside down with it pivot point under its center of mass. it is unstable and without additional help and by any small disturbances will fall over. To stay upright, it needs a controller to keep its center of mass above its pivot point even when disturbances occur. The objective of the control system is to balance the inverted pendulum by applying a force to the place that the pendulum is attached to.

Inverted Pendulums are Everywhere, from the human posture systems, Segway, to the launching of a rocket.

1.1 Problem

Simulating the system of One unstable pole mounted on a cart that can move horizontally is the main problem. There are two degrees of freedom. The horizontally movement of cart and the pendulum angle with vertical axis. Hence there are two equations of motion, one for each. Solving these equations describe the motion needed on the cart to keep the whole system at the equilibrium point.

1.2 Inputs and Outputs

The inputs of the system will be the cart and pendulum specifications such as mass of the card, mass of the pendulum, pendulum length, and also external

force to the cart which moves it, and the outputs are the angular position of the pendulum, and the horizontal position of the cart.

1.3 Stakeholders

As the inverted pendulum is widely used as a benchmark for testing control strategies and algorithms, and it can be used in different applications, so the potential stakeholders could be all the related industries. On the other hand, it is a classic problem in dynamics and control theory, so the final system can be used in high school as an educational material.

1.4 Environment

There is no limitation and the final software will be compatible with Windows, MacOS, and Linux operating systems.

2 Goals

- 1. Designing a software system which simulates the behaviour of the system.
- 2. Measuring the effect of the different parameters.

3 Stretch Goals

- 1. Visualizing the problem with an interactive graphic design.
- 2. Designing a software system that can control and stabilize the pendulum.
- 3. Simulating double inverted pendulum problem.