

This asset is produced by Zomoss ! for building Low Poly style games easily.

It contains more than 300 plants, including all kinds of tropical plants, subtropical plants, high-altitude trees, and various species like coconut palm, banyan, pine, cedar, poplar, , plantain, wildflower, lotus, seaweed/kelp, bread tree, cactus,dead tree, cherry blossom trees, phoenix tree, eucalyptus....

The asset keeps developing always. We will renew it as soon as possible after receiving your demand of plant model with similar styles.

Pack contains:

Grass/flower/shrub/ benthophyte /coral: 106 types

Trees : 180

Mushrooms: 20

Stone/Cliff/:55 groups

Ground: 26

Clouds: 8 groups

Terrain: 2 groups

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If you wish us to add some specific model to this asset, please contact us:

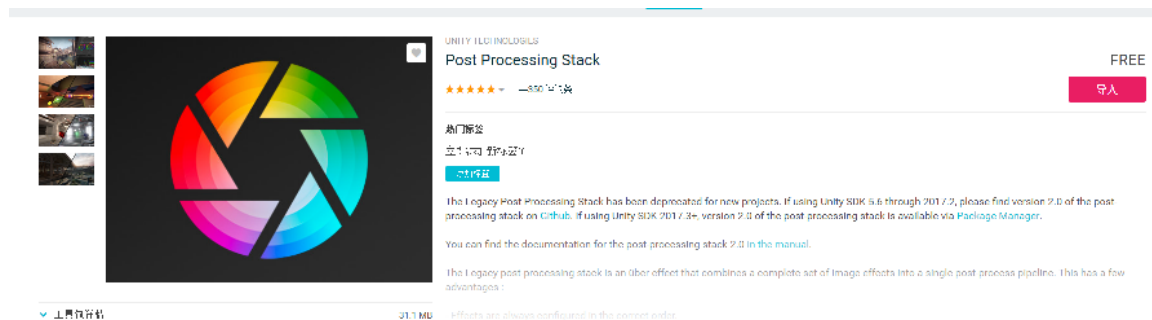
QQ:364090849

Email : noxosoft@gmail.com

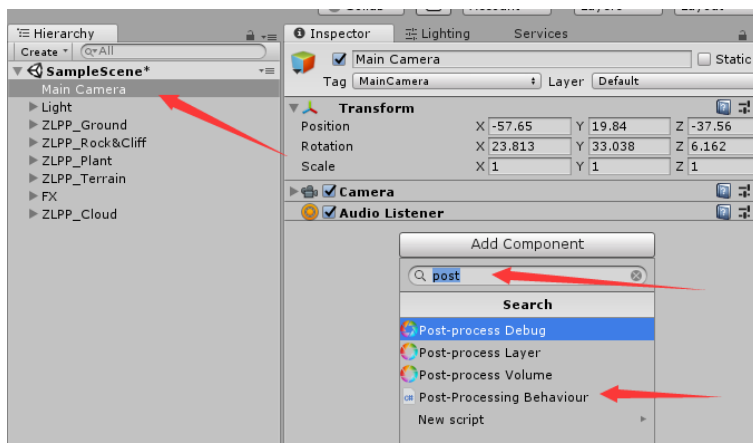
Questions you might ask :

A, How to keep my camera scene consistent with that in Screenshots ?

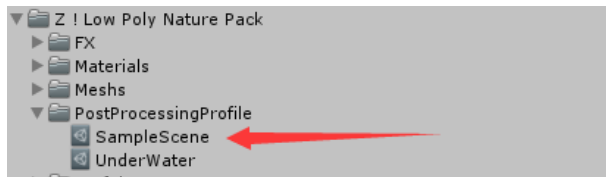
1, Find Post Processing Stack at Asset Store and then input you project.



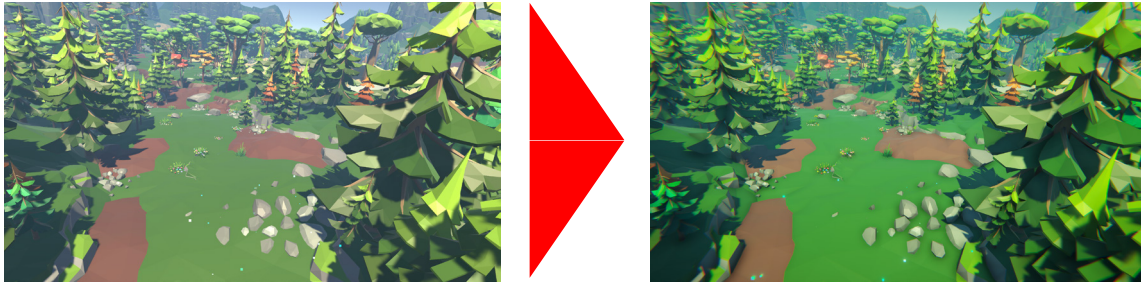
2,Choose Main Camera and loading Post Processing Behaviour.



3,Choose corresponding Post Processing Profile.



4,Choose 'Cave' in cave or else Choose 'Demo'.



B,I find some bugs or hope for adding some desired models in this asset.

Please send your questions or demands to: Email : noxosoft@gmail.com
QQ : 364090849.

Zomoss!
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