

加分題：

一、(3 分) 933. Number of Recent Calls, Easy

You have a `RecentCounter` class which counts the number of recent requests within a certain time frame.

Implement the `RecentCounter` class:

- `RecentCounter()` Initializes the counter with zero recent requests.
- `int ping(int t)` Adds a new request at time `t`, where `t` represents some time in milliseconds, and returns the number of requests that has happened in the past `3000` milliseconds (including the new request). Specifically, return the number of requests that have happened in the inclusive range `[t - 3000, t]`.

It is **guaranteed** that every call to `ping` uses a strictly larger value of `t` than the previous call.

Example 1:

Input

```
["RecentCounter", "ping", "ping", "ping", "ping"]  
[[], [1], [100], [3001], [3002]]
```

Output

```
[null, 1, 2, 3, 3]
```

Explanation

```
RecentCounter recentCounter = new RecentCounter();  
recentCounter.ping(1);      // requests = [1], range is [-2999,1], return 1  
recentCounter.ping(100);    // requests = [1, 100], range is [-2900,100], return 2  
recentCounter.ping(3001);    // requests = [1, 100, 3001], range is [1,3001], return 3  
recentCounter.ping(3002);    // requests = [1, 100, 3001, 3002], range is [2,3002], return 3
```

Constraints:

- $1 \leq t \leq 10^9$
- Each test case will call `ping` with **strictly increasing** values of `t`.
- At most 10^4 calls will be made to `ping`.

■ 翻譯：

題目要你弄一個 `RecentCounter` Constructor，呼叫初始值會給空陣列；然後要你再寫一個 `ping` 函式，`ping` 函式每次會接收一個參數 `t`，然後把範圍限制在 `[t - 3000, t]` millisecond，接下來 `ping` 函式會吐回已接受的歷史參數中，有在這個範圍的參數**總數**。

一-1、評分標準：

- 1 測資 (1 分)
- 2 演算法說明 (1 分)
- 3 通過 LeetCode 測試 (1 分)

二、(3 分) 1041. Robot Bounded In Circle, Medium

On an infinite plane, a robot initially stands at $(0, 0)$ and faces north. The robot can receive one of three instructions:

- "G" : go straight 1 unit;
- "L" : turn 90 degrees to the left;
- "R" : turn 90 degrees to the right.

The robot performs the instructions given in order, and repeats them forever.

Return `true` if and only if there exists a circle in the plane such that the robot never leaves the circle.

Example 1:

```
Input: "GGLLGG"
Output: true
Explanation:
The robot moves from (0,0) to (0,2), turns 180 degrees, and then returns to (0,0).
When repeating these instructions, the robot remains in the circle of radius 2 centered at the origin.
```

Example 2:

```
Input: "GG"
Output: false
Explanation:
The robot moves north indefinitely.
```

Example 3:

```
Input: "GL"
Output: true
Explanation:
The robot moves from (0, 0) -> (0, 1) -> (-1, 1) -> (-1, 0) -> (0, 0) -> ...
```

Note:

1. `1 <= instructions.length <= 100`
2. `instructions[i]` is in `{'G', 'L', 'R'}`

■ 翻譯：

有一個機器人會無限迴圈執行你給的指令，其中，

G：會直走一單位

L：90 度左轉彎

R：90 度右轉彎

如果你給的指令可以成功把機器人限制在一個圓圈內（不管多大都可以），就回傳 `true`，否則回傳 `false`。

二-1 評分標準：

- 1 測資（1 分）
- 2 演算法說明（1 分）
- 3 通過 LeetCode 測試（1 分）