

# SUPERFAN

*INTERACTIVE  
EXPERIENCE*



# BRAINSTORM

*come up with three different ideas of themes + interactive features*



# Idea 1: Alien Stage Character Overview

## Theme

It would explain the personality and story of each main character, as well as each song they've featured in.

### Interactive JS Feature #1

There would be images of each contestant that you can click on to open a page about them.

### Interactive JS Feature #2

You can click on a character on their page to view one of their other outfits.

### Interactive JS Feature #3

There would be a button you can press to play one of their songs, and what plays will depend on what outfit is being viewed.



## Idea 2: Link Click Character Overview

### Theme

You'd be able to view major characters of each season, the plot, and fun facts.

#### Interactive JS Feature #1

There'd be three buttons to switch between seasons, as well as start playing the theme song of the characters featured.

#### Interactive JS Feature #2

If you click on a character icon, it'll open something to show info on them.

#### Interactive JS Feature #3

There'd be a special button for fun facts about the characters which changes depending on what season is being viewed.



## Idea 3: No, I'm Not A Human Guide

### Theme

It would explain the plot and the game mechanics, as well as how to get each ending.

### Interactive JS Feature #1

There'd be buttons to switch between each section.

### Interactive JS Feature #2

There would be icons of each character, and if you click on them, they'll expand to give more info.

### Interactive JS Feature #3

If you click on the icon used to represent an ending, it'll start playing a recording of that specific ending.

# EVALUATE

*think about the good and bad for each idea then choose one*

# Evaluate + Choose Your Idea

	Pros	Cons
Idea 1: ALNST Character Overview	<ul style="list-style-type: none"><li>- Would be fun to make</li><li>- There's a lot of easily accessible images and audio to use</li></ul>	<ul style="list-style-type: none"><li>- Might get convoluted</li></ul>
Idea 2: Link Click Character Overview	<ul style="list-style-type: none"><li>- My favorite piece of media out of the three options</li><li>- I already have some layouts in my head</li><li>- I can make a pun with the show name</li></ul>	<ul style="list-style-type: none"><li>- It's hard to decide what content to talk about</li><li>- Might get too complex</li></ul>
Idea 3: NINAH Guide	<ul style="list-style-type: none"><li>- It'd be really interesting to explain</li></ul>	<ul style="list-style-type: none"><li>- There's a lot to cover, so it might be too much</li><li>- I would need to do more research since this is the option I know the least about</li></ul>

# CONTENT

*gather and edit essential content for your site*



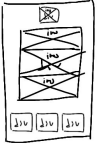
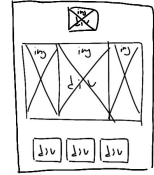
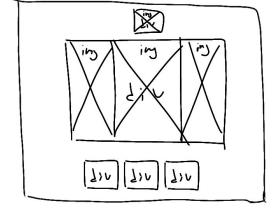
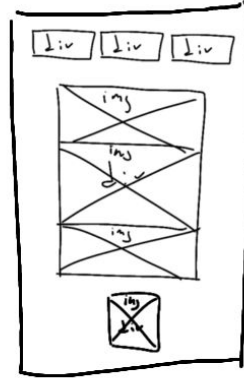
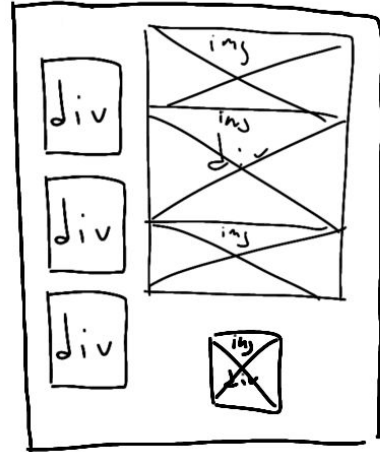
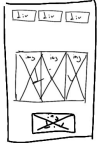
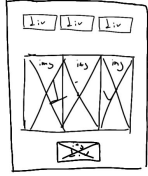
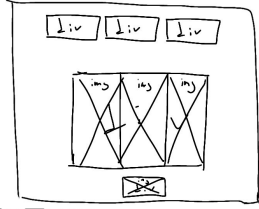
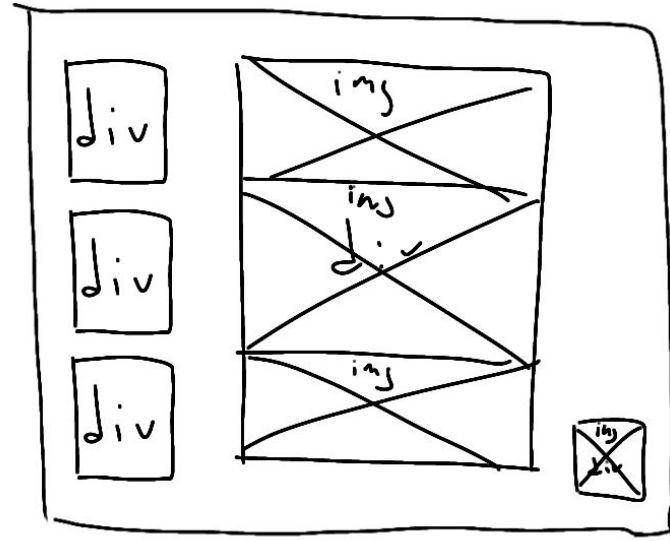


[https://drive.google.com/drive/folders/1yfsXHw3rWcBoFLeOy-Qr5IM9wa9LnVnI?usp=drive\\_link](https://drive.google.com/drive/folders/1yfsXHw3rWcBoFLeOy-Qr5IM9wa9LnVnI?usp=drive_link)

# DESIGN

*create three possible responsive designs for your chosen idea*

EMM



# MOCKUP

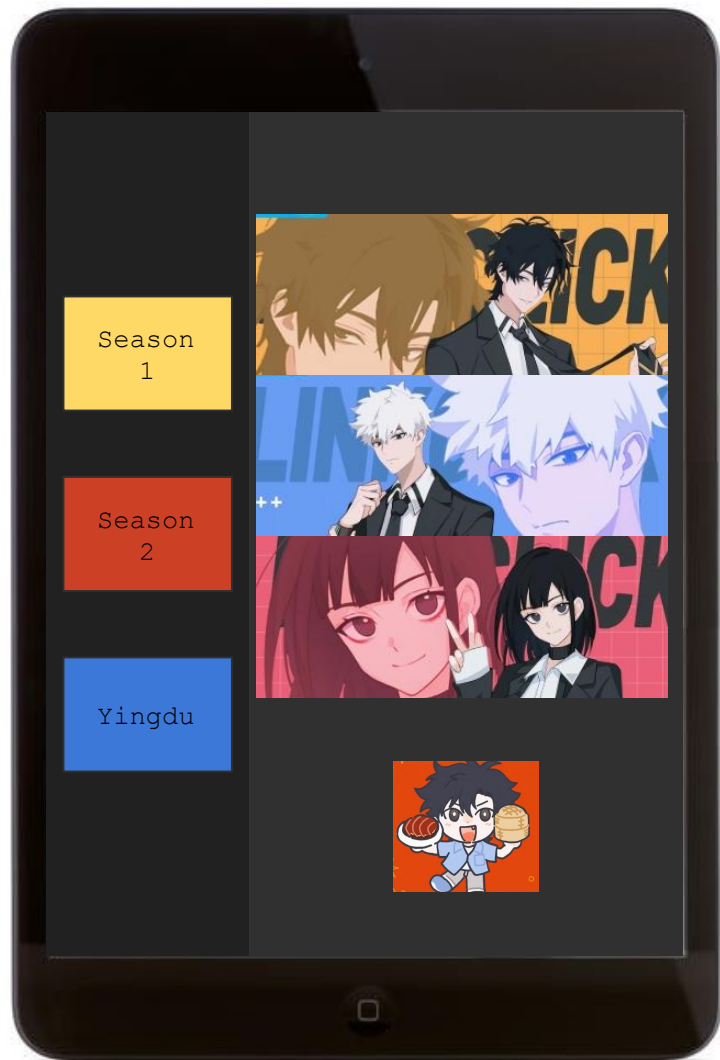
*choose your final layout and create a digital mockup*

Season 1

Season 2

Yingdu



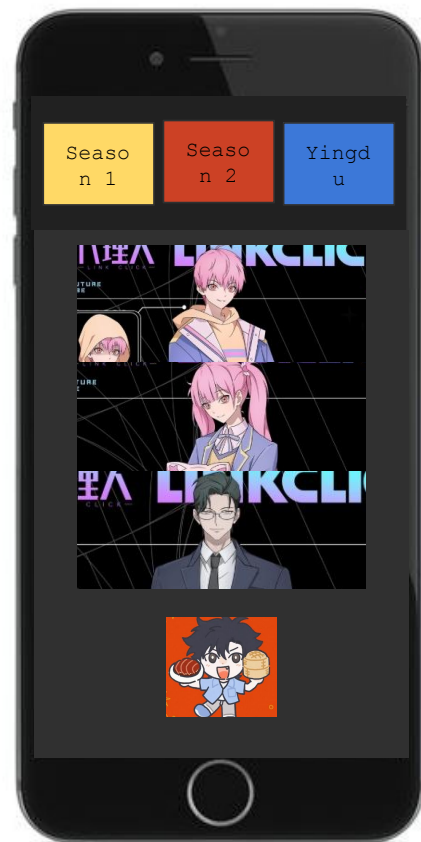
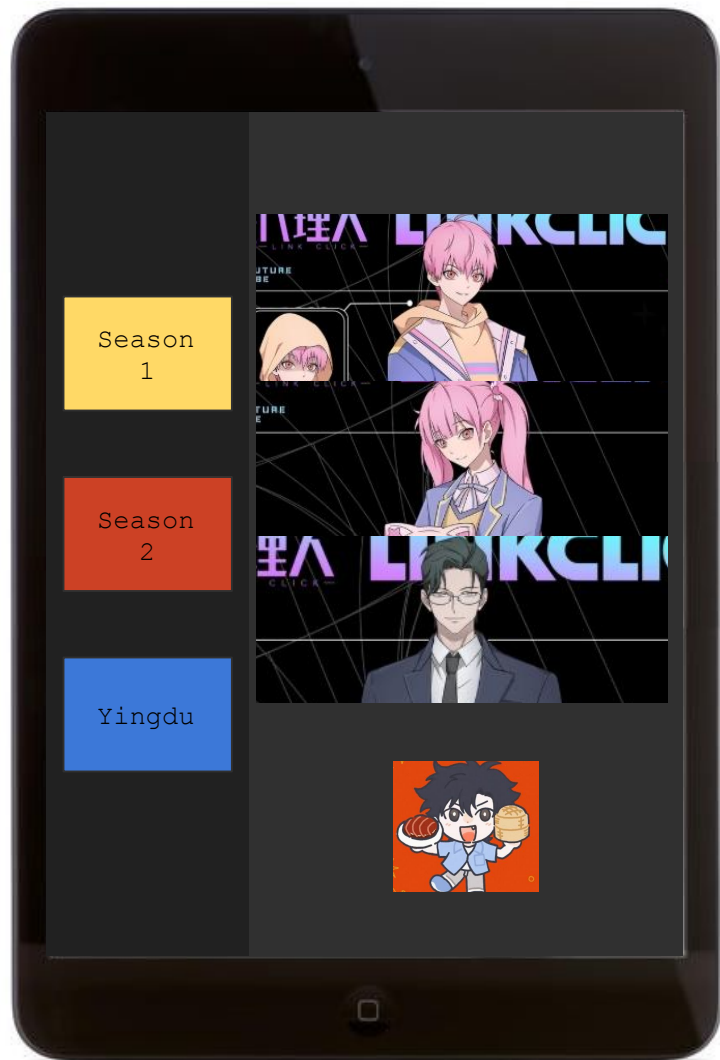


Season 1

Season 2

Yingdu







Season 1

Season 2

Yingdu





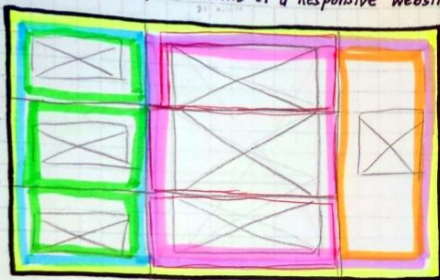
# ANNOTATE

*add explanations, colors, percentages, and display properties + draw your dom*

# The Multiple Representations of a Responsive Website!

NAME: Milva Cooper

Desktop



body

h: 100vh  
w: 100vw  
d: flex

column 1

h: 100%  
w: 30%  
d: flex

column 2

h: 100%  
w: 70%  
d: flex

column 3

h: calc(100%/3)  
w: 100%

int 1

h: 100%  
w: 65%  
d: block

int 2

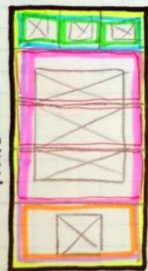
h: 100%  
w: 35%

col-3 box

h: calc(100%/3)  
w: 100%

Tablet  
wireframe  
on the  
back →

Mobile



body

d: block

column 1

h: 20%  
w: 100%  
d: flex

column 2

h: 80%  
w: 100%  
d: block

column 3

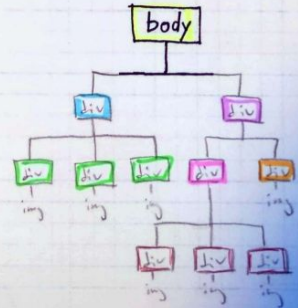
h: 100%  
w: calc(100%/3)

int 1

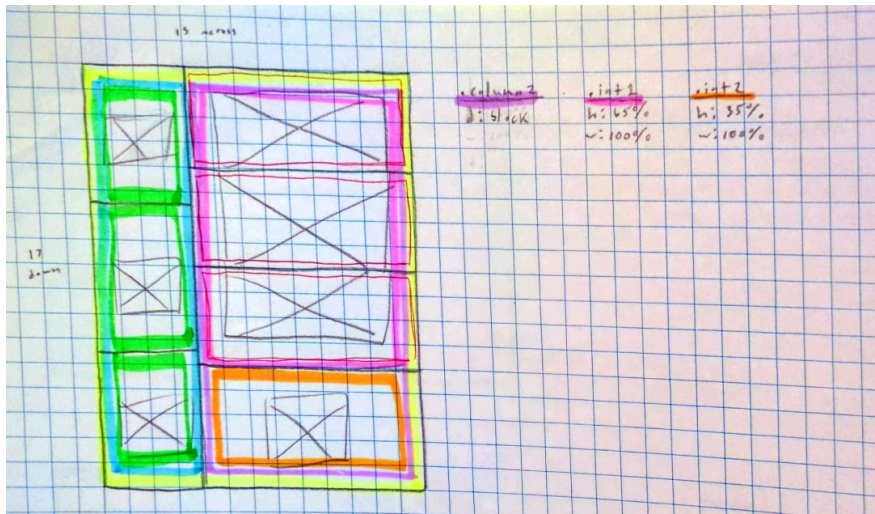
h: 65%  
w: 100%

int 2

h: 35%  
w: 100%



DOM



column 1

d: block

int 1

h: 65%  
w: 100%

int 2

h: 35%  
w: 100%

## HTML

## CSS



# BUILD

*create your desktop divs using html and css then make it responsive*



[Open Sandbox](#)



Welcome</> ElementsConsoleSourcesNetworkPerformanceMemoryApplication

<!DOCTYPE html>  
<html lang="en">  
<head>  
</head>  
<body>  
 <!-- children of the body element -->  
 <div class="column1">  
 <div class="column2">  
 <div class="int1">  
 <div class="int2">  
 </div>  
 </div>  
 </div>  
 </div>  
<script crossorigin type="text/javascript" src="https://codesandbox.io/static/js/watermark-button.eeb14a97b.js"></script>  
<div id="quick-start-container"></div>  
<iframe id="sb\_open-sandbox42" style="position: fixed; margin: 0; padding: 0; bottom: 16px; right: 16px; border: none; width: 118px; height: 36px; z-index: 999999999999;"></iframe>  
</body>  
</html>

StylesComputedLayout

Filter: .show .cls

element.style {  
}  
@media only screen and (max-width: 750px) {  
 .int2 {  
 height: 30%;  
 width: 100%;  
 }  
}  
.int2 {  
 background-color: rgb(59, 59, 59);  
}  
.int2 {  
 height: 100%;  
 width: 35%;  
 display: block;  
}  
div {  
 display: block;  
 unicode-bidi: isolate;  
}

margin: 0  
border: 0  
padding: 0  
0 0 0 520.094+275.688 0 0 0  
0  
0

html body div.column2 div.int2  
ConsoleIssues

Open Sandbox





# CONTENT

*insert all images and text into your site*

Season 1



Season 2



Yingdu



Open Sandbox

Season 1



Season 2



Yingdu



Open Sandbox

Web browser interface showing the Elements panel and Styles panel.

**Elements Panel:**

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <title>
      </title>
    </head>
    <body>
      <div class="column1">
        <!-- children of the body element -->
      </div>
      <div class="column2">
        <div class="int1">
          <div class="int2 center-content">
            </div>
            <audio src="Sounds/BREAK.mp3" type="audio/mp3" id="break"></audio>
            <audio src="Sounds/Prometheus.mp3" type="audio/mp3" id="prometheus"></audio>
            <audio src="Sounds/Burning_Palace.mp3" type="audio/mp3" id="hhh"></audio>
            <script src="script.js"></script>
            <script crossorigin type="text/javascript" src="https://codesandbox.io/static/js/watermark-button.eeb14a97b.js"></script>
            <iframe id="sb_open-sandbox11" style="
              position: fixed;
              margin: 0;
              padding: 0;
              bottom: 16px;
              right: 16px;
              border: none;
              width: 118px;
              height: 36px;
              z-index: 999999999999999;
            "></iframe>
            <div id="quick-start-container"></div>
          </div>
        </div>
      </div>
    </body>
  </html>
```

**Styles Panel:**

element.style { }

@media only screen and (max-width: 750px) { style.css:120 }

.int2 { style.css:120 }

```
height: 30%;
width: 100%;
}
```

.center-content { style.css:182 }

```
justify-content: center;
align-items: center;
display: flex;
}
```

.int2 { style.css:171 }

```
background-color: #515151;
}
```

.int2 { style.css:152 }

```
height: 100%;
width: 35%;
display: block;
}
```

div { user agent stylesheet }

```
display: block;
unicode-bidi: isolate;
}
```

**Diagram:**

The diagram illustrates the box model for the selected element. It shows a central content area (blue) with dimensions 511x275.688. This is surrounded by a padding area (green), a border area (orange), and an outer margin area (yellow). The dimensions for each layer are indicated: margin (0), border (0), padding (0), and content (511x275.688).



Welcome

Elements

Console

Sources

Network

Performance

Memory

Application

+

```
<!DOCTYPE html>
<html lang="en">
  <head></head>
  <body>
    <!-- children of the body element -->
    <div class="column1"></div>
    <div class="column2">
      <div class="int1"></div>
      <div class="int2 center-content"></div>
    </div>
    <audio src="Sounds/BREFAK.mp3" type="audio/mp3" id="break"></audio>
    <audio src="Sounds/Prometheus.mp3" type="audio/mp3" id="prometheus"></audio>
    <audio src="Sounds/Burning_Palace.mp3" type="audio/mp3" id="hhh"></audio>
    <script src="script.js"></script>
    <script crossorigin type="text/javascript" src="https://codesandbox.io/static/js/watermark-button.eeb14a97b.js"></script>
    <iframe id="sb_open-sandbox11" style="
      position: fixed;
      margin: 0;
      padding: 0;
      bottom: 16px;
      right: 16px;
      border: none;
      width: 118px;
      height: 36px;
      z-index: 999999999999;
    "></iframe>
    <div id="quick-start-container"></div>
  </body>
</html>
```

Styles

Computed

Layout

Filter

hov .cls +

```
element.style {
}

@media only screen and (max-width: 400px) {
  .int2 {
    height: 25%;
    width: 100%;
  }
}

@media only screen and (max-width: 750px) {
  .int2 {
    height: 30%;
    width: 100%;
  }
}

.center-content {
  justify-content: center;
  align-items: center;
  display: flex;
}

.int2 {
  background-color: #515151;
}

.int2 {
  height: 100%;
  width: 35%;
  display: block;
}

div {
  display: block;
  unicode-bidi: isolate;
}
```

html

body

div.column2

div.int2.center-content

Console

Issues

+

margin 0

border 0

padding 0

0 0 0 0

384x183.797

0 0 0 0

0

# JAVASCRIPT

*add behavior to your page by inserting three pieces of javascript*

Season 1

Season 2

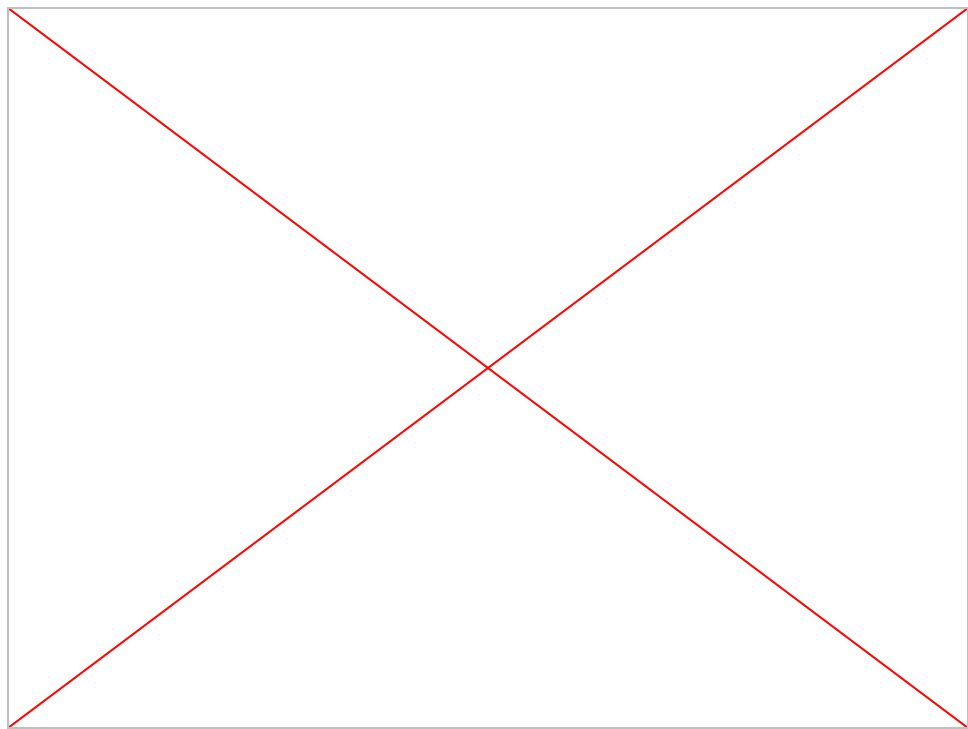
Yingdu



Open Sandbox

# ENHANCE UX

*add in effects when the user hovers and clicks to make the page intuitive and fun*





# TEST + ITERATE

*get feedback from users then make revisions to your user interface*

