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<code> c program
First approach
// below we have a simple C program for bubble sort
#include <stdio.h>
void bubbleSort(int arr[], int n)
{
  int i, j, temp;
  for(i = 0; i < n; i++)
  {
    for(j = 0; j < n-i-1; j++)
    {
      if(arr[j] > arr[j+1])
         // swap the elements
         temp = arr[j];
         arr[j] = arr[j+1];
         arr[j+1] = temp;
      }
    }
  }
  // print the sorted array
  printf("Sorted Array: ");
  for(i = 0; i < n; i++)
    printf("%d ", arr[i]);
  }
}
int main()
```

```
{
  int arr[100], i, n, step, temp;
  // ask user for number of elements to be sorted
  printf("Enter the number of elements to be sorted: ");
  scanf("%d", &n);
  // input elements if the array
  for(i = 0; i < n; i++)
  {
    printf("Enter element no. %d: ", i+1);
    scanf("%d", &arr[i]);
  }
  // call the function bubbleSort
  bubbleSort(arr, n);
  return 0;
}
Optimize approach <code>
// below we have a simple C program for bubble sort
#include <stdio.h>
void bubbleSort(int arr[], int n)
{
  int i, j, temp, flag=0;
  for(i = 0; i < n; i++)
    for(j = 0; j < n-i-1; j++)
      // introducing a flag to monitor swapping
      if(arr[j] > arr[j+1])
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// swap the elements
         temp = arr[j];
         arr[j] = arr[j+1];
         arr[j+1] = temp;
         // if swapping happens update flag to 1
         flag = 1;
      }
    }
    // if value of flag is zero after all the iterations of inner loop
    // then break out
    if(flag==0)
    {
      break;
    }
  }
  // print the sorted array
  printf("Sorted Array: ");
  for(i = 0; i < n; i++)
    printf("%d ", arr[i]);
  }
int main()
  int arr[100], i, n, step, temp;
  // ask user for number of elements to be sorted
  printf("Enter the number of elements to be sorted: ");
  scanf("%d", &n);
  // input elements if the array
```

}

{

```
for(i = 0; i < n; i++)
{
    printf("Enter element no. %d: ", i+1);
    scanf("%d", &arr[i]);
}
// call the function bubbleSort
bubbleSort(arr, n);
return 0;
}</pre>
```