

**Operators in C Language**

1. Write a program to print unit digit of a given number

```
#include<stdio.h>
int main()
{
    int x,y;
    printf("enter the number:");
    scanf("%d",&x);
    printf("The unit digit of a given number is %d",x%10);
    return 0;
}
```

2. Write a program to print a given number without its last digit.

```
#include<stdio.h>
int main()
{
    int x,y;
    printf("enter the number:");
    scanf("%d",&x);
    printf("number without its last digit is %d",x/10);
    return 0;
}
```

3. Write a program to swap values of two int variables

```
#include<stdio.h>
int main()
{
    int x,y,z;
    printf("enter the numbers:");
    scanf("%d %d",&x,&y);
    z=x;
    x=y;
    y=z;
    printf("the swap value are a=%d b=%d",x,y);
    return 0;
}
```

4. Write a program to swap values of two int variables without using a third variable.

```
#include<stdio.h>
int main()
{
    int x,y;
    printf("Enter the no:");
    scanf("%d %d",&x,&y);
    x=x+y;
    y=x-y;
    x=x-y;
    printf("x=%d and y=%d",x,y);
    return 0;
}
```

5. Write a program to input a three-digit number and display the sum of the digits.

```
#include<stdio.h>
int main()
```

```

{
    int x,i,s=0;
    printf("Enter the three digit no.");
    scanf("%d",&x);

    i=x%10;
    s=s+i;
    x=x/10;

    i=x%10;
    s=s+i;
    x=x/10;

    i=x%10;
    s=s+i;
    x=x/10;

    printf("sum of the digits is %d",s);
    return 0;
}

```

6. Write a program which takes a character as an input and displays its ASCII code.

```

#include<stdio.h>
int main()
{
    char x='A';
    printf("the ASCII value of given char is %d",x);
    return 0;
}

```

7. Write a program to find the position of first 1 in LSB.

```

#include<stdio.h>
int main()
{
    int x, count=1;
    printf("Enter the the no:");
    scanf("%d",&x);
    while(x!=0)
    {
        if(x&1==1)
        {
            printf("%d",count);
            break;
        }
        else
        {
            count++;
            x=x>>1;
        }
    }

    return 0;
}

```

8. Write a program to check whether the given number is even or odd using a bitwise operator.

```

#include<stdio.h>

```

```

int main()
{
    int x;
    printf("Enter the no:");
    scanf("%d",&x);
    {
        if(x&1==1)
            printf("Given no is odd");
        else
            printf("Given no is even");
    }
    return 0;
}

```

9. Write a program to print size of an int, a float, a char and a double type variable

```

#include<stdio.h>
int main()
{
    int x;
    float y;
    char z;
    double a;
    printf("%d \n",sizeof(x));
    printf("%d \n",sizeof(y));
    printf("%d \n",sizeof(z));
    printf("%d \n",sizeof(a));
    return 0;
}

```

10. Write a program to make the last digit of a number stored in a variable as zero.  
**(Example - if x=2345 then make it x=2340)**

```

#include<stdio.h>
int main()
{
    int x,y;
    printf("Enter the the no:");
    scanf("%d",&x);
    y=x/10*10;
    printf("%d",y);
    return 0;
}

```

11. Write a program to input a number from the user and also input a digit. Append a digit in the number and print the resulting number. **(Example - number=234 and digit=9 then the resulting number is 2349)**

```

#include<stdio.h>
int main()
{
    int x,y,a;
    printf("Enter the the no:");
    scanf("%d %d",&x,&y);
    a=x*10+y;
    printf("%d",a);
    return 0;
}

```

12. Assume price of 1 USD is INR 76.23. Write a program to take the amount in INR and convert it into USD.

```
#include<stdio.h>
int main()
{
    float i,r;
    printf("Enter the amount in INR :");
    scanf("%f",&i);
    r=i/76.23;
    printf("USD of given no is %f USD",r);
    return 0;
}
```

13. Write a program to take a three-digit number from the user and rotate its digits by one position towards the right.

```
#include<stdio.h>
int main()
{
    int x,y;
    printf("Enter the no:");
    scanf("%d",&x);
    while(x!=0)
    {
        y=x%10;
        x=x/10;
        printf("%d",y);
    }
    return 0;
}
```