package test;

import java.util.Random;

import java.util.Scanner;

public class Numbergame {

public static void main(String [] arg)

{

Random rand = new Random ();

Scanner sc = new Scanner (System.in);

int number = rand.nextInt(100);

// System.out.println( "Generated Number is:" +number );

while(true)

{

System.out.println("Enter Your Number between 1 to 100" );

int playerGuess = sc.nextInt();

if(playerGuess == number )

{

System.out.println(" Hurreyy!!! You Win This Game " );

break;

}

else if(number > playerGuess)

{

System.out.println("The Number Is Higher!! Please Try Again" );

}

else

{

System.out.println( "The Number Is Lower" );

}

}

}

}