

Analytic Models

Assignment 2

Mina Mousavifar - 11279515 - sem311

Question 1.

a)

Based on Little's law so far we have: $N = X(R + Z)$

Where N = number of users in system, X = access rate to webpage, R = mean residence time, Z = think time.

In addition access rate to disk is $16 \frac{\text{access}}{\text{second}}$ and each webpage access needs 2 accesses to disk. So the access rate for a webpage is: $X_{\text{webpage}} = 16/2 = 8 \frac{\text{access}}{\text{second}}$

So:

$$36 = 8 * (1.5 + Z) \rightarrow 4.5 = 1.5 + Z \rightarrow Z = 3\text{seconds}$$

b)

Based on Little's law and previous part: $N = X * Z$

Where N = average number of users thinking, X = access rate to webpage, Z = think time.

$$N = 3 * 8 = 24$$

Question 2.

a)

In order to maximize throughput of the system, we need to maximize utilization by keeping slower server busy without overwhelming it. So at time of T, the slower server serve 1 request and the faster server would serve $\frac{S_{\text{slow}}}{S_{\text{fast}}}$. Then the total of requests would be $1 + \frac{S_{\text{slow}}}{S_{\text{fast}}}$. For the faster server we have:

$$f = \frac{\frac{S_{\text{slow}}}{S_{\text{fast}}}}{1 + \frac{S_{\text{slow}}}{S_{\text{fast}}}} = \frac{S_{\text{slow}}}{S_{\text{slow}} + S_{\text{fast}}}$$

Moreover, we should check that $U_{\text{slow}} \leq 1$ which is satisfied.

b)

So as to minimize request delay, we need to minimize request time, which means users waiting for the faster server. So f should be 1 in this condition.

Question 3.

a)

Based on Forced flow law we have: $D_k = \frac{B_k}{C}$ where D is service demand, k is each service part, B is resource busy time and C is number of requests completed.

$$D_{\text{processor}} = \frac{B_{\text{processor}}}{C} = \frac{400}{5000} = 0.08\text{seconds}$$

$$D_{disk1} = \frac{B_{disk1}}{C} = \frac{500}{5000} = 0.1seconds$$

$$D_{disk2} = \frac{B_{disk2}}{C} = \frac{600}{5000} = 0.12seconds$$

So the system service demand would be:

$$D = \sum D_k = 0.08 + 0.1 + 0.12 = 0.3seconds$$

Therefor we find that disk2 is our bottleneck with the most service demand.

b)

Processor is made 10x faster, so it's service demand has been changed: $D_{processor} = \frac{D_{processor}}{10} = \frac{0.08}{10} = 0.008seconds$

and the system service demand has been changed: $D_{proc10x} = \sum D_k = 0.008 + 0.1 + 0.12 = 0.228seconds$

Then we calculate N^* which is the intersection of heavy load and light load.

$$N^* = \frac{D + Z}{D_{max}} = \frac{0.3 + 2}{0.12} = \frac{2.3}{0.12} = 19.1\bar{6}$$

$$N_{proc10x}^* = \frac{D_{proc10x} + Z}{D_{max}} = \frac{0.228 + 2}{0.12} = \frac{2.228}{0.12} = 18.5\bar{6}$$

For bounds on throughput we have:

$$\max(D, ND_{max} - Z) \leq R(N) \leq ND \rightarrow \max(0.3, 0.12N - 2) \leq R(N) \leq 0.3N$$

$$\max(D_{proc10x}, ND_{max} - Z) \leq R_{proc10x}(N) \leq ND_{proc10x} \rightarrow \max(0.228, 0.12N - 2) \leq R(N) \leq 0.228N$$

```
library(dplyr)
# calculate lower bounds for original system
Rs <- data.frame("N"=1:50, "R"=rep(0,50), stringsAsFactors = FALSE)

for(i in 1:50){
  Rs[i,2] = max(0.3, (0.12*Rs[i,1]) - 3)
}

# calculate lower bounds for 10x faster processor
Rs10x <- data.frame("N"=1:50, "R"=rep(0,50), stringsAsFactors = FALSE)

for(i in 1:50){
  Rs10x[i,2] = max(0.228, (0.12*Rs10x[i,1]) - 3)
}

# calculate percentage decrease
des <- data.frame("N"=1:50, "change"=rep(0,50), stringsAsFactors = FALSE)

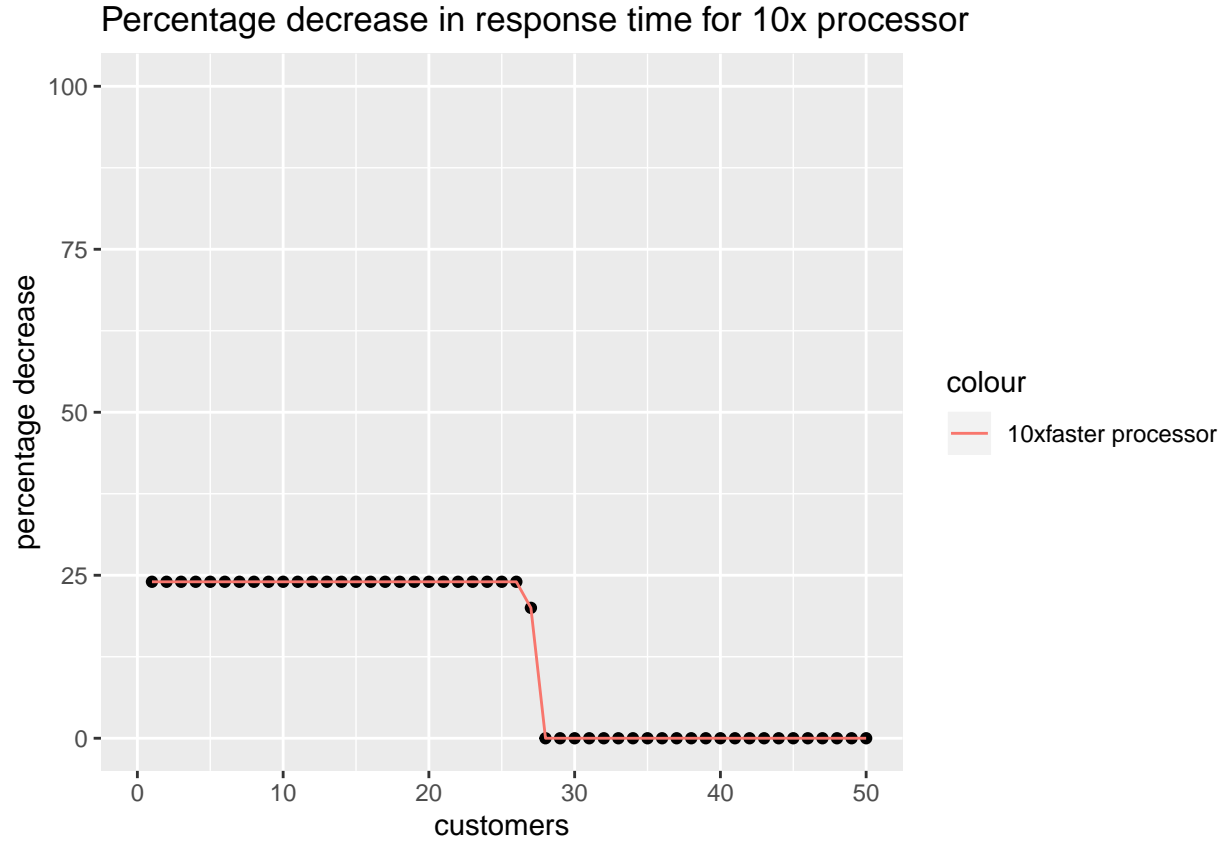
for(i in 1:50){
  des[i,2] = ((abs(Rs10x[i,2]-Rs[i,2]))*100)/Rs[i,2]
}
despre <- des

# plotting
library(ggplot2)
p <- ggplot(data = des, mapping = aes(x = N, y = change)) +
  xlim(0,50) + ylim(0, 100) +
```

```

ggtitle("Percentage decrease in response time for 10x processor") +
xlab("customers") + ylab("percentage decrease") +
geom_point() +
geom_line(data = des, aes(x = N, y = change, color = "10xfaster processor"))
p

```



c)

First we should calculate the new service demand time. Number of visits still stays the same and we have the same S_k because of our identical disks. Also, because of new load balancing new D_k would be the same too. So the demand would be:

$$V_1 + V_2 = \frac{D_1}{S} + \frac{D_2}{S} \rightarrow \frac{V_1 S}{S} + \frac{V_2 S}{S} + \frac{V_3 S}{S} = \frac{1}{S}(0.1 + 0.12) \rightarrow \frac{D_1 S}{S} + \frac{D_2 S}{S} + \frac{D_3 S}{S} = \frac{1}{S}(0.22)$$

$$D_1 = D_2 = D_3 \rightarrow D_1 \left(\frac{1}{S} + \frac{1}{S} + \frac{1}{S} \right) = \frac{1}{S}(0.22) \rightarrow D_1 * 3 = 0.22 \rightarrow D_1 = 0.07\bar{3}$$

Therefore the new boundaries would be: $D = \sum D_k = 0.22$ and $D_{max} = 0.07\bar{3}$

$$\max(D_{newdisk}, ND_{max} - Z) \leq R_{newdisk}(N) \leq ND_{newdisk} \rightarrow \max(0.22, 0.07\bar{3}N - 2) \leq R(N) \leq 0.07\bar{3}N$$

```

# calculate lower bounds for new disk
Rsd3 <- data.frame("N"=1:50, "R"=rep(0,50), stringsAsFactors = FALSE)

for(i in 1:50){
  Rsd3[i,2] = max(0.22, (0.073*Rsd3[i,1]) - 3)
}

```

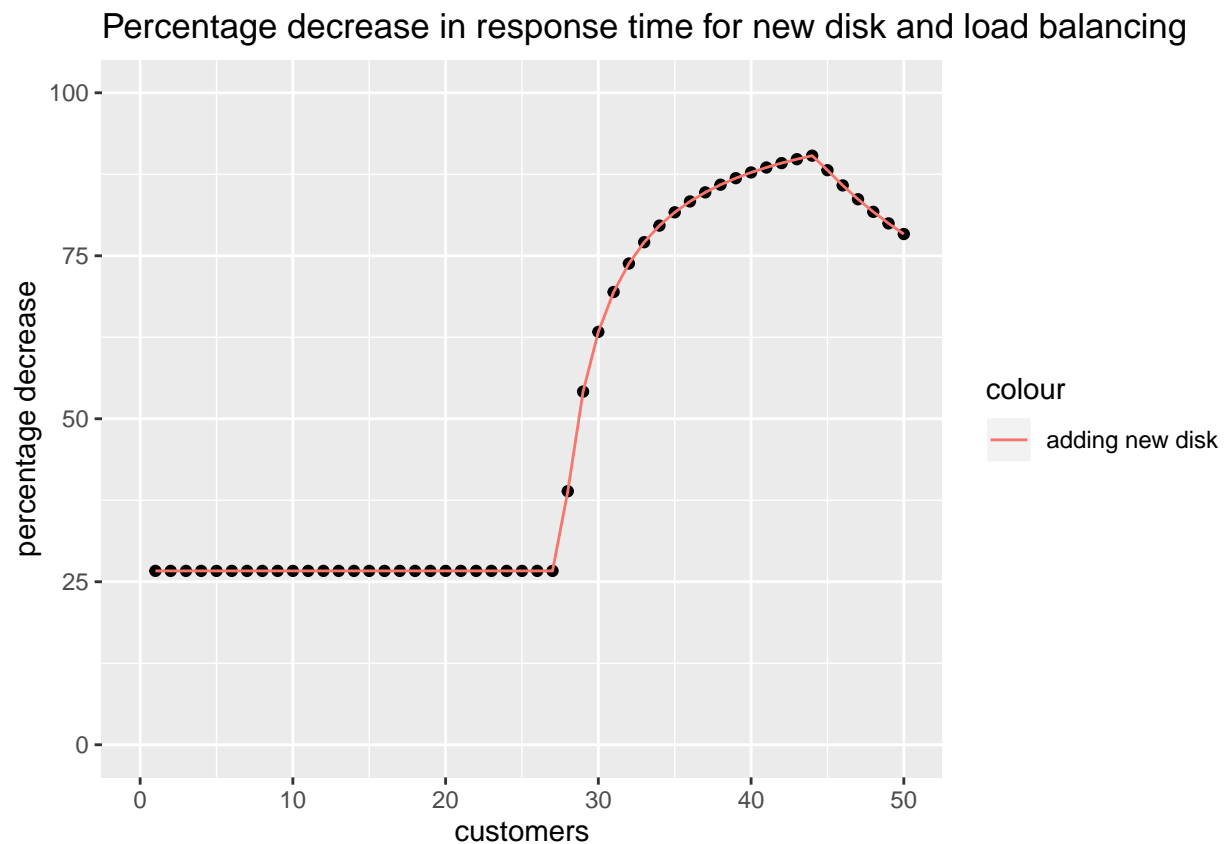
```

# calculate percentage decrease
des <- data.frame("N"=1:50, "change"=rep(0,50), stringsAsFactors = FALSE)

for(i in 1:50){
  des[i,2] = ((abs(Rsd3[i,2]-Rs[i,2]))*100)/Rs[i,2]
}

# plotting
library(ggplot2)
p <- ggplot(data = des, mapping = aes(x = N, y = change)) +
  xlim(0,50) + ylim(0, 100) +
  ggtitle("Percentage decrease in response time for new disk and load balancing") +
  xlab("customers") + ylab("percentage decrease") +
  geom_point() +
  geom_line(data = des, aes(x = N, y = change, color = "adding new disk"))
p

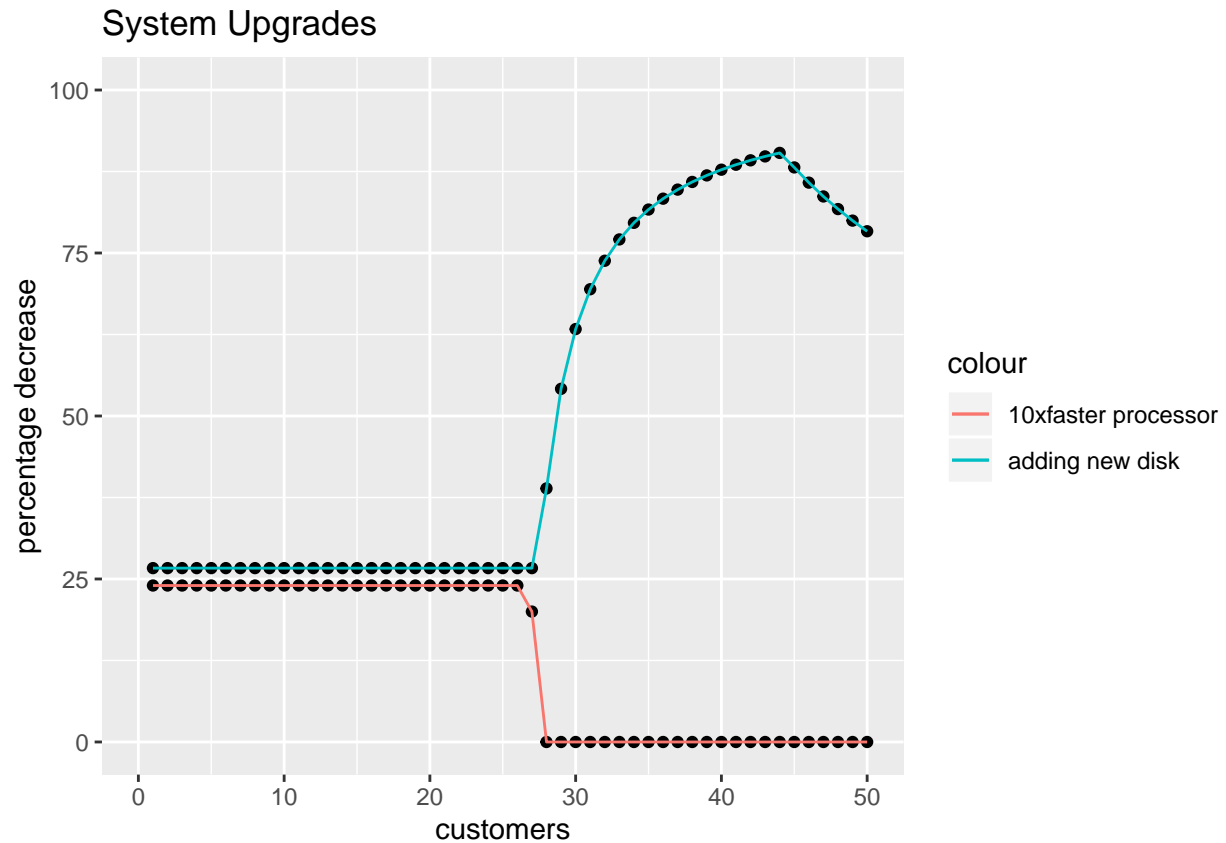
```



```

p <- ggplot(data = des, mapping = aes(x = N, y = change)) +
  xlim(0,50) + ylim(0, 100) +
  ggtitle("System Upgrades") +
  xlab("customers") + ylab("percentage decrease") +
  geom_point() +
  geom_line(data = des, aes(x = N, y = change, color = "adding new disk")) +
  geom_point(data = despre, mapping = aes(x = N, y = change)) +
  geom_line(data = despre, aes(x = N, y = change, color = "10xfaster processor"))
p

```



So we can see that the change in the processor has minimal effect in light load which disappears in the heavy load. However, the change in the disks lead to a significant improvement, especially in heavy load condition. Because our bottleneck was the disk performance.

Question 4.

a)

answer!

b)

answer!

c)

answer!

Question 5.

a)

b)

answer!

answer!