

Assignment 1:

TensorFlow & Math Background

CMPT 498 / 898 - 2019-20

Submission Deadline

7 Feb 2020 at 11:59pm — Submit via Moodle!

Description

The first assignment will offer an introduction to programming in TensorFlow and background math.

1. TensorFlow (50%)

Re-implement the Keras tutorial for image classification in TensorFlow without using the `tf.keras*` objects. Train both models for at least 50 epochs. Compare the performance (loss, accuracy, runtime) of your implementation to the Keras tutorial provided on moodle (`KerasImageClassification.ipynb`).
Hint: Use tensorboard for plotting.

2. CPU vs. GPU computation (15%)

Write the TensorFlow code to generate two random square matrices and perform a matrix multiplication. Create a table that reports the compute time for this operation performed on the CPU vs. on the GPU, for matrices of increasing sizes 500, 1000, 5000, 10000.

3. Differentiation (15%)

Given the following expression:

$$y = 3x^2 + 2x + 3, \tag{1}$$

- Provide an expression for its derivative by hand
- Implement the expression in TensorFlow, and print out the result of performing automatic differentiation of the expression. Compare this to the result of evaluating your manually derived expression. As a test case, use:

$$\mathbf{x} = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \tag{2}$$

4. Eigenvectors (15%)

Showing your work, derive eigenvalues and eigenvectors by hand for:

$$\mathbf{A} = \begin{pmatrix} 3 & 2 \\ 2 & 3 \end{pmatrix} \tag{3}$$

Good Code Style (5 %)

Submission

Upload your the notebook for your code and a PDF that includes en explanation of what you did, the output of your code and your math solutions (you can scan in hand-drawn pages).

Marks will be given for clean code, short functions and meaningful variable names. Be aware that good comments and coding style will most likely increase your mark by more than the code style marks, because the easier the code is to understand the easier it will be to mark.

We check the code for similarities. It is against university policy to copy or share individual work submitted for assignments. You are encouraged to discuss the programming assignments with other students, as long your programs and write-ups are done separately. As a rule of thumb, at no time should you find yourself looking at the code or writeup of another student. If you find relevant ideas, information, or code snippets on the web, you are free to use them in your assignment, but you must cite the source very specifically, otherwise it will be treated the same as copying another student's work. Students that copy / share source code will be penalized.