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Enums

This is a special data type that allows you to define a list of named constants that behave like objects. For example, you can use an enum to represent the days of the week, months in a year or status codes.

Enums automatically extend the java.lang.Enum class, so you can't extend any other class. However, you can implement interfaces in an enum.

Being that the enum is extended you get additional methods such as name(), ordinal(), toString(), equals(), and hashCode().

The enum can have constructors, and methods. The constructors and methods can be declared after the constants. If you want to have a custom constructor that takes in a parameter you have to have a value for each constant (enum element).

Here's an example of how you can define an enum in Java:

```
public enum Day {
    MONDAY(1),
    TUESDAY(2),
    WEDNESDAY(3),
    THURSDAY(4),
    FRIDAY(5),
    SATURDAY(6),
    SUNDAY(7);
    int dayOfWeek;

public boolean Day(int dayOfWeek) {
        this.dayOfWeek = dayOfWeek;
    }
}
```

With enums you can't make an instance of them, you can only use the constants that are defined in the enum. For example, you can't do this:

```
Day day = new Day(); // Error: Cannot instantiate the type Day
```

Instead, you can use the constants defined in the enum:

```
Day day = Day.MONDAY; // This has the value Day.MONDAY
```

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```
public class EnumExample {
    public static void main(String[] args) {
        System.out.println(Day.MONDAY.dayOfWeek); // Output: 1
    }
}
```

How does an enum work?

When you define an enum, the compiler automatically generates a class that extends the java.lang.Enum class.

For example, the Day enum we defined above is compiled to the following class:

```
enum Day {
 MONDAY,
 TUESDAY,
 WEDNESDAY,
 THURSDAY,
  FRIDAY,
  SATURDAY,
  SUNDAY
}
// The compiler generates a class that extends the java.lang.Enum class
final class Day extends Enum<Day> {
  public static final Day MONDAY = new Day();
  public static final Day TUESDAY = new Day();
  public static final Day WEDNESDAY = new Day();
  public static final Day THURSDAY = new Day();
  public static final Day FRIDAY = new Day();
  public static final Day SATURDAY = new Day();
  public static final Day SUNDAY = new Day();
  private Day() {
    // Private constructor to prevent external instantiation
  // Additional methods and code for the enum
}
```

The class is declared final to prevent it from being extended. The constructor is private to prevent external instantiation. The enum constants are declared public, static, and final to make them accessible as constants.

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An enum can implement interfaces. For example, you can define an interface called Food and have the Day enum implement it:

```
interface Food {
 void eat();
}
enum Day implements Food {
 MONDAY,
  TUESDAY,
 WEDNESDAY,
 THURSDAY,
  FRIDAY,
  SATURDAY,
  SUNDAY;
 @Override
  public void eat() {
    System.out.println("This is the eat method.");
  }
}
```