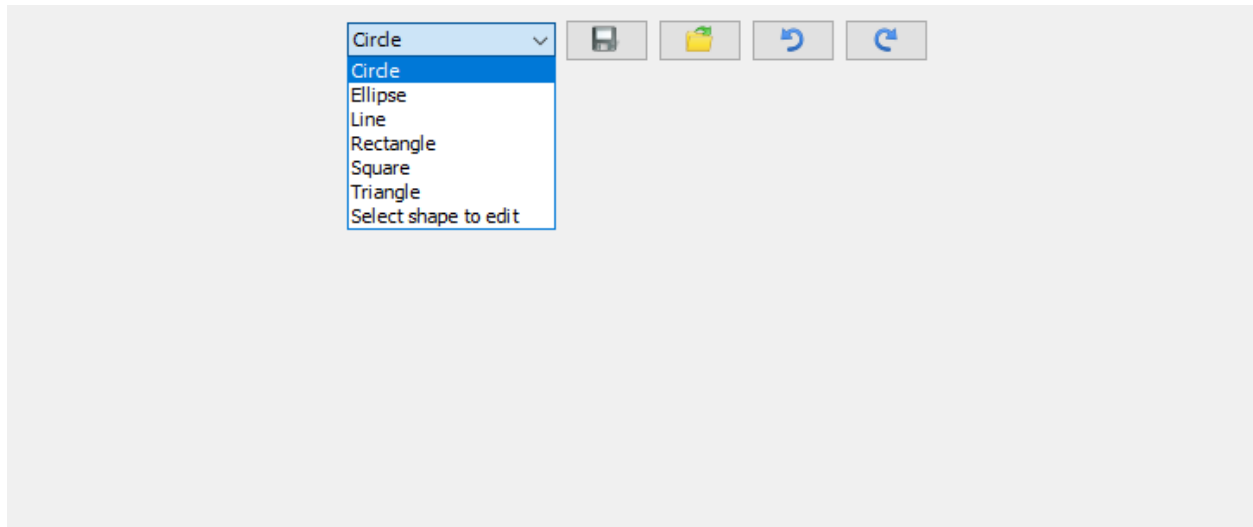


User Guide

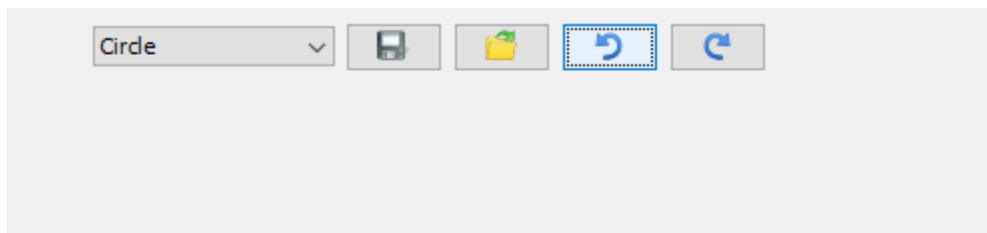
-To draw:

Select the shape you want to draw from the list



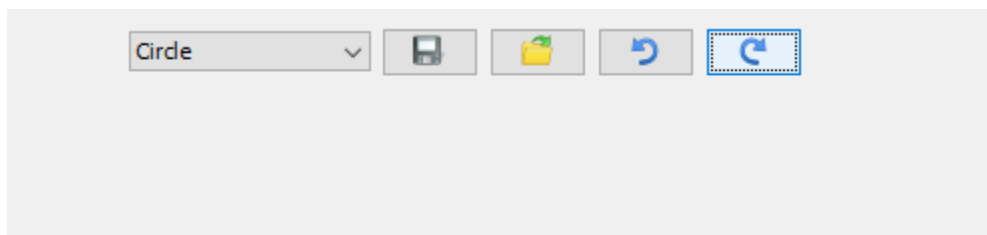
-Undo:

Press the undo button to delete the shape you just drew



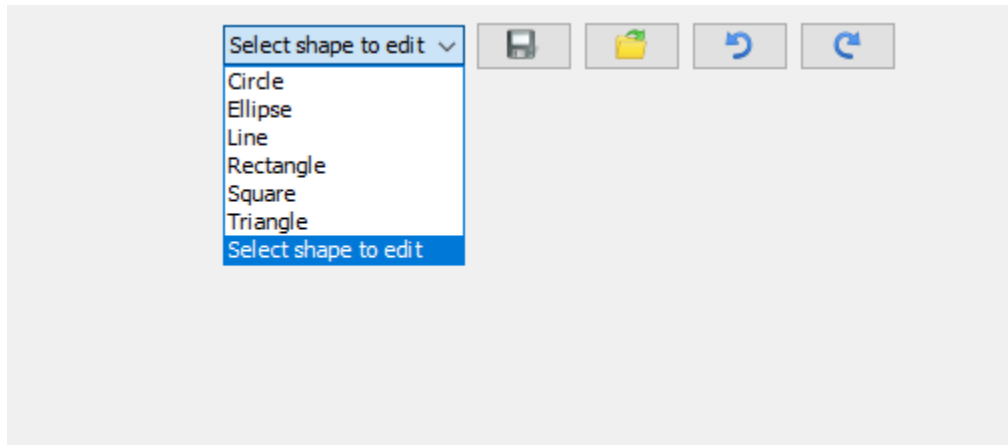
-Redo:

Press the redo button to cancel the undo step



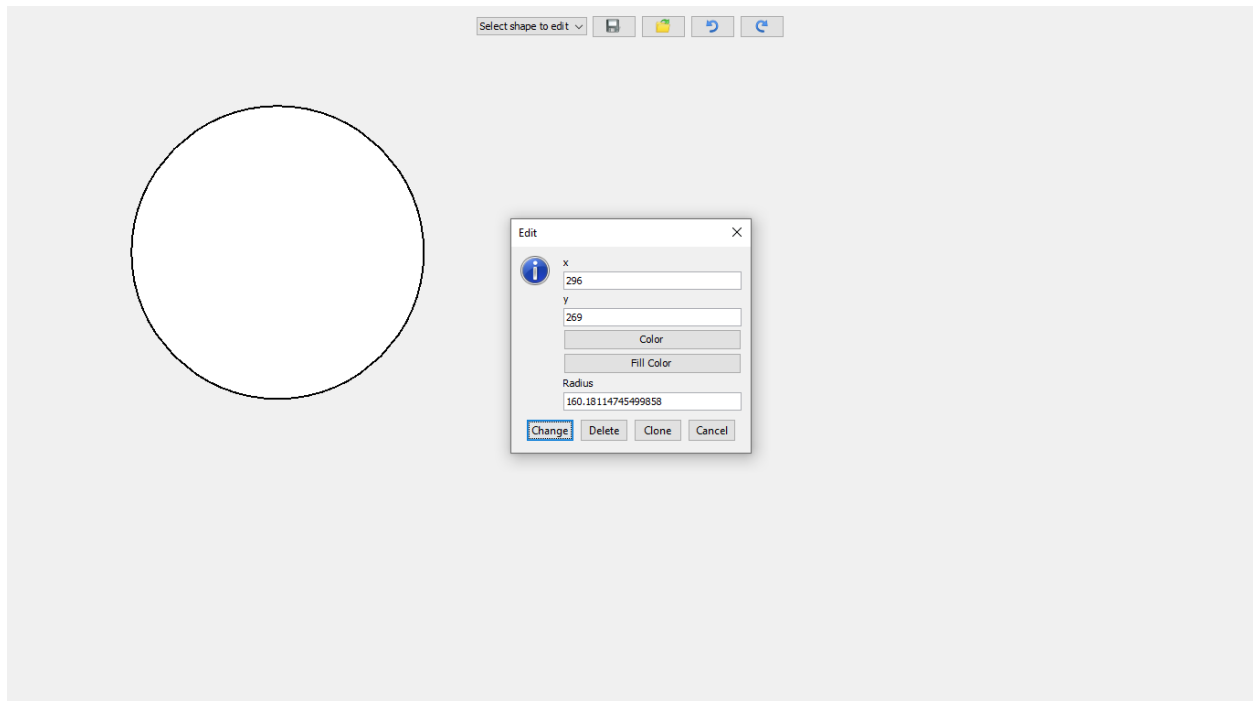
-To edit a shape:

Choose 'select shape to edit' from the list

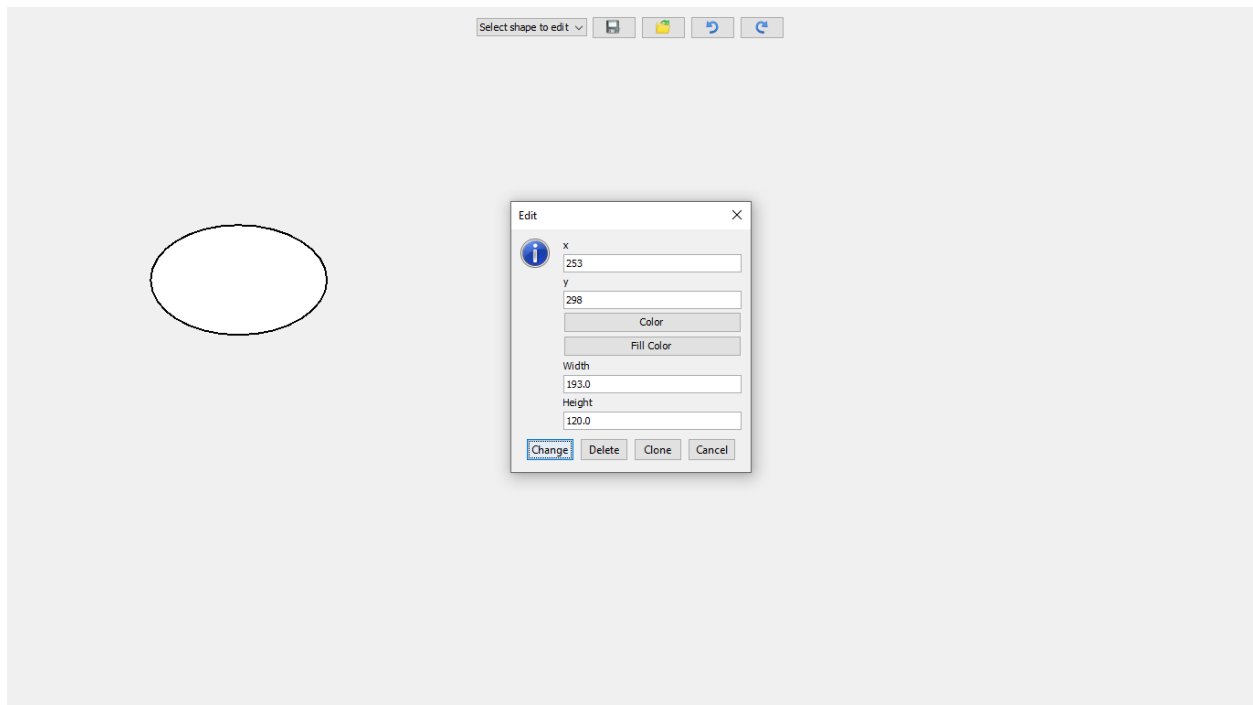


Then select the shape drawn on the panel to get a dialogue box (every shape has his own position's properties)

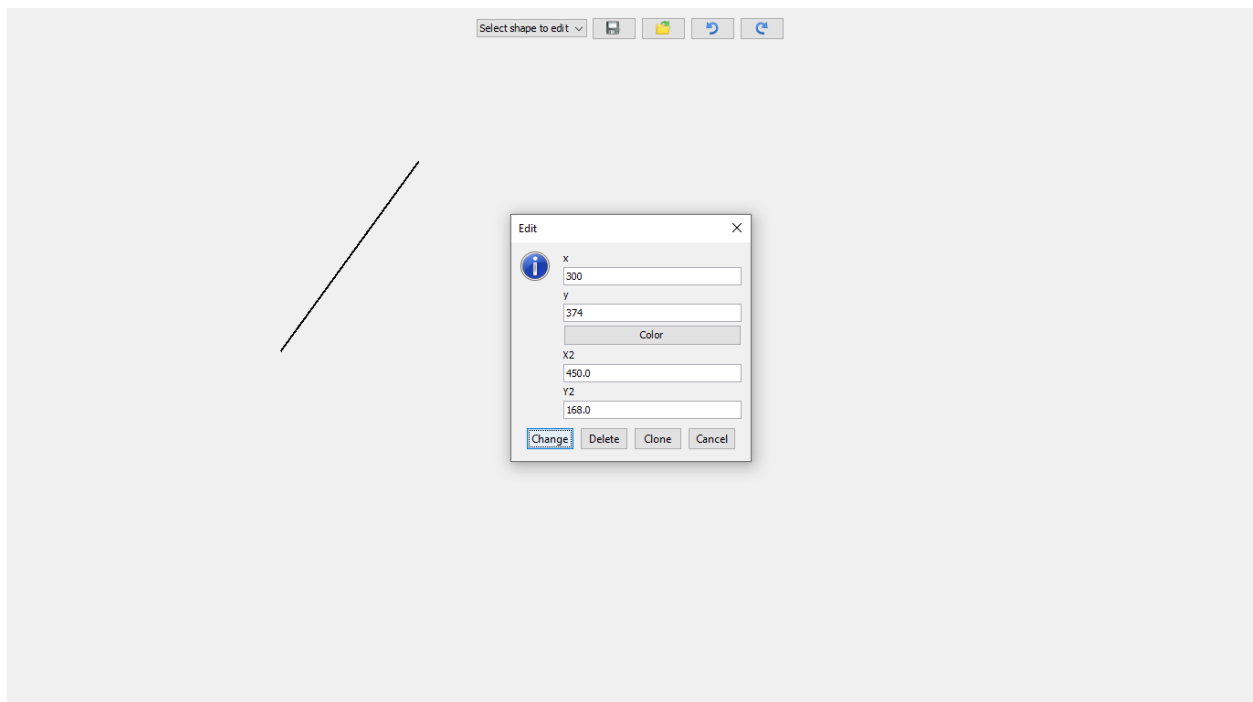
Circle: radius and center(X1, Y1)



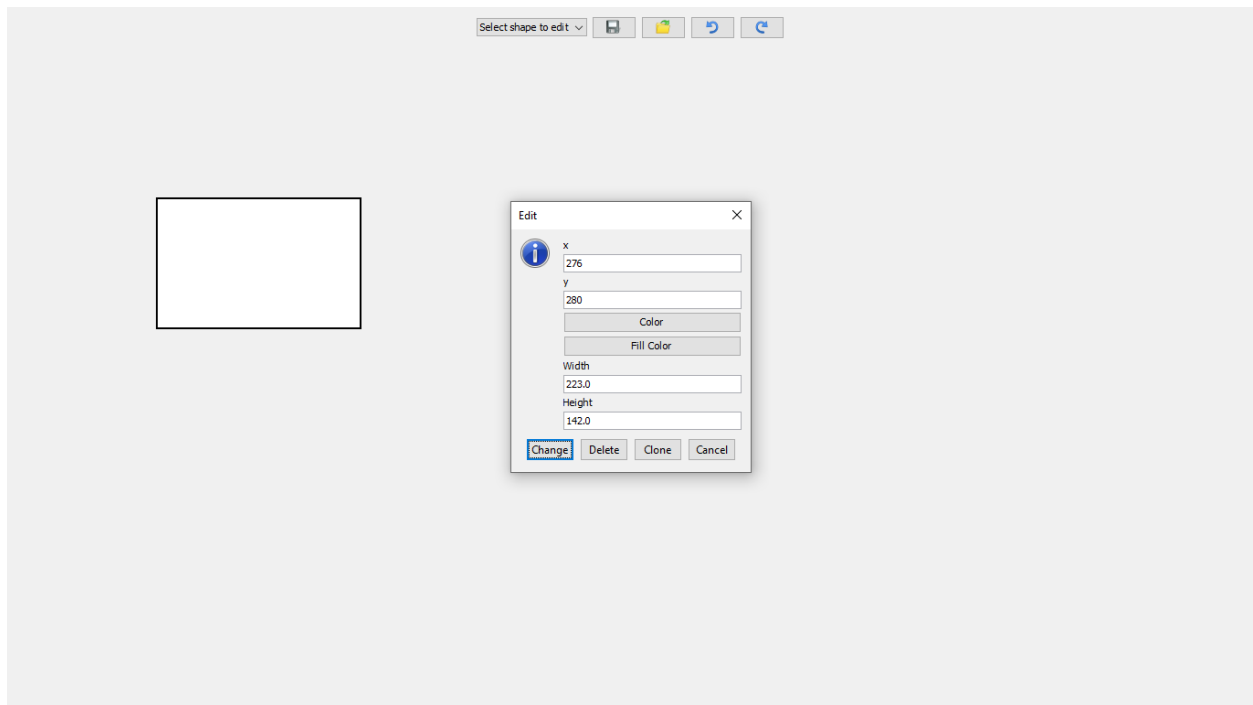
Ellipse: width, height and center(X1, Y1)



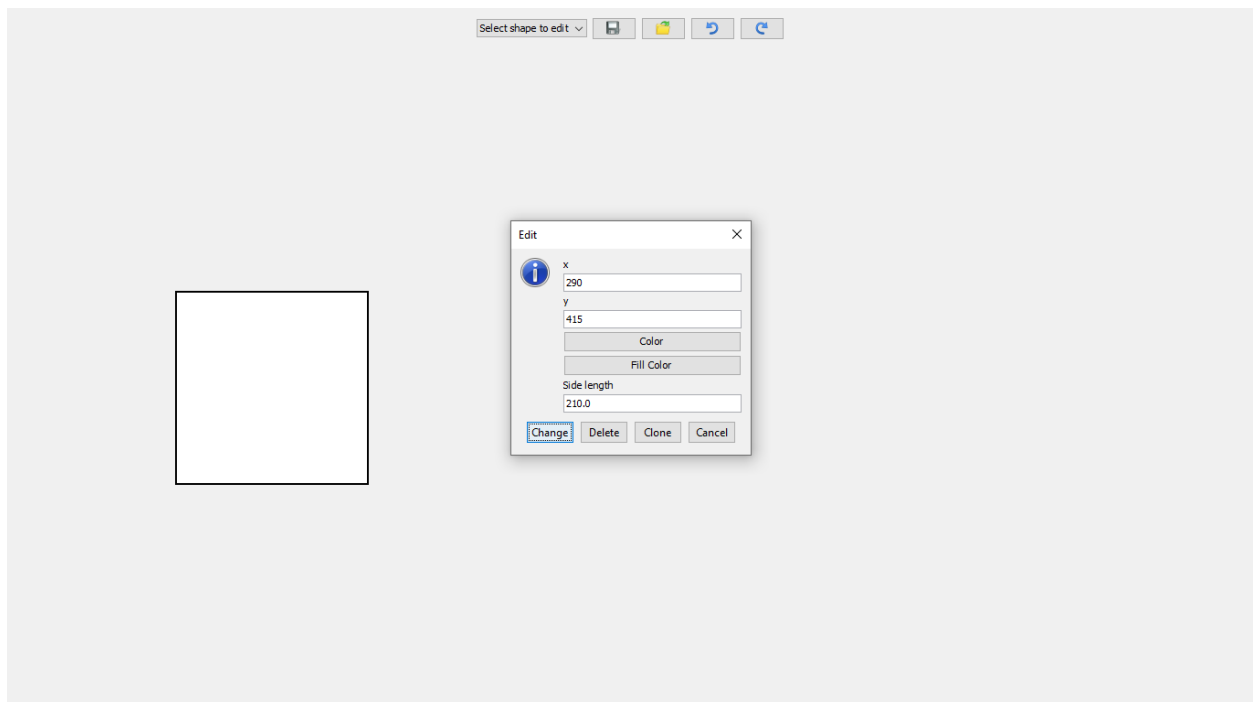
Line: point 1 (X1, Y1) and point 2 (X2, Y2)



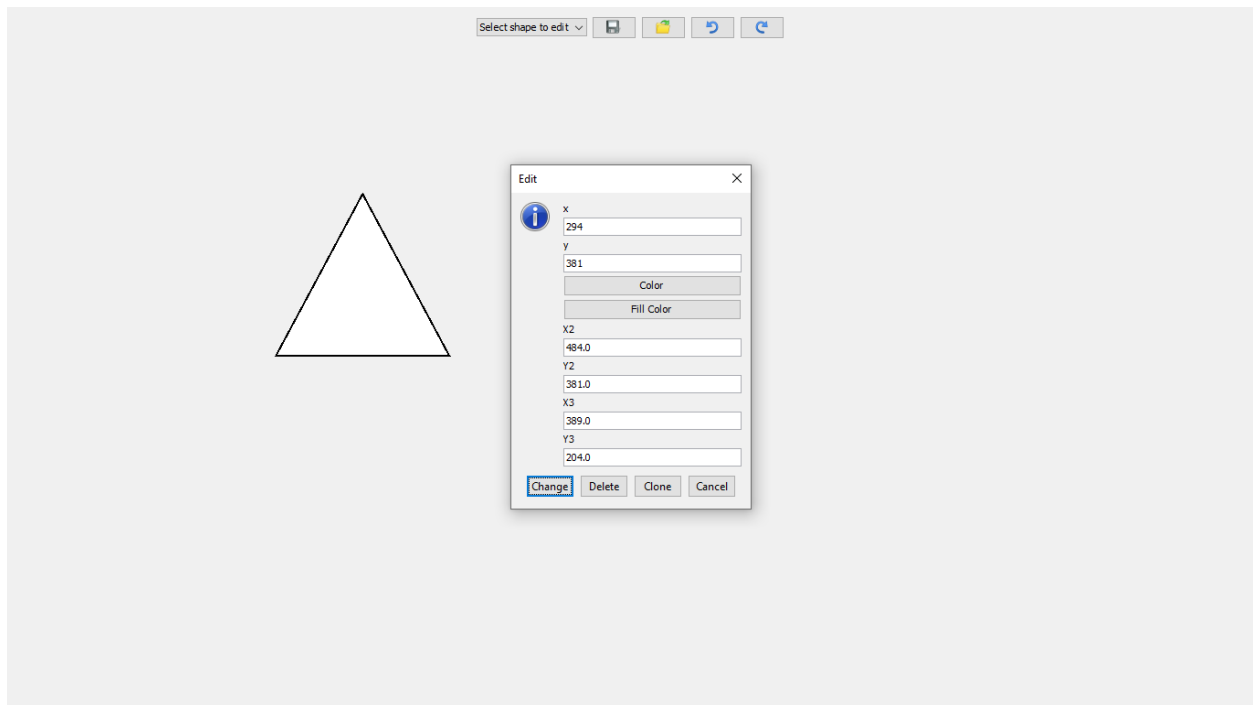
Rectangle: width, height and center(X1, Y1)



Square: side length and center(X1, Y1)



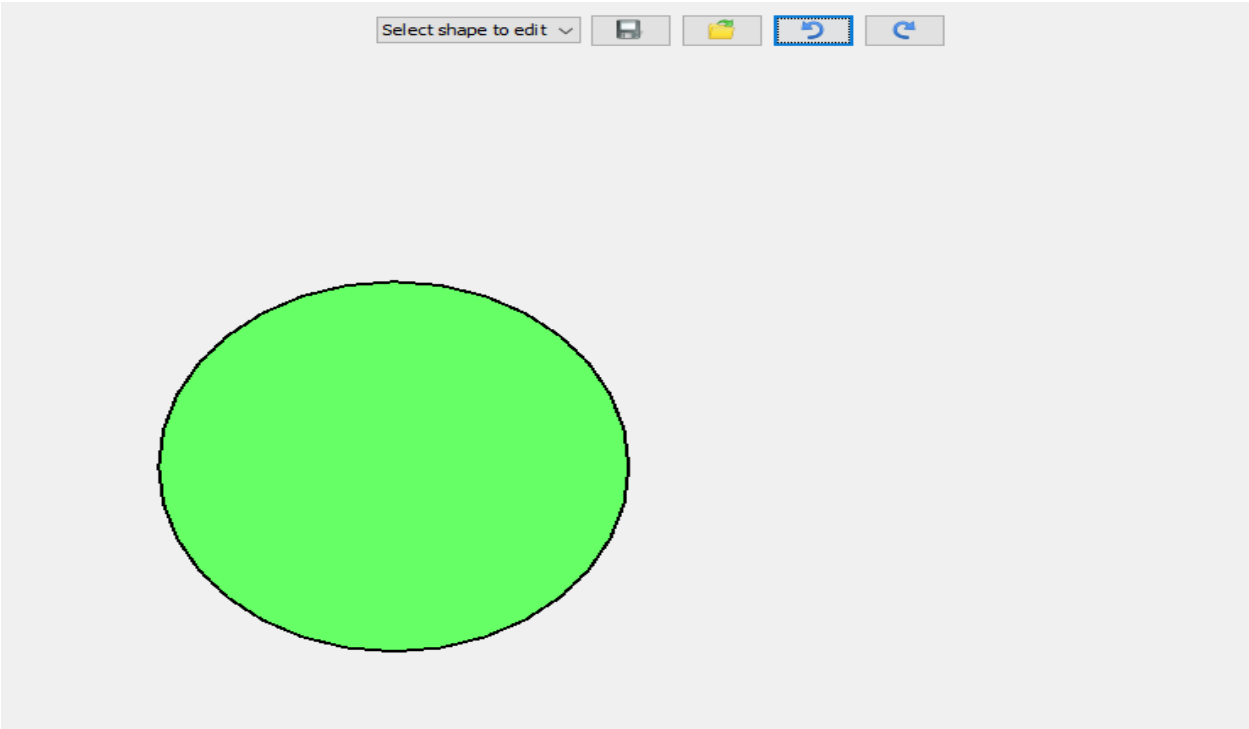
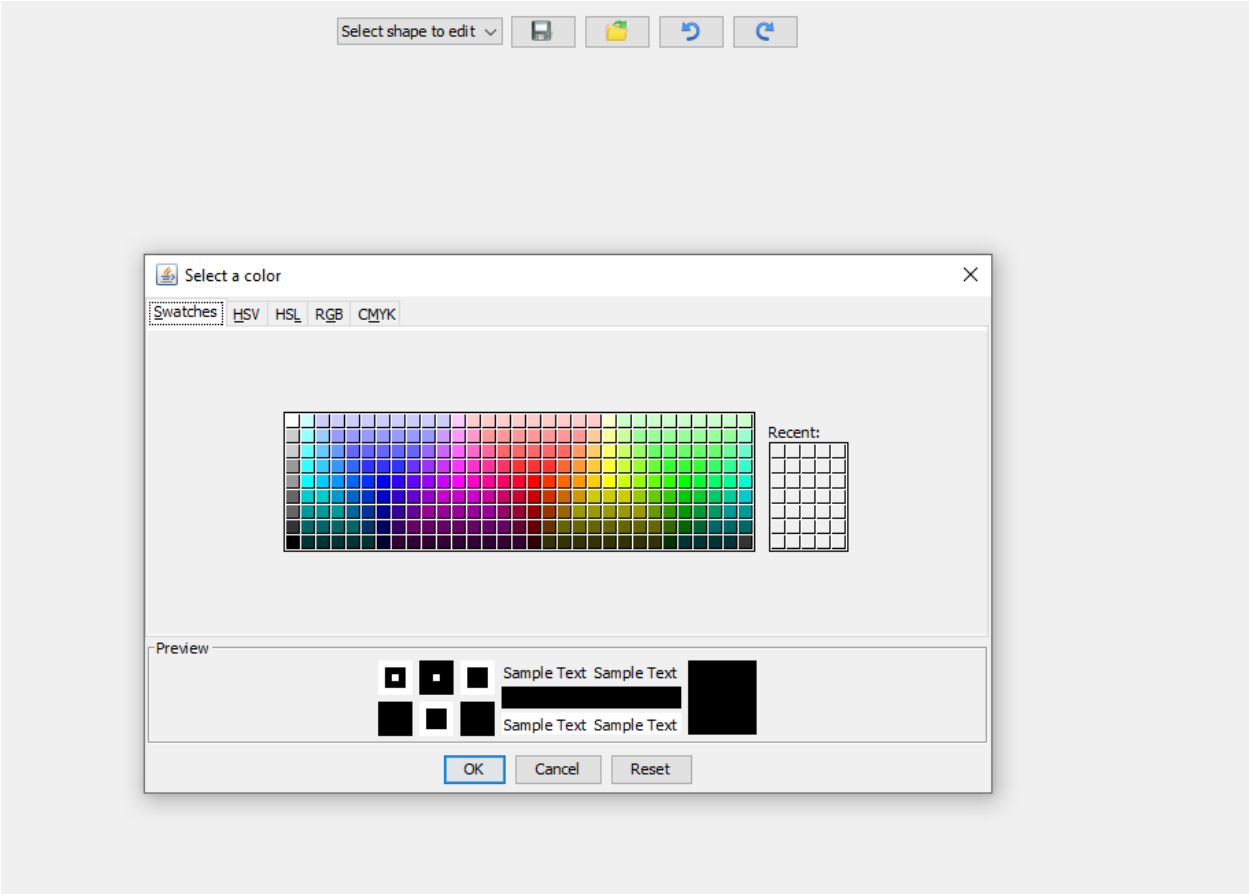
Triangle: point 1 (X1, Y1), point 2 (X2, Y2) and point 3 (X3, Y3)



-Other properties for all shapes:

Color: to change the border's color of your shape

Fill color: to change the shape's color

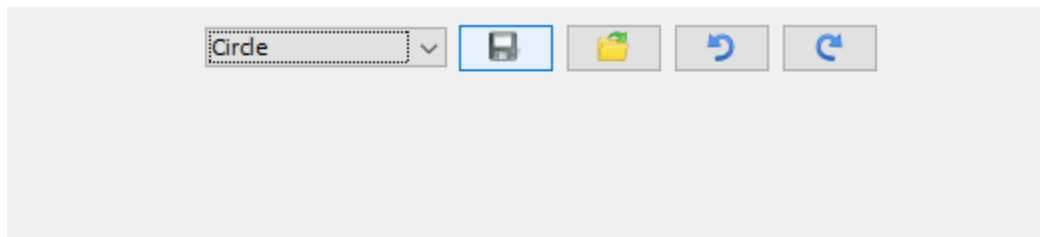


Delete: to delete the shape from the panel

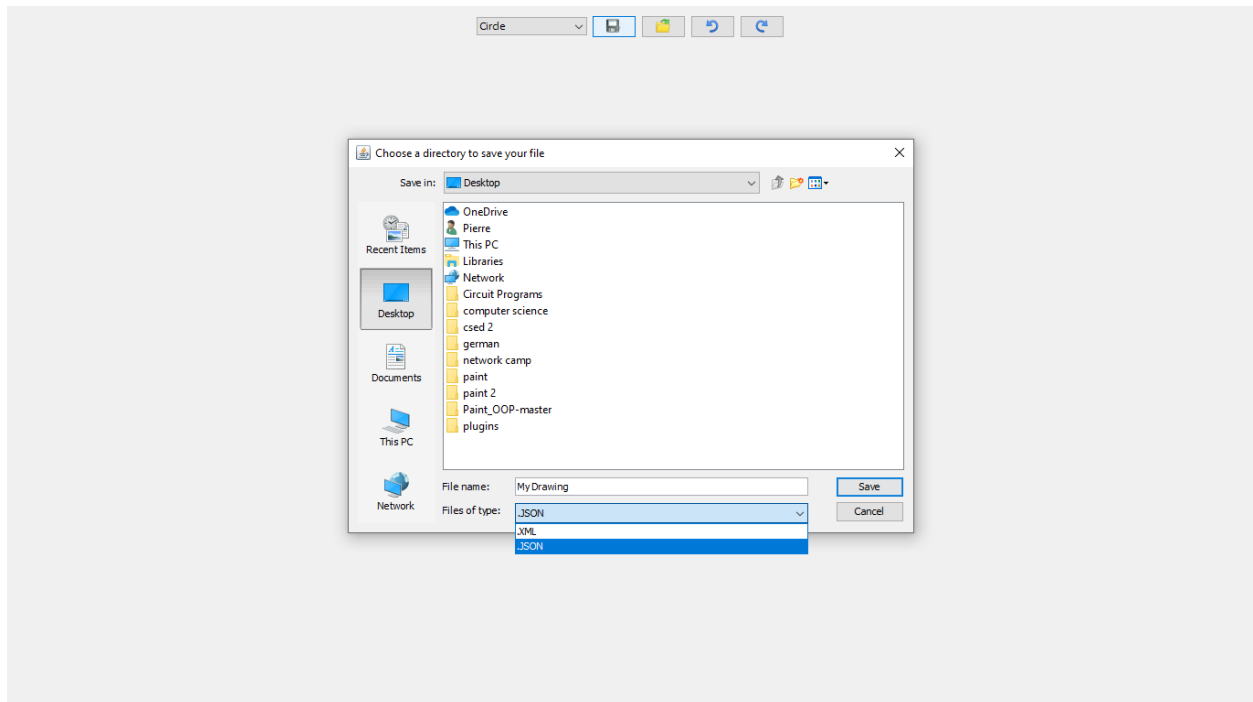
Clone: to make a copy of the shape

-To save:

Press the save button to save the shapes you drew

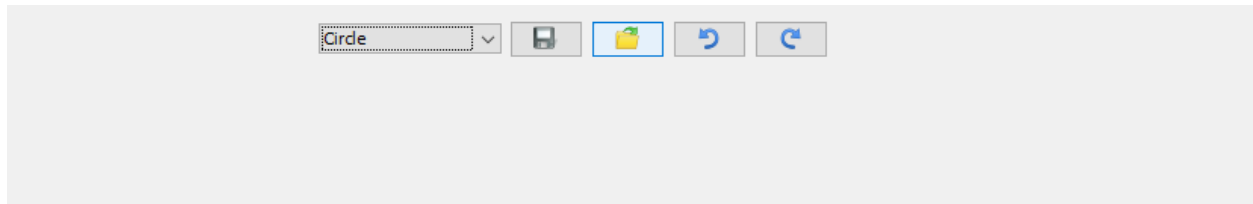


Then choose the file's type (XML or JSON)

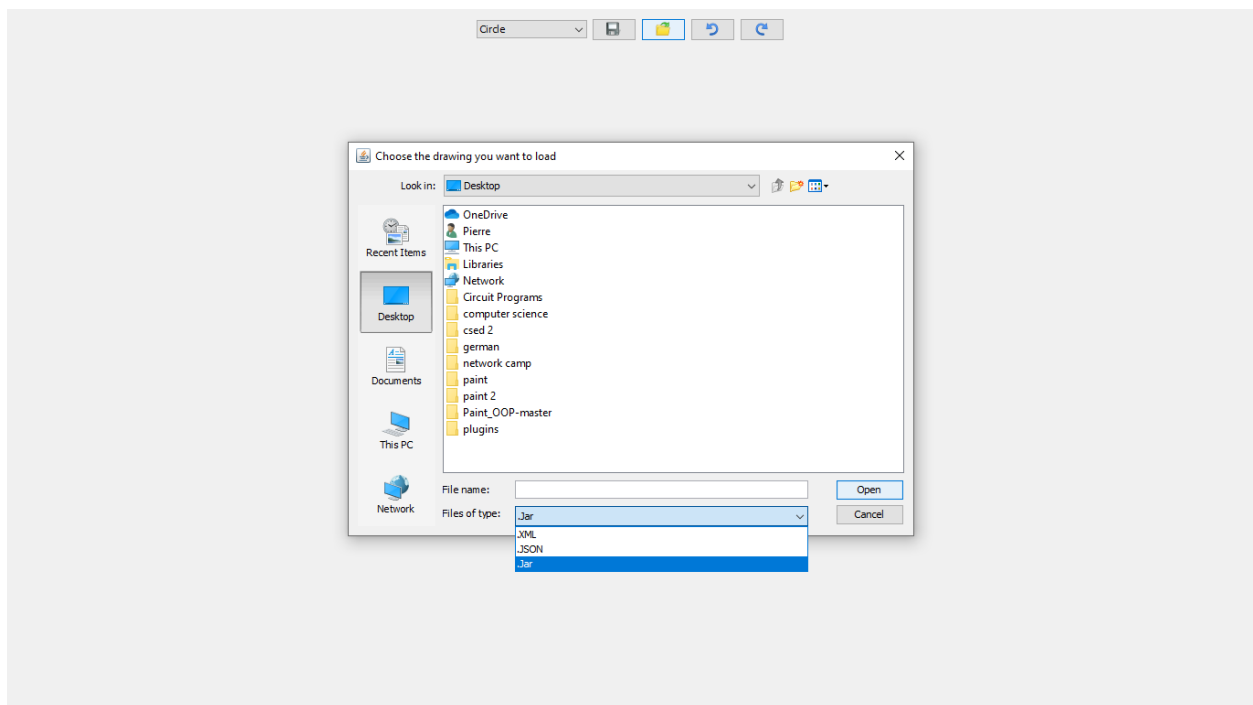


-To load:

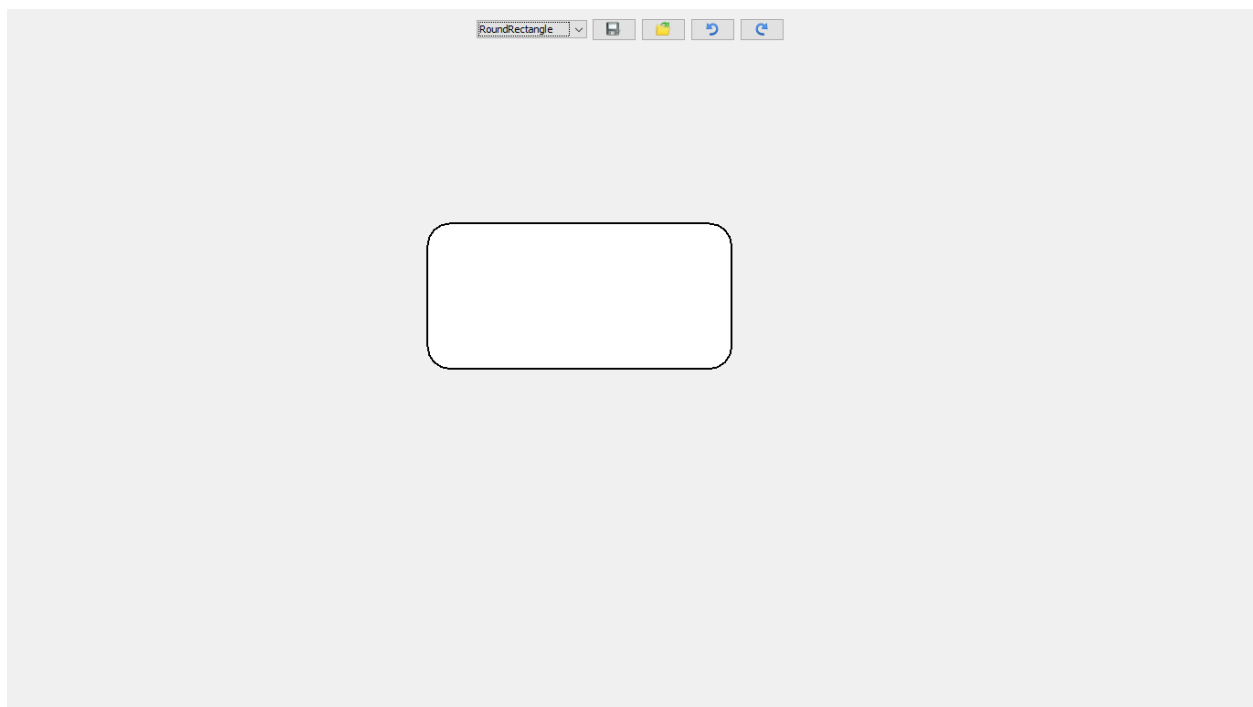
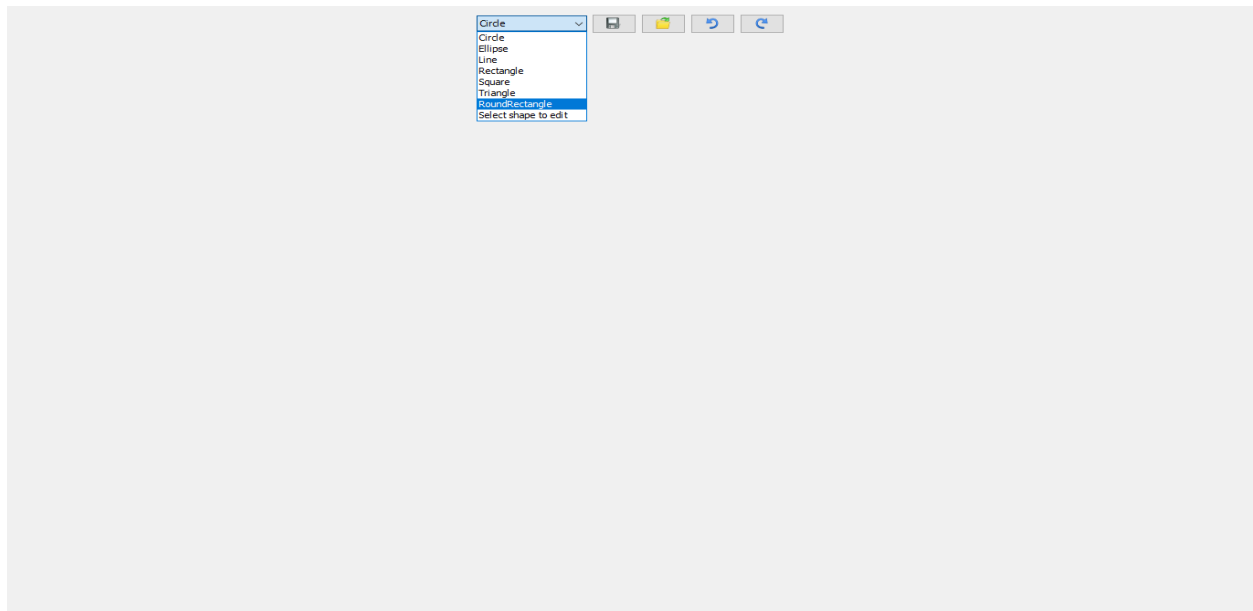
Press the load file to load a saved file



Then choose the file you want to load (XML or JSON or jar file)



For example: Loading Round Rectangle file (jar file) then it will be added to the list



-To exit the program:

Press (Alt + F4)