Rémi CLERC

Pronouns: they/them

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Education

| EPFL, Ecole Polytechnique Fédérale de Lausanne, Lausanne MSc in Electrical Engineering, specialization in Internet of Things BSc in Electrical Engineering | Sept. 2018 - Feb. 2021 Sept. 2015 - June 2018 |
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| Gymnase du Bugnon, Lausanne Swiss Matura Diploma, Physics and Applied Mathematics | Sept. 2012 - June 2015 |
| Professional Experience | |
| Research Intern at Idiap Research Institute | Mar. 2021 - Today |
| Preparing publication for the results of my MSc project | • |
| Embedded Computer Vision MSc project at Idiap Research Institute | Sept.2020 – Feb. 2021 |
| Developing an embedded solution for computer vision in a | · |
| microscope system - <u>idiap.ch/compimaging</u> | |
| Embedded Software development Internship at Sigfox SA, France | Feb. 2020 - Sept. 2020 |
| Developing an end-to-end solution to gather data and pictures of | |
| birds in a Sigfox connected bird nest - thehackinghouse.com | |
| Research Assistant at Embedded Systems Laboratory, EPFL | Sept. 2019 - June 2019 |
| Hardware compatibility and embedded Software in an embedded | |
| camera board - <u>esl.epfl.ch</u> | |
| R&D Internship at REACT Group, EPFL | July 2018 - August 2018 |
| Embedded electronics and programming for a luggage trolley with | |
| assistive motorization - <u>react.epfl.ch</u> | |
| Academic Projects | |
| Image segmentation with Machine Learning | Sept. 2019 - Dec. 2019 |
| Road Segmentation - Comparing the performances of two ML | · |
| models for road segmentation | |
| Development of an app for tablet and smartwatch | Sept. 2018 - Jan. 2019 |
| <u>Lockbreaker</u> - a two-player asymmetric cooperative puzzle game | |
| Development of an app for Nintendo DS gaming console | Sept. 2017 - Jan.2018 |
| Dance It Out - a multiplayer competitive rhythm game | |
| Technical skills | |
| | |

Programming

C, C++, Python, Android SDK, Matlab, Git, Linux

Electronic systems

μcontrollers (ARM/Cortex), Android devices, Arduino boards, FPGAs

Machine Learning

PyTorch, Jetson Nano, Computer vision, Image segmentation, Image classification

Distinctions

| Texas Instruments Student Prize, for the Dance It Out game on Nintendo DS | |
|--|------|
| Gymnase du Bugnon Prize for English Skills | 2015 |
| MJ. Visinand Creativity Prize, for a musical composition at Gymnase du Bugnon | 2014 |

Languages

Interests

| French native language |
|--|
| English full professional proficiency |
| German Upper intermediate level |

| Music |
|-------------------------|
| Hobby Electronic |
| Teaching |

Theater/Improvisation **Programming Associative Activities**