K. J. Somaiya College of Engineering, Mumbai-77

Batch: A4 Roll No.:16010122083

Experiment / assignment / tutorial No. 9

Grade: AA / AB / BB / BC / CC / CD /DD

Signature of the Staff In-charge with date

TITLE: Java Packages

AIM: Create a Package Engineering which has two classes as Student and Marks. Accept (n) student details like roll_no, Subject_name, Student_name, calculate total marks in the class Student Write display () method to display details and sort () method to sort the students records as per increasing order of the total marks. The function sort must be statically defined to invoke it without referring to any object. Both the functions are written in the Marks class.

Create a main class which will use a package to display all the records of the student in the increasing order of their total marks.

Expected OUTCOME of Experiment:

CO4: Explore the interface, exceptions, multithreading, packages.

Books/ Journals/ Websites referred:

1. Ralph Bravaco, Shai Simoson, "Java Programming From the Group Up" Tata McGraw-Hill.

2. Grady Booch, Object Oriented Analysis and Design .

Pre Lab/ Prior Concepts:

Java Packages:

A package in Java is a group of similar types of classes, interfaces, and sub-packages. They can be categorized into two categories, the built-in package (java, lang, util, awt, javax, swing, net, io, sql et), and user-defined package.

They are used for the following tasks –

- To prevent the naming conflicts which can occur between the classes.
- Make the searching and locating of classes or enumerations or annotations much easier.
- Provide access control to the classes.
- Used for data encapsulation.

Advantages of Java Package:

- A Java package is mainly used for the categorization of classes and interfaces so that we can maintain them easily.
- They always provide access protection
- Used to bundle classes and interfaces.
- With the help of packages, we can reuse the existing code
- By using the package, we can easily locate the classes related to it.
- Also, remove the naming collision.

Built-in Packages in Java

Built-in is a part of Java API and it offers a variety of packages are –

lang – Automatically imported and it contains language support classes.

io – Contains classes for input and output operations.

util – Contains utility classes for implementing data structures.

applet – This package contains classes that create applets.

awt – Contain classes that implement compounds for GUI.

net – This package contains classes that support networking operations.

User-defined Packages in Java

```
    package First;
    public class MyClass
    {
    public void getNames(String name)
    {
    System.out.println(name);
    }
```

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```
1.
       package First;
2.
       import First.MyClass;
3.
       public class MyClass1 {
4.
       public static void main(String args[])
5.
6.
       // Initializing the String variable with a value
7.
       String name = "Welcome";
       // Creating an instance of class MyClass in the package.
8.
9.
       MyClass obj = new MyClass();
10.
       obj.getNames(name);
11.
       }
12.
```

Algorithm:

- 1. Start
- 2. Import the Engineering package which has the Student and Marks classes
- 3. Create object of Student class and call getDetails()
- 4. Do following operations:
 - * Accept name of subjects
 - ❖ Accept number of students
 - ❖ Accept student details like name, roll no, marks.
 - Calculate total marks for every student
 - Create an object for each student and add it to a vector
- 5. Sort the student objects as per the total marks
- 6. Use display() method which displays all students' details in sorted order
- 7. Exit

Implementation details:

Student.java

```
package Engineering;
import java.util.*;
public class Student
    public String student_name;
   public int roll_no;
   public int[] all_marks;
   public String[] subjects;
   public int totalMarks;
   public Vector<Student> student_details=new Vector<Student>();
   public void SetNumberOfSubjects(int numSubjects)
           subjects= new String[numSubjects];
           all_marks=new int[numSubjects];
    public Student()
    public Student(String student_name, int roll_no,int[] all_marks, String[] subjects, int
totalMarks)
        this.student_name = student_name;
       this.roll no = roll no;
       this.all_marks = all_marks;
        this.subjects = subjects;
        this.totalMarks = totalMarks;
    public int calculate_total(int[] all_marks)
        totalMarks = 0;
        for (int i = 0; i < all_marks.length; i++)</pre>
            totalMarks += all_marks[i];
        return totalMarks;
    public void getDetails()
        Scanner sc=new Scanner(System.in);
        System.out.println("Enter the number of subjects");
        int numSubjects=sc.nextInt();
        SetNumberOfSubjects(numSubjects);
        System.out.println("Enter "+numSubjects+" names of the Subjects Below:");
        for(int i=0;i<numSubjects;i++)</pre>
            subjects[i] = sc.next();
```

Marks.java

```
package Engineering;
import java.util.*;
public class Marks
    Student s;
    public Marks(Student s)
    public static void sort(Student s)
        Collections.sort(s.student_details, new sortTotal());
    public static void display(Student s)
        System.out.println("\nName\t\tRoll No.\tTotal Marks\n");
        for (int i = 0; i < s.student_details.size(); i++)</pre>
            System.out.print(s.student_details.get(i).student_name + "\t\t");
            System.out.print(s.student_details.get(i).roll_no + "\t\t");
            System.out.print(s.student_details.get(i).totalMarks + "\n");
class sortTotal implements Comparator<Student>
    public int compare(Student st1, Student st2)
        return st1.totalMarks - st2.totalMarks;
```

Main.java

```
import Engineering.Marks;
import Engineering.Student;

public class Main
{
    public static void main(String args[]) {
        Student s = new Student();
        s.getDetails();
        Marks.sort(s);
        Marks.display(s);
    }
}
```

Output:

```
Enter the number of subjects: 3
English
Science
Maths
Enter the number of students: 5
Student 1 Details:
Name: Minav
Roll No: 83
Marks in each subject:
Enter marks in English :85
Enter marks in Science :98
Enter marks in Maths :78
Student 2 Details:
Name: Yashank
Roll No: 89
Marks in each subject:
Enter marks in English :87
Enter marks in Science :89
Enter marks in Maths :85
Student 3 Details:
Name: Rahil
Roll No: 88
Marks in each subject:
Enter marks in English :98
Enter marks in Science :97
Enter marks in Maths :96
Student 4 Details:
Name: Romil
Roll No: 97
Marks in each subject:
Enter marks in English :95
Enter marks in Science :94
Enter marks in Maths :96
Student 5 Details:
Name: David
Roll No: 178
Marks in each subject:
Enter marks in English :85
Enter marks in Science :84
Enter marks in Maths :83
                                    Total Marks
                  Roll No.
Name
David
                  178
                                    252
Minav
                  83
                                    261
Yashank
                  89
                                    261
Romil
                  97
                                    285
Rahil
                  88
                                    291
PS C:\Desktop\SY\Programs\SchoolSystem>
```

Conclusion: We learned how to the conce our own packages.	ept of Package and implement by making
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Post Lab Descriptive Questions

Q.1 What are Java Packages? What's the significance of packages?

A java package is a group of similar types of classes, interfaces and sub-packages. Package in java can be categorized in two form, built-in package and user-defined package.

Following are the advantages of using packages in Java:

- Programmers can define their own packages to bundle a group of classes/interfaces, etc.
- It is a good practice to group related classes implemented by you so that a programmer can easily determine that the classes, interfaces, enumerations, and annotations are related.
- Since the package creates a new namespace there won't be any name conflicts with names in other packages.
- Using packages, it is easier to provide access control
- It is also easier to locate the related classes.

Q.2 Does Importing a package imports its sub-packages as well in Java?

No, you will have to import the sub-packages explicitly. An import declaration which ends with a package name and .* imports all public classes/interfaces/annotations of the package only and nothing else. If you need classes from the child package too, you have to import them separately. If an import declaration contains a specific class, only that class will be imported. If the import declaration contains a specific class plus .* (it's a static import, must be in the form of import static...), then all static fields and methods will be imported from that class and nothing more.