Michal Martincek

martincek.mi@gmail.com github.com/mincoslav +45 91 82 25 97 Horsens, Denmark

EXPERIENCE

Nexthink

JULY 2020 - JULY 2021

Software Engineering Intern - Lausanne, Switzerland

- Responsible for monitoring and reporting tool for 12 environtments critical to Sales team operations. (Python, Jenkins, JavaScript, Docker)
- Created tool that ensured the integrity and reliability of content packs which are essential for using the products (Python, XML, Jenkins)
- Worked in an Agile SCRUM based system. Created user stories for own features that after supervisors approval were integrated into the tools. (Jira, Confluence, SCRUM)

VOI Technologies

JULY 2019 - JULY 2020

Vehicle Operations Specialist - Veile, Denmark

- Maintained fleet of shared scooters
- Managed geofencing and was involved in effective and reliable scooter deployment to maintain availability.
- Helped implement and maintain parking model through collaboration and feedback from the municipality and supervisors. (GeoJson)

PROJECTS

PartyPlanner

SEP 2019 - PRESENT

Developed heterogenous web-service based system that helps students ease their way into social life during

SpaceX Launch **Tracking Android App**

JUNE 2019

Online Store

FEB 2019 - JUNE 2019

- their university studies. (Java, C#, PostgreSQL)
- Developed an Android application that shows various details about every launch SpaceX has flown or will fly. (Java, Android)
- Developed a database and server connection for online store application as part of 2nd semester project (Java, PostgreSQL, SCRUM)
- Developed multi-client server solution

OUTREACH

VIA University College

FEB 2019; SEP 2019

VIA Hack

MAY 2019

Mentor

Mentoring and tutoring for 1st semester students

Atendee

Developed a concept for play-centre which allows university students to test their solutions on young target audience

EDUCATION

VIA University College Campus Horsens AUG 2018 - PRESENT

Bachelors Software Engineering

TECHNOLOGIES & SKILLS

Java, Python, PostgreSQL, C#, HTML, CSS, JavaScript, UML,