

DEFEND YOUR MEAL



THE OBJECTIVE OF THE GAME IS TO DEFEND YOUR MEAL FROM THE BUGS THAT WANT TO EAT IT.

TO DO SO YOU'LL HAVE TO LOCATE ITEMS IN THE STAGE SUCH AS SPRINKLERS OR ANTI-BUG SPRAYS

THERE ARE DIFFERENT KINDS OF BUGS AND ITEMS , WITH IT'S OWN SPEED AND PHYSIQUE, ALSO THERE ARE TREES, WATER AND DIFFERENT KIND OF TERRAINS THAT WILL BLOCK THE BUGS MOVEMENTS.

THIS IS A CLASSIC TOWER OF DEFENSE. WE CAN CREATE NEW LEVELS JUST CREATING A NEW MAP AND MANAGING ENEMIES AND ITEMS

LEVEL 1

WEAK TERRAIN ENEMIES



VERY EASY MAP

TERRAIN ITEMS



LEVEL 2

NORMAL TERRAIN ENEMIES



EASY MAP

TERRAIN ITEMS



LEVEL 3

WEAK TERRAIN ENEMIES



WEAK AIR ENEMIES



EASY REGULAR MAP

TERRAIN & AIR ITEMS



LEVEL 4

NORMAL TERRAIN ENEMIES



NORMAL AIR ENEMIES



REGULAR MAP

TERRAIN & AIR ITEMS



LEVEL 5

HARD TERRAIN ENEMIES



NORMAL AIR ENEMIES



HARD MAP

TERRAIN & AIR ITEMS



LEVEL 6

HARD TERRAIN ENEMIES



HARD AIR ENEMIES



VERY HARD MAP

TERRAIN & AIR ITEMS



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