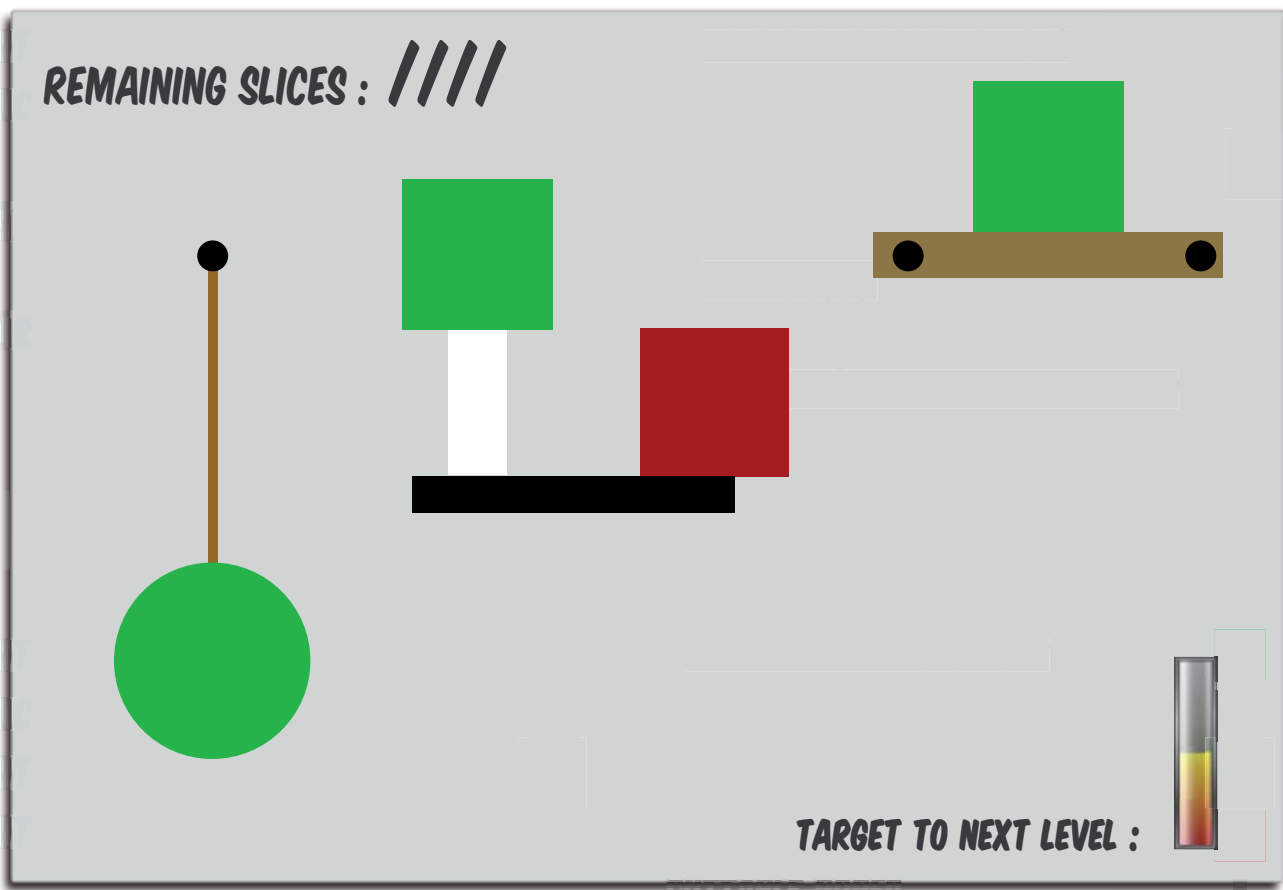


# SLICE AND DROP



**THE GOAL IS TO REMOVE THE GREEN OBJECTS FROM THE SCREEN**

**TO DO SO, YOU NEED TO DRAW A SLICE TO CUT THE OBJECTS**

**WATCH OUT FOR THE COLOR OF THE OBJECTS : YOUR GOAL IS TO REMOVE GREEN OBJECTS, WHITE AND BROWN ONES DOES NOT AFFECT TO YOUR TARGET, AND RED ONES REDUCE YOUR POINTS. BLACK ONES CANNOT BE SLICED OR CUTTED.**

**THE TARGET BAR INDICATES HOW NEAR YOU ARE FROM YOUR OBJECTIVE. REMEMBER YOU HAVE A CERTAIN QUANTITY OF SLICES, SHOWN IN THE TOP OF YOUR SCREEN.**

# LEVEL 1

CUTTABLE TARGET OBJECTS  
UNCUTTABLE SCENE OBJECTS



SLICES : /////

TARGET : 70 % OF GREEN OBJECTS

# LEVEL 2

CUTTABLE TARGET OBJECTS  
UNCUTTABLE SCENE OBJECTS  
CUTTABLE OBJECTS



SLICES : ////

TARGET : 75 % OF GREEN OBJECTS

# LEVEL 3

CUTTABLE TARGET OBJECTS  
UNCUTTABLE SCENE OBJECTS  
CUTTABLE OBJECTS  
CUTTABLE BAD OBJECTS



SLICES : ///

TARGET : 80 % OF GREEN OBJECTS

# LEVEL 4

CUTTABLE TARGET OBJECTS  
UNCUTTABLE SCENE OBJECTS  
CUTTABLE OBJECTS  
CUTTABLE BAD OBJECTS  
CUTTABLE ROPES



SLICES : //

TARGET : 90 % OF GREEN OBJECTS

# LEVEL 5

CUTTABLE TARGET OBJECTS  
UNCUTTABLE SCENE OBJECTS  
CUTTABLE OBJECTS  
CUTTABLE BAD OBJECTS  
CUTTABLE ROPES  
CUSTOM GRAVITY OBJECTS



SLICES : //

TARGET : 100 % OF GREEN OBJECTS