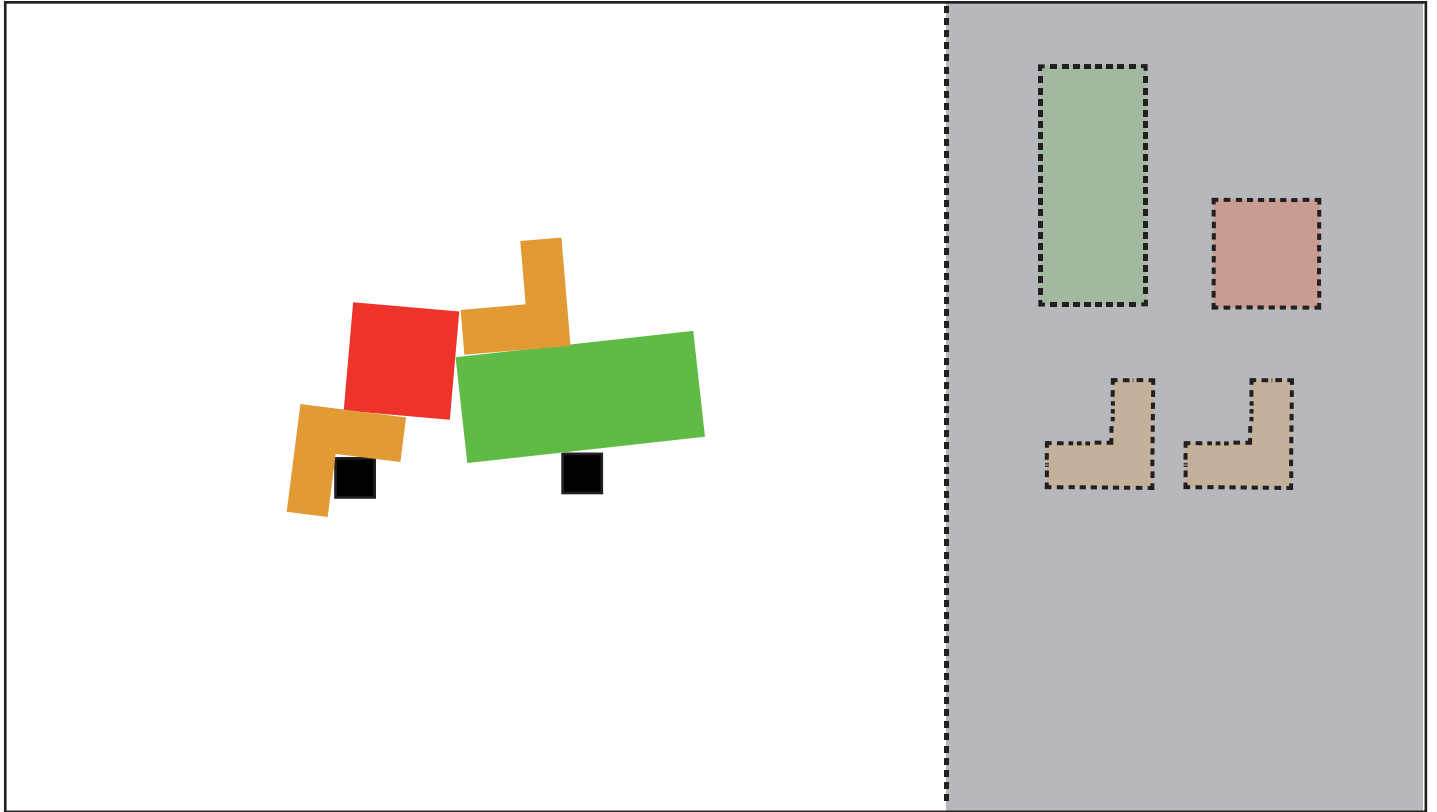


STEADY MOVES



THE OBJECTIVE OF THE GAME IS TO REMOVE ALL THE COLOR BLOCKS FROM THE SCENARIO.

THERE ARE MULTIPLE TYPES OF BLOCKS, SOME WILL BE REMOVED JUST CLICKING ON THEM AND SOME WILL NEED TO BE DRAGGED AND DROPPED TO THE RIGHT ZONE.

THINK CAREFULLY YOUR MOVES, EACH PIECE YOU REMOVE MAY AFFECT OTHER PIECES IN THE SCENARIO.

LEVEL 1

SQUARED BLOCKS  

FIXED SCENARIO BLOCKS 

CLICKABLE BLOCKS  



LEVEL 3




SQUARED BLOCKS  

CIRCLE BLOCKS  

POLYGONAL BLOCKS  

FIXED SCENARIO BLOCKS 

CLICKABLE BLOCKS  

DRAW & DROP BLOCKS   

LEVEL 5

SQUARED BLOCKS  

CIRCLE BLOCKS  

POLYGONAL BLOCKS  

FIXED SCENARIO BLOCKS 

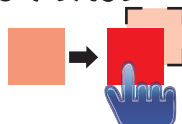
SCREWED SCENE BLOCKS 

ROTATING SCENE BLOCKS 

CLICKABLE BLOCKS  

DRAW & DROP BLOCKS   

DROP BLOCKS IN ITS PLACE



LEVEL 2

SQUARED BLOCKS  

CIRCLE BLOCKS  

FIXED SCENARIO BLOCKS 

CLICKABLE BLOCKS  

LEVEL 4



SQUARED BLOCKS  




CIRCLE BLOCKS  

POLYGONAL BLOCKS  

FIXED SCENARIO BLOCKS 

SCREWED SCENE BLOCKS 

CLICKABLE BLOCKS  

DRAW & DROP BLOCKS   

LEVEL 6

SQUARED BLOCKS  

CIRCLE BLOCKS  



POLYGONAL BLOCKS  




GRAVITY BLOCKS  

FIXED SCENARIO BLOCKS 

SCREWED SCENE BLOCKS 

ROTATING SCENE BLOCKS 

CLICKABLE BLOCKS  

DRAW & DROP BLOCKS   

DROP BLOCKS IN ITS PLACE

