

# Static, this & final Keyword in Java

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# Static Modifier

- Static is a keyword in Java, which is known as non-access modifier.
- Static means one copy per class.
- It is specific to Class and not to Instances/Objects.
- This static modifier can be used in four cases.
  - Static blocks
  - Static variables (Class variables)
  - Static methods (Class methods)
  - Static classes

# Static block

- Java codes inside opening '{' and closing '}' curly braces is termed as a block.
- Blocks can only be kept inside the class template.
- We can create two types of block in Java program such as Non-static and Static blocks.
- A keyword static is preceded before a block.
- Static block is executed only once.

Syntax is

```
{  
    Java codes;  
}
```

Static

```
{  
    Java codes;  
}
```

# Contd...

- A class may have many static blocks and they may appear anywhere in the class body.
- The static blocks are called in the same order as they appear in the source code.
- The nature of the static block is that the codes inside it get executed before the execution of main() method starts.
- Then, **is it possible to execute a Java program without the main method?**  
**Answer is Yes for java version before JDK 7!!**

```
class WithoutMain
```

```
{  
    static  
    {  
        System.out.println("Program execution without main function");  
        System.exit(0);  
    }  
}
```

- When **System.exit(0)** is called inside the static block, it forces the termination of the program.

# Non-static block

- A block without static modifier is known as non-static block.
- The statements inside the non-static block get executed whenever an object of that class is created.
- During instantiation of a class, first the non-static blocks are executed before the execution of the codes inside the constructors of the class.
- Every time when an object of that class is created, the non-static blocks are again executed.
- It can initialize instance variables in a class.
- It initializes instance variables in an anonymous inner class which the constructor cannot initialize.

# Static variables

- A static variable is class variable, but it is common to all instances of the class.
- This variable can be directly accessed and altered through class name, object name and directly accessed within a non-static method and constructor.
- Static variables are declared outside the method and constructor.
- Static variable is initialized at class loading time.
- There is only one copy of the static variable for a particular class.
- Along with public and final modifiers, static variable is used as constant value.

# Static methods

- Like static variables, static methods are tied to the class and not to the instance of the class.
- Static methods are called directly or by using class name.
- Static methods cannot access non-static methods or non-static variables directly rather non-static members are accessed by using the object of the class.
- Only one copy of the static methods are created when we load class at run time and can be accessed directly by both static and non-static methods.
- The JVM runs the static method first, followed by the creation of class instances or objects.
- In a static environment, this and super aren't allowed to be used.

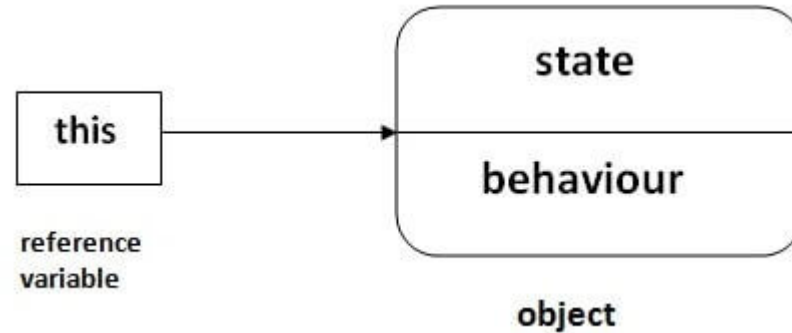
# Static classes

- Java does not support static modifier on normal Java class.
- Any static member must be contained inside a class.
- Then, a class can be static only when it is contained inside another class. This gives rise to the concept of inner/nested static class. Inner/nested class is defined inside another class.
- Only nested classes can have static modifier in Java.
- They cannot access by any non-static method and variables of the class.
- A static member cannot be created inside the nested class.



# this keyword in Java

- In Java, this is a reference variable that refers to the current object.



- In Java, this keyword has six usage:
  - this can be used to refer current class instance variable.
  - this can be used to invoke current class method (implicitly)
  - this() can be used to invoke current class constructor.
  - this can be passed as an argument in the method call.
  - this can be passed as argument in the constructor call.
  - this can be used to return the current class instance from the method.

# Usage of Java this Keyword

There can be a lot of usage of java this keyword. In java, this is a reference variable that refers to the current object.

01

**this** can be used to refer current class instance variable.

02

**this** can be used to invoke current class method (implicitly).

03

**this()** can be used to invoke current class Constructor.

04

**this** can be passed as an argument in the method call.

05

**this** can be passed as argument in the constructor call.

06

**this** can be used to return the current class instance from the method.

# 1) this: to refer current class instance variable

- The this keyword can be used to refer current class instance variable.

```
class Test
{
    int a;
    int b;

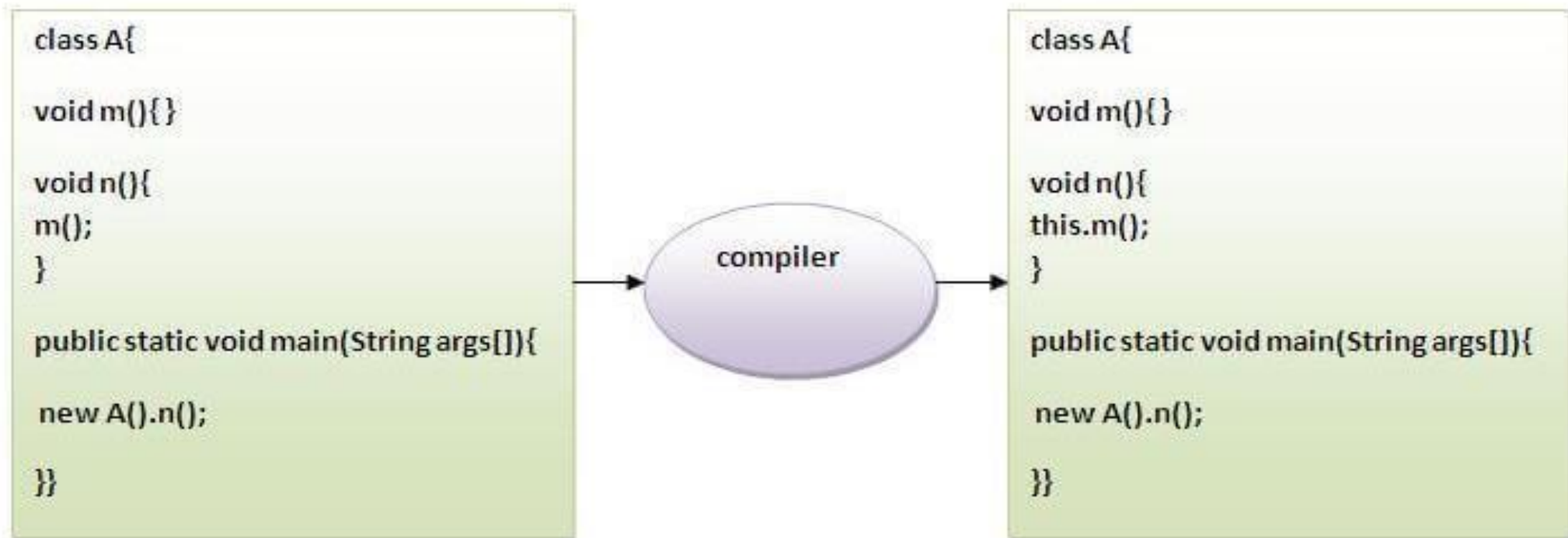
    // Parameterized constructor
    Test(int a, int b)
    {
        this.a = a;
        this.b = b;
    }

    void display()
    {
        //Displaying value of variables a and b
        System.out.println("a = " + a + "    b = " + b);
    }

    public static void main(String[] args)
    {
        Test object = new Test(10, 20);
        object.display();
    }
}
```

## 2) this: to invoke current class method

- To invoke the method of the current class by using the this keyword.



### 3) this() : to invoke current class constructor

- The this() constructor call can be used to invoke the different current class constructor. In other words, it is used for constructor chaining.

```
class Test
{
    int a;
    int b;

    //Default constructor
    Test()
    {
        this(10, 20);
        System.out.println("Inside default constructor \n");
    }

    //Parameterized constructor
    Test(int a, int b)
    {
        this.a = a;
        this.b = b;
        System.out.println("Inside parameterized constructor");
    }

    public static void main(String[] args)
    {
        Test object = new Test();
    }
}
```

## 4) this: to pass as an argument in the method

- The this keyword can also be passed as an argument in the method.

```
class Test
{
    int a;
    int b;

    // Default constructor
    Test()
    {
        a = 10;
        b = 20;
    }

    // Method that receives 'this' keyword as parameter
    void display(Test obj)
    {
        System.out.println("a = " + obj.a + "    b = " + obj.b);
    }

    // Method that returns current class instance
    void get()
    {
        display(this);
    }

    public static void main(String[] args)
    {
        Test object = new Test();
        object.get();
    }
}
```

## 5) this: to pass as argument in the constructor call

- We can pass the this keyword in the constructor also. It is useful if we have to use one object in multiple classes.

```
// class with object of class B as its data member.
class A
{
    B obj;

    // Parameterized constructor with object of B
    // as a parameter
    A(B obj)
    {
        this.obj = obj;

        // calling display method of class B
        obj.display();
    }
}

class B
{
    int x = 5;

    // Default Constructor that create a object of A
    // with passing this as an argument in the
    // constructor
    B()
    {
        A obj = new A(this);
    }

    // method to show value of x
    void display()
    {
        System.out.println("Value of x in Class B : " + x);
    }

    public static void main(String[] args) {
        B obj = new B();
    }
}
```

## 6) this keyword can be used to return current class instance

- We can return this keyword as an statement from the method. In such case, return type of the method must be the class type (non-primitive).

```
class Test
{
    int a;
    int b;

    //Default constructor
    Test()
    {
        a = 10;
        b = 20;
    }

    //Method that returns current class instance
    Test get()
    {
        return this;
    }

    //Displaying value of variables a and b
    void display()
    {
        System.out.println("a = " + a + " b = " + b);
    }

    public static void main(String[] args)
    {
        Test object = new Test();
        object.get().display();
    }
}
```



# Final keyword/Non-Access Modifier in Java

